Automapper vs Mapster

mapping properties with the same name.

automapper:

- Convention Model: Follows the convention-over-configuration principle, automatically
- Fluent API: Uses a fluent API for configuration, allowing customization of mappings as needed.
- Feature-Rich: Comprehensive feature set supporting flattening, conditional mapping, nested mappings, and more.
- Ease of Use: Known for its ease of use, widely adopted, and features a large user base.
- Convention for Naming: Typically follows a naming convention where destination property names match source property names by default.

mapster:

- Fluent API: Similar to AutoMapper, uses a fluent configuration API for mapping definitions.
- Performance: Emphasizes performance, claiming to be faster than AutoMapper in certain scenarios.
- Code Generation: Includes a code generation tool that can generate mapping code during compile time for enhanced performance.
- More Explicit: Considered more explicit, requiring more explicit mapping definitions.
- Immutable Objects: Good support for mapping to and from immutable objects.

Example to resolve developer name using automapper:

```
### Busing Application.Queries.SprintTaskQueries.GetSprintTaskList;
### using AutoMapper;
### using Domain.Aggregates.DeveloperAggregate;
### using Domain.Aggregates.ProjectAggregate;
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```

Example to resolve developer name using mapster:

```
Busing Application.Queries.SprintTaskQueries.GetSprintTaskList;
using AutoMapper;
using Domain.Aggregates.DeveloperAggregate;
using Domain.Aggregates.ProjectAggregate;
using Mapster;

3 references

Bpublic class DeveloperNameResolver : IValueResolver<SprintTask, GetSprintTaskListDto, string>

{
    private readonly IDeveloperRepository _developerRepository;

    Oreferences
    public DeveloperNameResolver(IDeveloperRepository developerRepository)

{
        _ developerRepository = developerRepository;

        _ Oreferences
        public string Resolve(SprintTask source, GetSprintTaskListDto destination, string destMember, ResolutionContext context)

{
        var developer = _developerRepository.GetAsync(source.DeveloperId).Result.Adapt<GetSprintTaskListDto>();
        return developer?.DeveloperName ?? "Unknown";
    }
}
```

References:

- <u>MapsterMapper/Mapster</u>: A fast, fun and stimulating object to object Mapper (github.com)
- https://automapper.org/