Appendix A: Grammar in EBNF

A.1 Non-Terminal Symbols

Compilation Units

```
#1 Compilation Unit
compilationUnit:
    IMPLEMENTATION? programModule | definitionOfModule | blueprint ;
#2 Program Module
programModule :
    MODULE moduleIdent ";"
    importList* block moduleIdent ".";
#2.1 Module Identifier
moduleIdent : Ident ;
#3 Definition Of Module
definitionOfModule:
    DEFINITION MODULE moduleIdent ( "[" blueprintIdent "]" )? ";"
    importList* definition*
    END moduleIdent ".";
#4 Blueprint
prototype :
    BLUEPRINT blueprintIdent "[" requiredConformance "]" ";"
    ( PLACEHOLDERS identList ";" )?
    requiredTypeDefinition ";"
    ( requiredBinding ";" )*
    END prototypeIdent ".";
#4.1 Blueprint Identifier
blueprintIdent : Ident ;
#4.2 RequiredConformance
requiredConformance : blueprintIdent ;
#4.3 RequiredBinding
requiredBinding : procedureHeader ;
Blueprints
#5 Required Type Definition
requiredTypeDefinition:
   TYPE "=" permittedTypeDefinition ( "|" permittedTypeDefinition )*
    ( ":=" protoliteral ( "| " protoliteral )* )?
#6 Permitted Type Definition
permittedTypeDef :
    RECORD | OPAQUE RECORD?
#7 Proto-Literal
protoliteral:
    simpleProtoliteral | structuredProtoliteral ;
#7.1 Simple Proto-Literal
simpleProtoliteral<sup>1</sup> : Ident;
```

¹ Simple protoliterals are CHAR, INTEGER and REAL, representing any quoted literals, whole numbers and real numbers.

```
#8 Structured Proto-Literal
```

```
structuredProtoliteral :
    "{" ( VARIADIC OF simpleProtoliteral ( "," simpleProtoliteral )* |
    structuredProtoliteral ( "," structuredProtoliteral )* ) "}";
```

Import Lists, Blocks, Declarations and Definitions

```
#9 Import List
importList :
    ( FROM moduleIdent IMPORT ( identList | "*" ) |
    IMPORT moduleIdent "+"? ( "," moduleIdent "+"? )* ) ";" ;
#10 Block
block :
    declaration*
    ( BEGIN statementSequence )? END ;
#11 Declaration
declaration :
    CONST ( constantDeclaration ";" )+ |
    TYPE ( Ident "=" type ";" )+ |
    VAR ( variableDeclaration ";" )+ |
    procedureDeclaration ";" ;
#12 Definition
definition:
    CONST ( ( "[" constBindableIdent "]" )? constantDeclaration ";" )+ |
    TYPE ( Ident "=" ( type | OPAQUE recordType? ) ";" )+ |
    VAR ( variableDeclaration ";" )+ |
    procedureHeader ";";
#12.1 CONST Bindable Identifier
constBindableIdent<sup>2</sup> : Ident ;
```

Constant Declarations

```
#13 Constant Declaration
```

```
constantDeclaration :
    Ident "=" constExpression3 ;
#13.1 Constant Expression
```

constExpression : expression ;

Type Declarations

#14 Type

```
type :
    ( ( ALIAS | range ) OF )? typeIdent | enumerationType |
    arrayType | recordType | setType | pointerType | procedureType ;
```

#14.1 Type Identifier

typeIdent : qualident ;

```
#15 Range
range :
    "[" constExpression ".." constExpression "]" ;
```

² CONST bindable identifiers are TSIG and TEXP.

