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RUHR
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UNIVERSITY OF CALIFORNIA

Towards Implicit Visual Memory-Based Authentication

Claude Castelluccia, Inria Grenoble

Markus Dürmuth and Maximilian Golla, Ruhr-University Bochum

Fatma Deniz, University of California, Berkeley

Types of Authentication

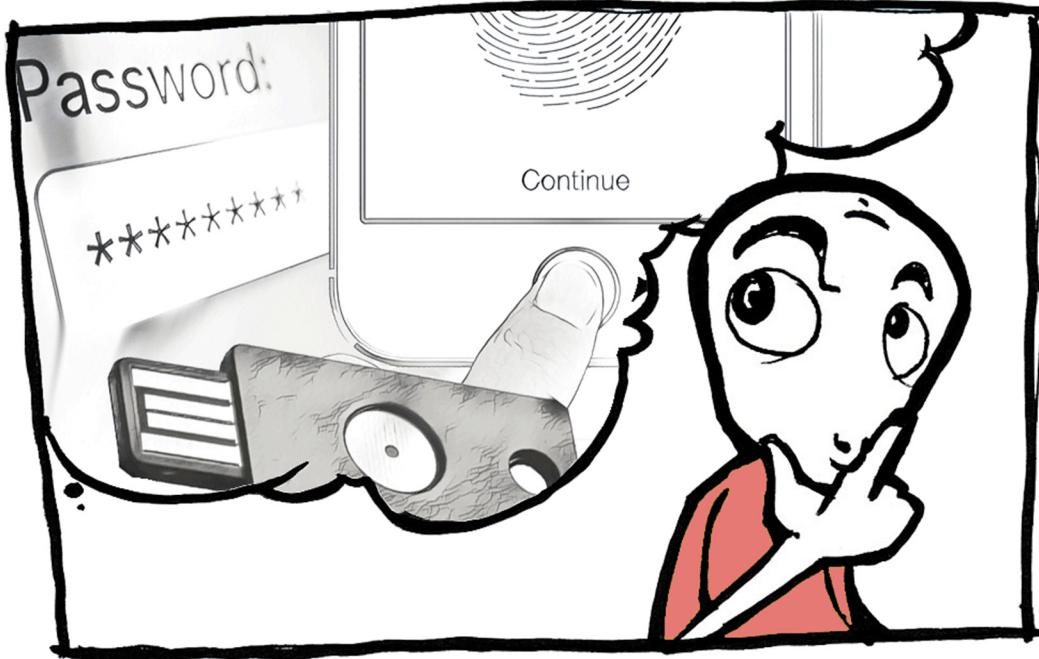
Competing requirements of **security** and **usability**. [1]

Common Factors:

- 1) Knowledge (Password, PIN)
- 2) Biometrics (Fingerprint, Face)
- 3) Possession (Token)

Reinforced by:

- 2-Factor Authentication
- Risk-based Authentication
- Continuous Authentication



2 [Ref. 1] Joseph Bonneau et al.: The Quest to Replace Passwords: A Framework for Comparative Evaluation of Web Authentication Schemes. (SP '12)

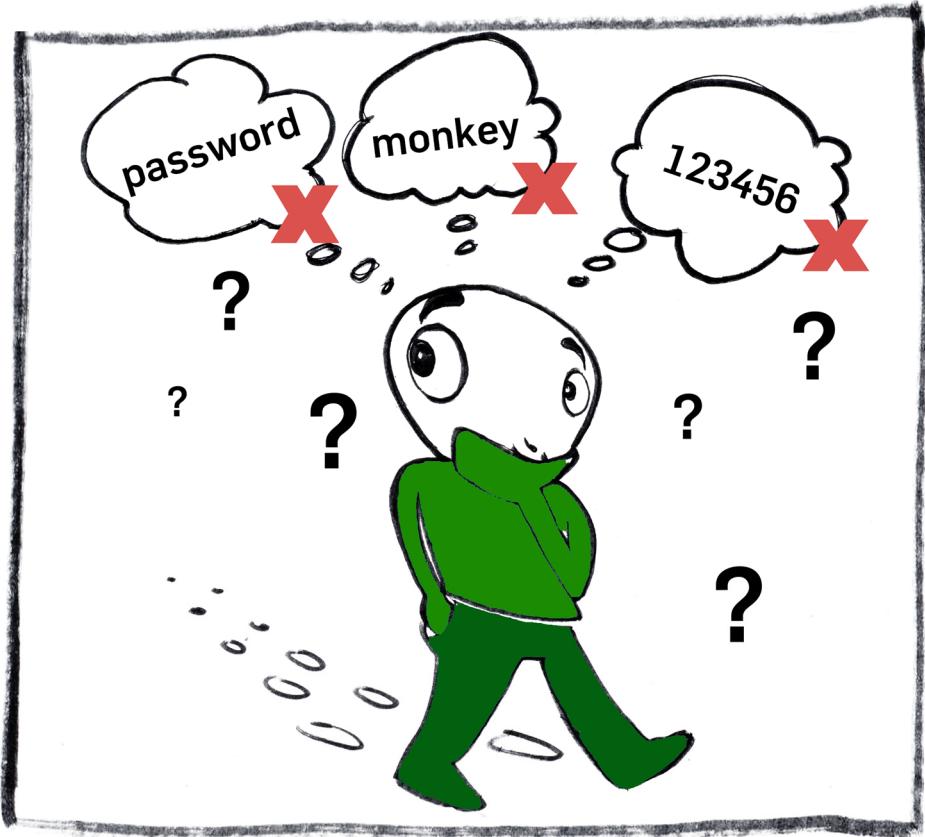
Knowledge-based Authentication

Example: Passwords

- 1) Create a secure password
- 2) Remember the password
- 3) Provide at time of authentication

All steps involved are hard for users.

