# Michael Lenehan - Assignment 7

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class UpperLower implements ActionListener{
      protected String in;
      JFrame frame = new JFrame("UpperLower");
      JTextField input = new JTextField(30);
      JButton button = new JButton("Change Case");
      public UpperLower()
      {
             frame.setLayout(new FlowLayout(FlowLayout.CENTER, 40, 20));
             frame.add(input);
             input.addActionListener(this);
             frame.add(button);
             button.addActionListener(this);
             frame.pack();
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
      public void actionPerformed(ActionEvent e)
             if(e.getActionCommand().equals("Change Case"))
             {
                    String in = input.getText();
                    input.setText(ChangeCase(in));
                    System.out.println(ChangeCase(in));
             }
      }
      public static String ChangeCase(String str)
      {
             char[] c = str.toCharArray();
             if(str.length() == 0)
                    return "Enter a String";
             else
             {
                    for(int i = 0; i<str.length()-1; i++)</pre>
                          if(Character.isLowerCase(str.charAt(i)))
                          {
                                 c[i] = Character.toUpperCase(str.charAt(i));
                          }
```

```
else c[i] = Character.toLowerCase(str.charAt(i));
                   }
             return str = String.valueOf(c);
      }
      public static void main(String args[])
             new UpperLower();
      }
}
                                                                             Х
     UpperLower
                                                                       Hello
                                                               Change Case
     UpperLower
                                                                       X
          hELLo
                                                               Change Case
```

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class Filter implements ActionListener{
      protected String in, fil;
      protected int i, j;
      JFrame frame = new JFrame("String Filter");
      JLabel 11 = new JLabel("Input String");
      JTextField input = new JTextField(30);
      JLabel 12 = new JLabel("Filter String");
      JTextField filter = new JTextField(30);
      JButton b1 = new JButton("Remove");
      JButton b2 = new JButton("Keep Only");
      public Filter()
      {
             frame.setLayout(new FlowLayout(FlowLayout.CENTER, 40, 20));
             frame.add(l1);
             frame.add(input);
             input.addActionListener(this);
             frame.add(12);
             frame.add(filter);
             filter.addActionListener(this);
             frame.add(b1);
```

```
b1.addActionListener(this);
             frame.add(b2);
             b2.addActionListener(this);
             frame.pack();
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
      public void actionPerformed(ActionEvent e)
             String in = input.getText(), fil = filter.getText();
             if(e.getActionCommand().equals("Remove"))
             {
                    if(in.length() == 0) input.setText("Enter a String");
                    else
                    {
                           input.setText(in.replaceAll("[" +fil + "]+", ""));
                    }
             if(e.getActionCommand().equals("Keep Only"))
                    if(in.length()==0) input.setText("Enter a String");
                    else
                    {
                           input.setText(in.replaceAll("[^" +fil + "]+", ""));
                    }
             }
      }
      public static void main(String args[])
      {
             new Filter();
      }
}
```



```
import java.awt.*;
import javax.swing.*;

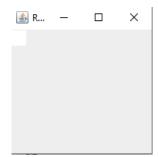
public class RectangleComponent extends JComponent{
    private int width, height;
    private Color colour;
```

```
public RectangleComponent(int w, int h, Color c)
      {
             width = w;
             height = h;
             colour = c;
      }
      public void paintComponent(Graphics g)
      {
             g.setColor(colour);
             g.fillRect(1, 1, width, height);
      }
      public static void main(String args[])
             JFrame frame = new JFrame("Rectangle");
             frame.add(new RectangleComponent(20, 20, Color.BLACK));
             frame.setSize(200, 100);
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
}
```



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class RectangleComponent extends JComponent implements MouseListener{
      private int width, height;
      private Color colour;
      public RectangleComponent(int w, int h, Color c)
             width = w;
             height = h;
             colour = c;
             this.addMouseListener(this);
      }
      public void paintComponent(Graphics g)
      {
             g.setColor(colour);
             g.fillRect(1, 1, width, height);
      }
```

