

# M3 MOBILE

## WR15 SDK Integration Guide



# Revision History

Date	Version	Comments	Author	Reviewer
2025/10/21	V1.0	Initial	Seongrak_Choi	
2025/11/13	V1.1	Changed SDK distribution	Seongrak_Choi	
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# 1. Import SDK

## 1.1 Libraries

1. Add the Maven repository URL to **settings.gradle.kts**

```
1. dependencyResolutionManagement {  
2.     repositories {  
3.         google()  
4.         mavenCentral()  
5.  
6.         //Add this line  
7.         maven("https://m3mobile.github.io/wr15-sdk-maven")  
8.     }  
9. }
```

\* If you are using **Groovy**

```
1. dependencyResolutionManagement {  
2.     repositories {  
3.         google()  
4.         mavenCentral()  
5.  
6.         // Add this line  
7.         maven { url "https://m3mobile.github.io/wr15-sdk-maven" }  
8.     }  
9. }  
10. }
```

2. Add the appropriate SDK version to **build.gradle (Module: app)**

```
1. dependencies {  
2.     implementation("com.m3:wr15-sdk:1.2.0") // Update to the appropriate version  
3. }
```



## 2. Permissions Required

Bluetooth and location permissions are required to use our SDK. Declare the appropriate permissions in your app according to the Android versions you target.

### 2.1 When Android 12+ (API 31+) is the primary target.

```
1. <uses-permission android:name="android.permission.BLUETOOTH_SCAN"
2.     android:usesPermissionFlags="neverForLocation"/>
3. <uses-permission android:name="android.permission.BLUETOOTH_CONNECT"/>
```

### 2.2 When Android 6–11 (API 25–30) must also be supported.

```
1. <!-- Android 6~11 (API 25~30) -->
2. <uses-permission android:name="android.permission.BLUETOOTH"
3.     android:maxSdkVersion="30"/>
4. <uses-permission android:name="android.permission.BLUETOOTH_ADMIN"
5.     android:maxSdkVersion="30"/>
6. <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"
7.     android:maxSdkVersion="30"/>
8. <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"
9.     android:maxSdkVersion="30"/>
10. <uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"
11.     android:maxSdkVersion="30"/>
12.
13. <!-- Android 12+ (API 31+) -->
14. <uses-permission android:name="android.permission.BLUETOOTH_SCAN"
15.     android:usesPermissionFlags="neverForLocation"/>
16. <uses-permission android:name="android.permission.BLUETOOTH_CONNECT"/>
```

### 2.3 Handling runtime permission requests is mandatory.

- [BLUETOOTH\\_SCAN](#)

- [BLUETOOTH\\_CONNECT](#)

- [ACCESS\\_FINE\\_LOCATION](#)

- [ACCESS\\_COARSE\\_LOCATION](#)

Because the four permissions above are runtime permissions that require explicit user consent, make sure to verify that the Bluetooth permissions have been granted before using the SDK.

## 3. Initialize SDK

### 3.1 Initialize the dependence libraries

Before using the library, make sure to call initialize to perform the required initialization.

#### Kotlin

```
1. val config = M3Wr15SdkConfig.builder()  
2.     .connectionType(ConnectionType.SPP)  
3.     .enableLog(true)  
4.     .build()  
5.  
6.  
7. M3Wr15Sdk.initialize(context, config)  
8.
```

#### Java

```
1. M3Wr15SdkConfig config = M3Wr15SdkConfig.builder()  
2.     .connectionType(ConnectionType.SPP)  
3.     .enableLog(true)  
4.     .build();  
5.  
6. M3Wr15Sdk sdk =  
7.     M3Wr15Sdk.initialize(context, config);
```

#### 3.1.1 M3Wr15SdkConfig

- *connectionType()*: Communication method with the WR15

\* **ConnectionType.BLE is not supported in v1.0**

- *enableLog()*: Whether the SDK outputs logs.

#### 3.1.2 Context

Because the context is used for scanning and SharedPreferences, pass an **Application context rather than an Activity context**.

## 4. Search for WR15

### 4.1 S2P (Scan to Pair)

Scan the S2P barcode with the WR15 to discover the corresponding device.

#### 4.1.1 Generate Barcode

```
1. /* M3Wr15Sdk */
2.
3. @JvmOverloads
4. @JvmStatic
5. fun getBarcodeBitmapForS2P(width: Int = 260, height: Int = 50): Bitmap?
6.
7. @JvmStatic
8. fun getCmdForS2P(): String
```

In typical cases, you can generate the S2P barcode using the bitmap returned by ***getBarcodeBitmapForS2P()***. If you need a different barcode type, use the String returned by ***getCmdForS2P()*** to create the barcode in your desired format.

#### 4.1.2 Start S2P Scan

An S2P scan must be in progress when the WR15 ring scanner scans the barcode generated above.

##### For Kotlin

```
1. /* M3Wr15Sdk */
2.
3. @RequiresPermission(
4.     allOf = [Manifest.permission.BLUETOOTH_SCAN, Manifest.permission.BLUETOOTH_CONNECT])
5. fun startS2PScan(
6.     onDeviceFound: (BluetoothDevice) -> Unit,
7.     onScanFailed: (errorCode: Int) -> Unit
8. )
```

##### For Java

```
1. /* M3Wr15Sdk */
2.
3. @JvmStatic
4. @RequiresPermission(
5.     allOf = [Manifest.permission.BLUETOOTH_SCAN, Manifest.permission.BLUETOOTH_CONNECT])
```

```
6. fun startS2PScan(listener: S2PScanResultListener)
7.
8. interface S2PScanResultListener {
9.     fun onDeviceFound(device: BluetoothDevice)
10.    fun onScanFailed(errorCode: Int)
11. }
```

The ***startS2PScan()*** method requires **BLUETOOTH\_SCAN** and **BLUETOOTH\_CONNECT** to be granted; add a guard to verify permissions are granted before invoking it.

### 4.1.3 Stop S2P Scan

Stop ***startS2PScan()*** immediately after the WR15 scanner is discovered. It is also recommended to stop ***startS2PScan()*** when navigating away from the screen that displays the S2P barcode.

```
1.  /* M3Wr15Sdk */
2.
3.  @RequiresPermission(Manifest.permission.BLUETOOTH_SCAN)
4.  fun stopS2PScan()
```

#### Example

```
1.  @RequiresPermission(Manifest.permission.BLUETOOTH_SCAN)
2.  fun stopS2PScan()
3.
4.  M3Wr15Sdk.startS2PScan(object: S2PScanResultListener) {
5.      override fun onDeviceFound(device: BluetoothDevice) {
6.          M3Wr15Sdk.stopS2PScan() // Stop scanning
7.          // Attempt to connect to the discovered BluetoothDevice.
8.      }
9.
10.     override fun onScanFailed(errorCode: Int) {
11.         // Handle scan failures
12.     }
13. })
```

## 4.2 Search and Connect

Search for nearby WR15 scanner devices.

### 4.2.1 Start Discovery Scan

Because it runs as a discovery scan, the scan automatically stops approximately 20 seconds after it starts.

```
1.  /*M3Wr15Sdk*/
2.
3.  @RequiresPermission(allOf = [Manifest.permission.BLUETOOTH_SCAN,
    Manifest.permission.BLUETOOTH_CONNECT])
```

```
4. fun startDiscoveryScan(listener: DiscoveryScanResultListener)
5.
6. interface DiscoveryScanResultListener {
7.     fun onStart() //Start scanning
8.     fun onError() // An error occurred
9.     fun onDeviceFound(device: DiscoveryDeviceModel) //WR15 scanner device discovered
10.    fun onFinish() //Stop scanning
11. }
```

### Exmample

```
1. M3Wr15Sdk.startDiscoveryScan(object : DiscoveryScanResultListener {
2.     @RequiresPermission(Manifest.permission.BLUETOOTH_CONNECT)
3.     override fun onDeviceFound(device: DiscoveryDeviceModel) {
4.         // Handle device discovery.
5.     }
6.
7.     override fun onError(errorMsg: String) {
8.         // Handle Error
9.     }
10.
11.    override fun onFinish() {
12.        // Handle finish scanning
13.    }
14.
15.    override fun onStart() {
16.        // Handle start scanning
17.    }
18. }
19. )
```

### 4.2.2 Stop Discovery Scan

Stop the discovery scan.

```
1. /*M3Wr15Sdk*/
2.
3. @JvmStatic
4. fun stopDiscoveryScan()
```

## 5. Connect to WR15

### 5.1 Connect

Connect the BluetoothDevice to the SDK.

