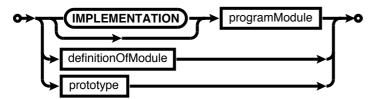
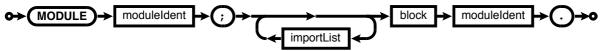
Appendix B: Syntax Diagrams

B.1 Non-Terminal Symbols

#1 Compilation Unit



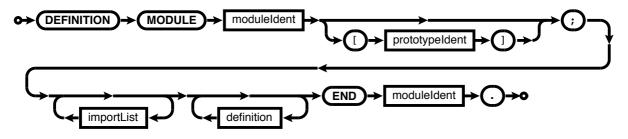
#2 Program Module



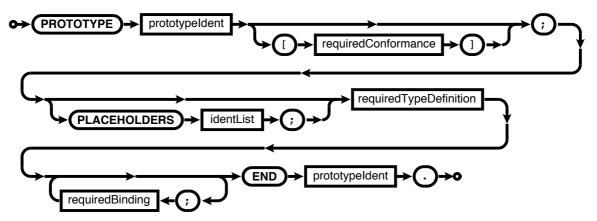
#2.1 Module Identifier



#3 Definition Of Module



#4 Prototype Definition



#4.1 Prototype Identifier

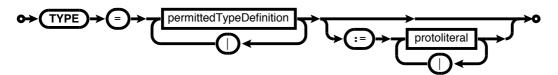
→ (Ident



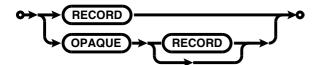
#4.3 Required Binding



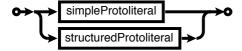
#5 Required Type Definition



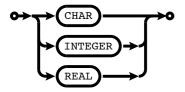
#6 Permitted Type Definition



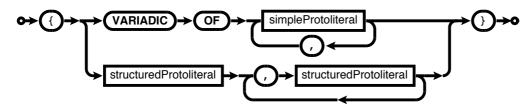
#7 Proto-Literal



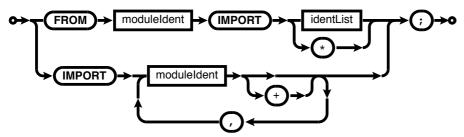
#7.1 Simple Proto-Literal



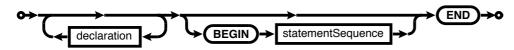
#8 Structured Proto-Literal



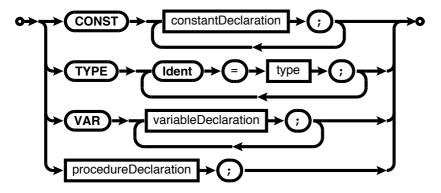
#9 Import List



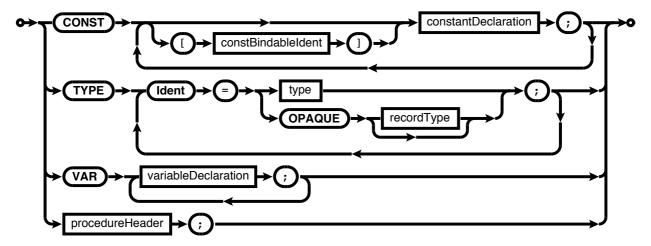
#10 Block



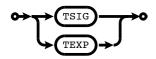
#11 Declaration



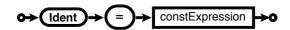
#12 Definition



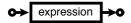
#12.1 CONST Bindable Identifier



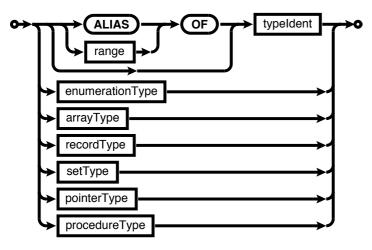
#13 Constant Declaration



#13.1 Constant Expression



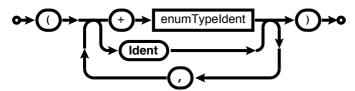
#14 Type



#15 Range



#16 Enumeration Type