- High cognitive burden
- Password reuse
- Password resets



Fallback Authentication

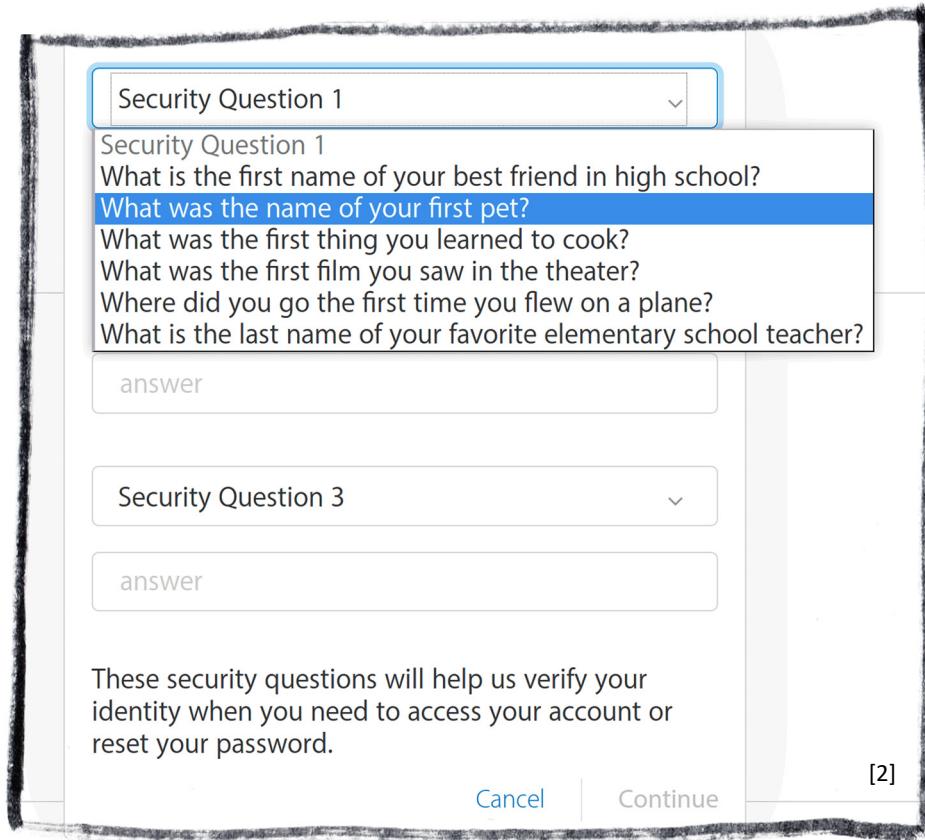
Used to regain access if the primary means of authentication is lost!

Different:

- Memorability
- Rate limiting
- Time required to authenticate

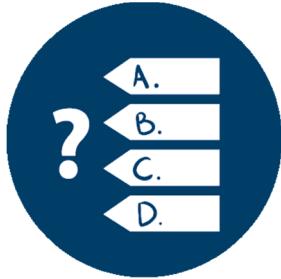
→ Often the weakest link in the chain
(Sarah Palin, Mat Honan, ...)

→ We need to design better systems!



4 [Ref. 2] Joseph Bonneau et al.: Secrets, Lies, and Account Recovery: Lessons from the Use of Personal Knowledge Questions at Google. (WWW '15)

Let's Play



Before we start, a short game.

Priming



Priming



Priming

Bells



Priming

Bells



Priming

Bells



Priming



Priming



Priming Cows



Priming

Cows



Priming

Cows



Mooney Images

Thresholded two-tone images showing a single object.



Recognition:

- Hard to recognize at first sight
- Sudden recognition (aha! / Eureka-effect)
- Intrinsically / By marking the contour of object / Showing the original image

Value for Authentication?

- Trigger brain processes involved in **implicit memory**.

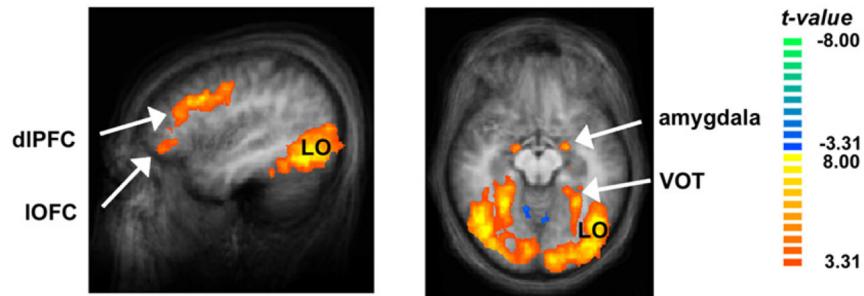
Implicit Memory

Unintentional recollection of information.

Can be observed in *habitual* behavior,
i.e., riding a bike, playing an instrument.

We are not aware of the information stored in our memory.

We can trigger the implicit memory by a process called *priming*.



Ludmer et al. Neuron 2011 [3]

[Img. 1] Twitter Emojis ("Twemoji"), CC-BY 4.0 <https://creativecommons.org/licenses/by/4.0/>

17 [Ref. 3] Rachel Ludmer et al.: Uncovering Camouflage: Amygdala Activation Predicts Long-Term Memory of Induced Perceptual Insight. (Neuron '11)

MooneyAuth

Relieves users of the cognitive burden of remembering an explicit password.

