

JAVA 2D/3D

Project 1

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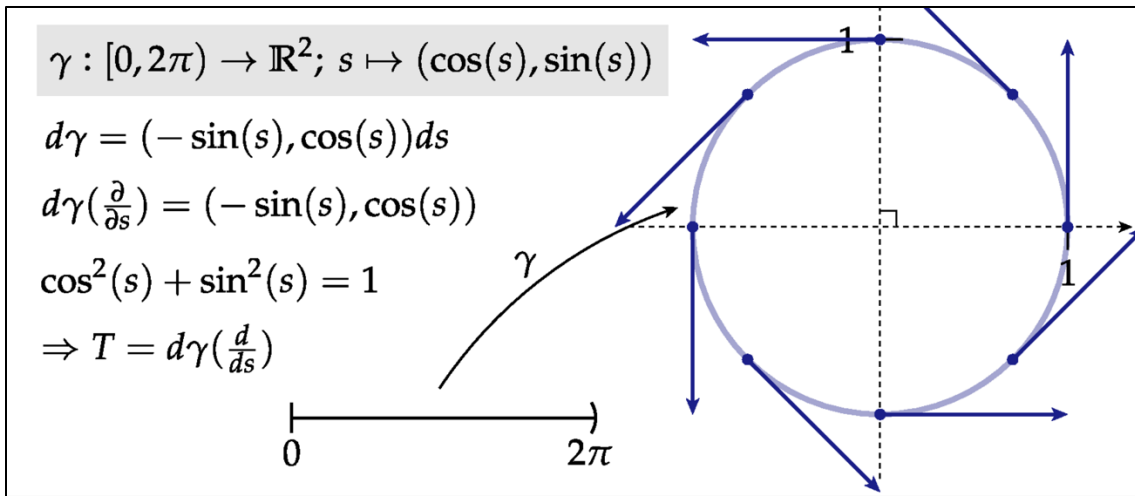
Analysis on the Given Vert Files

1	2		← 1st row: the number of shapes to be drawn
2	46		← 2nd row: the number of points in the 1st shape
3	20.0	13.0	
4	22.0	11.0	
5	25.0	11.0	
6	27.0	8.0	
7	30.0	10.0	
8	32.0	12.0	
9	30.0	14.0	
10	30.0	15.0	
11	33.0	18.0	
12	33.0	20.0	
13	32.0	21.0	
14	32.0	23.0	
15	33.0	24.0	
16	33.0	25.0	
17	31.0	27.0	
18	31.0	28.0	
19	33.0	30.0	
20	33.0	31.0	
21	32.0	32.0	
22	32.0	34.0	
23	33.0	35.0	
24	33.0	36.0	
25	30.0	39.0	
26	30.0	41.0	
27	31.0	42.0	

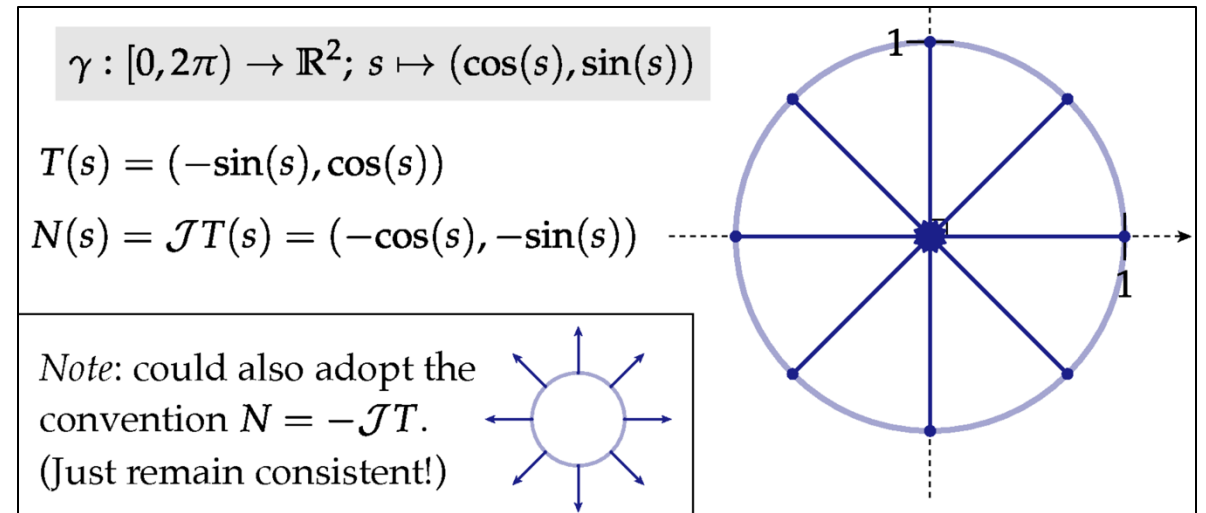
45	8.0	90.0
46	6.0	80.0
47	8.0	70.0
48	20.0	67.0
49	8	
50	30.0	89.0
51	27.0	88.0
52	24.0	89.0
53	23.0	92.0
54	24.0	95.0
55	27.0	96.0
56	30.0	95.0
57	31.0	92.0
58		