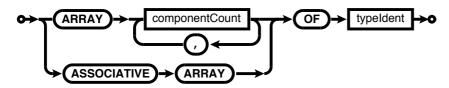


#16.2 Type Identifier

qualident



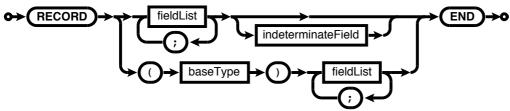
#17 Array Type



#17.1 Component Count



#18 Record Type



#18.1 Field List

variableDeclaration →



•→ typeldent →•

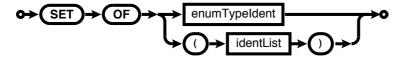
#19 Indeterminate Field



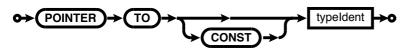
#19.1 Discriminant Field



#20 Set Type



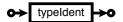
#21 Pointer Type



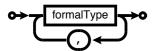
#22 Procedure Type



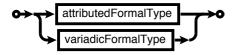
#22.1 Returned Type



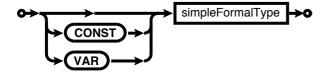
#23 Formal Type List



#24 Formal Type



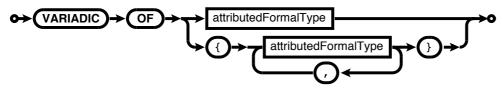
#25 Attributed Formal Type



#26 Simple Formal Type



#27 Variadic Formal Type



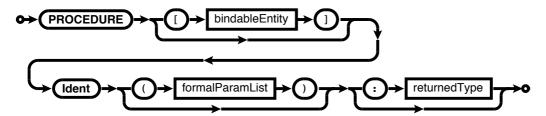
#28 Variable Declaration



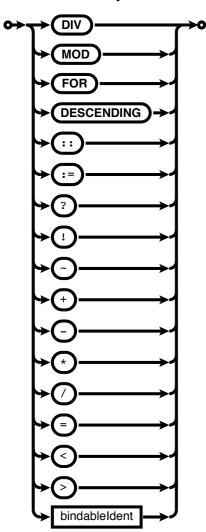
#29 Procedure Declaration



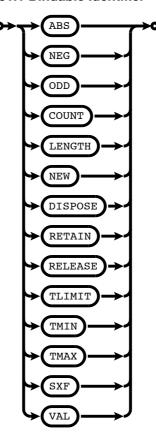
#30 Procedure Header



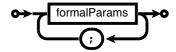
#31 Bindable Entity



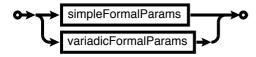
#31.1 Bindable Identifier



#32 Formal Parameter List



#33 Formal Parameters

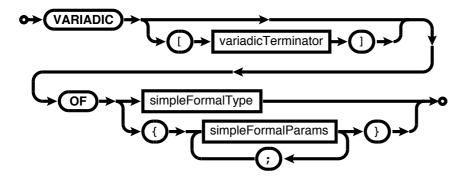


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#34 Simple Formal Parameters