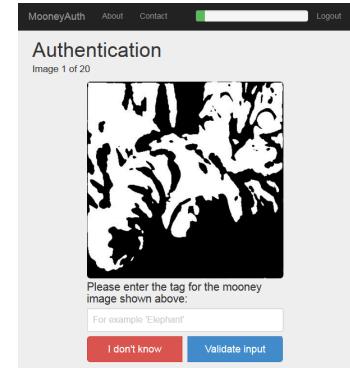
1) Enrollment / Priming:

- Prime on set of random Mooney images.
- We show every image twice.



2) Authentication:

- Primed + non-primed Mooney images are presented to the user.
- User is requested to label the images.
- Scoring algorithm based on surprisal of observed events.
- User authenticated: score > threshold.

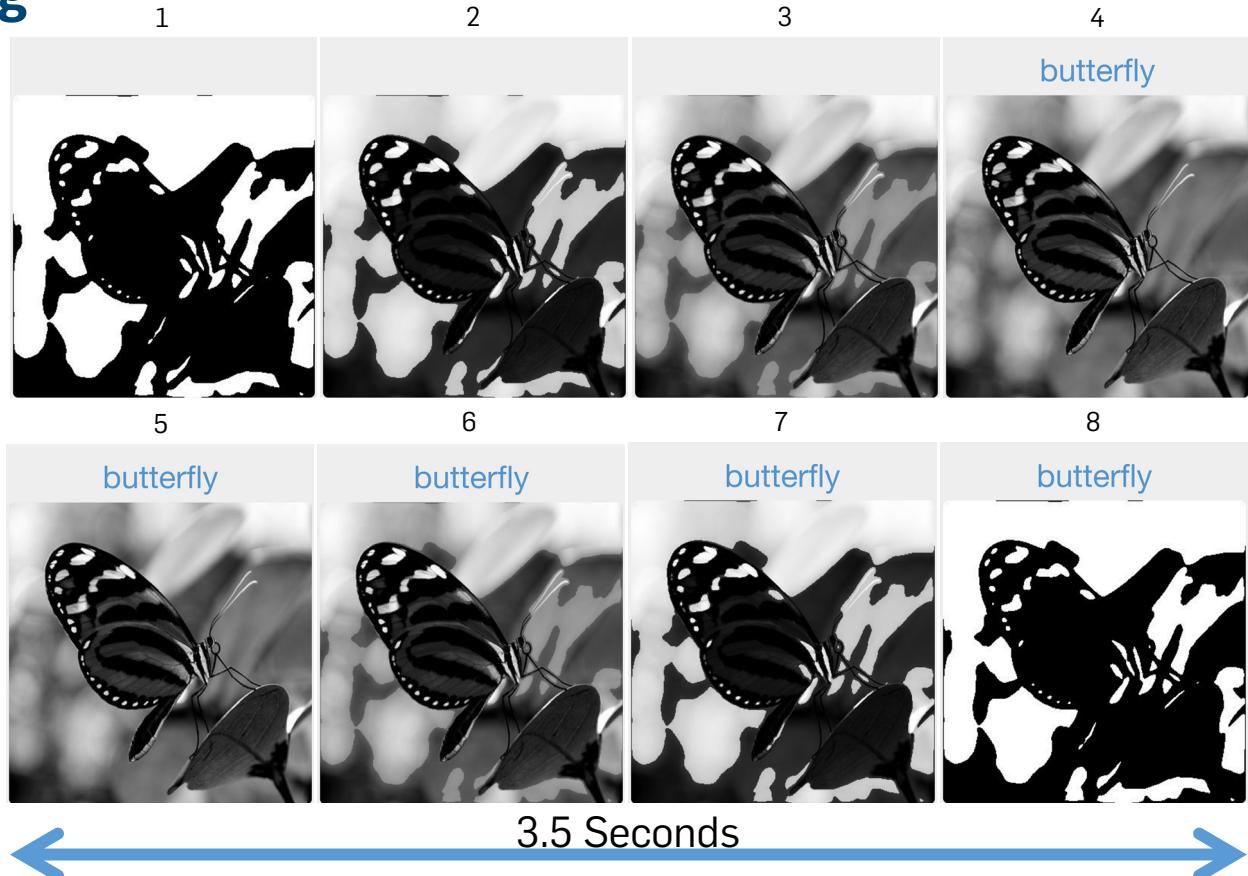


Enrollment / Priming

- Smooth transition

- Takes 3.5 seconds per image.

- In a user study we primed 10 images



Authentication

Primed + non-primed images are presented.

Task:

User has to **label** the image

or

skip by pressing the **I don't know** button.

Assumption:

User labels primed images more often correctly (and faster).

The screenshot shows a web application interface for authentication. At the top, there is a navigation bar with links for "MooneyAuth", "About", "Contact", and "Logout". A progress bar is also visible. The main content area has a title "Authentication" and a subtitle "Image 1 of 20". Below this is a black and white Mooney image of a face. A text input field below the image asks "Please enter the tag for the mooney image shown above:" with the placeholder "For example 'Elephant'". There are two buttons at the bottom: a red "I don't know" button and a blue "Validate input" button.

Scoring

- Score derived from the self-information (surprisal) of the observed events.
- There are four events that can occur:

	Correct Label	Incorrect Label
Primed	p_i	$1-p_i$
Non-Primed	n_i	$1-n_i$

$$I(E_{primed,correct}) = -\log_2 P(correct \mid primed)$$

→ A “good” Mooney image has a **high p_i** , but **low n_i** value.

