



School of Electronic Engineering

An Evaluation of Distributed Denial of Service (DdoS) Attacks in IoT Networks

Literature Survey

Michael Lenehan
ID Number: 15410402

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Supervised by Liam Meany

Declaration

I hereby declare that, except where otherwise indicated, this document is entirely my own work and has not been submitted in whole or in part to any other university.

Signed: Michael Lenehan

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Abstract—With the increase in the number of Internet of Things (IoT) connected devices in recent years, and the projected growth in the number of connected devices in the coming years, it is evident that there is a need to investigate the security flaws which have made these devices a target for Distributed Denial of Service (DDoS) attacks. This literature review will investigate the ongoing work in the area of Internet of Things security with regards to DDoS attacks, and will

Index Terms—Internet of Things, Distributed Denial of Service, Security.

I. INTRODUCTION

INTERNET of Things devices have seen a large increase in usage in the past number of years. With estimates of the number of devices exceeding 40 billion[1], and the amount of data produced by these devices in the order of Zettabytes[1] (10^{21}), it is apparent that the recent issues regarding Distributed Denial of Service (DDoS) attacks may be concerning to those utilising the networks.

The motivation of this project is to evaluate the susceptibility of IoT operating systems and devices to these types of attacks. The goal is to develop or recommend a solution for the detection of an attack, and the mitigation of such an attack.

A. Distributed Denial of Service Attacks

Distributed Denial of Service attacks aim to shut down their targets servers through a high volume flood of traffic. This high volume traffic, which can be in the order of Terrabytes of data, serves to overload the available resources of the hosts network, which causes regular user traffic to be rerouted. This rerouting leads to the “denial of service” aspect of the attack.

The distributed aspect of the DDoS attack comes from the multiple devices which are infected with the attackers malware. These devices are known as bots, and are remotely accessed by an attacker to generate high traffic to drain the networks resources.

B. Internet of Things DDoS Attacks

A DDoS attack relies on the attacker gaining remote access to devices in order to initiate a flood of traffic. As such, Internet of Things devices can act as an entry point to the network for an attacker due to the “always-on” nature of the devices and their connection to the network, and their lack of security features.

Attacks, such as the Mirai attack, rely on the default security credentials, which tend to remain unchanged when configured by end users, to gain access to the devices for the uploading of malicious software[2].

Since the Mirai attack in 2016, and the subsequent release of the Mirai source code, there has been an increase in the number of IoT related DDoS attacks[3].

C. IoT Areas

Internet of Things devices have become common place in everyday life, with devices such as internet connected security cameras, smart-home devices, and wearable smart devices being common in households. However, there are many other use cases outside of the home where IoT devices have been adopted.

Industrial Internet of Things (IIoT) includes devices such as cameras and sensors within industrial settings, which, as with IoT, provides the ability to offload intensive processing to higher performance servers[4]. This division of IoT devices is integral for the “Industry 4.0” concept.

Internet of Medical Things (IoMT) devices include healthcare specific connected devices, such as medical sensors and wearable devices for patient monitoring purposes[5]. These devices allow for an increase in patient comfort, and are an integral component of the “Healthcare v4.0” concept.

II. REVIEW AND ANALYSIS OF PRIOR WORK

A. Distributed Denial of Service Attacks and its Defenses in IoT: A Survey

Salim et al.[3] have presented a thorough survey of a number of different DDoS attacks which are common in IoT networks. Their work provides classifications for these attacks, along with providing a number of detection, prevention and mitigation solutions.

