Outline of the Lecture

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- Brief History of 80x86 Family of Microprocessors
- Pipelining and Registers
- Introduction to Assembly Programming

♣ BRIEF HISTORY OF 80x86 FAMILY OF MICROPROCESSORS

Evolution from 8080/8085 to 8086

Intel introduced 8086 microprocessor in 1978. This 16-bit microprocessor was a major improvement over the previous generation of 8080/8085 series of microprocessors.

8086	8080/8085
1 megabyte	Memory of 64 kilobyte
(20-bit add. bus)	(16-bit add. bus)
16-bit Data bus	8-bit data bus
Pipelined processor	Non-pipelined <i>µ</i> pr
(first single-chip μ pr.)	

➤ In a system with pipelining, the data and the address bus are busy transferring data while the CPU is processing information.

Evolution from 8086 to 8088

- ➤ 8086 was with 16-bit data bus internally and externally. All registers and the data bus carrying data in/out of the CPU were 16-bit.
 - That time all the peripherals were designed around 8-bit microprocessor.
 - It was expensive to built PCB with 16-bit data bus.
- ➤ So Intel introduced 8088 which was:
 - Identical to 8086 internally, but externally 8-bit data bus instead of 16-bit.
 - It had 1 megabyte of memory like 8086.
- > IBMs decision to pick up 8088 as their choice of microprocessor in designing the IBM PC.
 - 8088-based IBM PC was enormous success, because IBM and Microsoft made it an open system.
 - This enabled the cloning of this system and resulted a huge growth in both hardware and software designs based on IBM PC.
 - In contrast IBMs main competitor Apple computer introduced a closed system and blocked all attempts of cloning.

Other microprocessors: the 80286, 80386, and 80486

- **80286**: Intel introduced 80286 in 1982.
 - With 16-bit internal and external data bus.
 - 24-bit address bus $(2^{24} = 16 \text{ megabyte})$
 - *virtual memory*: a way of fooling the microprocessor into thinking that it has access to unlimited memory by swapping data between disk storage and RAM.
 - **Real mode** (faster operation with maximum of 1 Mbytes of memory) vs. **Protected mode** protecting the operating system for accidental or deliberate destruction of the user. Protected mode is slower but can use 16 Mbytes of memory.