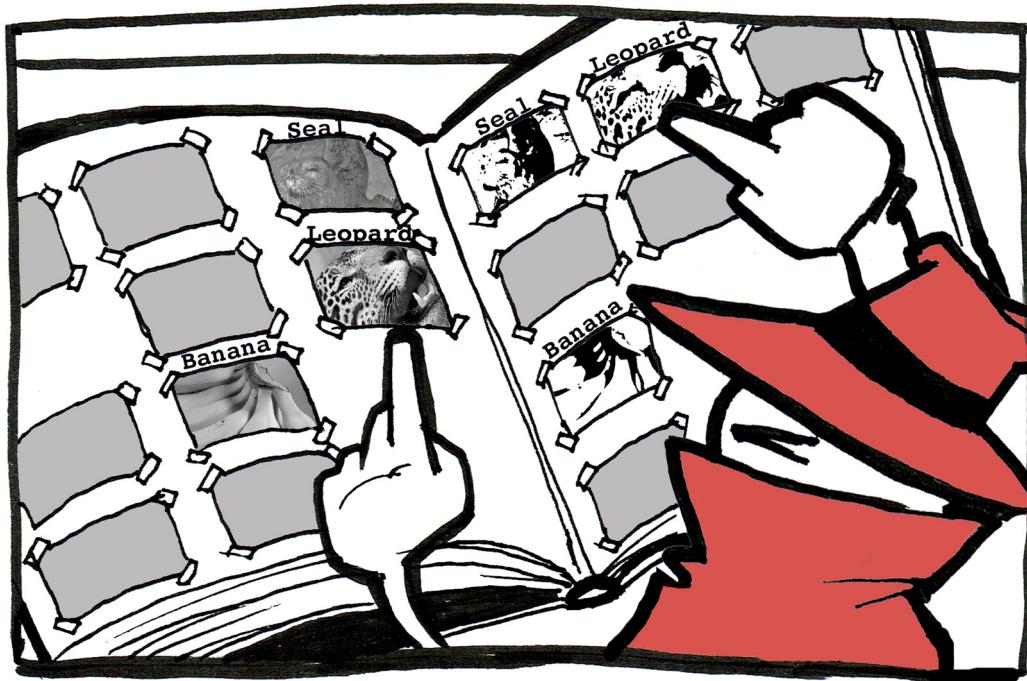
Attacker Model

The security does not rely on secrecy of the hidden object.

We provide the attacker with the solution for every Mooney image:

- Mooney image
- Original grayscale image
- Correct label

The scheme can not be broken by computer vision algorithms!

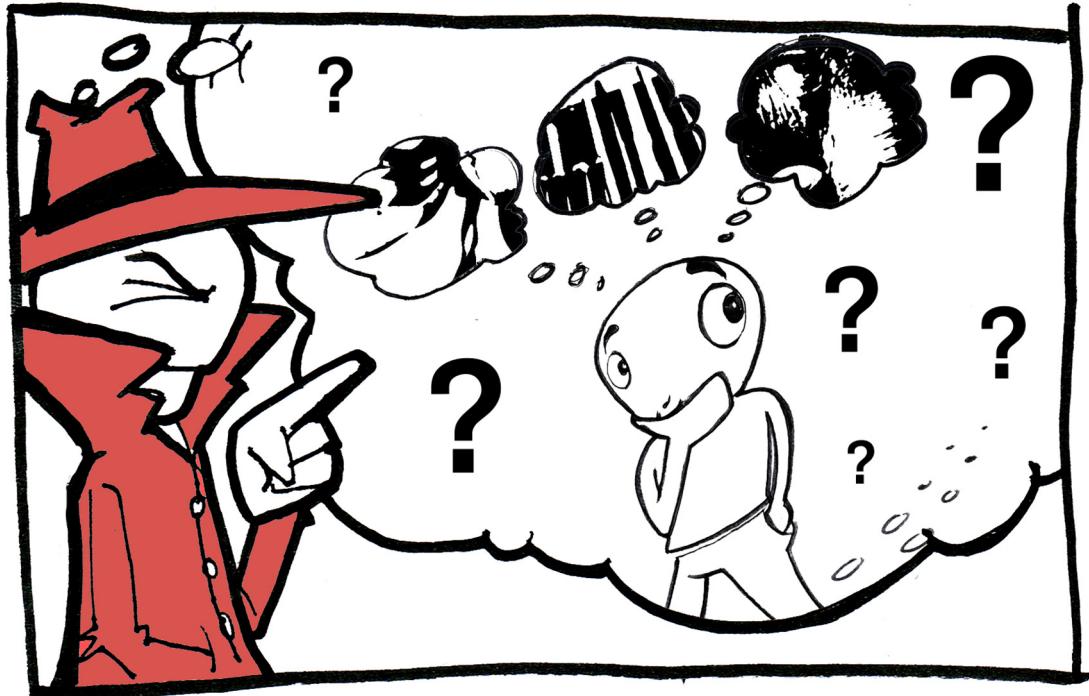


Attacker Model

Secret: Knowing which images the user was primed on.

During enrollment images are selected by the server:

- No user selection bias
- Random guessing
- Rate limit guessing attempts



Main Results

Does implicit memory-based authentication work?