2nd shape

Calculation of the Unit Tangent and the Unit Normal



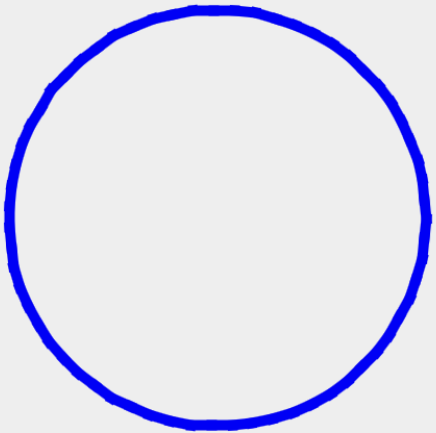
1. Unit tangent



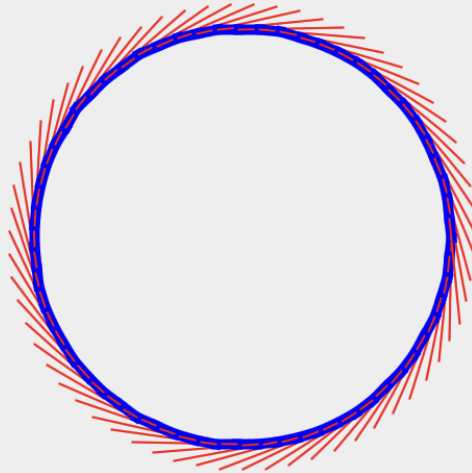
2. Unit normal

Visualization of the curve, the unit tangent, and the unit normal

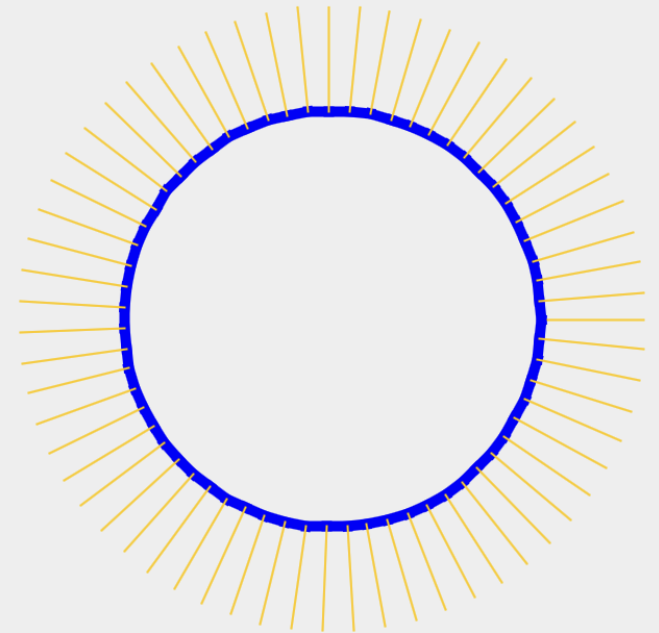
1. disk.vert



