A.1 Non-Terminal Symbols

Compilation Units

```
#1 Compilation Unit
compilationUnit:
    prototype | definitionOfModule | IMPLEMENTATION? programModule ;
#2 Prototype
prototype :
    PROTOTYPE prototypeIdent "[" requiredConformance "]" ";"
    ( PLACEHOLDERS identList ";" )?
    requiredTypeDefinition
    ( ";" requiredBinding )*
    END prototypeIdent ".";
#2.1 Prototype Identifier
prototypeIdent : Ident ;
#2.2 RequiredConformance
requiredConformance : prototypeIdent ;
#3 Program Module
programModule :
    MODULE moduleIdent ";"
    importList* block moduleIdent ".";
#3.1 Module Identifier
moduleIdent : Ident ;
#4 Definition Of Module
definitionOfModule :
    DEFINITION MODULE moduleIdent ( "[" requiredConformance "]" )? ";"
    importList* definition*
    END moduleIdent ".";
Prototype Definitions
#5 Required Type Definition
requiredTypeDefinition:
   TYPE "=" permittedTypeDefinition ( "|" permittedTypeDefinition )*
    ( ":=" protoliteral ( "|" protoliteral )* )?
#6 Permitted Type Definition
permittedTypeDef :
    RECORD | OPAQUE RECORD?
#7 Proto-Literal
protoliteral:
    simpleProtoliteral | structuredProtoliteral;
#7.1 Simple Proto-Literal
simpleProtoliteral¹ : Ident;
```

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¹ Simple protoliterals are CHAR, INTEGER and REAL, representing any quoted literals, whole numbers and real numbers.

```
#8 Structured Proto-Literal
```

```
structuredProtoliteral :
    "{" ( VARIADIC OF simpleProtoliteral ( "," simpleProtoliteral )* |
    structuredProtoliteral ( "," structuredProtoliteral )* ) "}";

#9 Required Binding
requiredBinding :
    CONST "[" constBindableIdent "]" ":" pervasiveType |
    procedureHeader ;

#9.1 CONST Bindable Identifier
constBindableIdent² : Ident ;

#9.2 Pervasive Type
pervasiveType : Ident ;
```

Import Lists, Blocks, Declarations and Definitions

```
#10 Import List
```

```
importList :
    ( FROM moduleIdent IMPORT ( identList | "*" ) |
    IMPORT moduleIdent "+"? ( "," moduleIdent "+"? )* ) ";" ;
#11 Block
block :
    declaration*
    ( BEGIN statementSequence )? END ;
#12 Declaration
declaration :
    CONST ( constantDeclaration ";" )+ |
    TYPE ( Ident "=" type ";" )+ |
    VAR ( variableDeclaration ";" )+ |
    procedureDeclaration ";" ;
#13 Definition
definition:
    CONST ( ( "[" bindableIdent "]" )? constantDeclaration ";" )+ |
    TYPE ( Ident "=" ( type | OPAQUE recordType? ) ";" )+ |
    VAR ( variableDeclaration ";" )+ |
    procedureHeader ";" ;
```

Constant Declarations

```
#14 Constant Declaration
```

```
constantDeclaration :
    Ident "=" constExpression3 ;
```

#14.1 Constant Expression

constExpression : expression ;

² CONST bindable identifiers are TSIG and TEXP.

³ Constants may not be declared as aliases of type identifiers.