```
public void mouseClicked(MouseEvent e)
      {
             if(colour == Color.BLACK)
             {
                   colour = Color.WHITE;
                    repaint();
             }
             else
             {
                    colour = Color.BLACK;
                    repaint();
             }
      }
      public void mouseEntered(MouseEvent e){}
      public void mouseExited(MouseEvent e){}
      public void mousePressed(MouseEvent e){}
      public void mouseReleased(MouseEvent e){}
      public static void main(String args[])
      {
             JFrame frame = new JFrame("Rectangle");
             RectangleComponent rect = new RectangleComponent(20, 20, Color.BLACK);
             frame.add(rect);
             frame.setSize(200, 200);
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
}
```

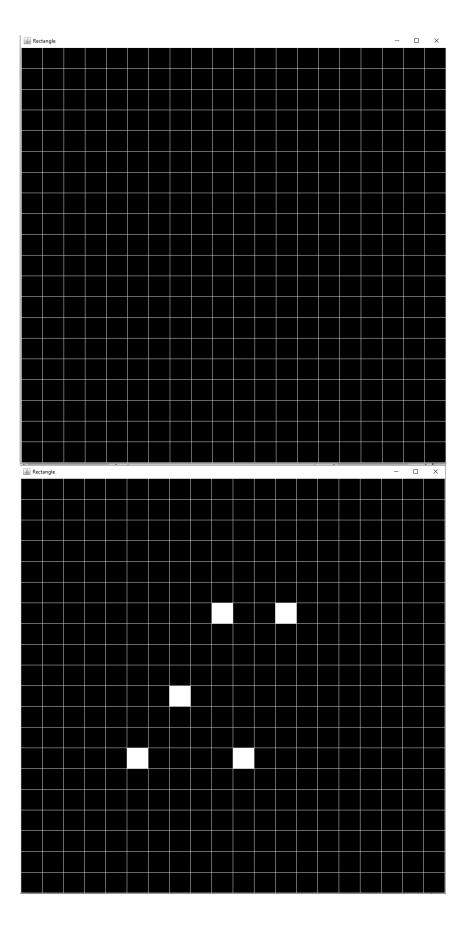


```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;

public class RectangleComponent extends JComponent implements MouseListener{
    private int width, height;
    private Color colour;

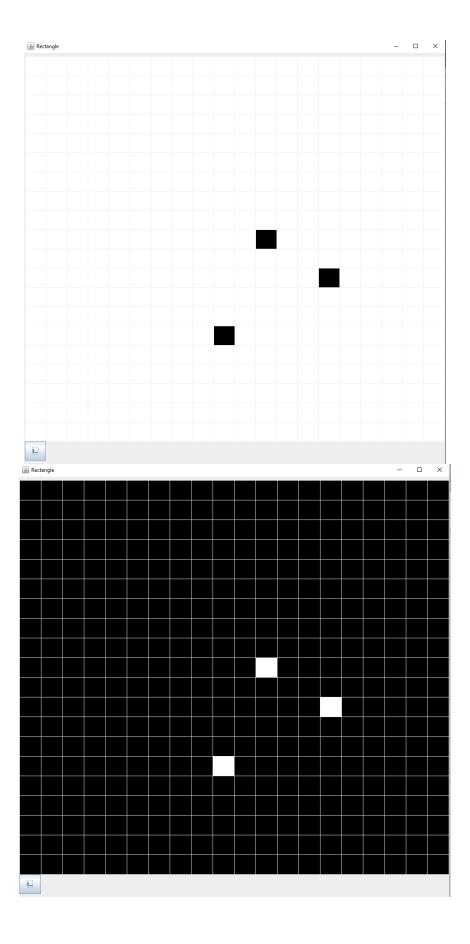
    public RectangleComponent(int w, int h, Color c)
    {
        width = w;
    }
}
```