User Studies

Pre Study

230 participants
20 days

Goals:

- Get p_i, n_i for Scoring
- Test Label Matching

Long-Term Study

~130 participants
8.5 months

Goals:

- Long-Term Effects

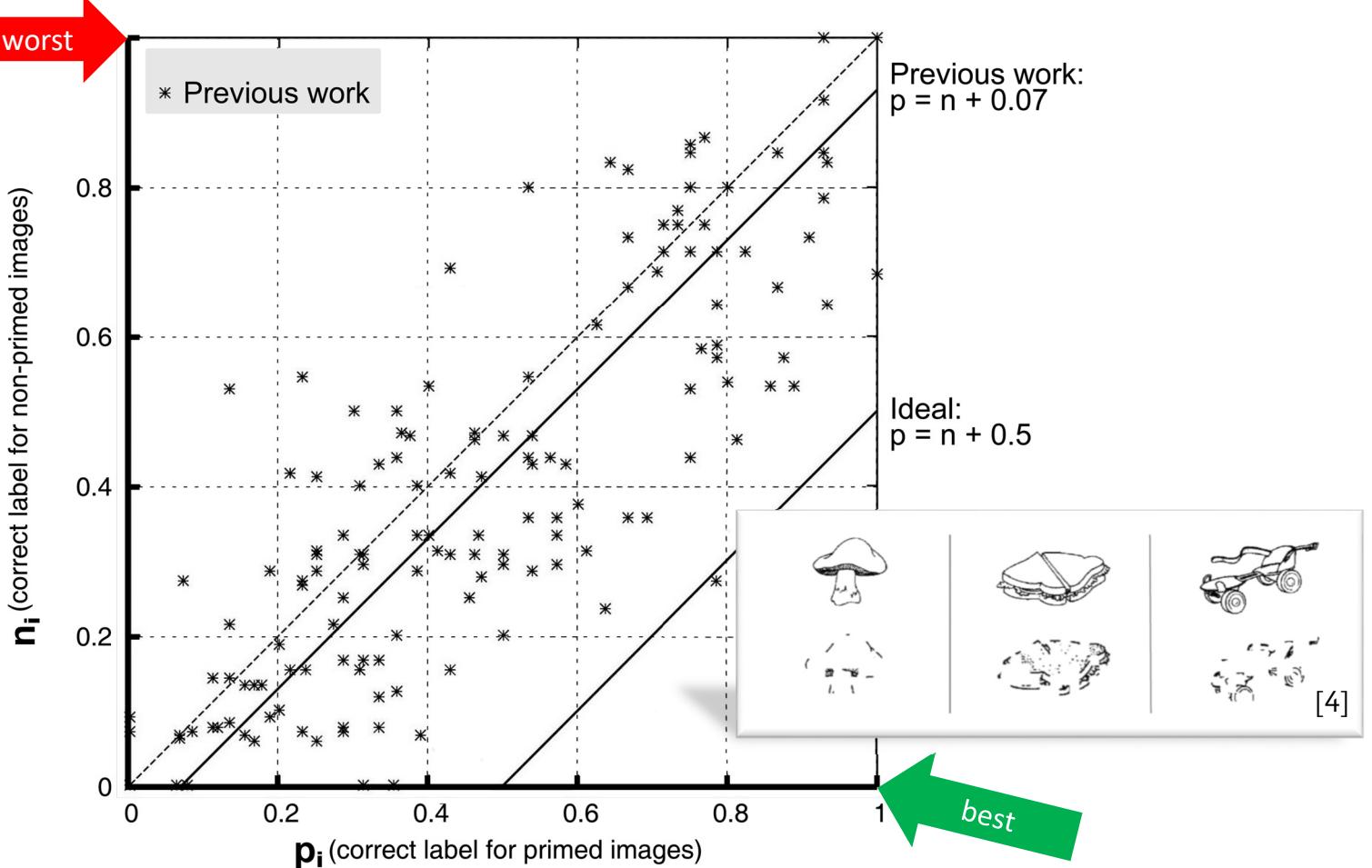
Main Study

70 participants
21 days

Goals:

- Performance Measure

Previous Work



Our Result

worst

MooneyAuth
Previous work

Previous work:
 $p = n + 0.07$

n_i (correct label for non-primed images)

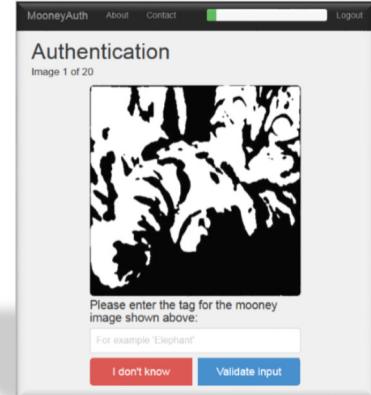
0 0.2 0.4 0.6 0.8 1

p_i (correct label for primed images)