#### For Kotlin

```
1. /*M3Wr15Sdk*/
2.
3. @RequiresPermission(Manifest.permission.BLUETOOTH_CONNECT)
4. fun connectToDevice(
5.     device: BluetoothDevice,
6.     onSuccess: (session: TransportSession) -> Unit,
7.     onFailure: (errorCode: Int, errorMsg: String) -> Unit
8. )
```

#### For Java

```
1. /*M3Wr15Sdk*/
2.
3. @JvmStatic
4. @RequiresPermission(Manifest.permission.BLUETOOTH_CONNECT)
5. fun connectToDevice(device: BluetoothDevice, listener: ConnectResultListener)
6.
7. interface ConnectResultListener {
8.     fun onSuccess(session: TransportSession)
9.     fun onFailure(errorCode: Int, errorMsg: String)
10. }
```

You can use the TransportSession returned by ***onSuccess(session: TransportSession)*** to communicate with the WR15 ring scanner later.

#### Example

```
1. val sdk = M3Wr15Sdk.initialize(applicationContext, config)
2.
3. sdk.startS2PScan(object: DeviceFindResultListener {
4.     override fun onDeviceFound(device: BluetoothDevice) {
5.         sdk.stopS2PScan()
6.         sdk.connectToDevice(device, object:ConnectResultListener {
7.             override fun onSuccess(session: TransportSession) {
8.                 //Handle Success
9.             }
10.            override fun onFailure(errorMsg: String) {
11.                //Handle Failure
12.            }
13.        })
14.    }
15.
16.    override fun onScanFailed(errorCode: Int) {
17.        // Handle Scan failures
18.    }
```

```
19. })
```

## 6. Disconnect

### 6.1 Disconnect to WR15

Disconnect from the currently connected WR15 scanner.

```
1. /* TransportSession */
2.
3. //For Kotlin
4. fun disconnect(onSuccess: () -> Unit, onFailure: (errorMsg: String) -> Unit)
5.
6. //For Java
7. fun disconnect(listener: DisconnectResultListener)
```

### 6.2 Observe Disconnect

Detect when the connection is disconnected.

```
1. /* TransportSession */
2.
3. fun addDisconnectListener(disconnectListener: DisconnectListener)
4. fun removeDisconnectListener(disconnectListener: DisconnectListener)
5.
6. fun interface DisconnectListener {
7.     fun onDisconnect()
8. }
```

#### Example

```
1. val disconnectListener = object: DisconnectListener {
2.     override fun onDisconnect() {
3.         // Handle disconnection
4.     }
5. }
6. fun connectToDevice() {
7.     sdk.connectToDevice(device, object:ConnectResultListener {
8.         override fun onSuccess(session:TransportSession) {
9.             session.addDisconnectListener(disconnectListener)
10.        }
11.        override fun onFailure(errorMsg: String) {
12.            //Handle Failure
13.        }
14.    })
15. }
16.
```

```
17. fun disconnect() {
18.     if (sdk.isTransportSessionInitialized()) { // Attempt to disconnect only if the session has been
        initialized
19.         val session = sdk.getTransportSession()
20.         session .disconnect(
21.             onSuccess = {
22.                 // Handle successful disconnection
23.                 session.removeDisconnectListener(disconnectListener)
24.             },
25.             onFailure = { errorMsg ->
26.                 // Handle disconnection failures
27.             }
28.         )
29.     }
30. }
```

To prevent memory leaks, make sure to unregister registered listeners using ***removeDisconnectListener()*** when the connection is terminated or when the listener is no longer needed.

\* You must pass the same listener instance registered with ***addDisconnectListener*** as the parameter to ***removeDisconnectListener***.



## 7. Receive Barcode Data

### 7.1 Add Barcode Data

To receive decoded barcode data from the WR15 ring scanner, you must register a listener.

```
1. /* TransportSession */
2.
3. fun addDecodingDataListener(decodingDataListener: DecodingDataListener)
4.
5. interface DecodingDataListener {
6.     fun onReceive(decodingData: ByteArray)
7. }
```

### 7.2 Remove Barcode Data

Unregister the BarcodeDataListener.

```
1. /* TransportSession */
2.
3. fun removeBarcodeDataListener(barCodeDataListener: BarcodeDataListener)
```

To prevent memory leaks, always unregister the listener when the connection is terminated or when the listener is no longer needed.

*\* You must pass the same listener instance registered with addBarcodeDataListener as the parameter to removeBarcodeDataListener.*

## 8. Scanner Device Information

Device and scanner configuration information for the WR15 ring scanner is provided as the ***DeviceState*** data class.

For details on ***DeviceState***, see section [9, DeviceState](#)

### 8.1 Observe DeviceState

***DeviceState*** is delivered via a callback and is re-sent whenever settings change.

```
1. /* TransportSession */
2.
3. fun addDeviceStateListener(listener: DeviceStateListener)
4. fun removeDeviceStateListener(listener: DeviceStateListener)
5.
6. interface DeviceStateListener {
7.     fun onDeviceStateChanged(state: DeviceState)
8. }
9.
10. data class DeviceState(
11.     val deviceInfo: DeviceInfo = DeviceInfo(),
12.     val general: GeneralSettings = GeneralSettings(),
13.     val symbolologies: Symbolologies = Symbolologies(),
14.     val basicFormat: BasicFormat = BasicFormat(),
15.     val readerSettings: ReaderSettings = ReaderSettings(),
16.     val devSettings: DevSettings = DevSettings()
17. )
```

### 8.2 Set Scanner Setting

Modify the WR15 scanner settings

#### For Kotlin

```
1.
2. fun setSetting(
3.     setting: InternalSettingCommand,
4.     onSuccess: () -> Unit,
5.     onFailure: (errorCode: Int, errorMsg: String) -> Unit,
6. )
```

#### For Java

```
1. /* TransportSession */
2.
3. fun setSetting(setting: SettingCommand, listener: SetSettingResultListener)
```

```
4.
5. interface SetSettingResultListener{
6.     fun onSuccess()
7.     fun onFailure(errorCode: Int, errorMsg: String)
8. }
```

### 8.2.1 SettingCommand

**SettingCommand** is used as the parameter to **setSetting()** and encapsulates the target setting and its options. Create a **SettingCommand** using the Settings object.

### 8.2.2 Generate SettingCommand

Settings is the API entry point for easily creating **SettingCommand** instances.

```
1. object Settings {
2.     object Codabar {
3.         @JvmStatic
4.         fun setEnable(enable: Boolean): SettingCommand
5.         @JvmStatic
6.         fun setLength1(length: Int): SettingCommand
7.         ...
8.     }
9.
10.    object Code11 {
11.        @JvmStatic
12.        fun setEnable(enable: Boolean): SettingCommand
13.        @JvmStatic
14.        fun setLength1(length: Int): SettingCommand
15.        ...
16.    }
17.
18.    object General {
19.        @JvmStatic
20.        fun findMe(): SettingCommand
21.        @JvmStatic
22.        fun setAimer(enable: Boolean): SettingCommand
23.        @JvmStatic
24.        fun setIllumination(enable: Boolean): SettingCommand
25.        @JvmStatic
26.        fun setSound(type: SoundType): SettingCommand
27.        @JvmStatic
28.        fun setVibrate(enable: Boolean): SettingCommand
29.        ...
30.    }
31.    ... //Other settings...
32. }
```

For more detailed configuration items, see section [10.Settings](#).