³ Constants may not be declared as aliases of type identifiers.

```
#16 Enumeration Type
enumerationType :
    "(" ( "+" enumBaseType "," )? identList ")" ;
#16.1 Enumeration Base Type
enumBaseType : typeIdent ;
#17 Array Type
arrayType :
    ( ARRAY componentCount ( "," componentCount )* |
      ASSOCIATIVE ARRAY ) OF typeIdent ;
#17.1 Component Count
componentCount : constExpression ;
#18 Record Type
recordType :
    RECORD ( fieldList ( ";" fieldList )* indeterminateField |
    "(" baseType ")" fieldList ( ";" fieldList )* ) END ;
#18.1 Field List
fieldList : variableDeclaration ;
#18.2 Base Type
baseType : typeIdent ;
#19 Indeterminate Field
indeterminateField :
    INDETERMINATE Ident ":" ARRAY discriminantField OF typeIdent;
#19.1 Discriminant Field
discriminantField: Ident;
#20 Set Type
setType :
    SET OF ( enumBaseType | "(" identList ")" );
#21 Pointer Type
pointerType :
    POINTER TO CONST? typeIdent ;
#22 Procedure Type
procedureType :
    PROCEDURE
    ( "(" formalTypeList ")" )?
    ( ":" returnedType )?;
#22.1 Returned Type
returnedType : typeIdent ;
#23 Formal Type List
formalTypeList :
    formalType ( "," formalType )*;
#24 Formal Type
formalType :
    attributedFormalType | variadicFormalType ;
#25 Attributed Formal Type
attributedFormalType :
    ( CONST | VAR )? simpleFormalType ;
```

```
#26 Simple Formal Type
simpleFormalType :
    ( CAST? ARRAY OF )? namedType ;
#27 Variadic Formal Type
variadicFormalType:
    VARIADIC OF
    ( attributedFormalType |
      "{" attributedFormalType ( "," attributedFormalType )* "}" );
Variable Declarations
#28 Variable Declaration
variableDeclaration:
    identList ":" ( range OF )? typeIdent ;
Procedure Declarations
#29 Procedure Declaration
procedureDeclaration:
    procedureHeader ";" block Ident ;
#30 Procedure Header
procedureHeader:
    PROCEDURE
    ( "[" bindableEntity "]" )?
    Ident ( "(" formalParamList ")" )? ( ":" returnedType )? ;
#31 Bindable Entity
bindableEntity:
    DIV | MOD | FOR | DESCENDING |
    "::" | ":=" | "?" | "!" | "~" | "+" | "-" | "*" | "/" | "=" | "<" | ">" |
    bindableIdent:
#31.1 Bindable Identifier
bindableIdent4 : Ident;
#32 Formal Parameter List
formalParamList :
    formalParams ( ";" formalParams )*;
#33 Formal Parameters
formalParams :
    simpleFormalParams | variadicFormalParams ;
#34 Simple Formal Parameters
simpleFormalParams :
    ( CONST | VAR )? identList ":" simpleFormalType ;
#35 Variadic Formal Parameters
variadicFormalParams :
    VARIADIC ( "[" variadicTerminator "]" )? OF
    ( simpleFormalType |
      "{" simpleFormalParams ( ";" simpleFormalParams )* "}" ) ;
#35.1 Variadic Terminator
variadicTerminator : constExpression ;
```

⁴ PROCEDURE bindable identifiers are ABS, NEG, ODD, COUNT, LENGTH, NEW, DISPOSE, RETAIN, RELEASE, TLIMIT, TMIN, TMAX, SXF and VAL.

Statements

```
#36 Statement
statement:
    ( assignmentOrProcedureCall | ifStatement | caseStatement |
      whileStatement | repeatStatement | loopStatement |
      forStatement | RETURN expression? | EXIT )?;
#37 Statement Sequence
statementSequence :
    statement ( ";" statement )*;
#38 Assignment Or Procedure Call
assignmentOrProcedureCall :
    designator ( ":=" expression | "++" | "--" | actualParameters )?;
#39 IF Statement
ifStatement :
    IF expression THEN statementSequence
    ( ELSIF expression THEN statementSequence )*
    ( ELSE statementSequence )?
    END ;
#40 CASE Statement
caseStatement :
    CASE expression OF case ( "| " case )+ ( ELSE statementSequence )? END ;
#41 Case
case :
    caseLabels ( "," caseLabels )* ":" statementSequence ;
#42 Case Labels
caseLabels :
    constExpression ( ".." constExpression )? ;
#43 WHILE Statement
whileStatement:
    WHILE expression DO statementSequence END ;
#44 REPEAT Statement
repeatStatement :
    REPEAT statementSequence UNTIL expression;
#45 LOOP Statement
loopStatement :
    LOOP statementSequence END ;
#46 FOR Statement
forStatement:
    FOR DESCENDING? controlVariable
    IN ( designator | range OF typeIdent )
    DO statementSequence END ;
#46.1 Control Variable
controlVariable : Ident ;
```

```
#47 Designator
designator:
    qualident designatorTail?;
#48 Designator Tail
designatorTail:
    ( ( "[" expressionList "]" | "^" ) ( "." Ident )* )+;
Expressions
#49 Expression List
expressionList :
    expression ( "," expression )*;
#50 Expression
expression:
    simpleExpression ( relOp simpleExpression )? ;
#50.1 Relational Operator
relOp :
    "=" | "#" | "<" | "<=" | ">" | ">=" | IN ;
#51 Simple Expression
simpleExpression :
    ( "+" | "-" )? term ( addOp term )*;
#51.1 Add Operator
addOp :
    "+" | "-" | OR ;
#52 Term
term :
    factorOrNegation ( mulOp factorOrNegation )*;
#52.1 Multiply Operator
mulOp :
    "*" | "/" | DIV | MOD | AND ;
#53 Factor Or Negation
simpleFactor :
    NOT? factor;
#54 Factor
factor:
    ( NumericLiteral | StringLiteral | structuredValue |
      designatorOrFunctionCall | "(" expression ")" )
    ( "::" namedType )?;
#55 Designator Or Function Call
designatorOrFunctionCall:
    designator actualParameters?;
#56 Actual Parameters
actualParameters :
    "(" expressionList? ")";
```

