

OBJECTIVE

Computer Science student with experience coding in multiple languages and web development. Seeking an internship to build on my skills and learn from industry professionals while applying the knowledge I possess from my university education and side projects.

CORE SKILLS

Python (4 years of experience), Java (2 years of experience), C (1 of experience), Web Development (HTML, CSS, Javascript)

EDUCATION

University of Toronto Mississauga

Mississauga, Ontario

Honours in Bachelors of Science (H.Bsc.), Computer Science and Geographic Information Systems + PEY Co-op

GPA: 3.93/4.0

04-2025

WORK EXPERIENCE

monstrARTity

Mississauga, Ontario

Associate Web Development Coordinator, Marketing

05, 2022 – Current

- Collaborated with team members to design landing pages and integrated tracking tools like Facebook Pixel and Google Tags
- Updated organization's Hubspot websites while ensuring cross-browser, cross-platform mobile compatibility, compliance with Canada's Standard on Web Accessibility and SEO
- Used frontend development languages such as HTML, CSS, and JavaScript to improve user experience and design
- Tracked and provided feedback on all web-based activities, including statistical analyses and reports

Walmart

Mississauga, Ontario

Cashier

11, 2019 – 05, 2020

- Assisted customers with checking out, returns, and general inquiries about store products and services
- Processed debit, credit and cash transactions while applying occasional store discounts
- Maintained neat and clutter-free work area around checkout area in accordance with brand policy

PROJECT WORK

myShell *Software Tools and Systems Programming*

01, 2022 – 04, 2022

- Developed command functions (ls, echo, cd, pipe, etc.) using knowledge of Memory allocation, Arrays, and Pointers that led to a functioning shell that is able to navigate file systems.
- Used knowledge of forking and file descriptors to create commands (start-server, send, connect) that allowed two-way communication between users of myShell
- Implemented error-handling and checking to ensure valid user input for all commands.

Three Musketeers Game *Introduction to Software Design*

09, 2021 – 12, 2021

- Developed a version of the Three Musketeers board game using Java and SOLID design principles
- Designed and implemented classes representing board pieces and players using polymorphism, composition, and inheritance.

ACCOMPLISHMENTS & AWARDS

Dean's List Scholar

09, 2020 – 04, 2021

- This designation is given at the end of the Fall/Winter session and/or Summer Session to Faculty of Arts Science degree students who complete their fifth, tenth, fifteenth, or twentieth degree credits in the Faculty and obtain a Cumulative Grade Point Average of 3.50 or higher

U of T Mississauga Guaranteed Entrance Scholarship

09, 2020

- Awarded to admitted UTM students with a high school average greater than 92%

OTHER SKILLS

Soft skills: Collaboration, communication, adaptability