## Example

### For Kotlin

```
1. session.setSetting(  
2.     Settings.EAN13.setEnable(true),  
3.     onSuccess = {  
4.         // Handle Successful set  
5.     },  
6.     onFailure = { errorMsg ->  
7.         // Handle setting failures  
8.     }  
9. )
```

### For Java

```
1. session.setSetting(  
2.     Settings.General.setSound(SoundType.OFF),  
3.     object : SetSettingResultListener {  
4.         override fun onFailure(errorMsg: String) {  
5.             // Handle setting failures  
6.         }  
7.  
8.         override fun onSuccess() {  
9.             // Handle Successful set  
10.        }  
11.    }  
12. )
```

### 8.2.3 Caution

Configurable settings and option values vary by WR15 ring scanner model (e.g, E4770, SE4107). **Review the documentation carefully and request only the settings applicable to the selected model.**

If a setting not supported by the currently used WR15 ring scanner is requested, the ***setSetting*** callback will be invoked with ***onFailure()***.

## 9. DeviceState

**DeviceState** is an object that contains all scanner information. For options not supported by the WR15 scanner in use, the value will be null or an empty string.

*\*Type definitions can be found in section 10. Settings.*

### 9.1 Strucutre

```
1. data class DeviceState(  
2.     val deviceInfo: DeviceInfo = DeviceInfo(),  
3.     val general: GeneralSettings = GeneralSettings(),  
4.     val symbologies: Symbologies = Symbologies(),  
5.     val basicFormat: BasicFormat = BasicFormat(),  
6.     val readerSettings: ReaderSettings = ReaderSettings(),  
7.     val devSettings: DevSettings = DevSettings()  
8. )
```

#### 9.1.1 DeviceInfo

```
1. data class DeviceInfo(  
2.     val name: String? = null,  
3.     val macAddress: String? = null,  
4.     val model: String? = null,  
5.     val serialNumber: String? = null,  
6.     val fwVersion: String? = null,  
7.     val releaseDate: String? = null,  
8.     val batteryPercent: Int? = null,  
9.     val scannerId: ScannerIdType? = null,  
10.    val btMode: BtModeType? = null,  
11. )
```

#### 9.1.2 GeneralSettings

```
1. data class GeneralSettings(  
2.     val sound: SoundType? = null,  
3.     val vibrateEnabled: Boolean? = null,  
4.     val ledEnabled: Boolean? = null,  
5.     val buttonEnabled: Boolean? = null,  
6.     val aimEnabled: Boolean? = null,  
7.     val illuminationEnabled: Boolean? = null,  
8. )
```

#### 9.1.3 Symbologies

```
1. data class Symbologies(  
2.     val australianPostalVals: AustralianVals = AustralianVals(),  
3.     val aztecVals: AztecVals = AztecVals(),  
4.     val chinese20f5Vals: Chinese20f5Vals = Chinese20f5Vals(),  
5.     val codabarVals: CodabarVals = CodabarVals(),
```

```

6.    val code11Vals: Code11Vals = Code11Vals(),
7.    val code39Vals: Code39Vals = Code39Vals(),
8.    val code93Vals: Code93Vals = Code93Vals(),
9.    val code128Vals: Code128Vals = Code128Vals(),
10.   val compositeVals: CompositeVals = CompositeVals(),
11.   val dataMatrixVals: DataMatrixVals = DataMatrixVals(),
12.   val discrete20f5Vals: Discrete20f5Vals = Discrete20f5Vals(),
13.   val dotCodeVals: DotCodeVals = DotCodeVals(),
14.   val ean8Vals: Ean8Vals = Ean8Vals(),
15.   val ean13Vals: Ean13Vals = Ean13Vals(),
16.   val gs1DataBar14Vals: Gs1DataBar14Vals = Gs1DataBar14Vals(),
17.   val gs1DataBarExpandedVals: Gs1DataBarExpandedVals = Gs1DataBarExpandedVals(),
18.   val gs1DataBarLimitedVals: Gs1DataBarLimitedVals = Gs1DataBarLimitedVals(),
19.   val gs1128Vals: Gs1128Vals = Gs1128Vals(),
20.   val hanXinVals: HanXinVals = HanXinVals(),
21.   val interleaved20f5Vals: Interleaved20f5Vals = Interleaved20f5Vals(),
22.   val isbt128Vals: Isbt128Vals = Isbt128Vals(),
23.   val japanesePostalVals: JapanesePostalVals = JapanesePostalVals(),
24.   val korean30f5Vals: Korean30f5Vals = Korean30f5Vals(),
25.   val matrix20f5Vals: Matrix20f5Vals = Matrix20f5Vals(),
26.   val maxiCodeVals: MaxiCodeVals = MaxiCodeVals(),
27.   val microPdf417Vals: MicroPdf417Vals = MicroPdf417Vals(),
28.   val microQrCodeVals: MicroQrCodeVals = MicroQrCodeVals(),
29.   val msiVals: MsiVals = MsiVals(),
30.   val netherlandsKixVals: NetherlandsKixVals = NetherlandsKixVals(),
31.   val pdf417Vals: Pdf417Vals = Pdf417Vals(),
32.   val qrCodeVals: QrCodeVals = QrCodeVals(),
33.   val ukPostalVals: UkPostalVals = UkPostalVals(),
34.   val upcAVals: UpcAVals = UpcAVals(),
35.   val upcE1Vals: UpcE1Vals = UpcE1Vals(),
36.   val upcEanVals: UpcEanVals = UpcEanVals(),
37.   val upcEVals: UpcEVals = UpcEVals(),
38.   val upuFicsPostalVals: UpuFicsPostalVals = UpuFicsPostalVals(),
39.   val usPlanetVals: UsPlanetVals = UsPlanetVals(),
40.   val usPostnetVals: UsPostnetVals = UsPostnetVals(),
41. )

```

### AustralianVals

Supported Scanners : *SE4107, SE5500*

```

1. data class AustralianVals(
2.     val enabled: Boolean? = null,
3. )

```

### AztecVals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class AztecVals(
2.     val enabled: Boolean? = null
3. )

```

### Chinese2Of5Vals

Supported Scanners : *SE4107, SE5500*

```
1. data class Chinese2Of5Vals(  
2.     val enabled: Boolean? = null  
3. )
```

### CodabarVals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class CodabarVals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null,  
5.     val clsiEditing: Boolean? = null, //E4770 is not supported  
6.     val notisEditing: Boolean? = null,  
7.     val securityLevel: CodabarType.SecurityType? = null, //E4770 is not supported  
8. )
```

### Code11Vals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Code11Vals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null,  
5.     val reportCheckDigit: Boolean? = null,  
6.     val verifyCheckDigit: Code11Type.VerifyCheckDigitType? = null  
7. )
```

### Code39Vals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Code39Vals(  
2.     val enabled: Boolean? = null,  
3.     val triopticCode39: Boolean? = null, //E4770 is not supported  
4.     val length1: Int? = null,  
5.     val length2: Int? = null,  
6.     val reducedQuietZone: Boolean? = null, //E4770 is not supported  
7.     val convertToCode32: Boolean? = null,  
8.     val fullAscii: Boolean? = null,  
9.     val reportCheckDigit: Boolean? = null, // true = TRANSMIT  
10.    val reportCode32Prefix: Boolean? = null,  
11.    val securityLevel: Code39Type.SecurityType? = null, //E4770 is not supported  
12.    val verifyCheckDigit: Boolean? = null // true = ENABLE  
13. )
```