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Value Constructors

```
#57 Structured Value
structuredValue :
    "{" ( valueComponent ( "," valueComponent )* )? "}" ;
#58 Value Component
valueComponent :
    expression ( ( BY | ".." ) constExpression )? ;

Identifiers
#59 Qualified Identifier
qualident :
    Ident ( "." Ident )* ;

#60 Identifier List
identList :
    Ident ( "," Ident )* ;
```

A.2 Terminal Symbols

```
#1 Reserved Words
ReservedWord:
    ALIAS AND ARRAY ASSOCIATIVE BEGIN BLUEPRINT BY CASE CONST DEFINITION
    DESCENDING DIV DO ELSE ELSIF END EXIT FOR FROM IF IMPLEMENTATION IMPORT
    IN INDETERMINATE LOOP MOD MODULE NOT OF OPAQUE OR PLACEHOLDERS POINTER
    PROCEDURE RECORD REPEAT RETURN SET THEN TO TYPE UNTIL VAR VARIADIC WHILE ;
#2 Identifier
Ident:
    IdentLeadChar IdentTailChar* ;
#2.1 Identifier Leading Character
IdentLeadChar :
    " " | "$" | Letter ;
#2.2 Identifier Tail Character
IdentTailChar :
    IdentLeadChar | Digit ;
#3 Numeric Literal
NumericLiteral:
       ( DecimalNumberTail |
         "b" Base2DigitSeg |
         "x" Base16DigitSeq |
         "u" Base16DigitSeq )?
    "1" .. "9" DecimalNumberTail?;
#3.1 Decimal Number Tail
DecimalNumberTail:
    DigitSep? DigitSeq
    ( "." DigitSeq ( "e" ( "+" | "-" )? DigitSeq )? )? ;
#3.2 Digit Sequence
DigitSeq:
    Digit+ ( DigitSep Digit+ )*;
#3.3 Base-2 Digit Sequence
Base2DigitSeq :
    Base2Digit+ ( DigitSep Base2Digit+ )*;
#3.4 Base-16 Digit Sequence
Base16DigitSeq:
    Base16Digit+ ( DigitSep Base16Digit+ )*;
#3.5 Digit Separator
DigitSep : "'" ;
#4 String Literal
StringLiteral:
    SingleQuotedString | DoubleQuotedString ;
#4.1 Single Quoted String
    "'" ( QuotableCharacter | '"' )* "'";
#4.2 Double Quoted String
    '"' ( QuotableCharacter | "'" )* '"';
```

```
Modula-2 R10 Concise Language Description
#4.3 Quotable Character
QuotableCharacter:
    Digit | Letter | Space | QuotableGraphicChar | EscapedCharacter;
#4.4 Digit
Digit:
    Base2Digit | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9";
#4.5 Base-2 Digit
Base2Digit:
    "0" | "1" ;
#4.6 Base-16 Digit
Base16Digit:
    Digit | "A" | "B" | "C" | "D" | "E" | "F" ;
#4.7 Letter
Letter:
    "A" .. "Z" | "a" .. "z" ;
#4.8 Space
Space : " " ;
#4.9 Quotable Graphic Character
QuotableGraphicChar:
    "!" | "#" | "$" | "%" | "&" | "(" | ")" | "*" | "+" | "," |
    "-" | "." | "/" | ":" | ";" | "<" | "=" | ">" | "?" | "@" |
    #4.10 Escaped Character
EscapedCharacter:
    "\" ( "0" | "n" | "t" | "\" | "'" | '"' ) ;
A.3 Ignore Symbols
#1 Whitespace
Whitespace:
    Space | ASCII_TAB ;
#2 Single-Line Comment
SingleLineComment:
    "//" ~( EndOfLine )* EndOfLine ;
#3 Multi-Line Comment
MultiLineComment:
    "(*" ( ~( "(*" | "*)" )* ( MultiLineComment | EndOfLine )? )* "*)";
#4 End Of Line Marker
EndOfLine :
    ASCII_LF ASCII_CR? | ASCII_CR ASCII_LF?;
A.4 Control Codes
```

```
#1 Horizontal Tab
                              #2 Line Feed
                                                          #3 Carriage Return
ASCII_TAB : CHR(8) ;
                         ASCII_LF : CHR(10) ;
                                                          ASCII_CR : CHR(13) ;
#4 UTF8 BOM
UTF8_BOM<sup>5</sup> : { OuFE, OuBB, OuBF } ;
```

⁵ BOM support is optional. If supported, a BOM may only occur at the very beginning of a file.

