

# Ember.js Workshop

“A framework for creating  
**ambitious** web applications”

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- Ember.js

# Why Ember.js ?

- Convention over configuration
- Best practices and design patterns
- Style
- Features
- Community
- Tools

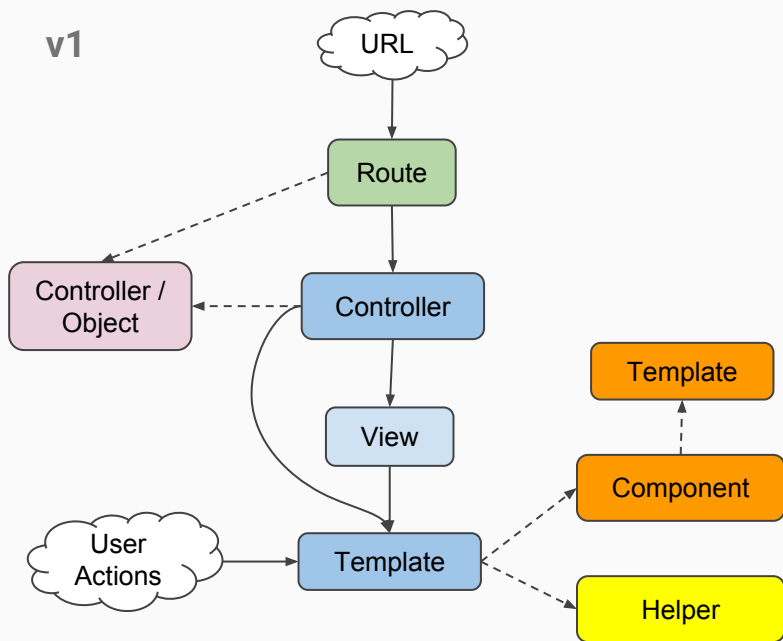
# Session 1 - Introduction to Ember. js

# Ember Application Core Concepts

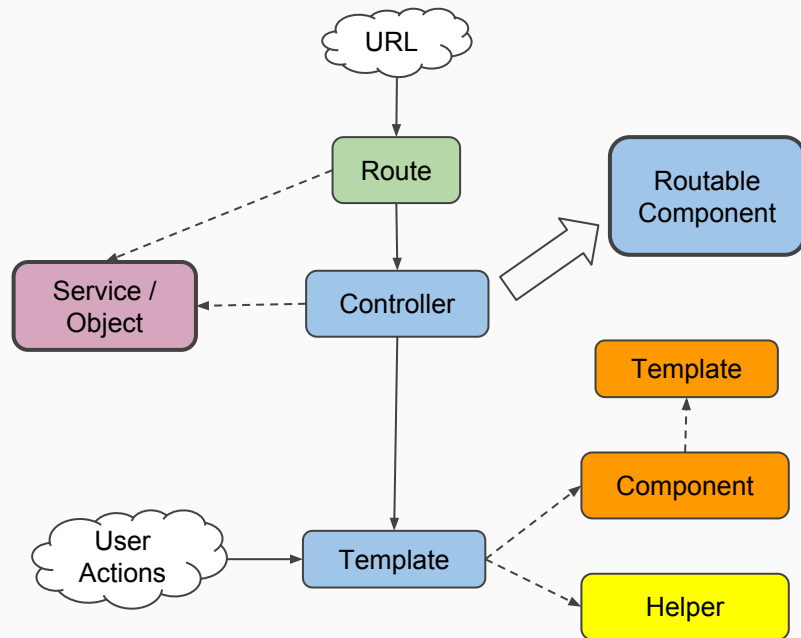
- **Model** - Data retrieved from backend
- **Router & Routes** - URL to system state (ui,data), management of model, sending data down, is singleton
- **Controller** - Application state, data context (v1), connection with template - > Routable Component (v2), **Services**, is singleton
- **Component** - UI modules, DOM access, sending actions up, reusable
- **Templates** - Describe the UI, are data-bound, contain other templates and components, may use **Helpers**

# Core Concepts - Diagram

v1



v2



# The Object Model

- Classes and inheritance
- Mixins
- Reopening / Overriding
- Computed properties
- Observers

# em-app1

Creating a simple web app for viewing images, to introduce ember.js .

Takeaway:

Good grasp of ember app core concepts working together

## Ember - App1

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### Images

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# em - app1

- Ember inspector
- No ember-cli yet, pure libs
- Understanding how the concepts work
- Understanding the associations of core classes

