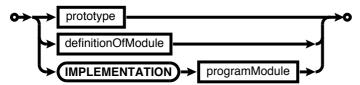
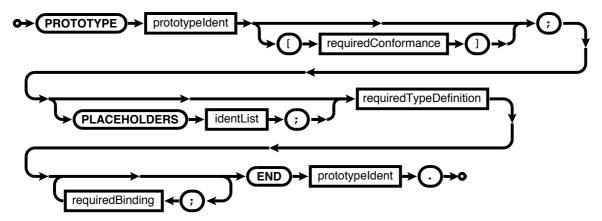
Appendix B: Syntax Diagrams

B.1 Non-Terminal Symbols

#1 Compilation Unit



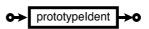
#2 Prototype Definition



#2.1 Prototype Identifier



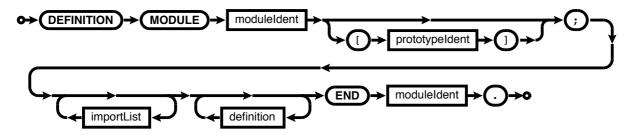
#2.2 Required Conformance



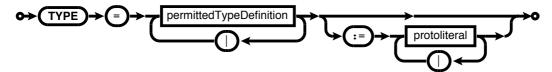
#3 Program Module



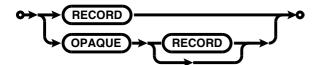
#4 Definition Of Module



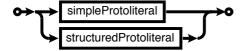
#5 Required Type Definition



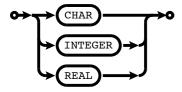
#6 Permitted Type Definition



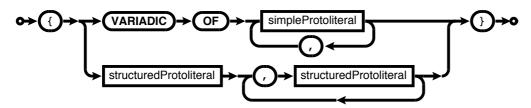
#7 Proto-Literal



#7.1 Simple Proto-Literal



#8 Structured Proto-Literal



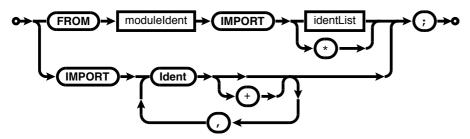
#9 Required Binding



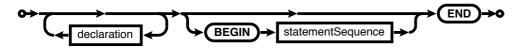
#9.1 CONST Bindable Identifier



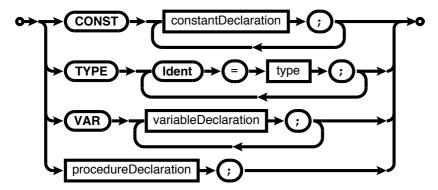
#10 Import List



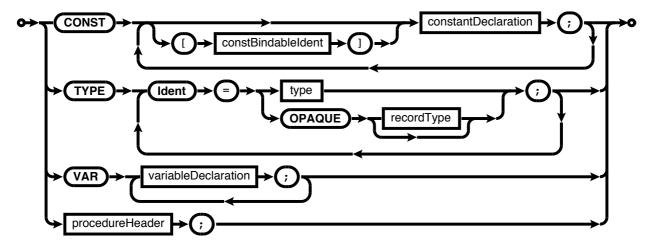
#11 Block



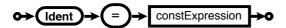
#12 Declaration



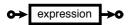
#13 Definition



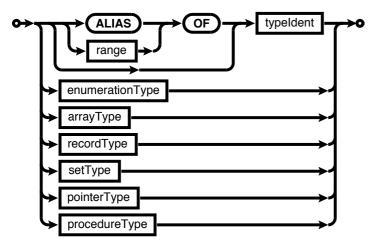
#14 Constant Declaration



#14.1 Constant Expression



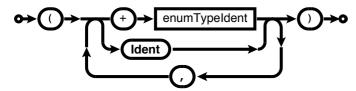
#15 Type



#16 Range



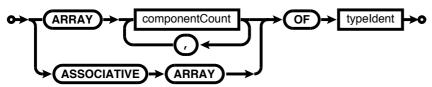
#17 Enumeration Type



#17.1 Enumeration Type Identifier



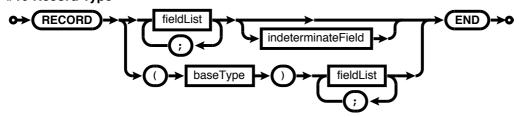
#18 Array Type



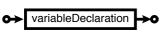
