# **JOSEPH MA**

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### **EDUCATION**

### Purdue University, College of Engineering - West Lafayette, IN

Master of Science in Electrical and Computer Engineering

### Purdue University, College of Engineering - West Lafayette, IN

Bachelor of Science in Computer Engineering

#### **Relevant Coursework:**

Artificial Intelligence, Reinforcement Learning, Operating Systems Engineering, Introduction to Computer Security

### **WORK EXPERIENCE**

### Purdue University School of Electrical and Computer Engineering - West Lafayette, IN

Undergraduate Teaching Assistant (ECE 20007/ECE 29595 – Electrical Engineering Fundamentals 1 Lab) January 2023 – May 2023

- Conducted biweekly office hours to aid students in understanding electronic measurement and circuit design principles.
- Collaborated during lab sessions on projects including the Wheatstone Bridge and Audio Equalizer.

Undergraduate Researcher – Sequential Task based Reinforcement Learning

May 2022 - January 2023

**Expected: December 2024** 

Graduated: May 2023

GPA: 3.83/4.00

- Sought solutions to increase the efficiency of training an RL agent to perform multiple tasks sequentially.
- Developed a method of keeping track of each possible state using a binary tree of Q tables.
- Attempted to tackle the exponential increase in training time with principles of dynamic programming and memoization.

Undergraduate Teaching Assistant (ECE 264 – Advanced C Programming, ECE 368 - Data Structures)

June 2022 – December 2022

- Assisted up to 70 students on weekly homework and debugging programming assignments.
- Familiarized students with using tools such as Git, GitHub, Valgrind and GDB.

Undergraduate Teaching Assistant (ECE 20001 - Electrical Engineering Fundamentals 1)

August 2021 - December 2021

- Guided up to 32 students through core concepts of electrical engineering and linear circuits during weekly office hours.
- Graded and returned student assignments in a timely manner.

## **Preface Coding – Hong Kong**

June 2021 - August 2021

Full Stack Development Intern

- Rewrote components of the online member web portal to utilize responsive design using HTML, CSS and JavaScript.
- Implemented backend form checking using active record validations through ruby on rails.
- Gained experience on utilizing CRUD operations and testing REST APIs on the Postman API platform.

### **TECHNICAL SKILLS**

Languages: Proficient in Python, Java, C, C++, HTML, CSS, JavaScript, MATLAB, Verilog, Assembly

Tools: Git, GDB, React.js, Excel, Matplotlib, NumPy, Pandas, SolidWorks, EAGLE, Fusion 360, CATIA V5, STM32 ARM microcontroller

# **PROJECTS**

### Cat & Mouse - Reinforcement Learning

December 2023

Engineered and created a pursuit-evasion game using Dijkstra's algorithm for a deterministic cat agent, and iterative Q-learning for an adaptive mouse agent, improving their strategies through generational training and dynamic interactions.

#### **Differential Cryptoanalysis – Computer Security**

December 2023

Analyzed the PRESENT lightweight block cipher using differential cryptanalysis, focusing on its application in IoT and RFID
systems; identified key vulnerabilities and assessed the cipher's resistance to differential attacks.

### **Boiler Ticket Chain – Blockchain**

May 2023

 Co-designed key elements of Boiler Ticket Chain, an innovative blockchain-based ticketing system using technologies like Ethereum, Solidity, Hardhat, and IPFS, enhancing security and efficiency in university event ticketing.