Search & Sort Algorithm Results

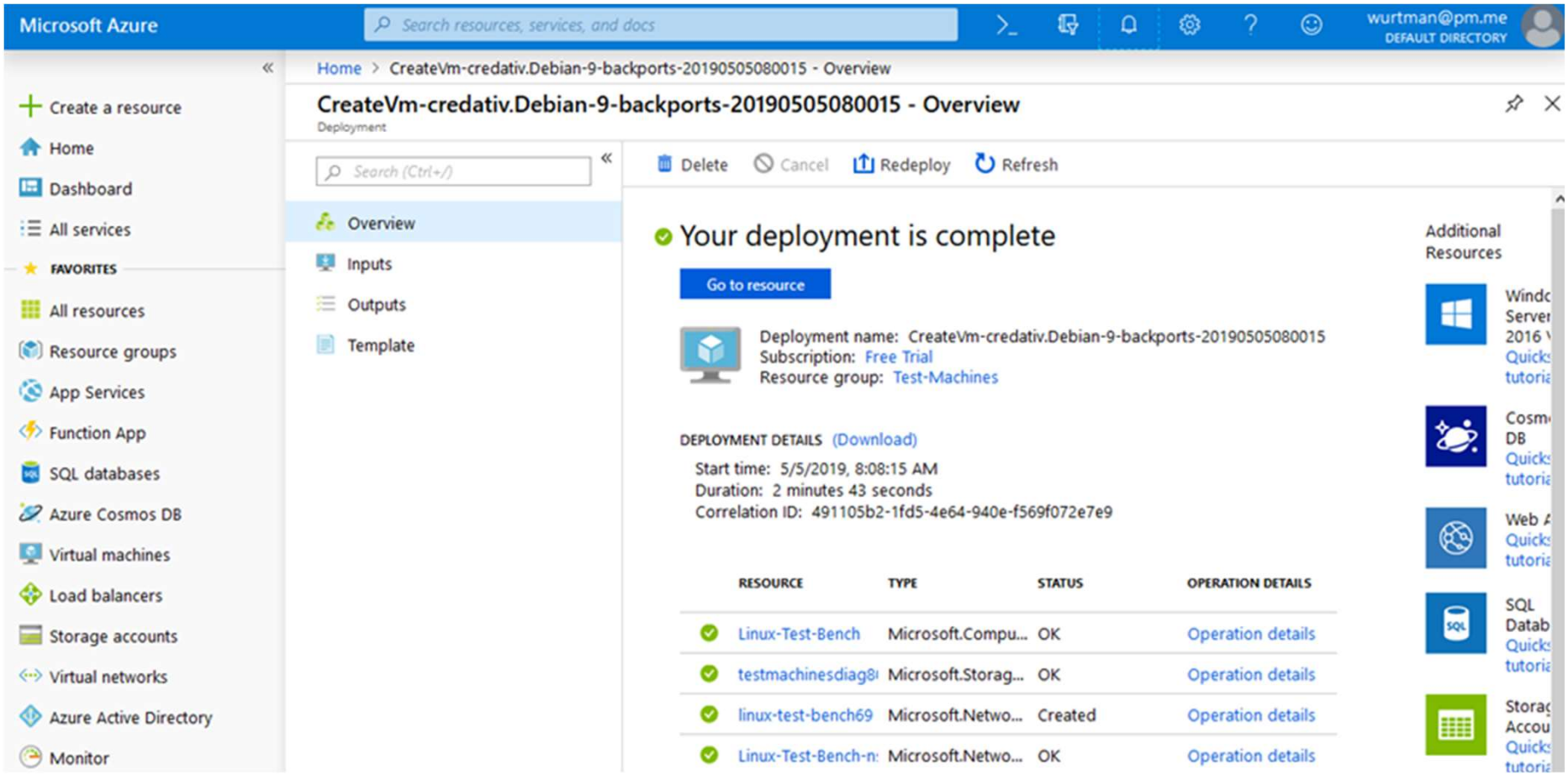
BY: STUART WURTMAN & KYLE SANDRIDGE

Methodology

- We wrote a program to run all the searching and sorting tests.
- The program outputs the results into two csv files: searchResults.csv and sortResults.csv.
- The program can be told to iterate the tests any number of times.
- To run the tests, we started by deploying a compute optimized Linux VM in Azure
- Fetched project files from github, installed g++, compiled program.
- Run program.