Type Declarations

```
#15 Type
type :
    ( ( ALIAS | range ) OF )? typeIdent | enumerationType |
    arrayType | recordType | setType | pointerType | procedureType ;
#15.1 Type Identifier
typeIdent : qualident ;
#16 Range
range:
    "[" constExpression ".." constExpression "]";
#17 Enumeration Type
enumerationType :
    "(" ( ( "+" enumTypeIdent ) | Ident )
          ( "," ( ( "+" enumTypeIdent ) | Ident ) ) * ")";
#17.1 Enumeration Type Identifier
enumTypeIdent : typeIdent ;
#18 Array Type
arrayType :
    ( ARRAY componentCount ( "," componentCount )* |
      ASSOCIATIVE ARRAY ) OF typeIdent ;
#18.1 Component Count
componentCount : constExpression ;
#19 Record Type
recordType :
    RECORD ( fieldList ( ";" fieldList )* indeterminateField |
    "(" baseType ")" fieldList ( ";" fieldList )* ) END ;
#19.1 Field List
fieldList : variableDeclaration ;
#19.2 Base Type
baseType : typeIdent ;
#20 Indeterminate Field
indeterminateField :
    INDETERMINATE Ident ":" ARRAY discriminantField OF typeIdent;
#20.1 Discriminant Field
discriminantField: Ident;
#21 Set Type
setType :
    SET OF ( enumTypeIdent | "(" identList ")" );
#22 Pointer Type
pointerType :
    POINTER TO CONST? typeIdent ;
#23 Procedure Type
procedureType :
    PROCEDURE
    ( "(" formalTypeList ")" )?
    ( ":" returnedType )?;
```

```
#23.1 Returned Type
returnedType : typeIdent ;
#24 Formal Type List
formalTypeList :
    formalType ( "," formalType )*;
#25 Formal Type
formalType :
    attributedFormalType | variadicFormalType ;
#26 Attributed Formal Type
attributedFormalType :
    ( CONST | VAR )? simpleFormalType ;
#27 Simple Formal Type
simpleFormalType :
    ( CAST? ARRAY OF )? namedType ;
#28 Variadic Formal Type
variadicFormalType:
    VARIADIC OF
    ( attributedFormalType |
      "{{+" attributedFormalType ( "," attributedFormalType )* "}+" );
Variable Declarations
#29 Variable Declaration
variableDeclaration:
    identList ":" ( range OF )? typeIdent ;
Procedure Declarations
#30 Procedure Declaration
procedureDeclaration:
    procedureHeader ";" block Ident ;
#31 Procedure Header
procedureHeader:
    PROCEDURE
    ( "[" bindableEntity "]" )?
    Ident ( "(" formalParamList ")" )? ( ":" returnedType )? ;
#32 Bindable Entity
bindableEntity :
    DIV | MOD | FOR | DESCENDING |
    "::" | ":=" | "?" | "!" | "~" | "+" | "-" | "*" | "/" | "=" | "<" | ">" |
    bindableIdent;
#32.1 Bindable Identifier
bindableIdent4 : Ident;
#33 Formal Parameter List
formalParamList :
    formalParams ( ";" formalParams )*;
```

⁴ PROCEDURE bindable identifiers are ABS, NEG, ODD, COUNT, LENGTH, NEW, DISPOSE, RETAIN, RELEASE, TLIMIT, TMIN, TMAX, SXF and VAL.

```
#34 Formal Parameters
 formalParams :
     simpleFormalParams | variadicFormalParams ;
 #35 Simple Formal Parameters
 simpleFormalParams :
      ( CONST | VAR )? identList ":" simpleFormalType ;
 #36 Variadic Formal Parameters
 variadicFormalParams :
     VARIADIC ( variadicCounter | "[" variadicTerminator "]" )? OF
      ( simpleFormalType |
        "{{ simpleFormalParams ( ";" simpleFormalParams )* "}}" );
variadicCounter : Ident ;
 #36.1 Variadic Formal Parameters
 variadicTerminator : constExpression ;
 Statements
 #37 Statement
 statement:
      ( assignmentOrProcedureCall | ifStatement | caseStatement |
       whileStatement | repeatStatement | loopStatement |
        forStatement | RETURN expression? | EXIT )?;
 #38 Statement Sequence
 statementSequence :
     statement ( ";" statement )*;
 #39 Assignment Or Procedure Call
 assignmentOrProcedureCall:
     designator ( ":=" expression | "++" | "--" | actualParameters )?;
 #40 IF Statement
 ifStatement:
     IF expression THEN statementSequence
      ( ELSIF expression THEN statementSequence )*
      ( ELSE statementSequence )?
     END ;
 #41 CASE Statement
 caseStatement :
     CASE expression OF case ( "| " case )+ ( ELSE statementSequence )? END ;
 #42 Case
 case :
     caseLabels ( "," caseLabels )* ":" statementSequence ;
 #43 Case Labels
 caseLabels :
     constExpression ( ".." constExpression )? ;
 #44 WHILE Statement
 whileStatement:
     WHILE expression DO statementSequence END;
 #45 REPEAT Statement
 repeatStatement :
     REPEAT statementSequence UNTIL expression;
```

```
#46 LOOP Statement
loopStatement :
    LOOP statementSequence END ;
#47 FOR Statement
forStatement:
    FOR DESCENDING? controlVariable
    IN ( designator | range OF typeIdent )
    DO statementSequence END ;
#47.1 Control Variable
controlVariable : Ident ;
#48 Designator
designator:
    qualident designatorTail?;
#49 Designator Tail
designatorTail:
    ( ( "[" expressionList "]" | "^" ) ( "." Ident )* )+;
Expressions
#50 Expression List
expressionList :
    expression ( "," expression )*;
#51 Expression
expression:
    simpleExpression ( relOp simpleExpression )? ;
#51.1 Relational Operator
relOp :
    "=" | "#" | "<" | "<=" | ">" | ">=" | IN ;
#52 Simple Expression
simpleExpression :
    ( "+" | "-" )? term ( addOp term )*;
#52.1 Add Operator
addOp:
    "+" | "-" | OR ;
#53 Term
term:
    factor ( mulOp factor )*;
#53.1 Multiply Operator
mulOp:
    "*" | "/" | DIV | MOD | AND ;
#54 Factor
factor:
    ( NumericLiteral | StringLiteral | structuredValue |
      designatorOrFunctionCall | "(" expression ")" )
    ( "::" namedType )? | NOT factor;
#55 Designator Or Function Call
designatorOrFunctionCall:
    designator actualParameters?;
```