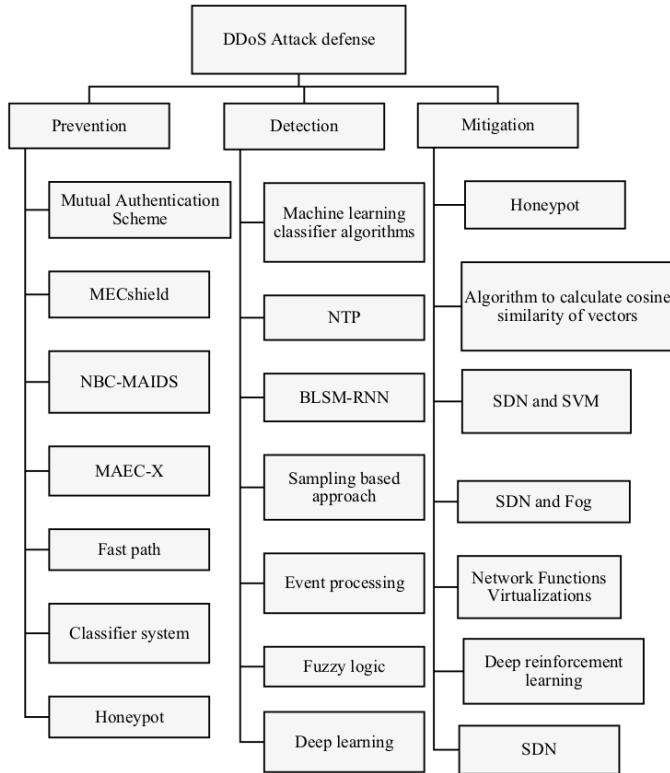


Fig. 1: Salim et al. DDoS attack Defence techniques[3]

As seen in Figure 1, there are 21 proposed solutions; 7 Prevention, 7 Detection, and 7 Mitigation. These solutions act at the device level, edge computing level, and cloud level.

Prevention of attacks deals in stopping traffic flow between nodes flagged for suspicious or “abnormal” traffic. These techniques involve monitoring the traffic between the nodes, and either stopping data flow (Mutual Authentication Scheme), highlighting suspicious traffic to other nodes in the network (MECshield, NBC-MAIDS, Multi-access Edge Computing, Fast Path, Classifier System), or diverting attack traffic (Honeypot).

Detection of attacks deals in correctly detecting that the traffic flow is due to an attack. These techniques utilise machine

learning (Machine Learning Classifier Algorithms, BLSM-RNN, Fuzzy Logic, Deep Learning) and event processing (CEPID, Sampling-based Approach) in order to detect attack traffic, in some cases, with very high accuracy. The Machine Learning Classifier Algorithms technique had a recorded detection accuracy in real time IoT devices of 0.99%.

Mitigation of attacks deals in stopping a detected DDoS attack. This attack mitigation is implemented by blocking dataflow from malicious nodes within the network (SDN and SVM, ECESID, Deep Reinforcement Learning, and SDN). Honeypot mitigation techniques were shown experimentally to increase attack detection efficiency by up to 60%.

The survey of Salim et al.[3] presents excellent distinctions between types of DDoS attacks, and some of the solutions which are currently being presented. While this survey is useful as an overview of, and introduction to these techniques and solutions, it does not present any new solutions apart from general security information such as “Change passwords”, and “Implement a firewall”.

B. A Multi-Level DDoS Mitigation Framework for the Industrial Internet of Things

With the increasing number of IoT devices being used within industry, and the growing importance of IIoT within the “Industry 4.0” concept, there is an increasing need to secure the data and data systems being used. Within industrial settings, the data being handled by these IoT systems could be vital in terms of safety systems, or mission-critical systems within production. As such, Yan et al. have presented a Multi-level DDoS mitigation framework (MLDMF) which utilises software defined networking (SDN) for the purposes of managing and securing IoT devices[4].

Yan et al. acknowledge that the defence systems available to IoT devices are “unsubstantial”. The MLDMF proposed consists of three levels, the edge, fog, and cloud computing levels. Each of these levels serves its own purpose in securing the IIoT network. The edge computing level provides gateways with higher computational power than the IoT devices used in the network, which can implement more “traditional” security features, such as IP address concealment, and malicious software detection.

The fog computing level analyses data from the edge computing level, and, using a number of techniques, can make decisions on how to handle the data. The three described techniques are collect-detect-mitigate (CDM), honey-pot-detect-react (HDR), and cloud-detect-fog-mitigate (CDFM). CDM allows for modifications to the networks bandwidth based on properties of the traffic. HDR can redirect traffic to a virtual IoT device in order to perform analysis. This technique allows for stopping malware from affecting the network, and allows

for modifications to policies based of any new information gained from captured traffic. CDFM shares information between the cloud and fog computing levels in order to inform decision on dropping packets which may be from malicious sources.

The cloud computing level implements machine learning techniques in order to analyse the large amounts of data flowing through the network. This information can be used for the detection and prediction of DDoS attacks, based on the incoming data.

Experimentally, the implementation of the proposed MLMDF improves performance within a network undergoing a TCP SYN flood attack by approximately 37.03%.

C. Securing Internet of Medical Things Systems: Limitations, Issues and Recommendations

The medical applications of IoT devices have become apparent in recent years. However, with the sensitive nature of the data being generated, privacy and security are of major concern. Yaacoub et al. present an in depth analysis of the

D. One Round Cipher Algorithm for multimedia IoT devices

III. RELATION OF PRIOR WORK TO THE PROJECT PROBLEM

Subsubsection text here.

IV. CONCLUSION

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