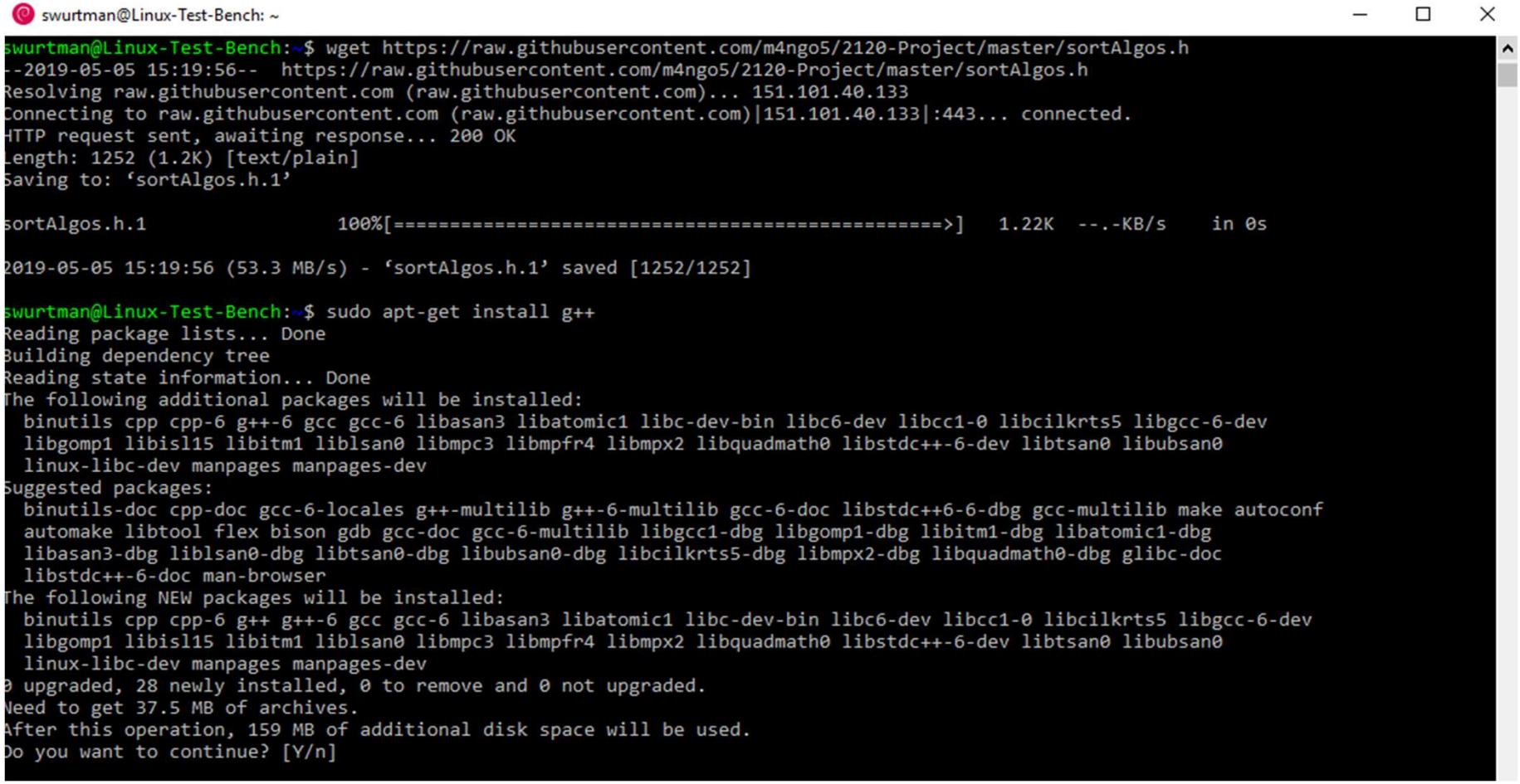
Methodology

- Test bench VM deployed in Azure.