A.5 Pragma Grammar

```
#1 Pragma
pragma :
    "<*" ( pragmaMSG | pragmaIF | pragmaENCODING | pragmaGENLIB | pragmaFFI |
    pragmaINLINE | pragmaALIGN | pragmaPADBITS | pragmaADDR | pragmaREG |
    pragmaPURITY | varAttrPragma | pragmaFORWARD | implDefinedPragma ) "*>";
#2 Body Of Compile Time Message Pragma
pragmaMSG :
    MSG "=" ( INFO | WARN | ERROR | FATAL ) ":"
    compileTimeMsgComponent ( "," compileTimeMsgComponent )*;
#3 Compile Time Message Component
compileTimeMsqComponent :
    StringLiteral | ConstQualident |
    "?" ( ALIGN | ENCODING | implDefPragmaName ) ;
#3.1 Constant Qualified Identifier
                                          #3.2 Implementation Defined Pragma Name
constQualident : qualident ;
                                          implDefPragmaName : Ident ;
#4 Body Of Conditional Compilation Pragma
pragmaIF :
    ( IF | ELSIF ) inPragmaExpression | ELSE | ENDIF ;
#5 Body Of Character Encoding Pragma
pragmaENCODING :
    ENCODING "=" ( "ASCII" | "UTF8" ) ( ":" codePointSampleList )? "*>";
#6 Code Point Sample List
codePointSampleList :
    quotedChar "=" characterCode ( "," quotedChar "=" characterCode )*;
#6.1 Quoted Character Literal
                                          #6.2 Character Code Literal
quotedChar : StringLiteral ;
                                         characterCode : NumericLiteral ;
#7 Library Template Expansion Pragma
pragmaGENLIB :
    GENLIB moduleIdent FROM template ":" templateParamList;
#7.1 Template Identifier
template : Ident ;
#8 Template Parameter List
templateParamList :
    placeholder "=" replacement ( "," placeholder "=" replacement )*
#8.1 Placeholder
                                          #8.2 Replacement
placeholder : Ident ;
                                          replacement : StringLiteral ;
#9 Body Of Foreign Function Interface Pragma
pragmaFFI :
    FFI "=" ( "C" | "Fortran" ) ;
#10 Body Of Function Inlining Pragma
pragmaINLINE :
    INLINE | NOINLINE ;
#11 Body Of Memory Alignment Pragma
pragmaALIGN :
    ALIGN "=" inPragmaExpression;
```

```
#12 Body Of Bit Padding Pragma
pragmaPADBITS :
    PADBITS "=" inPragmaExpression;
#13 Body Of Memory Mapping Pragma
pragmaADDR :
    ADDR "=" inPragmaExpression;
#14 Body Of Register Mapping Pragma
pragmaREG :
    REG "=" inPragmaExpression ;
#15 Body Of Purity Attribute Pragma
pragmaPURITY :
    PURITY "=" inPragmaExpression ;
#16 Body Of Variable Attribute Pragma
varAttrPragma :
    SINGLEASSIGN | VOLATILE ;
#17 Body Of Forward Declaration Pragma
pragmaFORWARD :
    FORWARD ( TYPE identList | procedureHeader ) ;
#18 Body Of Implementation Defined Pragma
implDefinedPragma :
    implDefPragmaName ( "=" inPragmaExpression )?;
#19 In-Pragma Expression
inPragmaExpression:
    inPragmaSimpleExpr ( inPragmaRelOp inPragmaSimpleExpr )? ;
#19.1 In-Pragma Relational Operator
inPragmaRelOp :
    "=" | "#" | "<" | "<=" | ">" | ">=" ;
#20 In-Pragma Simple Expression
inPragmaSimpleExpr :
    ( "+" | "-" )? inPragmaTerm ( addOp inPragmaTerm )*;
#21 In-Pragma Term
inPragmaTerm :
    inPragmaFactorOrNegation ( inPragmaMulOp inPragmaFactorOrNegation )*;
                                          #21.1 In-Pragma Multiply Operator
#22 In-Pragma Factor Or Negation
inPragmaFactorOrNegation :
                                          inPragmaMulOp :
                                               "*" | DIV | MOD | AND ;
    NOT? inPragmaFactor;
#23 In-Pragma Factor
inPragmaFactor:
    wholeNumber | constQualident | "(" inPragmaExpression ")" |
    inPragmaCompileTimeFunctionCall ;
#23.1 Whole Number
wholeNumber : NumericLiteral ;
#24 In-Pragma Compile-Time Function Call
inPragmaCompileTimeFunctionCall :
    Ident1 "(" inPragmaExpression ( "," inPragmaExpression )* ")";
```

¹ Permissible are ABS, NEG, ODD, ORD, LENGTH, TMIN, TMAX, TSIZE, TLIMIT and macros in module COMPILER.