Original Discrete Curve



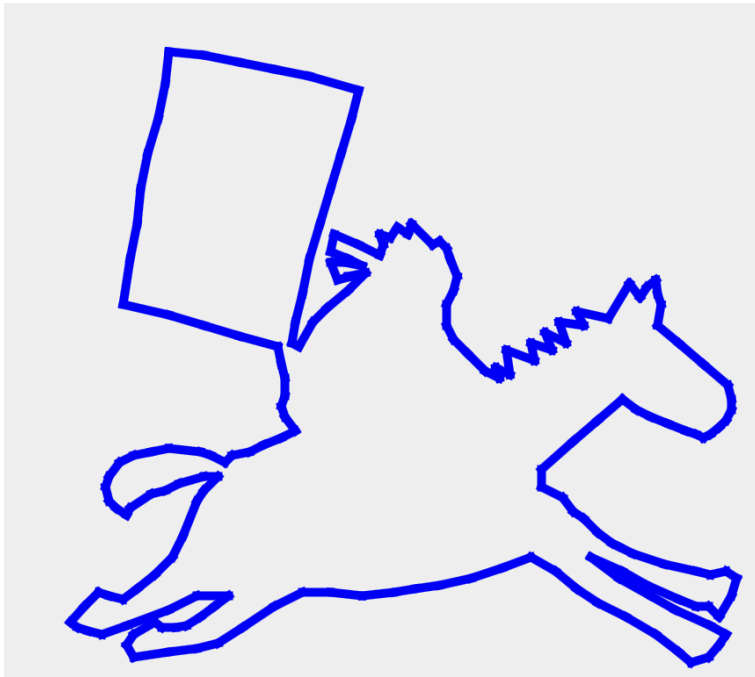
Discrete Curve with
Unit Tangent



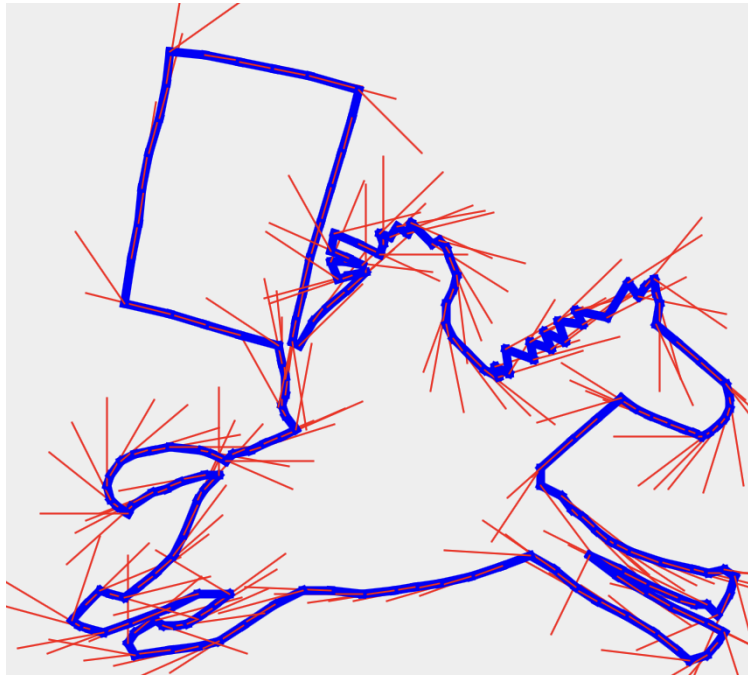
Discrete Curve with
Unit Normal

Visualization of the curve, the unit tangent, and the unit normal

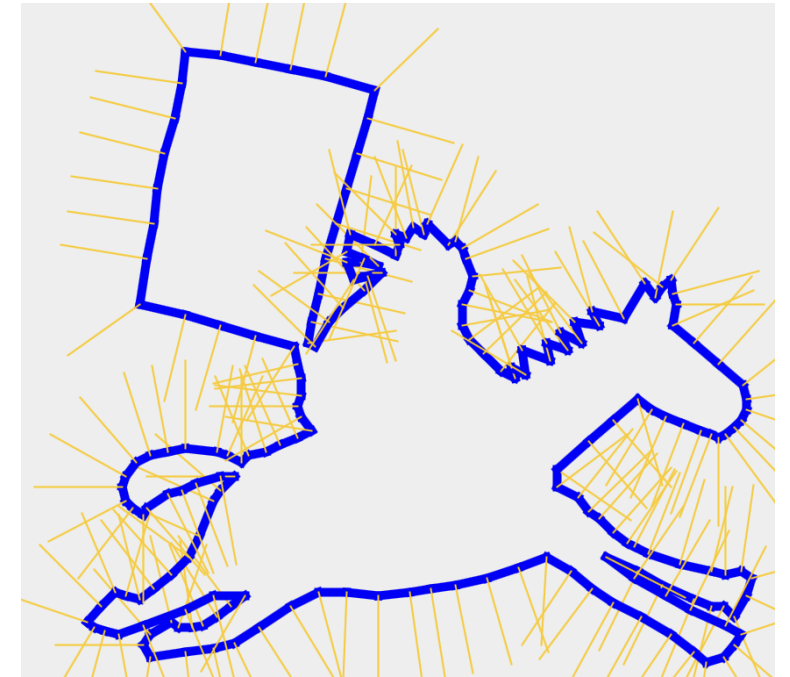
2. rider.vert (flipped vertically)