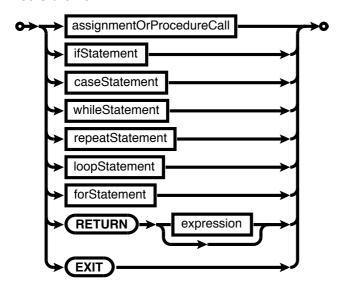
#35 Variadic Formal Parameters



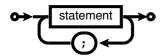
#35.1 Variadic Terminator



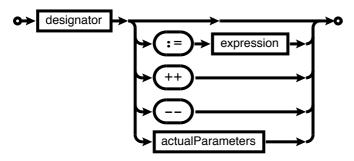
#36 Statement



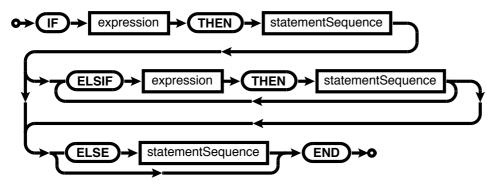
#37 StatementSequence



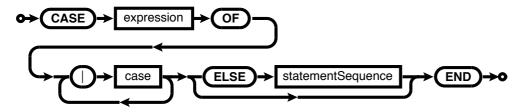
#38 Assignment Or Procedure Call



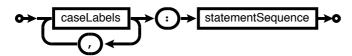
#39 IF Statement



#40 CASE Statement



#41 Case



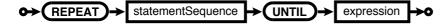
#42 Case Labels



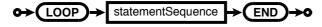
#43 WHILE Statement



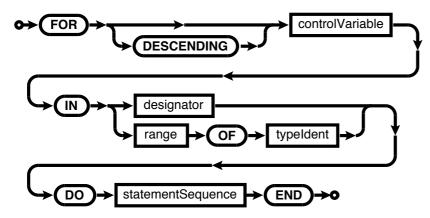
#44 REPEAT Statement



#45 LOOP Statement



#46 FOR Statement



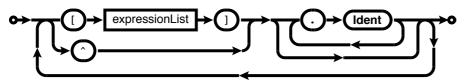
#46.1 Control Variable



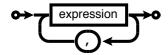
#47 Designator



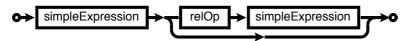
#48 Designator Tail



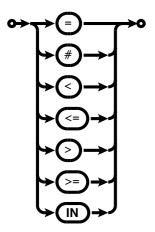
#49 Expression List



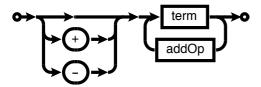
#50 Expression



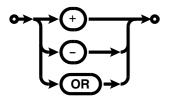
#50.1 Relational Operator



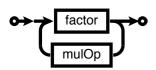
#51 Simple Expression



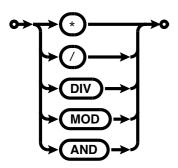
#51.1 Add Operator



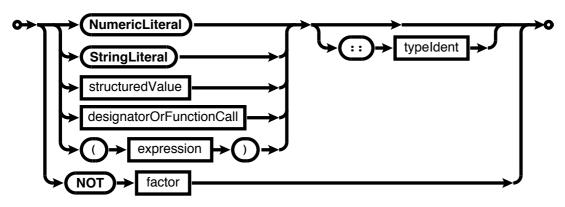
#52 Term



#52.1 Multiply Operator



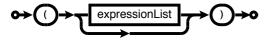
#53 Factor



#54 Designator Or Function Call

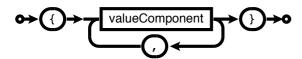


#55 Actual Parameters

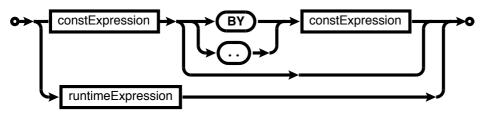


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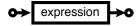
#56 Structured Value