#56 Actual Parameters

```
actualParameters :
    "(" expressionList? ")";
```

Value Constructors

#57 Structured Value

```
structuredValue :
    "{" ( valueComponent ( "," valueComponent )* )? "}" ;
#58 Value Component
valueComponent :
    expression ( ( BY | ".." ) constExpression )? ;
```

Identifiers

#59 Qualified Identifier

```
qualident :
    Ident ( "." Ident )* ;
#60 Identifier List
identList :
    Ident ( "," Ident )* ;
```

A.2 Terminal Symbols

```
#1 Reserved Words
ReservedWord:
    ALIAS AND ARRAY ASSOCIATIVE BEGIN BY CASE CONST DEFINITION DESCENDING
    DIV DO ELSE ELSIF END EXIT FOR FROM IF IMPLEMENTATION IMPORT IN
    INDETERMINATE LOOP MOD MODULE NOT OF OPAQUE OR PLACEHOLDER POINTER
    PROCEDURE PROTOTYPE RECORD REPEAT RETURN SET THEN TO TYPE UNTIL VAR
    VARIADIC WHILE ;
#2 Identifier
Tdent:
    IdentLeadChar IdentTailChar* ;
#2.1 Identifier Leading Character
IdentLeadChar :
    " " | "$" | Letter ;
#2.2 Identifier Tail Character
IdentTailChar :
    IdentLeadChar | Digit ;
#3 Numeric Literal
NumericLiteral:
    "0"
       ( DecimalNumberTail |
         "b" Base2DigitSeq |
         "x" Base16DigitSeq |
         "u" Base16DigitSeq )?
    "1" .. "9" DecimalNumberTail?;
#3.1 Decimal Number Tail
DecimalNumberTail:
    DigitSep? DigitSeq
    ( "." DigitSeg ( "e" ( "+" | "-" )? DigitSeg )? )? ;
#3.2 Digit Sequence
DigitSeq:
    Digit+ ( DigitSep Digit+ )*;
#3.3 Base-2 Digit Sequence
Base2DigitSeg:
    Base2Digit+ ( DigitSep Base2Digit+ )*;
#3.4 Base-16 Digit Sequence
Base16DigitSeq:
    Base16Digit+ ( DigitSep Base16Digit+ )*;
#3.5 Digit Separator
DigitSep : "'" ;
#4 String Literal
StringLiteral:
    SingleQuotedString | DoubleQuotedString ;
#4.1 Single Quoted String
    "'" ( QuotableCharacter | '"' )* "'";
#4.2 Double Quoted String
    '"' ( QuotableCharacter | "'" )* '"';
```

```
#4.3 Quotable Character
QuotableCharacter:
    Digit | Letter | Space | QuotableGraphicChar | EscapedCharacter;

#4.4 Digit

Digit:
    "0" | "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9";

#4.5 Base-2 Digit

Base2Digit:
    "0" | "1";

#4.6 Base-16 Digit

Base16Digit:
    Digit | "A" | "B" | "C" | "D" | "E" | "F";
```

#4.7 Letter

```
Letter:
    "A" .. "Z" | "a" .. "z";
```

#4.8 Space

Space : " " ;

#4.9 Quotable Graphic Character

```
QuotableGraphicChar:

"!" | "#" | "$" | "$" | "&" | "(" | ")" | "*" | "+" | "," |

"-" | "." | "/" | ":" | ";" | "<" | "=" | ">" | "?" | "@" |

"[" | "]" | "^" | "" | "" | "{" | "|" | "}" | "*";" | "~";
```

#4.10 Escaped Character

```
EscapedCharacter:
    "\" ( "0" | "n" | "t" | "\" | "\" | '"' );
```

A.3 Ignore Symbols

#1 Whitespace

```
Whitespace : Space | ASCII_TAB ;
```

#2 Single-Line Comment

```
SingleLineComment :
    "//" ~( EndOfLine )* EndOfLine ;
```

#3 Multi-Line Comment

```
MultiLineComment :
    "(*" ( ~( "(*" | "*)" )* ( MultiLineComment | EndOfLine )? )* "*)" ;
```

#4 End Of Line Marker

```
EndOfLine :
    ASCII_LF ASCII_CR? | ASCII_CR ASCII_LF? ;
```

A.4 Control Codes

```
#1 Horizontal Tab  #2 Line Feed  #3 Carriage Return
ASCII_TAB : CHR(8) ; ASCII_LF : CHR(10) ; ASCII_CR : CHR(13) ;
#4 UTF8 BOM
UTF8_BOM<sup>5</sup> : { OuFE, OuBB, OuBF } ;
```

⁵ BOM support is optional. If supported, a BOM may only occur at the very beginning of a file.