Methodology

- SSH into VM, download repo, install g++, compile, run



Methodology

- Problem: the VM system time resolution is 100 ns

Algorithm	Array Size	Repetition	Elem 1	Elem 1 Time (ns)	Elem 2	Elem 2 Time (ns)	Elem 3	Elem 3 Time (ns)	Avg (ns)
Binary Search	10	1	2	300	5	100	7	100	166.667
Binary Search	10	2	2	100	5	0	7	100	66.6667
Binary Search	10	3	2	0	5	0	7	0	0
Binary Search	10	4	2	0	5	0	7	0	0
Binary Search	10	5	2	100	5	0	7	0	33.3333
Binary Search	100	1	3	100	229	100	523	100	100
Binary Search	100	2	3	100	229	100	523	100	100
Binary Search	100	3	3	0	229	100	523	100	66.6667
Binary Search	100	4	3	100	229	0	523	100	66.6667
Binary Search	100	5	3	100	229	100	523	100	100
Binary Search	1000	1	3	300	3571	0	7907	100	133.333
Binary Search	1000	2	3	100	3571	0	7907	0	33.3333
Binary Search	1000	3	3	100	3571	100	7907	0	66.6667
Binary Search	1000	4	3	100	3571	0	7907	0	33.3333
Binary Search	1000	5	3	100	3571	0	7907	0	33.3333

Revised Methodology

- Solution: Abandon the VM and use Debian on WSL on my laptop

Computer Specs

Razer Blade Stealth 13.3” (2018)

- Intel Core i7-8550OU (4 Core)
- Processor Speed (1.8 GHz)
- 16GB Ram
- Windows 10 Home
- Tests run in Debian on the Windows Subsystem for Linux (WSL)

Algorithms Used

SEARCHING

- Binary Search
- Linear Search
- Interpolation Search

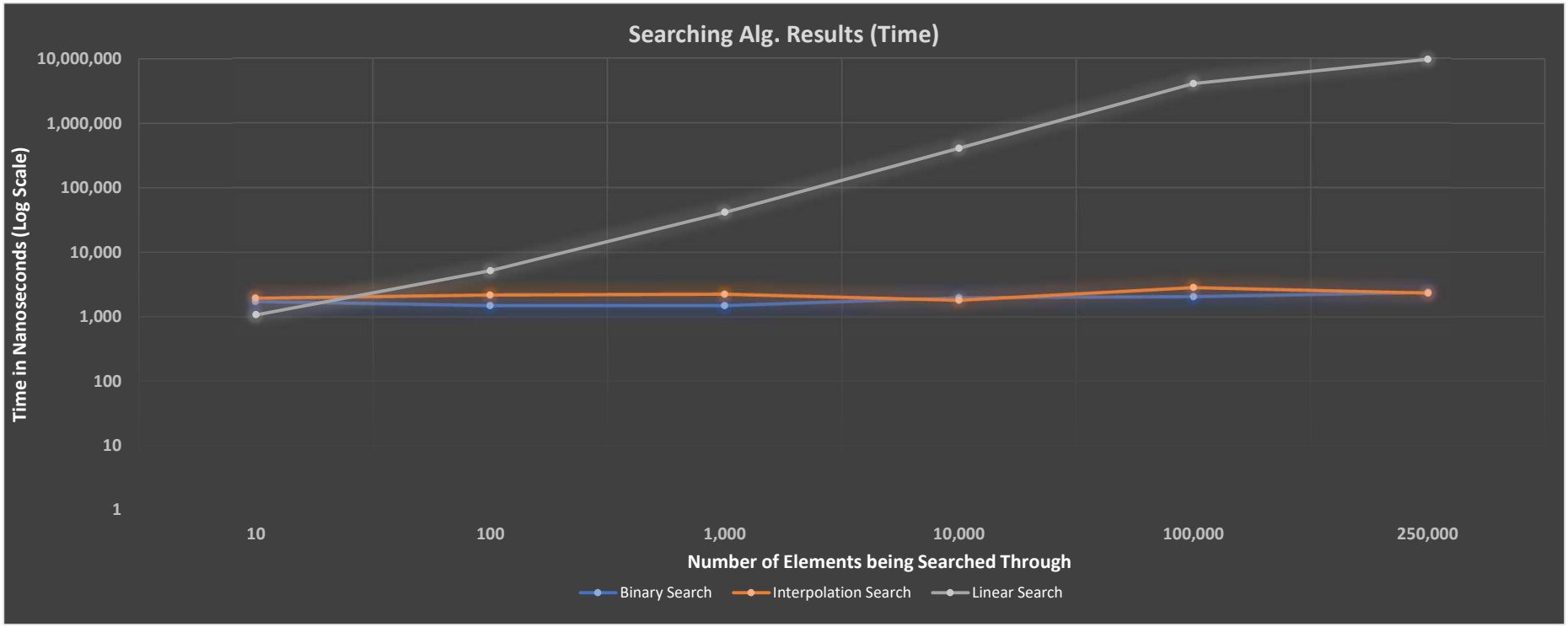
SORTING

- Selection Sort
- Heap Sort
- Quick Sort

Search Algorithm Table

Average of Time (Nanosec.)	Algorithm			
# of Elements	**Binary Search**	**Interpolation Search**	**Linear Search**	**Overall Avg**
10	115	130	71	105
100	100	145	343	196
1,000	100	150	2,755	1,001
10,000	132	121	27,225	9,159
100,000	137	189	273,876	91,401
250,000	159	155	656,168	218,827
Overall Avg	**124**	**148**	**160,073**	**53,448**