best

Our average:
 $p = n + 0.43$

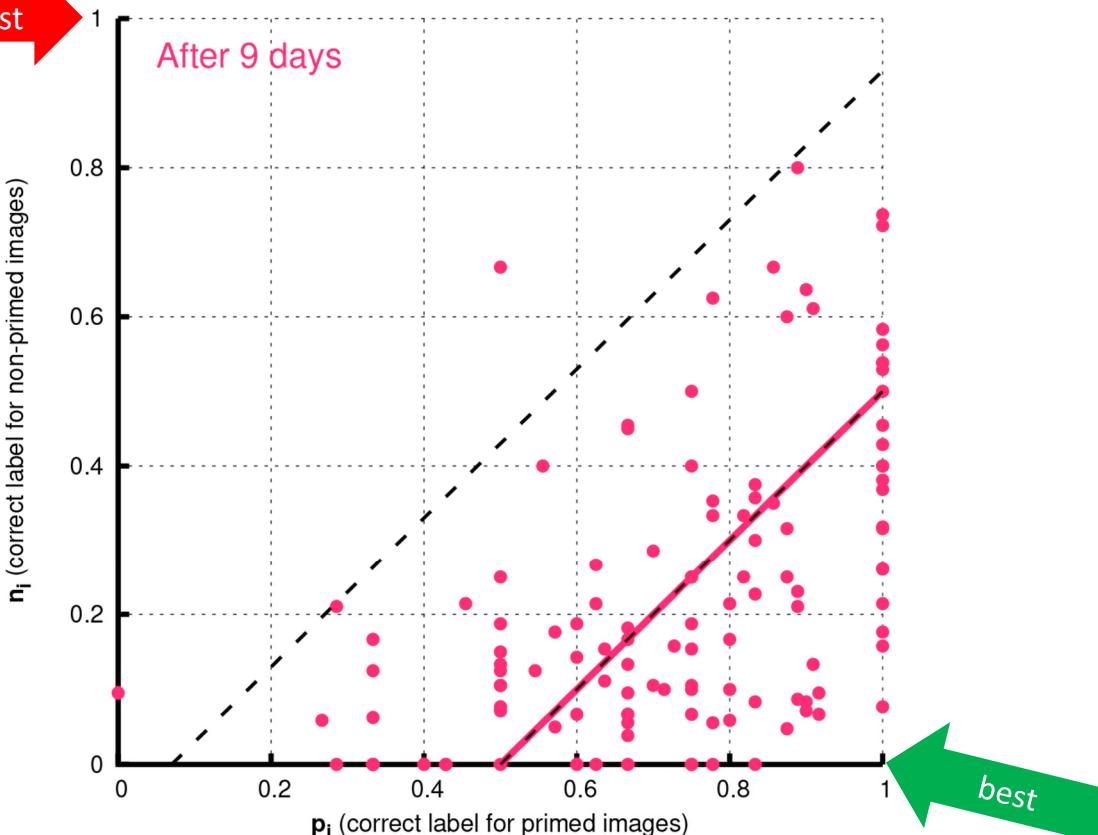
Ideal:
 $p = n + 0.5$



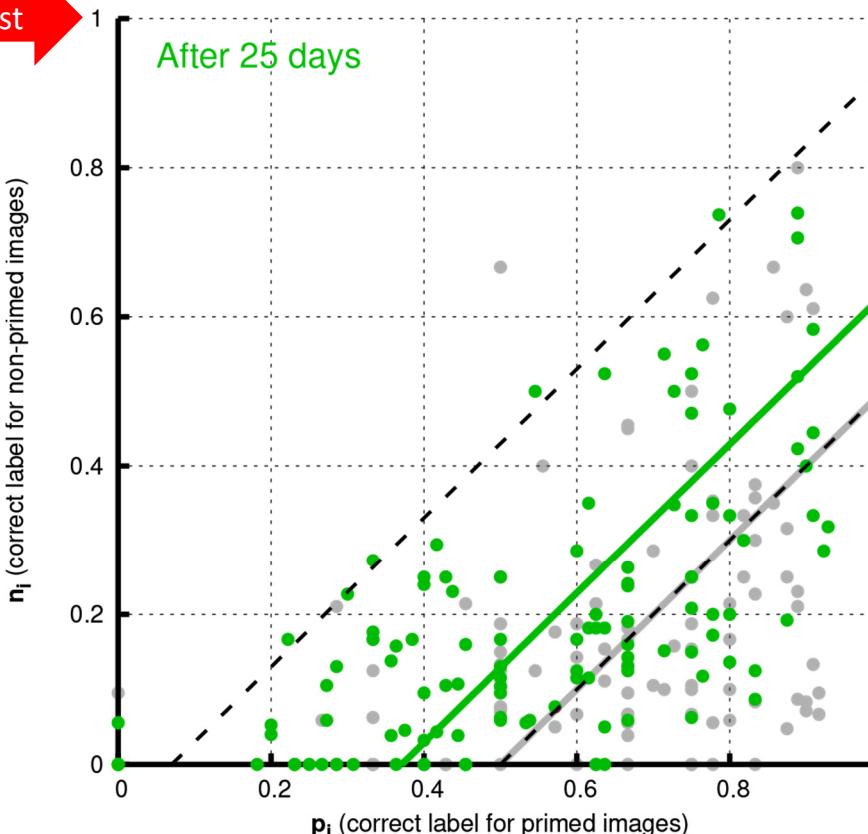
Long-Term Results

How long does the priming last?