#18.1 Component Count



#19 Record Type



#19.1 Field List



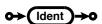
#19.2 Base Type



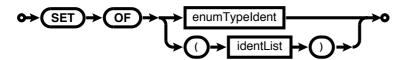
#20 Indeterminate Field



#20.1 Discriminant Field



#21 Set Type



#22 Pointer Type



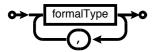
#23 Procedure Type



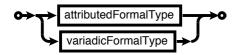
#23.1 Returned Type



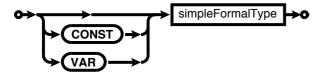
#24 Formal Type List



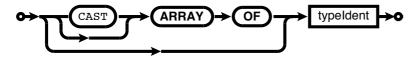
#25 Formal Type



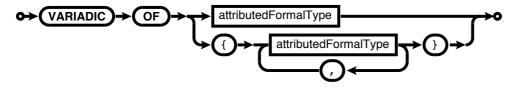
#26 Attributed Formal Type



#27 Simple Formal Type



#28 Variadic Formal Type



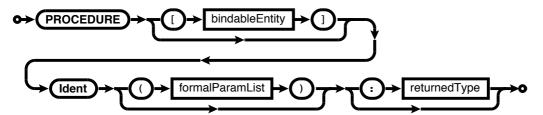
#29 Variable Declaration



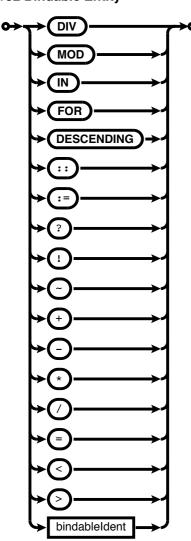
#30 Procedure Declaration



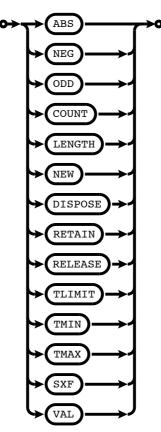
#31 Procedure Header



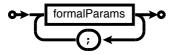
#32 Bindable Entity



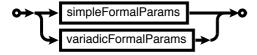
#32.1 Bindable Identifier



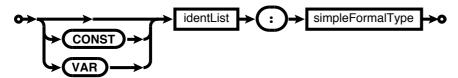
#33 Formal Parameter List



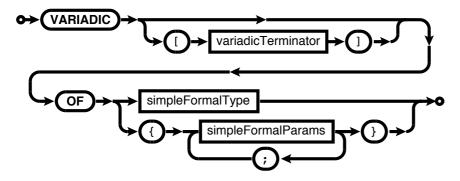
#34 Formal Parameters



#35 Simple Formal Parameters



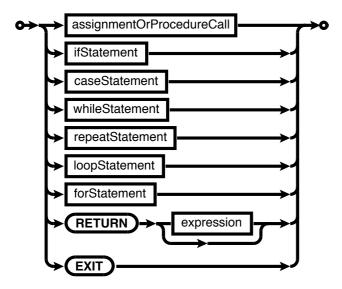
#36 Variadic Formal Parameters



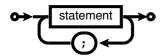
#36.1 Variadic Terminator



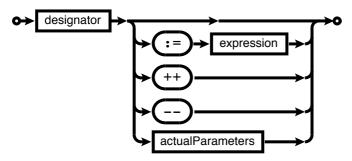
#37 Statement



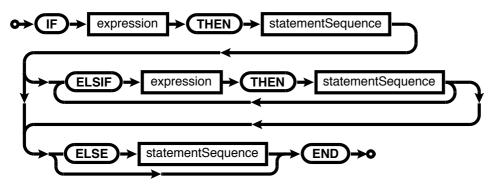
#38 StatementSequence



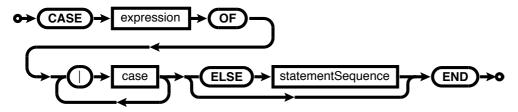