```
height = h;
             colour = c;
             this.addMouseListener(this);
      }
      public void paintComponent(Graphics g)
             for(int i = 0; i<20; i++)
                    for(int j = 0; j<20; j++)
                    {
                          g.setColor(colour);
                          g.fillRect(1, 1, width, height);
                    }
             }
      }
      public void mouseClicked(MouseEvent e)
      {
             if(colour == Color.BLACK)
                    colour = Color.WHITE;
                    repaint();
             }
             else
             {
                    colour = Color.BLACK;
                    repaint();
             }
      }
      public void mouseEntered(MouseEvent e){}
      public void mouseExited(MouseEvent e){}
      public void mousePressed(MouseEvent e){}
      public void mouseReleased(MouseEvent e){}
      public static void main(String args[])
      {
             JFrame frame = new JFrame("Rectangle");
             frame.setLayout(new GridLayout(20, 20));
             for(int i = 0; i<20*20; i++)
                    RectangleComponent rect = new RectangleComponent(200, 200,
Color.BLACK);
                    frame.add(rect);
             frame.setSize(1000, 1000);
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
}
```



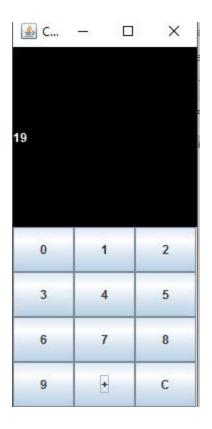
```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class RectangleComponent extends JComponent implements MouseListener,
ActionListener{
      private int width, height;
      private Color colour;
      static JFrame frame = new JFrame("Rectangle");
      protected static JButton b = new JButton("Invert");
      public RectangleComponent(int w, int h, Color c) // Rectangle constructor
      {
             width = w;
             height = h;
             colour = c;
             this.addMouseListener(this);
      }
      public void paintComponent(Graphics g) // Paints all 400 Rectangles, and adds
buttons action listener
      {
             for(int i = 0; i<20; i++)
                    for(int j = 0; j<20; j++)
                          g.setColor(colour);
                          g.fillRect(1, 1, width, height);
             b.addActionListener((ActionListener) this);
      }
      public void mouseClicked(MouseEvent e) //Gives colour changes on mouse clicks
      {
             if(colour == Color.BLACK)
             {
                    colour = Color.WHITE;
                   repaint();
             else
             {
                    colour = Color.BLACK;
                    repaint();
             }
      }
      public void mouseEntered(MouseEvent e){}
      public void mouseExited(MouseEvent e){}
      public void mousePressed(MouseEvent e){}
```

```
public void mouseReleased(MouseEvent e){}
      public void actionPerformed(ActionEvent e) //Method reacts slowly if some
squares have already been changed
                                                                            //Changes
Colour of all Rectangles in the frame
             if(e.getActionCommand().equals("Invert"))
                    if(colour == Color.BLACK)
                    {
                          colour = Color.WHITE;
                          repaint();
                    }
                    else
                    {
                          colour = Color.BLACK;
                          repaint();
                    }
             }
      }
      public static void main(String args[])
             frame.setLayout(new GridLayout(21, 20));
             for(int i = 0; i<20*20; i++)
             {
                    RectangleComponent rect = new RectangleComponent(200, 200,
Color.BLACK);
                    frame.add(rect);
             b.setSize(new Dimension(200, 600));
             frame.add(b);
             frame.setSize(1000, 1000);
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
}
```



```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class Calculator implements ActionListener{
      protected int c = 0, first_num = 0, val = 0, new_val;
      JFrame frame = new JFrame("Calculator");
      JPanel topPan = new JPanel(), botPan = new JPanel();
      JLabel screen = new JLabel();
      boolean bool = false;
      public Calculator()
             frame.setSize(200, 400);
             frame.setLayout(new GridLayout(2, 1));
             frame.add(topPan);
             topPan.setSize(200, 100);
             frame.add(botPan);
             topPan.setLayout(new BorderLayout(20, 20));
             topPan.add(screen, BorderLayout.CENTER);
             screen.setOpaque(true);
             screen.setBackground(Color.BLACK);
             screen.setForeground(Color.WHITE);
             botPan.setLayout(new GridLayout(4, 3));
             for(int i = 0; i<12; i++)
             {
                    JButton[] b = new JButton[12];
                    if(i<10)
                    {
                          b[i] = new JButton("" + i + "");
                          botPan.add(b[i]);
                          b[i].addActionListener(this);
                    }
                    else
                    {
                          if(i == 10)
                          {
                                 b[i] = new JButton("+");
                                 botPan.add(b[i]);
                                 b[i].addActionListener(this);
                          }
                          else
                          {
                                 b[i] = new JButton("C");
                                 botPan.add(b[i]);
                                 b[i].addActionListener(this);
                          }
                    }
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
```

