### **GLS UNIVERSITY**

## **Faculty of Computer Applications & IT BCA SEM IV SOOAD**

# Assignment – 4

	3
Q-1	Fill in the blanks.
1.	diagram captures the functional requirements of a system.
2.	is the only relationship allowed between actors on a use-case
	diagram.
3.	represents a coherent set of roles that users of use-cases play.
4.	diagram captures the static structural aspect of a system.
	have attributes, operations and relationships with other classes.
6.	Anrepresents a physical or conceptual connection between two or
	more classes.
7.	indicates that a strong life cycle is associated between the
	classes.
8.	provides only a definition of business functionality of a system.
9.	A class can also be associated with itself using association.
	provides ability to groups the classes together.
11.	diagram shows a complete or partial view of the structure of modeled system
	at a specific time.
12.	is an instance of class.
13.	A is a physical connection among objects.
<b>)</b> -2	True and False.
1.	< <iinclude>&gt; can be also represented as &lt;<uses>&gt;.</uses></iinclude>
2	Delationalis hat are a standard and a standard line

## Q

- Relationship between actor and use-cases are represented by dotted line.
- The rectangle around the use-cases is called System Boundary Box. 3.
- Design class diagram representing domain analysis and analysis class diagram representing detailed analysis.
- 5. Generalization is relationship between a class and subclass in class diagram.
- A class notation is shown as rectangle divided in to three compartments.
- Dependency is a strong relationship between classes and represent by solid line.
- 0..1 defines the zero to many multiplicity. 8.
- 9. Associations are the "glue" that ties a system together.

### $\mathbf{O}$ -3 Answer the following questions.

- Explain Elements of Use-case diagram. 1.
- Provide benefits of use-case diagram. 2.
- Explain the guidelines for design of use-case diagram. 3.
- Explain Elements of Class Diagram.
- Provide guidelines for design of class diagram. 5.
- Explain Elements of Object Diagram.
- Provide guidelines for design of object diagram.
- 8. Draw an object diagram of hotel management.
- An interface is a variation of a class. 9.
- A Package provides the ability to group together classes or interfaces. 10.

#### Q-4 Draw the Use case & Class diagram for below systems.

- 1 ATM cash withdraw
- 2 Online Admission Process

- Online Shopping SystemLibrary Management SystemOnline Food Ordering System.