Original Discrete Curve



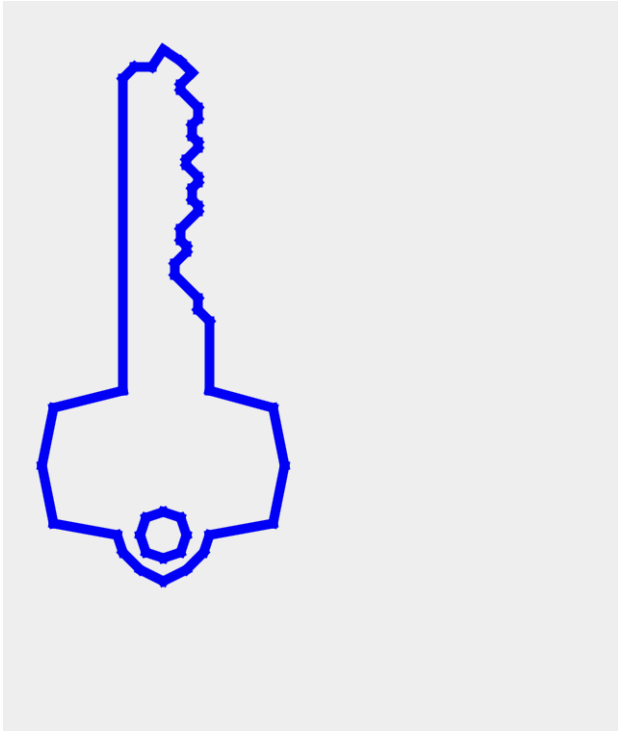
Discrete Curve with
Unit Tangent



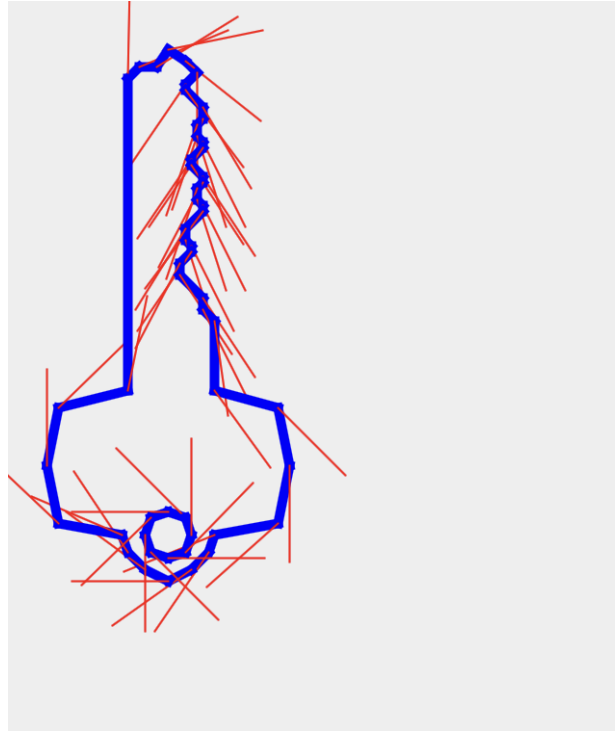
Discrete Curve with
Unit Normal

Visualization of the curve, the unit tangent, and the unit normal

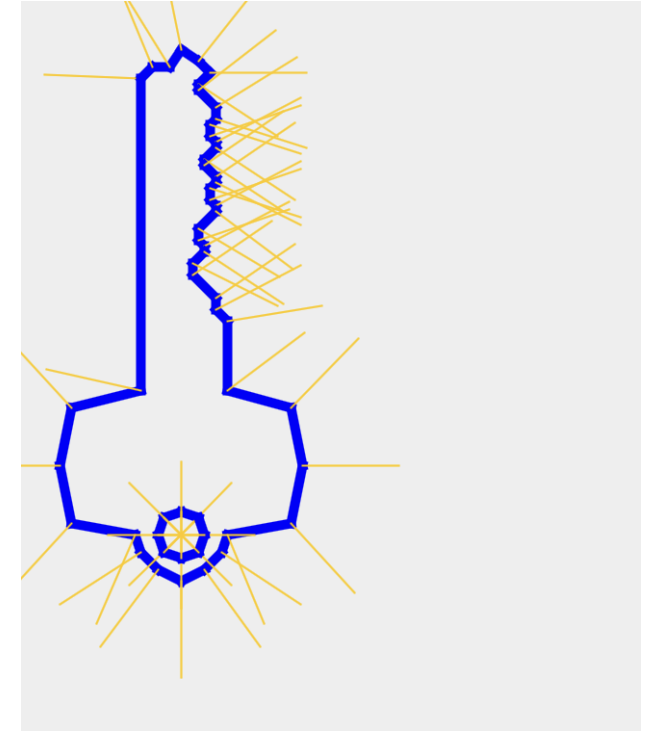
3. key.vert



Original Discrete Curve



Discrete Curve with
Unit Tangent