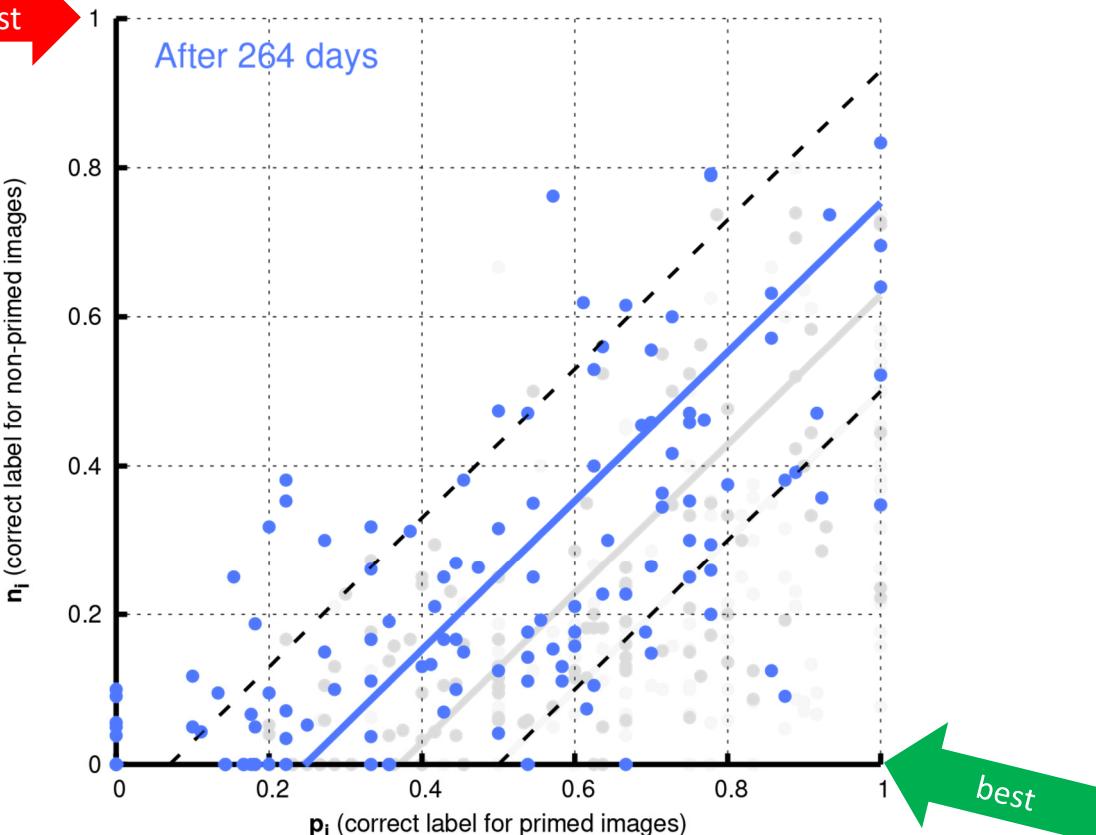
Priming Effect Decline Over Time:



Priming Effect Decline Over Time:



Priming Effect Decline Over Time:



Benefits and Limitations

Benefits:

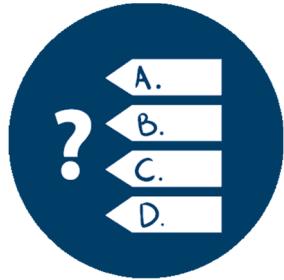
- High memorability
- Server selected secret (no user bias)

Limitations:

- Cumbersome to label (software keyboard, time required)
- Unexplored: Interference effects (use for multiple services)
- Phishing
- Shoulder surfing
- Secure storage of secret

The figure consists of three vertically stacked screenshots of a mobile application interface. The top screenshot shows a black and white photograph of a butterfly resting on a branch, with the word "butterfly" written in blue text above it. The middle screenshot shows four small square images of butterflies, with a red "Reset" button and a green "Next" button below them. The bottom screenshot shows two small square images of butterflies, with a list of labels on the right side: "bells" (incorrect), "butterfly" (correct), "easel" (incorrect), "squirrel" (incorrect), "elephant" (incorrect), and "butterfly" (correct). A red "Reset" button and a green "Finish" button are at the bottom.

Let's Play Again!



Back to the game.

Authentication

?



Authentication



Authentication Cows

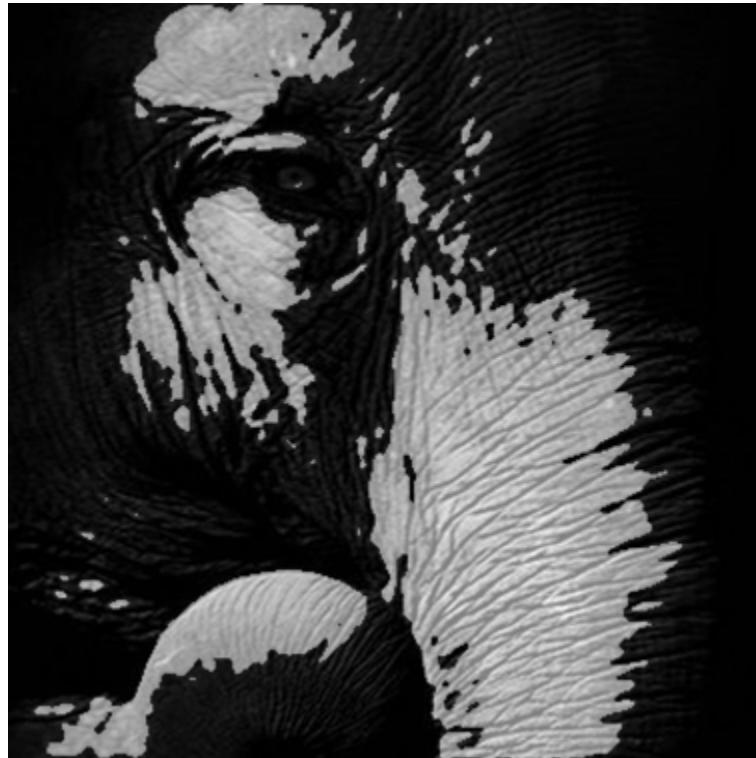


Authentication

?