### Code93Vals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class Code93Vals(
2.     val enabled: Boolean? = null,
3.     val length1: Int? = null,
4.     val length2: Int? = null
5. )

```

### Code128Vals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class Code128Vals(
2.     val enabled: Boolean? = null,
3.     val length1: Int? = null,
4.     val length2: Int? = null,
5.     val reducedQuietZone: Boolean? = null, //E4770 is not supported
6.     val ignoreFnc4: Boolean? = null, //E4770 is not supported
7.     val checkIsbtTable: Boolean? = null, //E4770 is not supported
8.     val isbt128ConcatMode: Code128Type.ISBT128ConcatModeType? = null, //E4770 is not supported
9.     val securityLevel: Code128Type.SecurityType? = null, //E4770 is not supported
10.    val emulationMode: Boolean? = null //E4770 is not supported
11. )

```

### CompositeVals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class CompositeVals(
2.     val enabled: Boolean? = null, //SE4107, SE5500 is not supported
3.     val compositeABEnabled: Boolean? = null, //E4770 is not supported
4.     val compositeCEnabled: Boolean? = null, //E4770 is not supported
5.     val tlc39Enable: Boolean? = null, //E4770 is not supported
6.     val upcCompositeMode: CompositeType.UPCCompositeModeType? = null //E4770 is not supported
7. )

```

On the E4770, the single Enabled setting consolidates **ABEnabled** and **CEnabled**. On the SE4107 and SE5500, setting both **ABEnabled** and **CEnabled** to true is equivalent to *enabled = true*.

### DataMatrixVals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class DataMatrixVals(
2.     val enabled: Boolean? = null,
3.     val inverse: DataMatrixType.InverseType? = null,
4.     val decodeMirrorImages: DataMatrixType.DecodeMirrorImagesType? = null, //E4770 is not
supported
5.     val gs1DataMatrix: Boolean? = null //E4770 is not supported
6. )

```



**Discrete2Of5Vals**Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Discrete2Of5Vals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null  
5. )
```

**DotCodeVals**Supported Scanners : *SE4107, SE5500*

```
1. data class DotCodeVals(  
2.     val enabled: Boolean? = null,  
3.     val inverse: DotCodeType.InverseType? = null,  
4.     val mirror: DotCodeType.MirrorType? = null,  
5.     val prioritize: Boolean? = null  
6. )
```

**Ean8Vals**Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Ean8Vals(  
2.     val enabled: Boolean? = null  
3. )
```

**Ean13Vals**Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Ean13Vals(  
2.     val enabled: Boolean? = null  
3. )
```

**Gs1DataBar14Vals**Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Gs1DataBar14Vals(  
2.     val enabled: Boolean? = null  
3. )
```

**Gs1DataBarExpandedVals**Supported Scanners : *SE4107, SE5500*

```
1. data class Gs1DataBarExpandedVals(  
2.     val enabled: Boolean? = null  
3. )
```

### Gs1DataBarLimitedVals

Supported Scanners : *SE4107, SE5500*

```
1. data class Gs1DataBarLimitedVals(  
2.     val enabled: Boolean? = null,  
3.     val securityLevel: Gs1DataBarLimitedType.SecurityType? = null  
4. )
```

### Gs1128Vals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Gs1128Vals(  
2.     val enabled: Boolean? = null  
3. )
```

### HanXinVals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class HanXinVals(  
2.     val enabled: Boolean? = null,  
3.     val inverse: HanXinType.InverseType? = null  
4. )
```

### Interleaved2Of5Vals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Interleaved2Of5Vals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null,  
5.     val checkDigit: Interleaved2Of5Type.CheckDigitType? = null,  
6.     val reportCheckDigit: Boolean? = null, // true = TRANSMIT  
7.     val securityLevel: Interleaved2Of5Type.SecurityType? = null, //E4770 is not supported  
8.     val convertItf14ToEan13: Boolean? = null, //E4770 is not supported  
9.     val reducedQuietZone: Boolean? = null //E4770 is not supported  
10. )
```

### Isbt128Vals

Supported Scanners : *SE4107, SE5500*

```
1. data class Isbt128Vals(  
2.     val enabled: Boolean? = null  
3. )
```

### JapanesePostalVals

Supported Scanners : *SE4107, SE5500*

```
1. data class JapanesePostalVals(  
2.     val enabled: Boolean? = null  
3. )
```

### Korean3Of5Vals

Supported Scanners : *SE4107, SE5500*

```
1. data class Korean3Of5Vals(  
2.     val enabled: Boolean? = null  
3. )
```

### Matrix2Of5Vals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class Matrix2Of5Vals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null,  
5.     val redundancy: Boolean? = null, //E4770 is not supported  
6.     val reportCheckDigit: Boolean? = null, // true = TRANSMIT  
7.     val verifyCheckDigit: Boolean? = null // true = ENABLE  
8. )
```

### MaxiCode

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class MaxiCodeVals(  
2.     val enabled: Boolean? = null  
3. )
```

### MicroPdf417Vals

Supported Scanners : *SE4107, SE5500*

```
1. data class MicroPdf417Vals(  
2.     val enabled: Boolean? = null  
3. )
```

### MicroQrCodeVals

Supported Scanners : *SE4107, SE5500*

```
1. data class MicroQrCodeVals(  
2.     val enabled: Boolean? = null  
3. )
```

## MsiVals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class MsiVals(  
2.     val enabled: Boolean? = null,  
3.     val length1: Int? = null,  
4.     val length2: Int? = null,  
5.     val checkDigit: MsiType.CheckDigitType? = null,  
6.     val checkDigitScheme: MsiType.CheckDigitSchemeType? = null,  
7.     val reportCheckDigit: Boolean? = null           // true = TRANSMIT  
8. )
```

## NetherlandKixVals

Supported Scanners : *SE4107, SE5500*

```
1. data class NetherlandsKixVals(  
2.     val enabled: Boolean? = null  
3. )
```

## Pdf417Vals

Supported Scanners : *SE4107, SE5500*

```
1. data class Pdf417Vals(  
2.     val enabled: Boolean? = null  
3. )
```

## QrCodeVals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class QrCodeVals(  
2.     val enabled: Boolean? = null  
3. )
```

## UkPostalVals

Supported Scanners : *SE4107, SE5500*

```
1. data class UkPostalVals(  
2.     val enabled: Boolean? = null,  
3.     val reportCheckDigit: Boolean? = null // true = TRANSMIT  
4. )
```

## UpcAVals

Supported Scanners : *SE4107, SE5500, E4770*

```
1. data class UpcAVals(  
2.     val enabled: Boolean? = null,  
3.     val reportCheckDigit: Boolean? = null, // true = TRANSMIT  
4.     val preamble: UpcAType.PreambleType? = null,  
5.     val upcA2BitsSupplementals: Boolean? = null,
```

```

6.     val upcA5BitsSupplementals: Boolean? = null
7. )

```

## UpcE1Vals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class UpcE1Vals(
2.     val enabled: Boolean? = null,
3.     val convertToUpcA: Boolean? = null, // true = CONVERT //E4770 is not supported
4.     val preamble: UpcE1Type.PreambleType? = null, //E4770 is not supported
5.     val reportCheckDigit: Boolean? = null // true = TRANSMIT //E4770 is not supported
6. )