# Conclusions

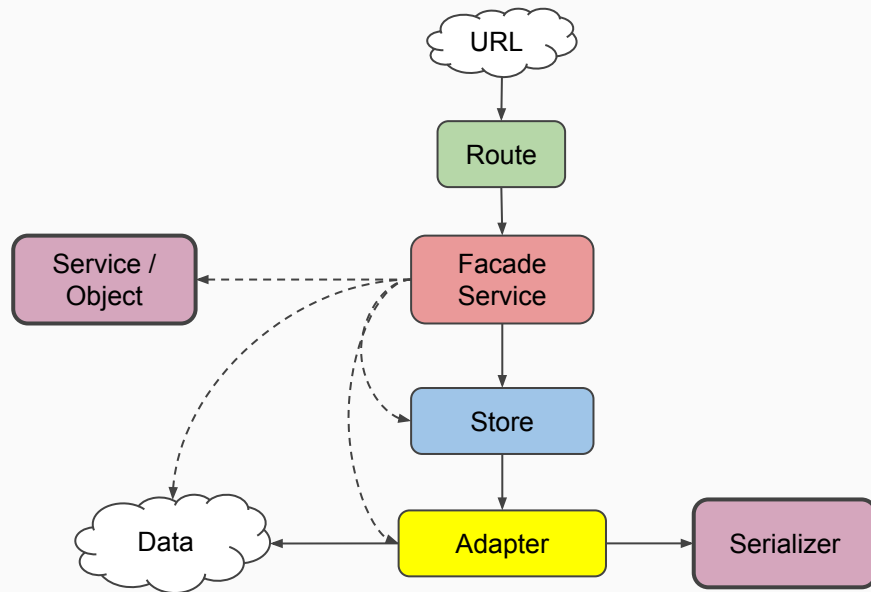
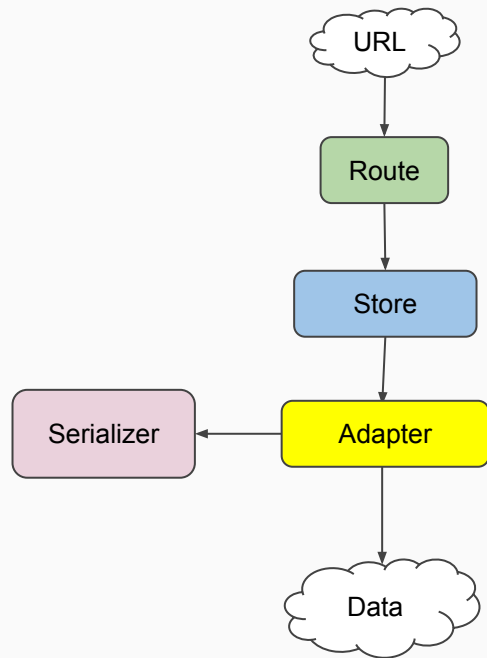
- Each url is mapped to a route
- All classes and templates are implicitly created if not specified
- Each route is associated with a template and controller (*which will become routable component*)
- Each controller of the route, provides the context to the template
- A template can be composed of components
- Each component has its own data context, so data needs to be passed down through parameters
- DOM manipulation takes place on proper lifecycle hooks

# Best Practices

- **Business logic** should be placed in reusable classes i.e. **Services** or custom Object implementations.
- **Computed properties** that only use properties of the same class, then they probably concern/**belong to the same class** and should be defined within it.
- **Properties** that are not primitives should be **initialized** for every class instantiation, otherwise they will be **shared** by all instances.
- To **recalculate** computed properties on demand call ***notifyPropertyChange*** function of Ember. Observable class.
- To **always recalculate** a computed property use ***volatile*** function in definition.
- Use **Ember.get** and **Ember.set** when not certain if it is an Ember object or not.
- **Mixins** for **composition** of functionality, **extend** for **inheritance** i.e. if it is of this kind.
- Use the **on** function if sequence of calls is not relevant, override the function if sequence is an issue and for better **performance**. But in the latter case always call **this.\_super.apply(this, arguments)** or in es6 **this.\_super(...arguments)** .

# Session 2 - A form component with ember-cli and ember-data

# Ember Data with Facade Service



# em-app1-cli

Introduction to ember-cli, while migrating em-app1 web application.

Takeaway:

Understanding of ember-cli commands and structure

## Ember - App1

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# em-app2

Using ember-cli and ember-data to create a reusable form component through a simple web app.

Takeaway:

A reusable edit form component

## Ember - App2

[User Registration](#)

[User Profile](#)

### User Profile

**Username\***

username1

**Password**

Enter a password

**Password**

Repeat password

**First Name**

fname 1

**Last Name**

lname 1

Cancel

Submit

# Best Practices

- Focus the **management of model** i.e. preparation and CRUD actions, in corresponding **routes**.
- **Abstract away** the implementation details of data handling with a **facade pattern**.
- Follow **Data Down Actions Up** approach.
- Prefer **block parameters** when using components.
- It is possible to have a **route** with params and without params, but define the one without the params last since the **last definition has precedence** over the others.



# Session 3 - Creating a table component with records of data

# em-app3

Using ember-cli and ember-data to create a reusable table to browse records of data. Use the form component of em-app2 to complete the CRUD functionality.

Takeaway:

A reusable browse table component

## Ember - App3

### Manage Users

username	firstName	lastName
user1	fname1	lname1
user2	fname2	lname2
user3	fname3	lname3
user4	fname4	lname4
user5	fname5	lname5

create

update

delete

# Conclusions

Approach overview of building a use case,

- Break storyboards/mockups into routes
- Create static markup for the templates
- Prepare model
- Place dynamic data into templates
- Break templates into components

# Best Practices

- If a functionality can be implemented either with a **computed property** or an **observer** function, prefer the **computed property** to control.
- When using **observer** functions be extra **careful** of code execution and performance.
- If it is possible to specify an **action** in a nested or **parent route**, choose the parent route as it adds flexibility eg switching the nested route, common to other nested routes if needed.
- Make **reusable components**.

Ember.js is the right  
tool, use it wisely...

# Thanks!

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source code:

<https://github.com/m3lc/thinkful-courses-ember>

slides:

<https://goo.gl/wa9IFP>