#39 Assignment Or Procedure Call



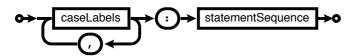
#40 IF Statement



#41 CASE Statement



#42 Case



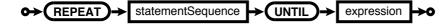
#43 Case Labels



#44 WHILE Statement



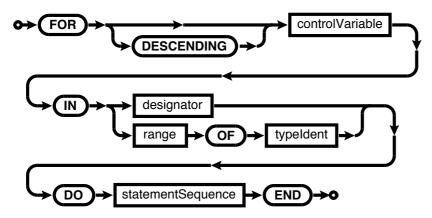
#45 REPEAT Statement



#46 LOOP Statement



#47 FOR Statement



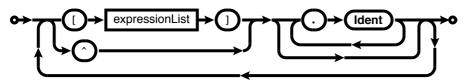
#47.1 Control Variable



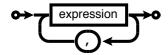
#48 Designator



#49 Designator Tail



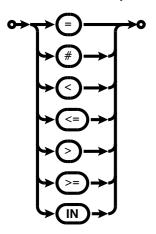
#50 Expression List



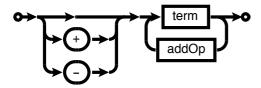
#51 Expression



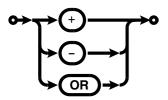
#51.1 Relational Operator



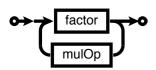
#52 Simple Expression



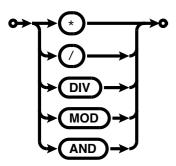
#52.1 Add Operator



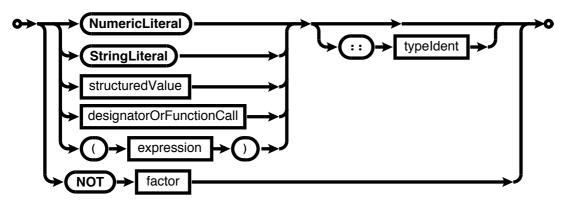
#53 Term



#53.1 Multiply Operator



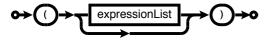
#54 Factor



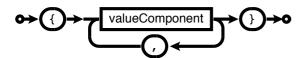
#55 Designator Or Function Call



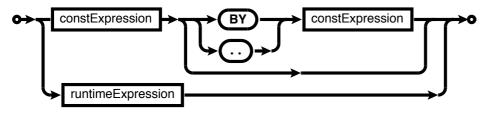
#56 Actual Parameters



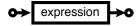
#57 Structured Value



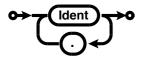
#58 Value Component



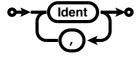
#58.1 Runtime Expression



#59 Qualified Identifier

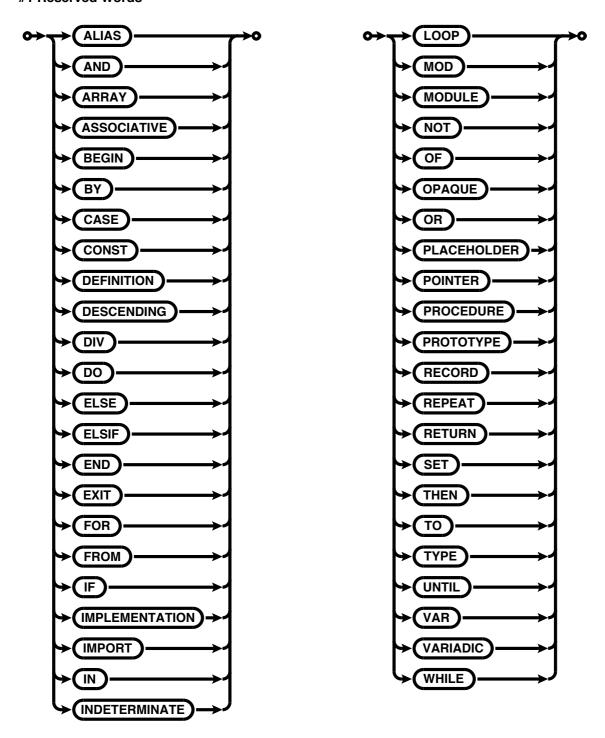


#60 Identifier List

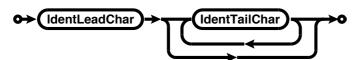


B.2 Terminal Symbols