```
public void actionPerformed(ActionEvent e)
             if(c<10)
                    if(bool == true)
                          screen.setText("");
                          bool = false;
                    switch(e.getActionCommand().toString())
                    case "0": {screen.setText(screen.getText().concat("0")); c++;};
break;
                    case "1": {screen.setText(screen.getText().concat("1")); c++;};
break;
                    case "2": {screen.setText(screen.getText().concat("2")); c++;};
break;
                    case "3": {screen.setText(screen.getText().concat("3")); c++;};
break;
                    case "4": {screen.setText(screen.getText().concat("4")); c++;};
break;
                    case "5": {screen.setText(screen.getText().concat("5")); c++;};
break;
                    case "6": {screen.setText(screen.getText().concat("6")); c++;};
break;
                    case "7": {screen.setText(screen.getText().concat("7")); c++;};
break;
                    case "8": {screen.setText(screen.getText().concat("8")); c++;};
break;
                    case "9": {screen.setText(screen.getText().concat("9")); c++;};
break;
                    }
             if(e.getActionCommand().equals("+"))
             {
                    val = val + Integer.parseInt(screen.getText());
                    System.out.println(Integer.parseInt(screen.getText()));
                    screen.setText("" + val);
                    c = 0;
                    bool = true:
             if(e.getActionCommand().equals("C")) {screen.setText(""); c = 0;
/*first_num = 0*/;}
      public static void main(String args[])
      {
             new Calculator();
      }
}
```



### Question 8:

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class BaseConverter implements KeyListener{
      JFrame frame = new JFrame("Base Converter");
      String[] Base = new String[]{"Duodecimal", "Hexidecimal", "Decimal", "Octal",
"Binary"};
      int b1, b2;
      char key;
      JComboBox<String> drop1 = new JComboBox<>(Base), drop2 = new
JComboBox<>(Base);
      JTextField in = new JTextField(), out = new JTextField();
      public BaseConverter()
      {
             frame.setSize(400, 200);
             frame.setLayout(new GridLayout(2, 2, 20, 20));
             frame.add(in);
             in.addKeyListener(this);
             frame.add(out);
             out.addKeyListener(this);
             frame.add(drop1);
             frame.add(drop2);
             frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
             frame.setVisible(true);
      }
```

```
public void keyPressed(KeyEvent e)
      {
             key = e.getKeyChar();
             valid();
      }
      public void keyTyped(KeyEvent e)
      {
             if(valid()==false)
             {
                    e.consume();
                    return;
             }
      }
      public void keyReleased(KeyEvent e)
      {
             convert();
      }
      public void displayInfo(KeyEvent e, String keyStatus){}
      public boolean valid(){
             switch(b1)
             case 12: if(key >= '0' && key <= '9' || key == 'a' || key == 'b' || key
== 'A' || key == 'B')return true; break;
             case 16: if(key >= '0' && key <= '9' || key >= 'a' && key <='f' || key
>='A' && key <= 'F')return true; break;
             case 10: if(key >= '0' && key <= '9') return true; break;</pre>
             case 8: if(key >= '0' && key <= '7') return true; break;</pre>
             case 2: if(key >= '0' && key <= '1') return true; break;</pre>
             default: break;
             return false;
      public void convert()
             switch(drop1.getSelectedItem().toString())
             case "Duodecimal": b1 = 12; break;
             case "Hexidecimal": b1 = 16; break;
             case "Decimal": b1 = 10; break;
             case "Octal": b1 = 8; break;
             case "Binary": b1 = 2; break;
             default:break;
             switch(drop2.getSelectedItem().toString())
             {
             case "Duodecimal": b2 = 12; break;
             case "Hexidecimal": b2 = 16; break;
             case "Decimal": b2 = 10; break;
             case "Octal": b2 = 8; break;
             case "Binary": b2 = 2; break;
```

```
default:break;
}
out.setText(Long.toString(Long.parseLong(in.getText(), b1), b2));
}

public static void main(String args[])
{
    new BaseConverter();
}
```

