

# CS5463 Fundamentals of Software

## Homework 3

Due 10/30/20 before 11:59pm (Central Time)

### 1. Arrays and Heaps (6 points)

- (1) (3 points) Suppose you wanted to create an algorithm to find the number of elements  $\geq k$  in an array,  $A$ , of  $n$  distinct elements.  
Specifically, describe efficient algorithms to solve this problem when  $A$  is the following data structures.
  - (a) Unsorted array
  - (b) Sorted array
  - (c) Max-heap
- (2) (3 points) Analyze the runtime of your three algorithms from the previous part:
  - (a) Unsorted array
  - (b) Sorted array
  - (c) Max-heap

### 2. Huffman Encoding (2 points)

- (1) Show the process by which a Huffman tree would be built for the following string of character: (i.e., redraw the tree after each new node is created).  
“cannercancanacnra”
- (2) Using your tree, find the encoding that would result for the above string.

### 3. Red-Black Trees (2 points)

- (1) Company X has created a new variant on red-black trees which also uses blue as a color for the nodes. They call these “red-black-blue trees”. Below are the new rules for these trees:
  - Every node is red, blue, or black.
  - The root is black.
  - Every leaf (NIL) is black.
  - If a node is red, then both its children are black.
  - If a node is blue, then both its children are red or black.
  - For each node, all simple paths from the node to descendant leaves contain the same number of black nodes.
- (a) (2 points) In class we found that the height,  $h$ , of a red-black tree is  $\leq 2 \log_2(n+1)$  (where  $n$  is the number of keys). Find and prove that a similar bound on height of the red-black-blue trees.

(**Hint:** You can use the same approach as we did to show

$$h \leq 2 \log_2(n + 1).$$

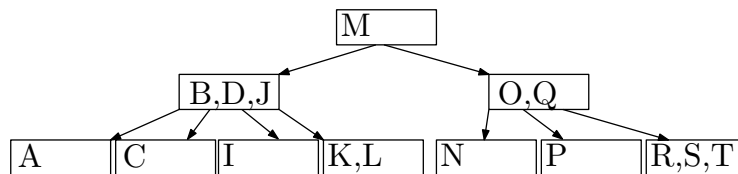
- (b) (0 points - just for fun) Adding an additional color didn't seem to improve our bound on  $h$  (i.e., 3 colors allows the tree to become more unbalanced than with 2 colors). What benefit might we get from the extra color?

#### 4. B-trees (4 points)

- (1) (2 points) Show the results of inserting the keys

$E, F, G, U, V, W, H$

in order into the B-tree shown below. Assume this B-tree has minimum degree  $k = 2$ . Draw only the configurations of the tree just before some node(s) must split, and also draw the final configuration.



- (2) (2 points) Suppose you have a B-tree of height  $h$  and minimum degree  $k$ . What is the largest number of keys that can be stored in such a B-tree? Prove that your answer is correct.

(**Hint:** Your answer should depend on  $k$  and  $h$ . This is similar to theorem we proved in the B-tree notes).

#### 5. Hash Table Probabilities (3 points)

- (1) (1 point) Suppose 2 keys are inserted into an empty hash table with  $m$  slots. Assuming simple uniform hashing, what is the probability of:
- exactly 0 collisions occurring
  - exactly 1 collisions occurring
- (2) (2 points) Suppose 3 keys are inserted into an empty hash table with  $m$  slots. Assuming simple uniform hashing, what is the probability of:
- exactly 0 collisions occurring
  - exactly 1 collisions occurring
  - exactly 2 collisions occurring

#### 6. Hash Table (7 points)

- (1) Consider inserting the keys 2, 21, 3, 58, 11, 42, 34 into a hash table of length  $m = 10$  with the hash function  $h(k) = k \bmod 10$ .

- (a) (2 points) Illustrate the result of inserting these keys using linear probing to resolve collisions.
- (b) (2 points) Illustrate the result of inserting these keys using chaining to resolve collisions.
- (2) Consider inserting the keys 8, 5, 14 into a hash table of length  $m = 8$  with the hash function  $h(k) = \lfloor m(kA - \lfloor kA \rfloor) \rfloor$  where  $A = 0.625$ .
  - (a) (2 points) Illustrate the result of inserting these keys.
  - (b) (1 point) Now compute the hash function of the key 14 using the alternative algorithm described below.

You can assume we have a word size  $w = 4$ . Since  $m = 8 = 2^3$ ,  $p = 3$ . Since  $A = 0.625 = 10/2^4 = 10/2^w$ ,  $s = 10$ .

**Alternative Algorithm:** Compute  $ks$  and convert it to a binary number. This number will consist of  $\leq 2w$  bits. Look at the rightmost  $w$  bits. Of those bits, convert the leftmost  $p$  bits back to an integer. This integer is your hash table slot.