

# Maadesh A

9940835432 | [maadeshashok100@gmail.com](mailto:maadeshashok100@gmail.com) | [github.com/maadesh124](https://github.com/maadesh124) | [leetcode.com/u/Maadesh\\_A](https://leetcode.com/u/Maadesh_A)

## EDUCATION

### Vellore Institute of Technology, Chennai

*B.Tech. in Electronics and Communication Engineering; CGPA: 9.18*

Chennai, India

*Sept. 2022 – May 2026*

### Christ International School - ISC

*Class XII; Percentage: 87.6%*

Thanjavur, India

*2022*

## TECHNICAL SKILLS

**Languages:** C/C++, Java, JavaScript, SQL

**Frameworks:** React, Node.js, Express.js, Tailwind CSS

**Databases:** PostgreSQL, MongoDB, Firebase

**Others:** RESTful APIs, WebSockets, Git, GitHub

## EXPERIENCE

### R&D Intern – Samsung Prism

Oct. 2024 – Oct. 2025

*Remote*

- Worked on persistence over ORB-SLAM3 by implementing anchor saving, restoration, and object rendering for accurate 3D localization across SLAM session restarts.
- Enabled use-cases like device sleep–wake cycles in SLAM-based applications.
- GitHub Repo: [ORB SLAM3 PERSISTANCE](#) | Certificate: [View](#)

### Flutter App Developer Intern – Anicha Digital Infrastructure

May 2024 – July 2024

*Remote*

- Built a Flutter-based app platform for driving school aggregation as part of a team project.
- Designed system architecture and implemented classes using Object-Oriented Programming principles.
- Focused on backend and system design contributions rather than UI development.
- Certificate: [View](#)

## PROJECTS

### Online Multiplayer Chess Application | React, Node.js, WebSockets, OOP Chess Engine

May 2025

- Developed full-stack web app with React frontend and Node.js backend using WebSockets for real-time multiplayer gameplay.
- Designed custom OOP chess engine for accurate move validation, game logic, and rules management.
- Repos: [Engine](#), [Server](#), [Web App](#) | Live: [Web App](#), [Server](#)

### Postgres ORM – Lightweight Recursive ORM | Node.js, PostgreSQL

Feb 2025

- Lightweight recursive ORM supporting caching, automatic class-table mapping, and relational operations.
- Features: Save/delete/query objects recursively; execute raw SQL; convert rows to objects using getInstance.
- GitHub: [Repo](#)

### Attendance Monitoring Web App | Firebase, Embedded Hardware

Jan 2025

- Full-stack attendance system using Firebase for managing courses and real-time attendance.
- Integrated embedded hardware input for automated updates.
- GitHub: [Repo](#) | Live: [Demo](#)

### Rat In A Maze | React, Tailwind CSS, BFS Algorithm

Dec 2024

- Interactive maze visualizer built with React and Tailwind CSS with grid-based navigation and obstacles.
- Implemented BFS algorithm for single-source shortest paths in an undirected acyclic graph.
- GitHub: [Repo](#) | Live: [Demo](#)

## ACHIEVEMENTS & CERTIFICATIONS

**NPTEL – Data Structures and Algorithms** (Certificate)

**District First:** Scored 100/100 in Mathematics (ISC Class XII)

**District Second:** ICSE Class X Board Exams