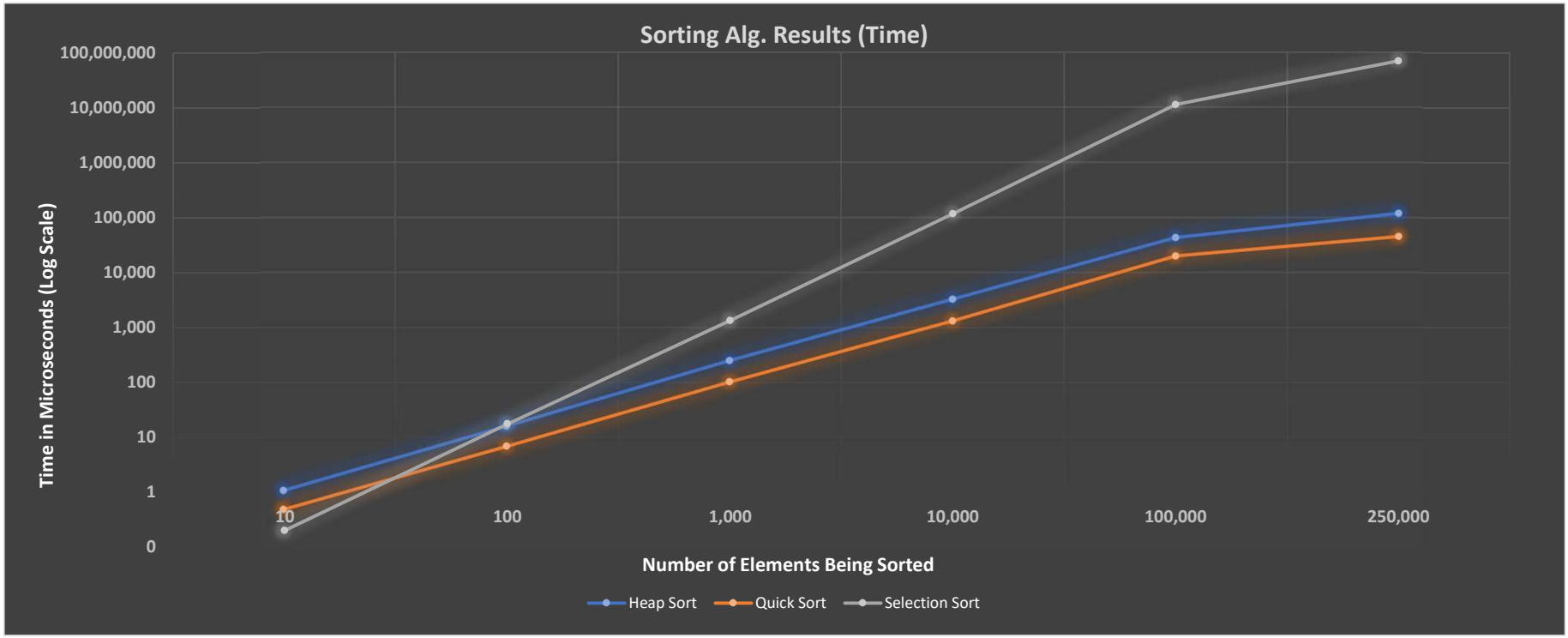
Search Alg. Graph



Sort Algorithm Table

Avg Time (Microsec.)	Algorithm			
# of Elements	**Heap Sort**	**Quick Sort**	**Selection Sort**	**Overall Avg**
10	1	0	0	1
100	16	7	18	14
1,000	249	103	1,344	565
10,000	3,250	1,314	117,860	40,808
100,000	42,768	19,838	11,462,696	3,841,767
250,000	118,077	44,803	71,953,702	24,038,861
Overall Avg	**27,394**	**11,011**	**13,922,603**	**4,653,669**

Sort Algorithm Graph



Something Interesting

- 25 % CPU = 1 of 4 cores at 100%
- First spike is search algos, second is sort algos