A.5 Pragma Grammar

```
#1 Pragma
pragma :
    "<*" ( pragmaMSG | pragmaIF | pragmaENCODING | pragmaGENLIB | pragmaFFI |
    pragmaINLINE | pragmaALIGN | pragmaPADBITS | pragmaADDR | pragmaREG |
    pragmaPURITY | pragmaVOLATILE | pragmaFORWARD | implDefinedPragma ) "*>";
#2 Body Of Compile Time Message Pragma
pragmaMSG :
    MSG "=" ( INFO | WARN | ERROR | FATAL ) ":"
    compileTimeMsgComponent ( "," compileTimeMsgComponent )*;
#3 Compile Time Message Component
compileTimeMsqComponent :
    StringLiteral | ConstQualident |
    "?" ( ALIGN | ENCODING | implDefPragmaName ) ;
#3.1 Constant Qualified Identifier
                                          #3.2 Implementation Defined Pragma Name
constQualident : qualident ;
                                          implDefPragmaName : Ident ;
#4 Body Of Conditional Compilation Pragma
pragmaIF :
    ( IF | ELSIF ) inPragmaExpression | ELSE | ENDIF ;
#5 Body Of Character Encoding Pragma
pragmaENCODING :
    ENCODING "=" ( "ASCII" | "UTF8" ) ( ":" codePointSampleList )? "*>";
#6 Code Point Sample List
codePointSampleList :
    quotedChar "=" characterCode ( "," quotedChar "=" characterCode )*;
#6.1 Quoted Character Literal
                                          #6.2 Character Code Literal
quotedChar : StringLiteral ;
                                         characterCode : NumericLiteral ;
#7 Library Template Expansion Pragma
pragmaGENLIB :
    GENLIB moduleIdent FROM template : templateParamList ;
#7.1 Template Identifier
template : Ident ;
#8 Template Parameter List
templateParamList :
    placeholder "=" replacement ( "," placeholder "=" replacement )*
#8.1 Placeholder
                                          #8.2 Replacement
placeholder : Ident ;
                                          replacement : StringLiteral ;
#9 Body Of Foreign Function Interface Pragma
pragmaFFI :
    FFI "=" ( "C" | "Fortran" ) ;
#10 Body Of Function Inlining Pragma
pragmaINLINE :
    INLINE | NOINLINE ;
#11 Body Of Memory Alignment Pragma
pragmaALIGN :
    ALIGN "=" inPragmaExpression;
```

```
#12 Body Of Bit Padding Pragma
pragmaPADBITS :
    PADBITS "=" inPragmaExpression;
#13 Body Of Memory Mapping Pragma
pragmaADDR :
    ADDR "=" inPragmaExpression ;
#14 Body Of Register Mapping Pragma
pragmaREG :
    REG "=" inPragmaExpression ;
#15 Body Of Purity Attribute Pragma
pragmaPURITY :
    PURITY "=" inPragmaExpression ;
#16 Body Of Volatile Attribute Pragma
pragmaVOLATILE :
    VOLATILE ;
#16 Body Of Implementation Defined Pragma
implDefinedPragma :
    implDefPragmaName ( "=" inPragmaExpression )?;
#18 In-Pragma Expression
inPragmaExpression :
    inPragmaSimpleExpr ( inPragmaRelOp inPragmaSimpleExpr )?;
#18.1 In-Pragma Relational Operator
inPragmaRelOp:
    "=" | "#" | "<" | "<=" | ">" | ">=" ;
#19 In-Pragma Simple Expression
inPragmaSimpleExpr :
    ("+" | "-")? inPragmaTerm (addOp inPragmaTerm)*;
#20 In-Pragma Term
inPragmaTerm:
    inPragmaFactor ( inPragmaMulOp inPragmaFactor )*;
#20.1 In-Pragma Multiply Operator
inPragmaMulOp :
    "*" | DIV | MOD | AND ;
#21 In-Pragma Factor
inPragmaFactor :
    wholeNumber | constQualident | "(" inPragmaExpression ")" |
    inPragmaPervasiveCall | NOT inPragmaFactor;
#21.1 Whole Number
wholeNumber : NumericLiteral ;
#22 In-Pragma Pervasive Call
inPragmaPervasiveCall :
    Ident¹ "(" inPragmaExpression ( "," inPragmaExpression )* ")";
```

¹ Permissible are ABS, NEG, ODD, ORD, LENGTH, TMIN, TMAX, TSIZE, TLIMIT and macros in module COMPILER.