Final Folio:

1. At what stage is your folio work for SIT757? Are you happy with what you have achieved?

About 11 weeks of learning and experience the project development, content creation for Virtual reality is ending soon. Overall, I am satisfied with the completion of the theme development task that I have chosen, and the learning process is also very pleasant. The portfolio also meets my own expectations.

I have experienced some difficulties problems, but through my exploration and online learning, I quickly solved them. In the process of the whole project, I considered the modelling part to be a relatively difficult part. In the process of modelling at the early stage, the effect of making the model was always different from the actual reference images. It may be related to art foundation and modelling habits. After that, in the middle of the semester, I gradually mastered the essentials and learned the skills of modelling and mapping. However, the time management and audio management have been affected due to the previous proficiency problems. Didn’t use sufficient time to undertake to finish, can only create according to standard. In general, all aspects have been improved.

1. In regards to your timeline, are you on track?

Overall, I think I have finish the work as expected of schedule timeline, although in the early stage, learning mastery of knowledge and proficiency in modelling tools of progress is very slow, not include the schedule arrangement. In terms of mapping and texture, I am very confident, can quickly grasp the mapping principle of operating steps. I have a little bit of Photoshop experience before, so the image clipping and use 3d floor plan smoothly, and always try our best to finish the assignment on time.

1. What are the primary sources of information in your folio? (Progressive folio reflections only)

In this course, two type of important resources taught me how to use and create models, maps, and sound effects. In the early stage, I usually refer to the resources Shared by teachers, such as PPT, critical points of knowledge in practice class, and websites recommended by teachers. Secondly, in my spare time, I read a lot of video to get more information and sources for creation methods. I also use a lot of shortcuts to save time during the creative process.

1. Is there anything you like to do differently at this point of your folio?

Looking back to the whole process, there are several problems that have been existing and deserve reflection. Because this is first time to create this kind of project. So, in the time management will be has some specific problem. But, if I followed with the timeline that I created to develop those 3D model assets. Sometimes the model quality wouldn’t meet my expectation. In the other hand, if the integrity of the excessive pursuit of goals, details and delicate leads to time schedule. As a result, the lack of project management skills can be a bit of a struggle for the novice.

1. Summarise the fallen you made on asset development

I have completed the details of each part according to the list and portfolio requirements, and also almost finished the whole project process. In this course, I have learned a series of knowledge, including modelling, mapping, rendering, retouching, and sound effects, and mastered the most of basic skills. I can also try my best to do the final asset to be perfect, but I still need to keep improving. I should practice more in the later application, and I should regulate the usage habit to avoid unnecessary steps. And improves the quality of text creation. A new technique was taught in this course this term. It helped me a lot. I also need think more and find the problems in learning and also improve my skills.