CS221 Assembly Language

Lab1

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1- Practice:

Data declaration:

use the given program template to declare the variety of data declaration we studied in lecture 2.

```
TITLE Flat Memory Program Template
                                    (Template.asm)
; Program Description:
                              Creation Date:
; Author:
; Modified by:
                              Modification Date:
.MODEL FLAT, STDCALL
. STACK
INCLUDE Irvine32.inc
   ; (insert variables here)
. CODE
main PROC
   ; (insert executable instructions here)
   exit
main ENDP
   ; (insert additional procedures here)
END main
```

Use you slides to:

- A-declare a byte with different forms
- B-declare a word in different forms
- C- declare dword
- D-declare a string

Exercise:

use these data declarations to:

E- print a string:

to print a string you should declare this string (buffer) as byte, and add in the code the following two lines: 1) put the address of the string in the register edx and then 2) call the macro WriteString

```
mov edx,OFFSET buffer ; display the buffer
call WriteString
```

- F- initialize (mov) a register (say eax) with the value 0F1E2D3C
- G- initialize the registers ebx and ecx to 0
- H-move the content of the register ax to bx
- I- move ah to cl and al to ch
- J- show the registers by calling DumpRegs

2- Quiz:

A Quiz will be given.