```

## UPpcEanVals

Supported Scanners : *SE4107, SE5500, E4770*

```

1. data class UpcEanVals(
2.     val reportEan8CheckDigit: Boolean? = null, // true = TRANSMIT
3.     val reportEan13CheckDigit: Boolean? = null, // true = TRANSMIT
4.
5.     val supplementalMode: UpcEanType.SupplementalModeType? = null, //E4770 is not supported
6.     val supplementalAimIdFormat: UpcEanType.SupplementalAimIdFormatType? = null, //E4770 is
not supported
7.     val reducedQuietZone: Boolean? = null, //E4770 is not supported
8.     val bookland: UpcEanType.BooklandType? = null, //E4770 is not supported
9.     val uccCouponExtend: Boolean? = null, //E4770 is not supported
10.    val couponReport: UpcEanType.CouponReportType? = null, //E4770 is not supported
11.    val issnEan: Boolean? = null, //E4770 is not supported
12.    val translateUpcAToEan13: Boolean? = null, //E4770 is not supported
13.    val supplementalRedundancy: Int? = null, //E4770 is not supported
14.    val supplemental2: Boolean? = null, //E4770 is not supported
15.    val supplemental5: Boolean? = null, //E4770 is not supported
16.
17.    val ean8ReadSupplements: Boolean? = null, //SE4107, SE5500 is not supported
18.    val ean13ReadSupplements: Boolean? = null, // //SE4107, SE5500 is not supported
19.    val ean8Supplemental2: Boolean? = null, // //SE4107, SE5500 is not supported
20.    val ean13Supplemental2: Boolean? = null, // //SE4107, SE5500 is not supported
21.    val ean8Supplemental5: Boolean? = null, // //SE4107, SE5500 is not supported
22.    val ean13Supplemental5: Boolean? = null // //SE4107, SE5500 is not supported
23. )

```

On the SE4107 and SE5500, the **Supplemental2** feature is split on the E4770 into **ean8Supplemental2** and **ean8Supplemental5**, and the **Supplemental5** feature is split into **ean13Supplemental2** and **ean13Supplemental5**.

Additionally, to use **ean8Supplemental2** and **ean8Supplemental5** on the E4770, you must set **ean8ReadSupplements** to true. Likewise, to use **ean13Supplemental2** and **ean13Supplemental5**, you must set **ean13ReadSupplements** to true.

## UpcEVals

지원하는 Scanner : *SE4107, SE5500, E4770*

```

1. data class UpcEVals(
2.     val enabled: Boolean? = null,

```

```
3.     val convertToUpcA: Boolean? = null,    // true = CONVERT
4.     val preamble: UpcEType.PreambleType? = null,
5.     val reportCheckDigit: Boolean? = null, // true = TRANSMIT
6.     val upcE2BitsSupplementals: Boolean? = null,
7.     val upcE5BitsSupplementals: Boolean? = null
8. )
```

### UpuFicsPostalVals

Supported Scanners : *SE4107, SE5500*

```
1. data class UpuFicsPostalVals(
2.     val enabled: Boolean? = null
3. )
```

### UsPlanetVals

Supported Scanners : *SE4107, SE5500*

```
1. data class UsPlanetVals(
2.     val enabled: Boolean? = null,
3.     val reportCheckDigit: Boolean? = null // true = TRANSMIT
4. )
```

### UsPostnetVals

Supported Scanners : *SE4107, SE5500*

```
1. data class UsPostnetVals(
2.     val enabled: Boolean? = null
3. )
```

### 9.1.4 BasicFormat

```
1. data class BasicFormat(  
2.     val transmitCodeId: BasicFormatType.TransmitCodeIdType? = null,  
3.     val endChar: BasicFormatType.EndCharType? = null,  
4.     val substringFormation: String? = null,  
5.     val removeFnc: Boolean? = null,  
6.     val translateData: String? = null,  
7.     val prefixPostfixAsAsciiHex: Boolean? = null,  
8.     val prefix: String? = null,  
9.     val postfix: String? = null  
10. )
```

### 9.1.5 readerSettings

```
1. data class ReaderSettings(  
2.     val readMode: ReaderType.ReadModeType? = null,  
3.     val laserOnTime: Int? = null,  
4.     val inverse1D: ReaderType.Inverse1DType? = null,  
5.     val quietZoneLevelFor1D: ReaderType.QuietZoneLevelType? = null,  
6.     val poorQualityDecodeEffort: ReaderType.PoorQualityDecodeEffortType? = null,  
7. )
```

### 9.1.6 DevSettings

```
1. data class DevSettings(  
2.     val batteryCallback: Boolean? = null  
3. )
```

# 10. Settings

**Settings** is the SDK entry point for easily creating **SettingCommand** instances for scanner configuration. Per-symbolology options and common reader options are wrapped with a consistent set of methods, allowing you to construct safe commands with a simple call.

## 10.1 AustralianPostal

```
1. object AustralianPostal {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.2 Aztec

```
1. object Aztec {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.3 Chinese2of5

```
1. object Chinese2of5 {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.4 Codabar

```
1. object Codabar {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic  
6.     fun setLength1(length: Int): SettingCommand  
7.  
8.     @JvmStatic  
9.     fun setLength2(length: Int): SettingCommand  
10.  
11.    @JvmStatic //E4770 is not supported  
12.    fun setCLSIEditing(enable: Boolean): SettingCommand  
13.  
14.    @JvmStatic  
15.    fun setNotisEditing(enable: Boolean): SettingCommand  
16. }
```



```
17.     @JvmStatic //E4770 is not supported
18.     fun setSecurityLevel(value: CodabarType.SecurityType): SettingCommand
19. }
```

### 10.4.1 CodabarType

```
1. object CodabarType {
2.     enum class SecurityType : TypeValue {
3.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
4.     }
5. }
```

## 10.5 Code11

```
1. object Code11 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setLength1(length: Int): SettingCommand
7.
8.     @JvmStatic
9.     fun setLength2(length: Int): SettingCommand
10.
11.    @JvmStatic
12.    fun setReportCheckDigit(enable: Boolean): SettingCommand
13.
14.    @JvmStatic
15.    fun setVerifyCheckDigit(value: Code11Type.VerifyCheckDigitType): SettingCommand
16. }
```

### 10.5.1 Code11Type

```
1. object Code11Type {
2.     enum class VerifyCheckDigitType : TypeValue {
3.         DISABLE,
4.         ONE_CHECK_DIGIT,
5.         TWO_CHECK_DIGITS
6.     }
7. }
```

## 10.6 Code39

```
1. object Code39 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic //E4770 is not supported
6.     fun setTriopticCode39(enable: Boolean): SettingCommand
7.
8.     @JvmStatic
```

```

9.     fun setLength1(length: Int): SettingCommand
10.
11.     @JvmStatic
12.     fun setLength2(length: Int): SettingCommand
13.
14.     @JvmStatic //E4770 is not supported
15.     fun setReducedQuietZone(enable: Boolean): SettingCommand
16.
17.     @JvmStatic
18.     fun setConvertToCode32(enable: Boolean): SettingCommand
19.
20.     @JvmStatic
21.     fun setFullAscii(enable: Boolean): SettingCommand
22.
23.     @JvmStatic
24.     fun setReportCheckDigit(enable: Boolean): SettingCommand
25.
26.     @JvmStatic
27.     fun setReportCode32Prefix(enable: Boolean): SettingCommand
28.
29.     @JvmStatic //E4770 is not supported
30.     fun setSecurityLevel(value: Code39Type.SecurityType): SettingCommand
31.
32.     @JvmStatic
33.     fun setVerifyCheckDigit(enable: Boolean): SettingCommand
34. }

```

### 10.6.1 Code39Type

```

1. object Code39Type {
2.     enum class SecurityType : TypeValue {
3.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
4.     }
5. }

```

## 10.7 Code93

```

1. object Code93 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setLength1(length: Int): SettingCommand
7.
8.     @JvmStatic
9.     fun setLength2(length: Int): SettingCommand
10. }

```

## 10.8 Code128