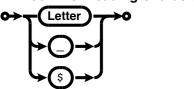
#1 Reserved Words



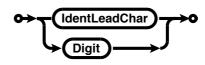
#2 Identifier



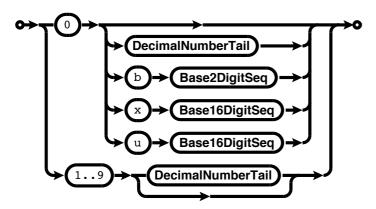
#2.1 Identifier Leading Character



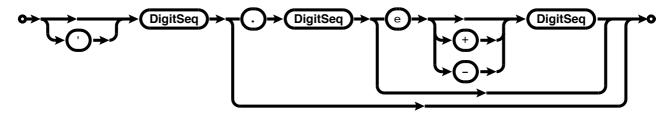
#2.2 Identifier Tail Character



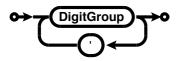
#3 Numeric Literal



#3.1 Decimal Number Tail



#3.2 Digit Sequence



#3.3 Digit Group



#3.4 Base-2 Digit Sequence



#3.5 Base-2 Digit Group



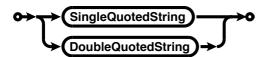
#3.6 Base-16 Digit Sequence



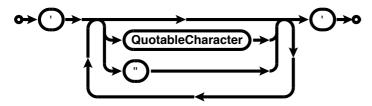
#3.7 Base-16 Digit Group



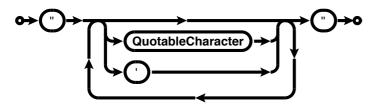
#4 String Literal



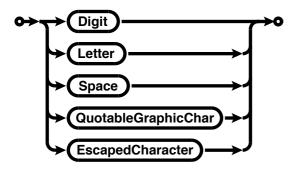
#4.1 Single Quoted String



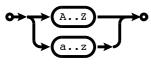
#4.2 Double Quoted String



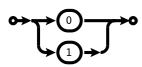
#4.3 Quotable Character





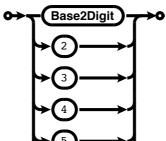


#4.5 Base-2 Digit

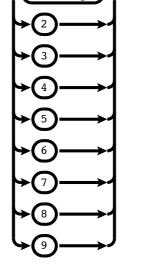


#4.8 Space

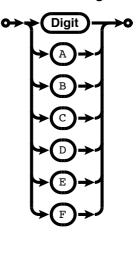
CONST Space = CHR(20)



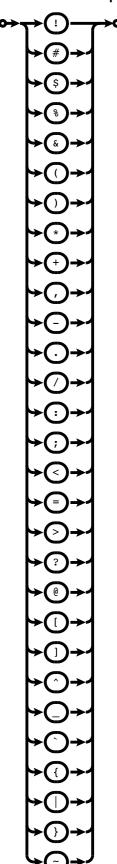
#4.6 Digit



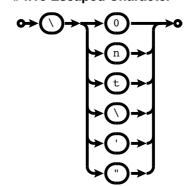
#4.7 Base-16 Digit



#4.9 Quotable Graphic Character



#4.10 Escaped Character



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B.3 Ignore Symbols

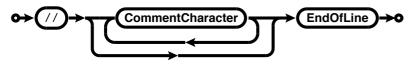
#1 Whitespace



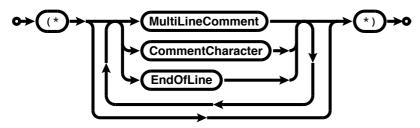
#1.1 ASCII Tabulator

CONST ASCII_TAB = CHR(8)

