

# HOMEWORK 5 (RUNTIME STACK, SCOPING, AND PARAMETER PASSING)

*CS 381, Spring 2019*

JUNE 16, 2019

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# 1 EXERCISE 1. A RANK-BASED TYPE SYSTEMS FOR THE STACK LANGUAGE

```
module Homework4E1 where
```

```
import Data.List
```

— Exercise 1 A Rank-Based Type Systems for the Stack Language

```
data Cmd = LD Int
         | ADD
         | MULT
         | DUP
         | INC
         | SWAP
         | POP Int
         deriving (Eq, Show)
```

```
type Prog = [Cmd]
```

```
type Stack = [Int]
```

```
type D = Stack -> Stack
```

```
semCmdHelper :: Cmd -> D
semCmdHelper (ADD) (x:y:xs) = ((x+y):xs)
semCmdHelper (MULT) (x:y:xs) = ((x*y):xs)
semCmdHelper (DUP) (x:xs) = ([x,x] ++ xs)
semCmdHelper (INC) (x:xs) = ((x+1):xs)
semCmdHelper (SWAP) (x:y:xs) = (y:x:xs)
semCmdHelper (POP x) xs = drop x (reverse xs)
```

```
semCmd :: Cmd -> D
semCmd (LD x) xs = xs ++ [x]
semCmd (ADD) x | (length x) == 0 || (length x) == 1 = error ("CANNOT ADD")
               | otherwise = semCmdHelper (ADD) x
semCmd (MULT) x | (length x) == 0 || (length x) == 1 = error ("CANNOT MULT")
               | otherwise = semCmdHelper (MULT) x
semCmd (DUP) x | (length x) == 0 = error ("NOTHING TO DUPLICATE")
               | otherwise = semCmdHelper (DUP) x
semCmd (INC) x | (length x) == 0 = error ("NOTHING TO INCREMENT")
               | otherwise = semCmdHelper (INC) x
semCmd (SWAP) x | (length x) == 0 || (length x) == 1 = error ("CANNOT SWAP")
               | otherwise = semCmdHelper (SWAP) x
semCmd (POP x) xs | (length xs) < x = error ("CANNOT POP")
                 | otherwise = semCmdHelper (POP x) xs
```

```
sem :: Prog -> D
sem [] y = y
sem (x:xs) y = sem xs (semCmd x y)
```

```

— compute :: Prog -> Stack
— compute p = sem p ([])

— a)
type Rank = Int
type CmdRank = (Int, Int)

rankC :: Cmd -> CmdRank
rankC (LD _) = (0, 1)
rankC (ADD) = (2, 1)
rankC (MULT) = (2, 1)
rankC (DUP) = (1, 2)
rankC (INC) = (1, 1)
rankC (SWAP) = (2, 2)
rankC (POP x) = (x, 0)

rank :: Prog -> Rank -> Maybe Rank
rank [] x | x >= 0 = Just x
          | otherwise = Nothing
rank (x:xs) y = rank xs ((y-n)+m)
               where n = fst (rankC x)
                     m = snd (rankC x)

rankP :: Prog -> Maybe Rank
rankP p = rank p 0

```

```

— b)

typeCorrect :: Prog -> Bool
typeCorrect e = rankP e /= Nothing

semStatTC :: Prog -> Maybe Stack
semStatTC e | typeCorrect e = Just (sem e ([]))
            | otherwise = Nothing

```

## 2 EXERCISE 2. SHAPE LANGUAGE

```

—
— Exercise 2
—

module HW4E2 where
import Data.Tuple
import Data.Maybe

data Shape = X
            | TD Shape Shape
            | LR Shape Shape
            deriving Show

type BBox = (Int, Int)

```

— (a)

```
bbox :: Shape -> BBox
```

```
bbox X                = (1, 1)
bbox (LR s1 s2)       = (x1+x2, max y1 y2)
                        where (x1, y1) = bbox s1
                              (x2, y2) = bbox s2

bbox (TD s1 s2)       = (max x1 x2, y1+y2)
                        where (x1, y1) = bbox s1
                              (x2, y2) = bbox s2
```

```
rect :: Shape -> Maybe BBox
```

```
rect X                = Just (1,1)
rect (LR s1 s2) | y1==y2 = Just (x1+x2, y2)
                | otherwise = Nothing
                where Just (x1, y1) = rect s1
                      Just (x2, y2) = rect s2

rect (TD s1 s2) | x1==x2 = Just (x1, y1+y2)
                | otherwise = Nothing
                where Just (x1, y1) = rect s1
                      Just (x2, y2) = rect s2
```

### 3 EXERCISE 3. PARAMETRIC POLYMORPHISM

```
module Homework4E3 where
```

```
import Data.List
```

— Exercise 3 Parametric Polymorphism

— a)

```
f x y = if null x then [y] else x
```

```
g x y = if not (null x) then [] else [y]
```

```
g [] y = []
```

```
{—
```

(1) What are the types of *f* and *g*?

```
f :: [a] -> a -> [a]
```

```
g :: [a] -> b -> [b]
```

(2) Explain why the functions have these types.

Both functions take in two parameters, the first being a list of "a's" and the second parameter being either a value "a" or "b", depending on the function. Then both functions return a list of "a's".

(3) Which type is more general?

The type of the function `g` is more general,  
because the output of the function will  
always be a list, regardless whether the  
condition is met or not.

(4) Why do `f` and `g` have different types?

Function `g` has a different type from `f`, because  
in `g`, `x` is never part of the output.  
-}

— b)

```
h :: [b] -> [(a,b)] -> [b]
```

```
h x _ = x
```

— c)

```
k :: (a -> b) -> ((a -> b) -> a) -> b
```

```
k x y = x (y x)
```

— d)

{- The function of type `a -> b` is difficult to define because  
not enough information is given about type `b`. Therefore  
we cannot produce an accurate function definition, that will  
perform the proper type conversions. -}