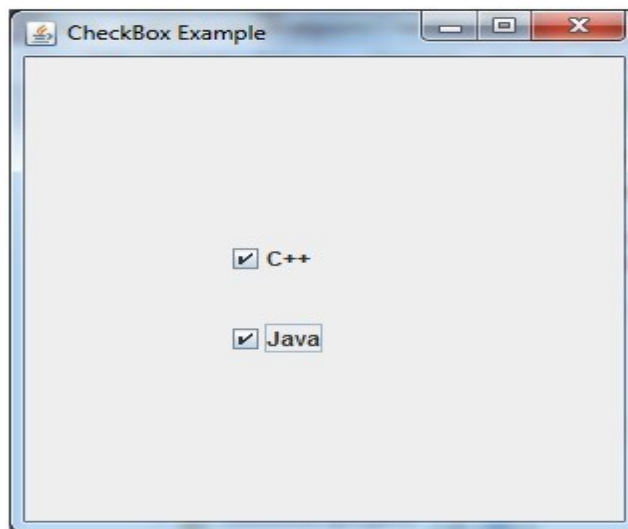


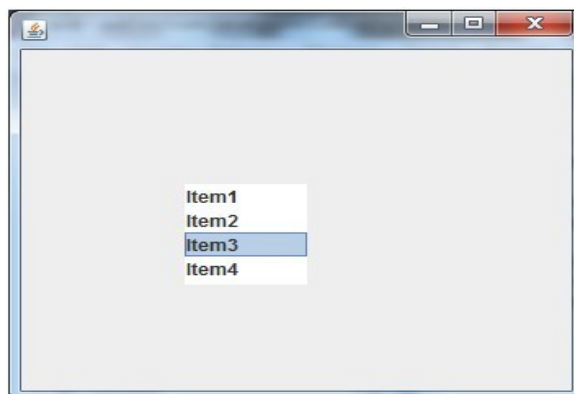
GLS UNIVERSITY
GLS INSTITUTE OF COMPUTER APPLICATIONS
SUBJECT: Advanced Java Practical
BCA Sem – IV
Practical Assignment – IV

1. Write a Java program that will Create one frame with a JtoggleButton with two values “ON” and “OFF”. When the button is clicked the values must be print on terminal screen.

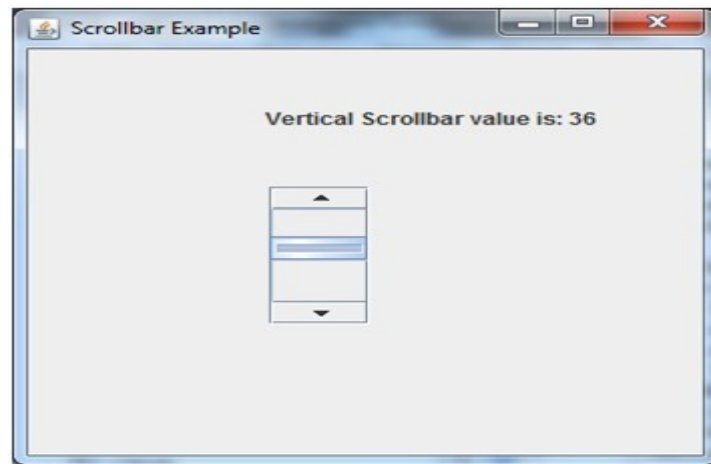
2. Write a Java program that will Create one frame with two checkboxes. When the user selects any checkbox the choice should be printed on the terminal.



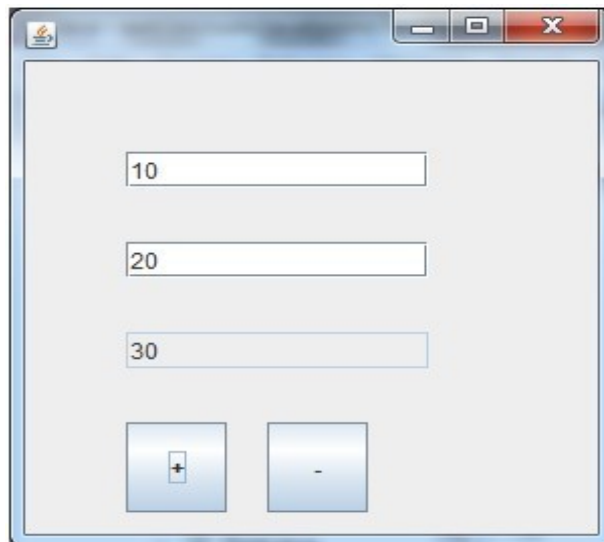
3. Write a Java program that will Create one frame with a Jlist with four values shown in image.