```

1. object Code128 {
2.     @JvmStatic

```

```

3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setLength1(length: Int): SettingCommand
7.
8.     @JvmStatic
9.     fun setLength2(length: Int): SettingCommand
10.
11.    @JvmStatic //E4770 is not supported
12.    fun setReducedQuietZone(enable: Boolean): SettingCommand
13.
14.    @JvmStatic //E4770 is not supported
15.    fun setIgnoreFnc4(enable: Boolean): SettingCommand
16.
17.    @JvmStatic //E4770 is not supported
18.    fun setCheckIsbtTable(enable: Boolean): SettingCommand
19.
20.    @JvmStatic //E4770 is not supported
21.    fun setIsbt128ConcatMode(value: Code128Type.ISBT128ConcatModeType): SettingCommand
22.
23.    @JvmStatic //E4770 is not supported
24.    fun setSecurityLevel(value: Code128Type.SecurityType): SettingCommand
25.
26.    @JvmStatic //E4770 is not supported
27.    fun setEmulationMode(enable: Boolean): SettingCommand
28. }

```

### 10.8.1 Code128Type

```

1. object Code128Type {
2.     enum class SecurityType : TypeValue {
3.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
4.     }
5.
6.     enum class ISBT128ConcatModeType : TypeValue {
7.         ENABLE, DISABLE, AUTO
8.     }
9. }

```

## 10.9 Composite

```

1. object Composite {
2.     @JvmStatic //SE4107, SE5500 is not supported
3.     fun setEnable(enable: Boolean): SettingCommand //SE4107, SE5500 is not supported
4.
5.     @JvmStatic //E4770 is not supported
6.     fun setABEnable(enable: Boolean): SettingCommand
7.
8.     @JvmStatic //E4770 is not supported
9.     fun setCEnable(value: Boolean): SettingCommand
10.
11.    @JvmStatic //E4770 is not supported
12.    fun setTlc39Enable(enable: Boolean): SettingCommand
13.

```

```

14.     @JvmStatic //E4770 is not supported
15.     fun setUpcCompositeMode(value: CompositeType.UPCCompositeModeType): SettingCommand
16. }

```

- **setEnabled(enable: Boolean)** applies both **setABEnable(enable)** and **setCEnable(enable)**. For the E4770 scanner, **setEnabled(true)** enables both AB and C, and **setEnabled(false)** disables both.

### 10.9.1 CompositeType

```

1. object CompositeType {
2.     enum class UPCCompositeModeType : TypeValue {
3.         NEVER_LINKED, ALWAYS_LINKED, AUTO_DISCRIMINATE
4.     }
5. }

```

## 10.10 DataMatrix

```

1. object DataMatrix {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setInverse(value: DataMatrixType.InverseType): SettingCommand
7.
8.     @JvmStatic //E4770 is not supported
9.     fun setDecodeMirrorImages(value: DataMatrixType.DecodeMirrorImagesType): SettingCommand
10.
11.     @JvmStatic //E4770 is not supported
12.     fun setGs1DataMatrix(enable: Boolean): SettingCommand
13. }

```

### 10.10.1 DataMatrixType

```

1. object DataMatrixType {
2.     enum class InverseType : TypeValue {
3.         REGULAR_ONLY, INVERSE_ONLY, AUTO
4.     }
5.
6.     enum class DecodeMirrorImagesType : TypeValue {
7.         NEVER, ALWAYS, AUTO
8.     }
9. }

```

## 10.11 Discrete2Of5

```

1. object Discrete2Of5 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setLength1(length: Int): SettingCommand

```

```
7.  
8.     @JvmStatic  
9.     fun setLength2(length: Int): SettingCommand  
10. }
```

## 10.12 DotCode

```
1. object DotCode {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic //E4770 is not supported  
6.     fun setInverse(value: DotCodeType.InverseType): SettingCommand  
7.  
8.     @JvmStatic //E4770 is not supported  
9.     fun setMirror(value: DotCodeType.MirrorType): SettingCommand  
10.  
11.    @JvmStatic //E4770 is not supported  
12.    fun setPrioritize(enable: Boolean): SettingCommand  
13. }
```

### 10.12.1 DotCodeType

```
1. object DotCodeType {  
2.     enum class InverseType : TypeValue { ENABLE, DISABLE, AUTODETECT }  
3.     enum class MirrorType : TypeValue { REGULAR, INVERSE_ONLY, AUTODETECT }  
4. }
```

## 10.13 EAN8

```
1. object EAN8 {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.14 EAN13

```
1. object EAN13 {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.15 Gs1DataBar14

```
1. object Gs1DataBar14 {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.16 Gs1DataBarExpanded

```
1. object Gs1DataBarExpanded {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.17 Gs1DataBarLimited

```
1. object Gs1DataBarLimited {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic //E4770 is not supported  
6.     fun setLimitedSecurityLevel(value: Gs1DataBarLimitedType.SecurityType): SettingCommand  
7. }
```

### 10.17.1 Gs1DataBarLimitedType

```
1. object Gs1DataBarLimitedType {  
2.     enum class SecurityType : TypeValue {  
3.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3  
4.     }  
5. }
```

## 10.18 Gs1128

```
1. object Gs1128 {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.19 HanXin

```
1. object HanXin {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

```

5.     @JvmStatic
6.     fun setInverse(value: HanXinType.InverseType): SettingCommand
7. }

```

## 10.20 Interleaved2Of5

```

1. object Interleaved2Of5 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setLength1(length: Int): SettingCommand
7.
8.     @JvmStatic
9.     fun setLength2(length: Int): SettingCommand
10.
11.    @JvmStatic
12.    fun setCheckDigit(value: Interleaved2Of5Type.CheckDigitType): SettingCommand
13.
14.    @JvmStatic
15.    fun setReportCheckDigit(enable: Boolean): SettingCommand
16.
17.    @JvmStatic //E4770 is not supported
18.    fun setSecurityLevel(value: Interleaved2Of5Type.SecurityType): SettingCommand
19.
20.    @JvmStatic //E4770 is not supported
21.    fun setConvertItf14ToEan13(enable: Boolean): SettingCommand
22.
23.    @JvmStatic //E4770 is not supported
24.    fun setReducedQuietZone(enable: Boolean): SettingCommand
25. }

```

### 10.20.1 Interleaved2Of5Type

```

1. object Interleaved2Of5Type {
2.     enum class CheckDigitType : TypeValue {
3.         DISABLE,
4.         ENABLE,
5.         USS_CHECK_DIGIT, //E4770 is not supported
6.         OPCC_CHECK_DIGIT //E4770 is not supported
7.     }
8.
9.     enum class SecurityType : TypeValue {
10.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
11.     }
12. }

```

## 10.21 ISBT128

```

1. object ISBT128 {
2.     @JvmStatic //E4770 is not supported
3.     fun setEnable(enable: Boolean): SettingCommand

```

```
4. }
```

## 10.22 JapanesePostal

```
1. object JapanesePostal {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.23 Korean3of5

```
1. object Korean3of5 {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.24 Matrix2of5

```
1. object Matrix2of5 {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic  
6.     fun setLength1(length: Int): SettingCommand  
7.  
8.     @JvmStatic  
9.     fun setLength2(length: Int): SettingCommand  
10.  
11.    @JvmStatic //E4770 is not supported  
12.    fun setRedundancy(enable: Boolean): SettingCommand  
13.  
14.    @JvmStatic  
15.    fun setReportCheckDigit(enable: Boolean): SettingCommand  
16.  
17.    @JvmStatic  
18.    fun setVerifyCheckDigit(enable: Boolean): SettingCommand  
19. }
```

## 10.25 MaxiCode