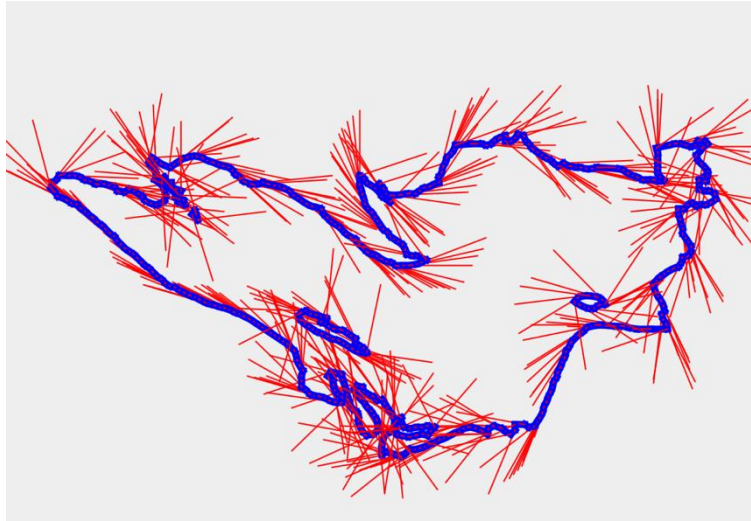
Discrete Curve with
Unit Normal

Visualization of the curve, the unit tangent, and the unit normal

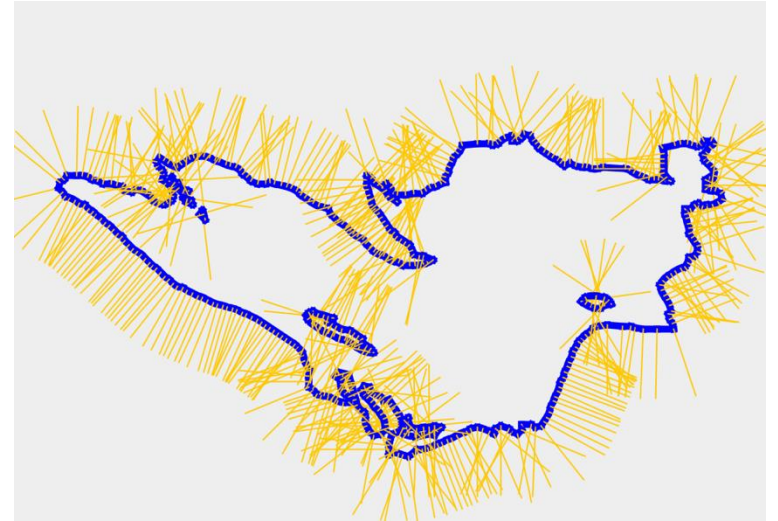
4. sperior.vert



Original Discrete Curve



Discrete Curve with
Unit Tangent



Discrete Curve with
Unit Normal

Implementation of the evolution of the curvature flow

Not successfully implemented yet...
(To be done)