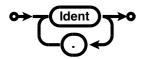
#57 Value Component



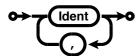
#57.1 Runtime Expression



#58 Qualified Identifier

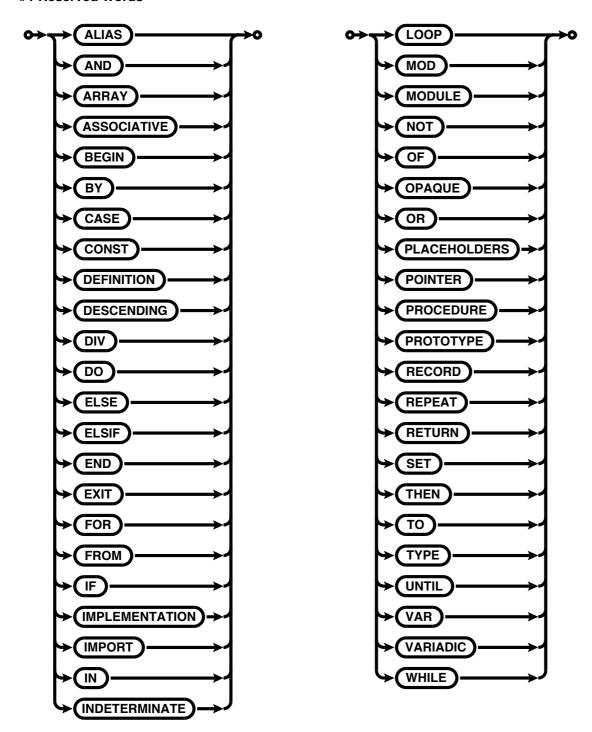


#59 Identifier List

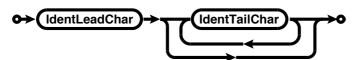


B.2 Terminal Symbols

#1 Reserved Words

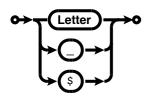


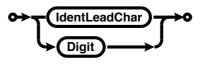
#2 Identifier



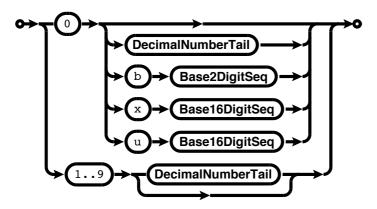
#2.1 Identifier Leading Character



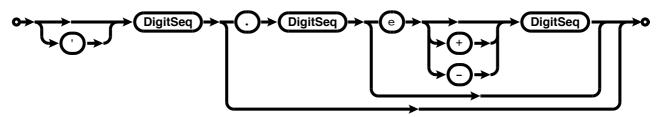




#3 Numeric Literal

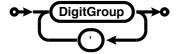


#3.1 Decimal Number Tail



#3.2 Digit Sequence





#3.3 Base-2 Digit Sequence #3.3b Base-2 Digit Group





#3.4 Base-16 Digit Sequence



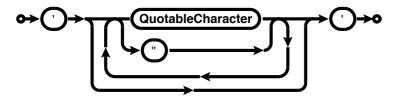
#3.4b Base-16 Digit Group



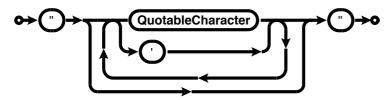
#4 String Literal



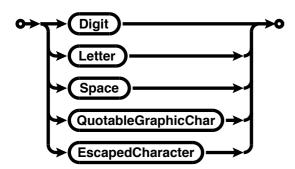
#4.1 Single Quoted String



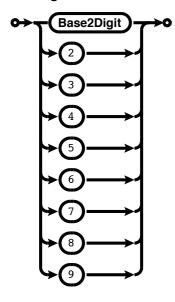
#4.2 Double Quoted String



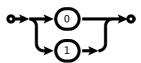
#4.3 Quotable Character



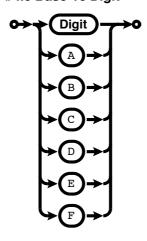




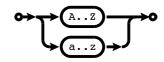
#4.5 Base-2 Digit



#4.6 Base-16 Digit



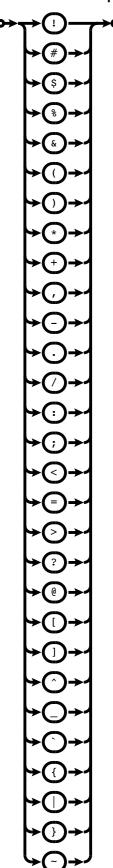
#4.7 Letter



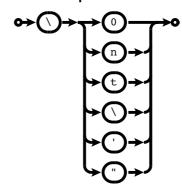
#4.8 Space

CONST Space = CHR(32)

#4.9 Quotable Graphic Character



#4.10 Escaped Character



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B.3 Ignore Symbols

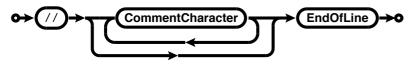
#1 Whitespace



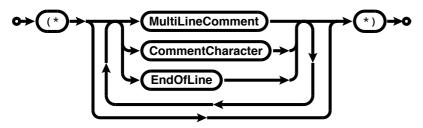
#1.1 ASCII Tabulator

CONST ASCII_TAB = CHR(8)

