Rainier Reyes

Frontend Developer

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CAREER OBJECTIVE

Aspiring **Frontend Developer** and third-year Computer Engineering student passionate about crafting modern, interactive web interfaces. I aim to gain real-world experience through freelance projects while supporting my education. Eager to grow into a **full-stack software engineer**, I continually explore UI/UX design, 3D web experiences, and secure back-end development to build complete and user-centered solutions.

EXPERIENCE

Self-employed, Remote — Freelance Web Developer

June 2025 - PRESENT

Delivering responsive and modern web applications using **Next.js**, **TypeScript**, and **Tailwind CSS**. I specialize in crafting seamless **frontend interfaces** with a strong focus on **UI/UX design** and visual polish. My work also extends to:

- Designing clean and functional UIs with Figma
- Creating interactive 3D web experiences using Three.js and Blender
- Developing secure backend APIs with Flask and Node.js
- Building end-to-end solutions like e-commerce platforms, business websites with email integration, and personal portfolios

Open to freelance projects, collaborations, and long-term opportunities that align with modern web technologies.

EDUCATION

Laguna State Polytechnic University, San Pablo City — *Bachelor of Science in Computer Engineering*

August 2023 - Present

A state university in the Philippines known for its strong engineering and technology programs. Currently pursuing a degree in Computer Engineering with a focus on software development, systems design, and web technologies.

Our Lady of Sorrows Academy, Dolores, Quezon — Highschool

2017 - 2022

A private Catholic institution providing quality secondary education rooted in academic excellence, discipline, and values formation.

SKILLS

Python

Typescript

Javascript

Next.js

React.js

Flask

Socket.io

TailwindCSS

Three.js

Prisma

SQLAlchemy

Email.is

MySQL

SQLite

Firebase Blender

Sketchup

Figma

CERTIFICATIONS

React 18 for Beginners

Code with Mosh — Issued: May 27, 2025

Certificate ID: cert_jqjdq2bp

Mastering Next.js 13 with TypeScript

Code with Mosh — Issued: June

Certificate ID: cert_22p4zjpl

Next.js Projects: Build an Issue Tracker

Code with Mosh — Issued: June

11 2025

Certificate ID: cert_82yg28l1

Dolores Central School, Dolores, Quezon — Elementary

2010 - 2016

A public elementary school offering foundational education with emphasis on basic literacy, mathematics, and civic values in a community-centered environment.

LANGUAGES

English Tagalog

PROJECTS

WhosThatBio — July 12, 2025 - July 15, 2025

- A real-time quiz web app inspired by 'who is that pokemon' built on NextJs and Firebase.
- I explore and learn a lot of firebase using its Firestore database and learn more about real-time event handling.

Metafeast — March 9, 2025 - May 9, 2025

- An immersive 3D restaurant website featuring real-time table booking, ordering, and admin management.
- Integrated PayMongo API for secure GCash payments and payment confirmation flow.

GetLean — February 21, 2025 - February 28, 2025

- A personalized fitness coaching site with workout plans and motivational tips.
- Built using React, TypeScript, and EmailJS; responsive and mobile-friendly.

Issue Tracker — June 7, 2025 - June 11, 2025

- A task/issue management system with advanced filtering, pagination, and dynamic routing.
- Built using Next.js, TailwindCSS, Prisma, MySQL, NextAuth.js, and Zod.

Game Hub — May 20, 2025 - May 28, 2025

 Developed search, filtering, and game previews for a smooth user experience.

Momento (Social Media Clone) — *November, 2024 - January, 2025*

 Built using Flask, Socket.IO, and Vanilla JS for WebSocket-based chat and live updates.

ECare (JavaFX Desktop App) — April, 2024 - May, 2024

- Developed a JavaFX-based application with a clickable human body diagram.
- Users could hover over body parts to receive info on symptoms and related treatments.