Authentication

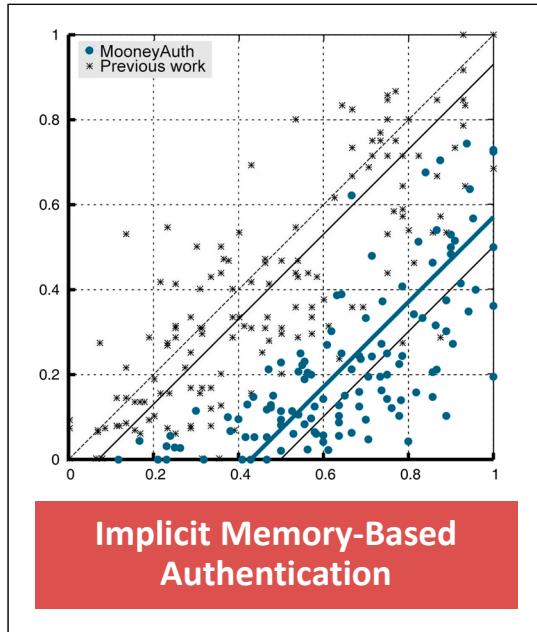
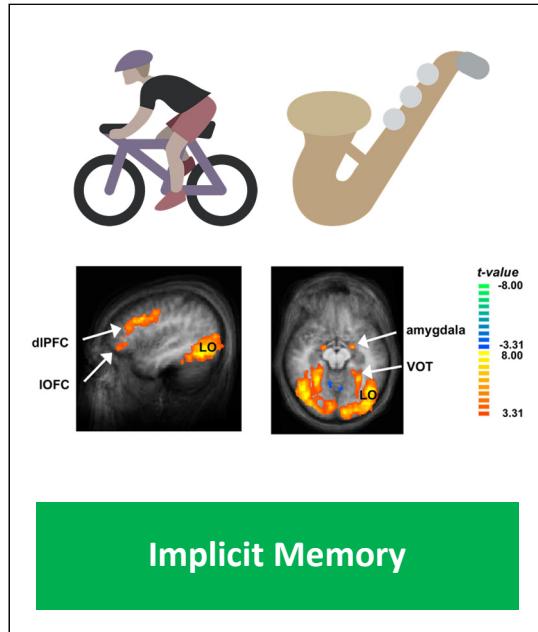
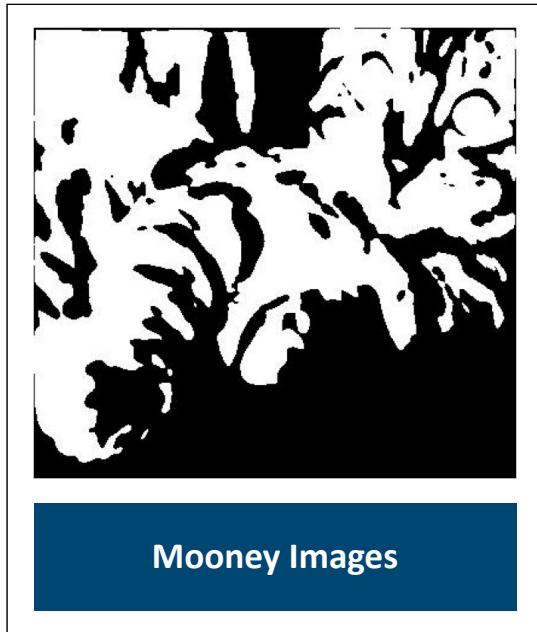


Authentication

Elephant



Takeaway



Demo? mooneyauth.org

Mooney Image Generation

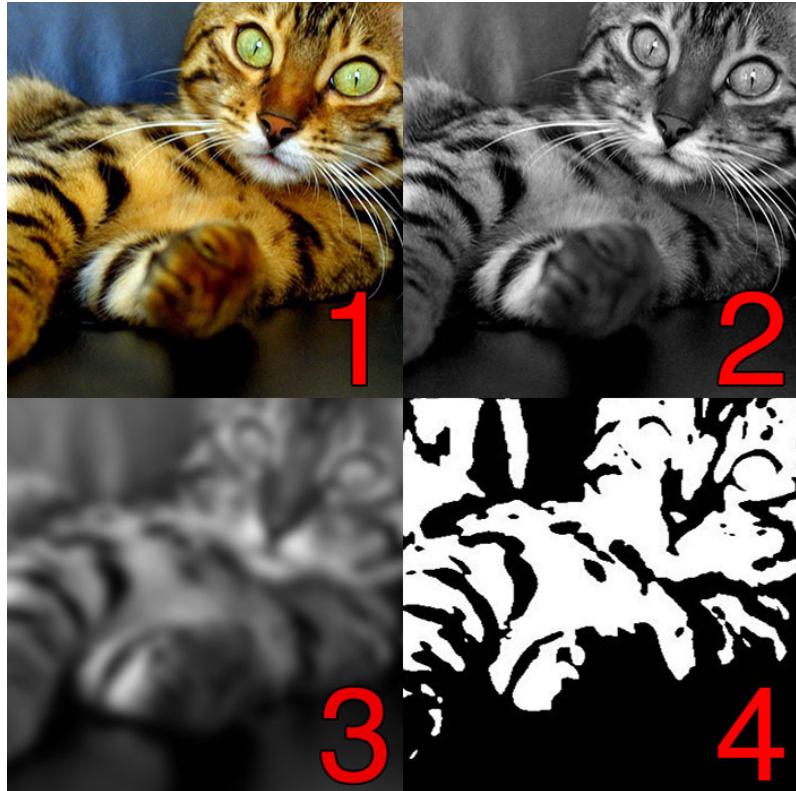
- 1) Image search with nouns from “MRC Psycholinguistic Database”.

- 1) Convert images to gray-scale.

- 2) Smoothing via Gaussian filter.

- 3) Apply Otsu’s histogram based thresholding algorithm.

- 4) Filter for mean recognition rate of 5 sec. and longer. [5]



42 [Ref. 5] Fatma Imamoglu et al.: Changes in Functional Connectivity Support Conscious Object Recognition. (NeuroImage '12)