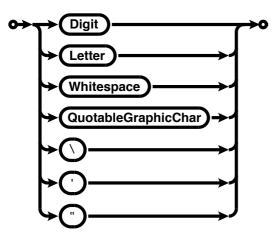
#2 Single-line Comment



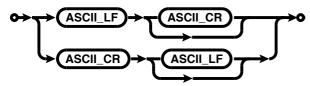
#3 Multi-line Comment



#3.1 Comment Character



#4 End Of Line Marker



#4.1 ASCII Line Feed

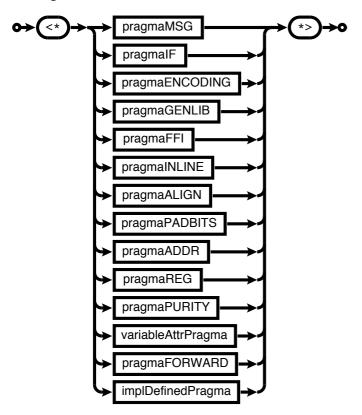
CONST ASCII LF = CHR(10)

#4.2 ASCII Carriage Return

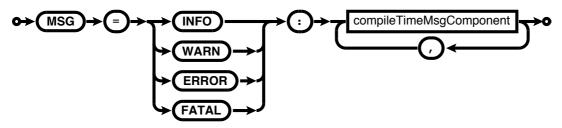
CONST ASCII_CR = CHR(13)

B.4 Pragma Grammar

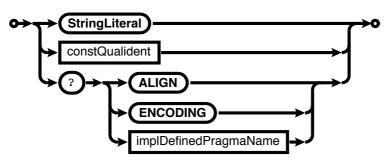
#1 Pragma



#2 Body Of Compile Time Message Pragma



#3 Compile Time Message Component



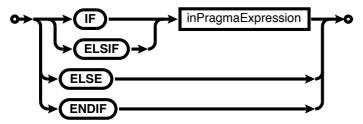
#3.1 Constant Qualified Identifier

o→(Ident)→o

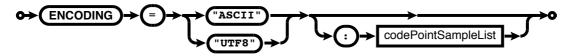
#3.2 Implementation Defined Pragma Name



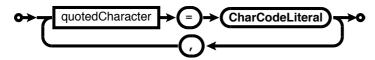
#4 Body Of Conditional Compilation Pragma



#5 Body Of Character Encoding Pragma

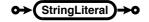


#6 Code Point Sample List



#6.1 Quoted Character

#6.2 Character Code Literal

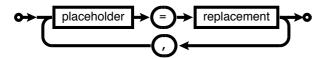




#7 Body Of Library Template Expansion Pragma

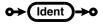


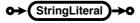
#8 Template Parameter List



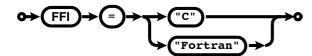
#8.1 Placeholder

#8.2 Replacement





#9 Body Of Foreign Function Interface Pragma



#10 Body Of Procedure Inlining Pragma



#11 Body Of Memory Alignment Pragma



#12 Body Of Bit Padding Pragma



#13 Body Of Memory Mapping Pragma



#14 Body Of Register Mapping Pragma



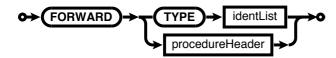
#15 Body Of Purity Attribute Pragma



#16 Body Of Variable Attribute Pragma



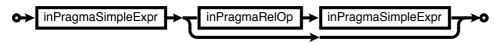
#17 Body Of Forward Declaration Pragma



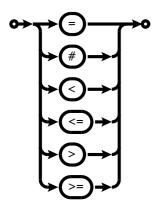
#18 Body Of Implementation Defined Pragma



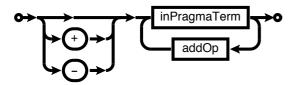
#19 In-Pragma Expression



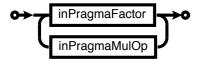
#19.1 In-Pragma Relational Operator



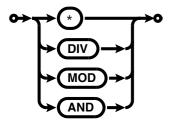
#20 In-Pragma Simple Expression



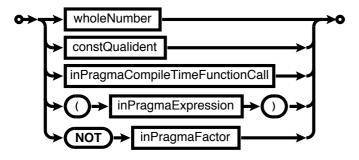
#21 In-Pragma Term



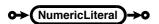
#21.1 In-Pragma Multiply Operator



#22 In-Pragma Factor



#22.1 Whole Number



#23 In-Pragma Compile-Time Function Call