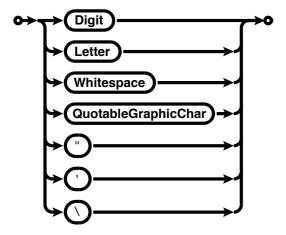
#2 Single-line Comment



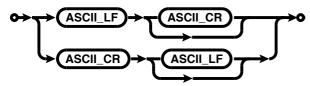
#3 Multi-line Comment



#3.1 Comment Character



#4 End Of Line Marker



#4.1 ASCII Line Feed

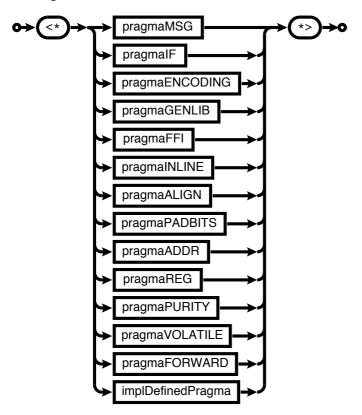
CONST ASCII LF = CHR(10)

#4.2 ASCII Carriage Return

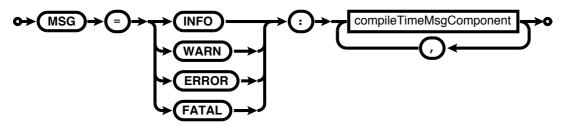
CONST ASCII_CR = CHR(13)

B.4 Pragma Grammar

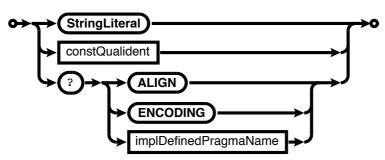
#1 Pragma



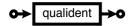
#2 Body Of Compile Time Message Pragma



#3 Compile Time Message Component



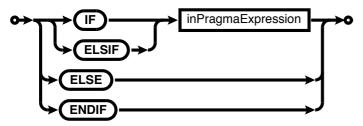
#3.1 Constant Qualified Identifier



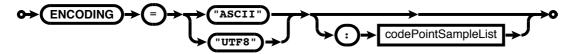
#3.2 Implementation Defined Pragma Name



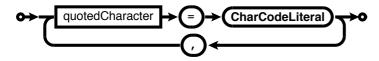
#4 Body Of Conditional Compilation Pragma



#5 Body Of Character Encoding Pragma



#6 Code Point Sample List



#6.1 Quoted Character

#6.2 Character Code Literal

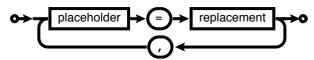




#7 Body Of Library Template Expansion Pragma

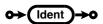


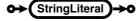
#8 Template Parameter List



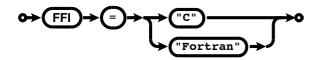
#8.1 Placeholder

#8.2 Replacement





#9 Body Of Foreign Function Interface Pragma



#10 Body Of Procedure Inlining Pragma



#11 Body Of Memory Alignment Pragma



#12 Body Of Bit Padding Pragma



#13 Body Of Memory Mapping Pragma



#14 Body Of Register Mapping Pragma



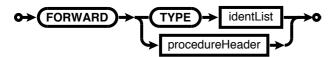
#15 Body Of Purity Attribute Pragma



#16 Body Of Volatile Attribute Pragma



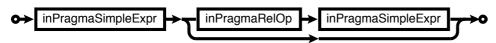
#17 Body Of Forward Declaration Pragma



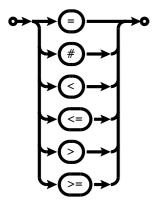
#18 Body Of Implementation Defined Pragma



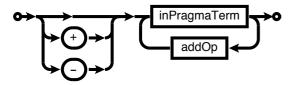
#19 In-Pragma Expression



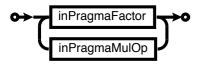
#19.1 In-Pragma Relational Operator



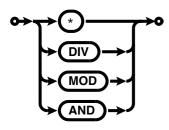
#20 In-Pragma Simple Expression



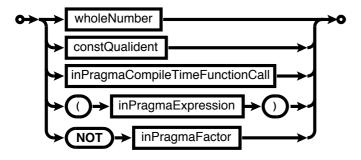
#21 In-Pragma Term



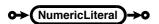
#21.1 In-Pragma Multiply Operator



#22 In-Pragma Factor



#22.1 Whole Number



#23 In-Pragma Compile-Time Function Call

