

# Hibernate Interceptors & Events

**“Code with Passion!”**



# Topics

- Interceptors
- Events

# Interceptors

# Interceptors

- Interceptor interface provides callbacks from the session to the application, allowing the application to
  - > inspect and/or
  - > manipulate properties of a persistent object before it is saved, updated, deleted or loaded.
- Two kinds of interceptors:
  - > Session-scoped – applied to a particular session  
*Session session = sf.openSession( new AuditInterceptor() );*
  - > SessionFactory-scoped – applied to all sessions created from the Session factory  
*new Configuration().setInterceptor( new AuditInterceptor() );*

# How to build an Interceptor?

- You can either implement *Interceptor* directly or extend *EmptyInterceptor* class

```
public class AuditInterceptor extends EmptyInterceptor {  
  
    private int updates;  
    private int creates;  
    private int loads;  
  
    ...  
    public boolean onFlushDirty(Object entity,  
                                Serializable id,  
                                Object[] currentState,  
                                Object[] previousState,  
                                String[] propertyNames,  
                                Type[] types) {  
  
        if ( entity instanceof Auditable ) {  
            updates++;  
            for ( int i=0; i < propertyNames.length; i++ ) {  
                if ( "lastUpdateTimestamp".equals( propertyNames[i] ) ) {  
                    currentState[i] = new Date();  
                    return true;  
                }  
            }  
        }  
        return false;  
    }  
}
```

# Lab:

Exercise 1: Hibernate Interceptor  
3521\_hibernate\_events.zip





# Events

# Event System

- If you have to react to particular events in your persistence layer, you can also use the Hibernate3 event architecture
  - > The event system can be used in addition, or as a replacement, for interceptors.
- All the methods of the Session interface correlate to an event.
  - > LoadEvent,
  - > FlushEvent
  - > etc.



# Event Listener

- Implements the appropriate interface for the event it wants to process and/or extend one of the convenience base classes

```
public class MyLoadListener implements LoadEventListener {  
  
    // this is the single method defined by the LoadEventListener interface  
    public void onLoad(LoadEvent event, LoadEventListener.LoadType loadType)  
        throws HibernateException {  
        if ( !MySecurity.isAuthorized( event.getEntityClassName(), event.getEntityId() ) ) {  
            throw MySecurityException("Unauthorized access");  
        }  
    }  
}
```

# Configuration of Event Listener

- Either in configuration file or programmatically

<!-- Through configuration file -->

```
<hibernate-configuration>
```

```
  <session-factory>
```

```
    ...
```

```
    <event type="load">
```

```
      <listener class="com.eg.MyLoadListener"/>
```

```
      <listener class="org.hibernate.event.def.DefaultLoadEventListener"/>
```

```
    </event>
```

```
  </session-factory>
```

```
</hibernate-configuration>
```

// Programmatically

```
Configuration config = new Configuration();
```

```
config.setListener("save-update", new UsingSaveOrUpdateEventListener());
```

# Lab:

## Exercise 2: Hibernate Events 3521\_hibernate\_events.zip



**Code with Passion!**