```
1. object MaxiCode {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```



## 10.26 MicroPdf417

```
1. object MicroPdf417 {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.27 MicroQrCode

```
1. object MicroQrCode {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.28 MSI

```
1. object MSI {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic  
6.     fun setLength1(length: Int): SettingCommand  
7.  
8.     @JvmStatic  
9.     fun setLength2(length: Int): SettingCommand  
10.  
11.    @JvmStatic  
12.    fun setCheckDigit(value: MsiType.CheckDigitType): SettingCommand  
13.  
14.    @JvmStatic  
15.    fun setCheckDigitScheme(value: MsiType.CheckDigitSchemeType): SettingCommand  
16.  
17.    @JvmStatic  
18.    fun setReportCheckDigit(enable: Boolean): SettingCommand  
19. }
```

### 10.28.1 MsiType

```
1. object MsiType {  
2.     enum class CheckDigitType : TypeValue {  
3.         ONE_CHECK_DIGIT, TWO_CHECK_DIGITS  
4.     }  
5.  
6.     enum class CheckDigitSchemeType : TypeValue {  
7.         MOD_10_10, MOD_10_11  
8.     }  
9. }
```

## 10.29 NetherlandsKix

```
1. object NetherlandsKix {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.30 Pdf417

```
1. object Pdf417 {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.31 QrCode

```
1. object QrCode {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.32 UKPostal

```
1. object UKPostal {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic //E4770 is not supported  
6.     fun setReportCheckDigit(enable: Boolean): SettingCommand  
7. }
```

## 10.33 UPCA

```
1. object UPCA {  
2.     @JvmStatic  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic  
6.     fun setReportCheckDigit(enable: Boolean): SettingCommand  
7.  
8.     @JvmStatic  
9.     fun setPreamble(value: UpcAType.PreambleType): SettingCommand  
10.  
11.     @JvmStatic
```

```

12.     fun setSupplemental2Bit(enable: Boolean): SettingCommand
13.
14.     @JvmStatic
15.     fun setSupplemental5Bit(enable: Boolean): SettingCommand
16. }

```

### 10.33.1 UpcAType

```

1. object UpcAType {
2.     enum class PreambleType : TypeValue {
3.         NONE, SYS_CHAR, COUNTRY_SYS_CHAR
4.     }
5. }

```

## 10.34 UPCE1

```

1. object UPCE1 {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic //E4770 is not supported
6.     fun setConvertToUpcA(enable: Boolean): SettingCommand
7.
8.     @JvmStatic //E4770 is not supported
9.     fun setPreamble(value: UpcE1Type.PreambleType): SettingCommand
10.
11.    @JvmStatic //E4770 is not supported
12.    fun setReportCheckDigit(enable: Boolean): SettingCommand
13. }

```

### 10.34.1 UpcE1Type

```

1. object UpcE1Type {
2.     enum class PreambleType : TypeValue {
3.         NONE, SYS_CHAR, COUNTRY_SYS_CHAR
4.     }
5. }

```

## 10.35 UPCEan

```

1. object UPCEan {
2.     @JvmStatic
3.     fun setReportEan8CheckDigit(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setReportEan13CheckDigit(enable: Boolean): SettingCommand
7.
8.     @JvmStatic //E4770 is not supported
9.     fun setSupplementalMode(value: UpcEanType.SupplementalModeType): SettingCommand
10.

```

```

11.    @JvmStatic //E4770 is not supported
12.    fun setSupplementalAimIdFormat(value: UpcEanType.SupplementalAimIdFormatType):
    SettingCommand
13.
14.    @JvmStatic //E4770 is not supported
15.    fun setReducedQuietZone(enable: Boolean): SettingCommand
16.
17.    @JvmStatic //E4770 is not supported
18.    fun setBookland(value: UpcEanType.BooklandType): SettingCommand
19.
20.    @JvmStatic //E4770 is not supported
21.    fun setUccCouponExtend(enable: Boolean): SettingCommand
22.
23.    @JvmStatic //E4770 is not supported
24.    fun setCouponReport(value: UpcEanType.CouponReportType): SettingCommand
25.
26.    @JvmStatic //E4770 is not supported
27.    fun setIssnEan(enable: Boolean): SettingCommand
28.
29.    @JvmStatic //E4770 is not supported
30.    fun setTranslateUpcAToEan13(enable: Boolean): SettingCommand
31.
32.    @JvmStatic //E4770 is not supported
33.    fun setSupplementalRedundancy(value: Int): SettingCommand
34.
35.    @JvmStatic //E4770 is not supported
36.    fun setEanSupplemental2(enable: Boolean): SettingCommand
37.
38.    @JvmStatic //E4770 is not supported
39.    fun setEanSupplemental5(enable: Boolean): SettingCommand
40.
41.    @JvmStatic //SE4107, SE5500 is not supported
42.    fun setEan8ReadSupplementals(enable: Boolean): SettingCommand
43.
44.    @JvmStatic //SE4107, SE5500 is not supported
45.    fun setEan13ReadSupplementals(enable: Boolean): SettingCommand
46.
47.    @JvmStatic //SE4107, SE5500 is not supported
48.    fun setEan8Supplemental2(enable: Boolean): SettingCommand
49.
50.    @JvmStatic //SE4107, SE5500 is not supported
51.    fun setEan13Supplemental2(enable: Boolean): SettingCommand
52.
53.    @JvmStatic //SE4107, SE5500 is not supported
54.    fun setEan8Supplemental5(enable: Boolean): SettingCommand
55.
56.    @JvmStatic //SE4107, SE5500 is not supported
57.    fun setEan13Supplemental5(enable: Boolean): SettingCommand
58. }

```

- **setEan8Supplemental2(enable)** and **setEan8Supplemental5(enable)** work only if **setEan8ReadSupplementals(true)** is called beforehand.
- **setEan13Supplemental2(enable)** and **setEan13Supplemental5(enable)** work only if **setEan13ReadSupplementals(true)** is called beforehand.

### 10.35.1 UpcEanType

```

1. object UpcEanType {
2.     enum class SupplementalModeType : TypeValue {
3.         IGNORE_SUPPLEMENTALS,
4.         DECODE_WITH_SUPPLEMENTALS,
5.         AUTODISCRIMINATE_SUPPLEMENTALS,
6.         SMART_SUPPLEMENTAL_MODE,
7.         ENABLE_378_379,
8.         ENABLE_978_979,
9.         ENABLE_414_419_434_439,
10.        ENABLE_977,
11.        ENABLE_491,
12.        USER_PROGRAMMABLE_TYPE1,
13.        USER_PROGRAMMABLE_TYPE1_2,
14.        SMART_PLUS_USER_PROGRAMMABLE1,
15.        SMART_PLUS_USER_PROGRAMMABLE1_2
16.    }
17.
18.    enum class SupplementalAimIdFormatType : TypeValue {
19.        SEPARATE, COMBINED, SEPARATE_TRANSMISSION
20.    }
21.
22.    enum class CouponReportType : TypeValue {
23.        OLD_FORMAT, NEW_FORMAT, AUTODISCRIMINATE
24.    }
25.
26.    enum class BooklandType : TypeValue {
27.        ISBN10, ISBN13
28.    }
29. }

```

### 10.36 UPCE

```

1. object UPCE {
2.     @JvmStatic
3.     fun setEnable(enable: Boolean): SettingCommand
4.
5.     @JvmStatic
6.     fun setConvertToUpcA(enable: Boolean): SettingCommand
7.
8.     @JvmStatic
9.     fun setPreamble(value: UpcEType.PreambleType): SettingCommand
10.
11.    @JvmStatic
12.    fun setReportCheckDigit(enable: Boolean): SettingCommand
13.
14.    @JvmStatic
15.    fun setSupplemental2Bit(enable: Boolean): SettingCommand
16.
17.    @JvmStatic
18.    fun setSupplemental5Bit(enable: Boolean): SettingCommand
19. }

```

### 10.36.1 UpcEType

```
1. object UpcEType {  
2.     enum class PreambleType : TypeValue {  
3.         NONE, SYS_CHAR, COUNTRY_SYS_CHAR  
4.     }  
5. }
```

## 10.37 UpuFicsPostal

