# Categorical Semantics for STLC

### maple

### 2022 年 4 月 7 日

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#### First Try

#### Category of Baby Type Theory

**Definition 1.1.** A baby type system with only atomic types and where typing context are singletons.

**Definition 1.2.** A interpretion of baby type system is category  $C_{bT}$  such that objects are interpretions of types and morphism are interpretions of term-in-context(sequent).

- *objects*:  $[\![A]\!]$  where A is atomic type;
- $\bullet \ \ \textit{morphism} \colon \llbracket \, \Gamma \vdash E : A \, \rrbracket : \llbracket \, \Gamma \, \rrbracket \to \llbracket \, A \, \rrbracket, \, \text{abbreviated to} \, \llbracket \, E \, \rrbracket : \llbracket \, \Gamma \, \rrbracket \to \llbracket \, \Gamma \, \rrbracket;$
- identity:  $[\![\,x:A\vdash x:A\,]\!]=1_{[\![\,A\,]\!]}:[\![\,A\,]\!]\to [\![\,A\,]\!],$  it corresponds to

$$\overline{x:A \vdash x:A}$$
 Var

 $\bullet \ \ \textit{composition} \colon [\![E_2[y \to E_1]]\!] = [\![E_2]\!] \circ [\![E_1]\!] \colon [\![A]\!] \to [\![C]\!], \, \text{it corresponds to}$ 

$$\frac{x:A \vdash E_1:B \quad y:B \vdash E_2:C}{x:A \vdash E_2[y \to E_1]} \; Sub$$

• unit law:

- associative law: Given  $x:A \vdash E_1:B, y:B \vdash E_2:C, z:C \vdash E_3:D,$  we have

$$\llbracket E_3[z \to E_2[y \to E_1]] \rrbracket = \llbracket E_3[z \to E_2][y \to E_1] \rrbracket : \llbracket A \rrbracket \to \llbracket D \rrbracket$$

.

### Category of Propositions and Derivations

**Definition 1.3.** A netural deduction system corresponds to category  $C_{\rm ND}$  such that objects are interpretations of propositions and morphisms are interpretations of derivations.

1.  $\mathit{morphism}\colon a \text{ morphism } [\![\mathcal{D}\,]\!] : [\![\Gamma\,]\!] \to [\![A\,]\!]$  corresponds

$$\frac{\Gamma}{\mathcal{D}} \frac{\mathcal{D}}{A}$$

2. identity:  $1_{\llbracket A \rrbracket}$  corresponds identity derivation  $\frac{A}{A}$ .

#### Unit Type and Void Type

**Definition 1.4.** The unit type is interpreted by the terminal object in categorical representation

$$\llbracket \, \top \, \rrbracket := 1$$

where  $\top$  is actually unit type<sup>1</sup> and 1 represents terminal object. The introduction rule for unit type

$$\overline{\Gamma \vdash * : \top} \ \top I$$

is interpreted by the unique map to terminal object

$$[\![ * ]\!] := !([\![ \Gamma ]\!]) : \Gamma \to 1.$$

**Definition 1.5.** The void type is interpreted by the initial object in categorical representation

$$\llbracket \perp \rrbracket := 0$$

where  $\perp$  is actually unit type and 1 represents initial object. The elimintaion rule for void type

 $<sup>^1 \</sup>text{Though} \top$  is described in subtyping

#### Truth and Falsehood

**Definition 1.6.** Logical propositional constant truth is interpreted by the terminal object in categorical representation

$$[\![\,\top\,]\!] := 1$$

where 1 represents terminal object. The natural deduction introduction rule for truth

is interpreted by the unique map to terminal object

$$\llbracket \top I \rrbracket := !(\llbracket A \rrbracket) : \llbracket A \rrbracket \to 1.$$

**Definition 1.7.** Logical propositional constant falsehood is interpreted by the initial object in categorical representation

$$\llbracket \perp \rrbracket := 0$$

where 0 represents initial object. The natural deduction elimination rule for falsehood

$$\frac{\perp}{A} \perp E$$

is interpreted by the unique map from the initial object:

$$\llbracket \perp E \, \rrbracket := \mathrm{i}(\llbracket \, A \, \rrbracket) : 0 \to \llbracket \, A \, \rrbracket$$

### 参考文献

- [1] Edward Morehouse. Basic Category Theory. OPLSS, 2016. https://www.ioc.ee/~ed/research/notes/intro\_categorical\_semantics.pdf
- [2] Edward Morehouse. Basic Category Theory. OPLSS, 2015.