4. Write a Java program that will Create one frame with JscrollBar. The value of the JscrollBar must be print on the lable.



5. Write a Java program that will Create one frame with JTextField and JButton just shown in the image. The action must be perform on a button click and an output must be shown in a textfield.

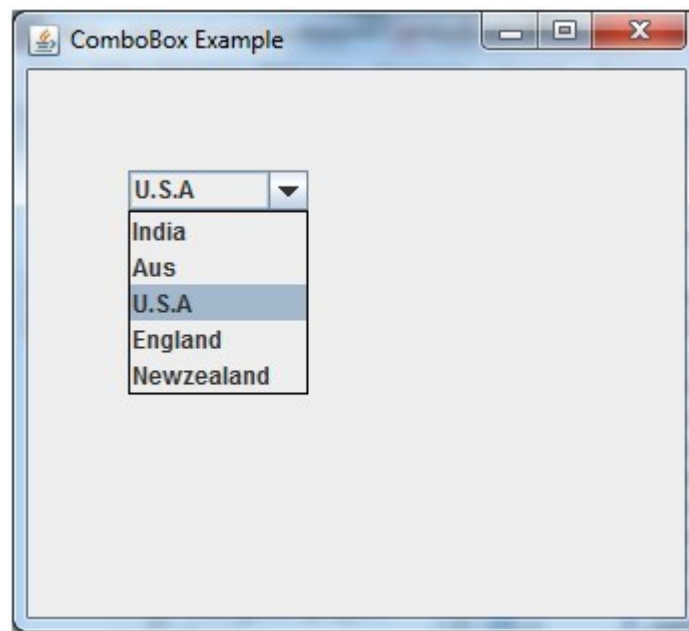


6. Write a Java program that will Create one frame with a JPasswordField shown in image.

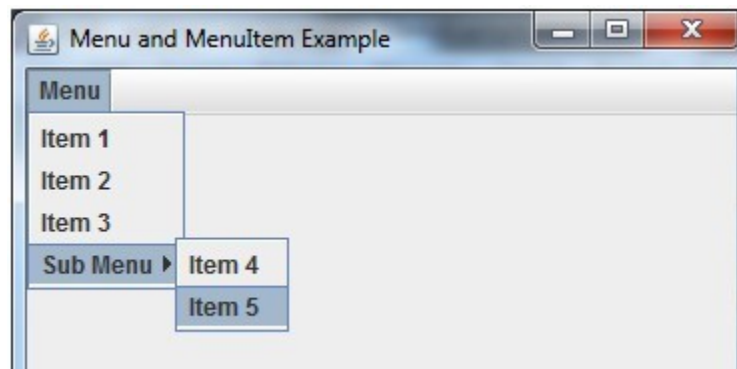


7. Write a Java program that will Create one frame with a JTextArea.

8. Write a Java program that will Create one frame with a JComboBox with five values shown in image.



9. Write a Java program that will Create one frame with a JMenuItem, JMenu, JMenuBar shown in image.



10. Write a Java program that will Create one frame with a JRadioButton with two values "MALE" and "FEMALE". When the button is clicked the values must be print on terminal screen.



11. Take two textbox control to fetch two string from user and on button click compare both string and display message in dialogbox.
12. Create a GUI application for customer registration form. Display all the details in label or dialog box.

13.	Create a GUI application for employee registration form. Display all the details in label or dialog box.
14.	Take two textbox control to fetch two string from user and on button click concatenate both string and display in Dialogbox
15.	Write a program to create JFrame with a JButton. when the user clicks the button, display your favorite cricket team in a large font.
16.	Create a JFrame that contains a JLabel and JButton. When user clicks the JButton, change the font typeface, style and size on the JLabel.
17.	Create a JFrame that contains two JTextFields, a JButton, three JLabels, when the user types an employee's first and last names in a JTextField, the employee's job title displays in a second JTextField.