```
1. object UpuFicsPostal {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.38 USPlanet

```
1. object USPlanet {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4.  
5.     @JvmStatic //E4770 is not supported  
6.     fun setReportCheckDigit(enable: Boolean): SettingCommand  
7. }
```

## 10.39 USPostnet

```
1. object USPostnet {  
2.     @JvmStatic //E4770 is not supported  
3.     fun setEnable(enable: Boolean): SettingCommand  
4. }
```

## 10.40 General

```
1. object General {  
2.     @JvmStatic  
3.     fun findMe(): SettingCommand  
4.  
5.     @JvmStatic  
6.     fun setAimer(enable: Boolean): SettingCommand  
7.  
8.     @JvmStatic  
9.     fun setIllumination(enable: Boolean): SettingCommand  
10.
```

```

11.     @JvmStatic
12.     fun setSound(type: SoundType): SettingCommand
13.
14.     @JvmStatic
15.     fun setVibrate(enable: Boolean): SettingCommand
16.
17.     @JvmStatic
18.     fun setLedEnable(enable: Boolean): SettingCommand
19.
20.     @JvmStatic
21.     fun setButtonEnable(enable: Boolean): SettingCommand
22.
23.     @JvmStatic
24.     fun setWithCodeType(enable: Boolean): SettingCommand
25. }

```

### 10.40.1 SoundType

```

1. enum class SoundType : TypeValue {
2.     ON, OFF, MUTE_ON_FAILED_SCAN
3. }

```

## 10.41 ReaderParams

```

object ReaderParams {
    @JvmStatic
    fun setReadMode(value: ReaderType.ReadModeType): SettingCommand

    /** value is in deciseconds (seconds × 10). e.g., 1s -> 10, 1.5s -> 15, 10s -> 100. */
    @JvmStatic
    fun setLaserOnTime(value: Int): SettingCommand

    @JvmStatic
    fun setInverse1D(value: ReaderType.Inverse1DType): SettingCommand

    @JvmStatic
    fun setQuietZoneLevelFor1D(value: ReaderType.QuietZoneLevelType): SettingCommand

    @JvmStatic
    fun setPoorQualityDecodeEffort(value: ReaderType.PoorQualityDecodeEffortType):
        SettingCommand
}

```

### 10.41.1 ReaderType

```

1. object ReaderType {
2.     enum class Inverse1DType : TypeValue {
3.         REGULAR_ONLY, INVERSE_ONLY, INVERSE_AUTODETECT
4.     }
5.
6.     enum class QuietZoneLevelType : TypeValue {
7.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
8.     }
9. }

```

```
10.     enum class PoorQualityDecodeEffortType : TypeValue {
11.         LEVEL_0, LEVEL_1, LEVEL_2, LEVEL_3
12.     }
13.
14.     enum class ReadModeType : TypeValue {
15.         ASYNC, SYNC
16.     }
17. }
```

## 10.42 BasicDataFormat

```
1. object BasicDataFormat {
2.     @JvmStatic
3.     fun setTransmitCodeID(value: BasicFormatType.TransmitCodeIdType): SettingCommand
4.
5.     @JvmStatic
6.     fun setEndChar(value: BasicFormatType.EndCharType): SettingCommand
7.
8.     @JvmStatic
9.     fun setSubString(value: String): SettingCommand
10.
11.    @JvmStatic
12.    fun setRemoveFnc(enable: Boolean): SettingCommand
13.
14.    @JvmStatic
15.    fun setTranslateData(value: String): SettingCommand
16.
17.    @JvmStatic
18.    fun setPrefixPostfixAsAsciiHex(enable: Boolean): SettingCommand
19.
20.    @JvmStatic
21.    fun setPrefix(value: String): SettingCommand
22.
23.    @JvmStatic
24.    fun setPostfix(value: String): SettingCommand
25. }
```

### 10.42.1 BasicFormatType

```
1. object BasicFormatType {
2.     enum class TransmitCodeIdType : TypeValue {
3.         NONE, AIM, SYMBOL
4.     }
5.
6.     enum class EndCharType : TypeValue {
7.         ENTER, TAB, NONE
8.     }
9. }
```



### 10.42.2 String Value Format

All string values must follow the format below. Be sure to include special characters.

#### - *setSubstring(String)*

The scanner returns data truncated according to the configured indices.

**Input format:** start index,end index.

ex) 3,5

#### - *setTranslateData(String)*

Maps the output bytes from the scanner by converting original bytes to replacement bytes.

**Input format:** [original value,replacement value];[original value,replacement value]... up to 8 pairs.

ex) 5B,28;5D,29

#### - *setPrefix(String)*

The configured bytes are added as a prefix to the scanner output.

**Input format:** up to 16 characters (16 bytes).

Ex) abcdef

#### - *setPostfix(String)*

The configured bytes are appended as a suffix to the scanner output.

**Input format:** up to 16 characters (16 bytes).

Ex) abcdef

## 10.43 Dev

```
1. object Dev {  
2.     @JvmStatic  
3.     fun setBatteryCallback(enable: Boolean): SettingCommand  
4. }
```

# 11. M3Utils

These functions are useful when developing applications with the WR15 SDK.

## 1. toUtf8String

```
1. /* M3Utils */
2.
3. @JvmOverloads
4. @JvmStatic
5. fun toUtf8String(bytes: ByteArray, charset: Charset = Charsets.UTF_8): String
```

Decodes a byte array using the specified charset and returns a String. The default is UTF-8.

## 2. isDecimalPair

```
1. /* M3Utils */
2.
3. @JvmStatic
4. fun isDecimalPair(input: String): Boolean
```

Validates whether the input is a string in the “**Int,Int**” format.

Use this for parameter validation when calling **Settings.BasicDataFormat.setSubString(String)**.

## 3. sHexPairsSequenceAndMaxLength8

```
1. /* M3Utils */
2.
3. @JvmStatic
4. fun isHexPairsSequenceAndMaxLength8(value: String): Boolean
```

Validates whether the input is a string in the “**hh, hh; hh, hh**” format and contains at most 8 pairs separated by semicolons.

Use this for parameter validation when calling **Setting.BasicDataFormat.setTranslateData(String)**.

## 4. generateQrBitmap(DeviceState, Int)

```
1. /* M3Utils */
2.
3. @JvmOverloads
4. @JvmStatic
5. fun generateQrBitmap(deviceState: DeviceState, size: Int = 512): Bitmap?
```

Generate a WR15 configuration QR code using **DeviceState**.

- deviceState: DeviceState: Object to encode as a QR code.
- size: Int: Size of the QR code (default: 512).

## 12. ERROR CODE

The SDK provides a variety of error codes that correspond to different failure cases.

### 12-1 TransportErrorCatalog

```
1. enum class TransportErrorCatalog(val code: Int, val msg: String) {  
2.     INVALID_COMMAND(1001, "Invalid command"),  
3.     CONNECTION_FAILED(1002, "Connection failed"),  
4.     UNSUPPORTED_SETTING(1003, "Unsupported setting"),  
5.     SDK_ERROR(1004, "SDK internal error"),  
6.     SETTING_FAILED(1005, "Setting request failed"),  
7.     REQUEST_TIMEOUT(1006, "Request timed out"),  
8.     UNKNOWN_ERROR(1100, "Unknown error occurred"),  
9. }
```

### 12-2 ConnectErrorCatalog

```
1. enum class ConnectErrorCatalog(val code: Int, val msg: String) {  
2.     ALREADY_CONNECTING(2001, "Already connecting to a device."),  
3.     CONNECTION_FAILED(2004, "Connection failed."),  
4.     DEVICE_SETTINGS_LOAD_FAILED(2005, "Failed to load Device Settings"),  
5.     UNKNOWN(2100, "Unknown connection error"),  
6. }
```