Overview Package Class Use Tree Deprecated Index Help

 Prev Class
 Next Class
 Frames
 No Frames
 All Classes

 Summary: Nested | Field | Constr | Method
 Detail: Field | Constr | Method

com.role

# Class ServiceSystemManagerRole

java.lang.Object
com.role.Role
com.role.NormalStaffRole
com.role.ServiceSystemManagerRole

public class ServiceSystemManagerRole
extends NormalStaffRole

A class that defines what a Service System Manager actor can perform in the system.

# **Field Summary**

#### **Fields**

Modifier and Type	Field and Description
<pre>private java.lang.String[]</pre>	choices The choices available for this role.
<pre>private java.lang.String[]</pre>	reportsAvailable The reports available for this role.
private ServiceController	used to access the service functionality.

## Fields inherited from class com.role.Role

allChoices, allReportsAvailable, userChoice, userReportChoice

## **Constructor Summary**

**Constructors** 

**Constructor and Description** 

ServiceSystemManagerRole()

Default constructor

# **Method Summary**

#### Methods

Modifier and Type	Method and Description
void	executeChoice()
	Overriding method that executes the choice that was selected.

Overriding method that executes the report choice that was selected.

Gets the name of the role that is currently active.

#### Methods inherited from class com.role.Role

addChoices, addReportChoices, displayChoices, displayReportMenu, getChoices, getUsername, isUserLoggedIn, setUserLoggedIn, setUserLoggedOut, setUsername

## Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait,
wait, wait

### **Field Detail**

#### choices

private java.lang.String[] choices

The choices available for this role.

#### SC

private ServiceController sc

Used to access the service functionality.

### reportsAvailable

private java.lang.String[] reportsAvailable

The reports available for this role.

#### **Constructor Detail**

## ServiceSystemManagerRole

public ServiceSystemManagerRole()

Default constructor

#### **Method Detail**

#### executeChoice