

```
//The bot is currently facing the left of the screen
//Motor1 becomes the left wheel
//Motor2 becomes the right wheel
int Motor1_Pin1 = 5; //Motor1 is at the bottom of the screen
int Motor1 Pin2 = 6;
int Motor2 Pin1 = 10; //Motor2 is at the top of the screen
int Motor2_Pin2 = 11;
char choice;
void setup()
 pinMode(Motor1_Pin1, OUTPUT);
 pinMode(Motor1_Pin2, OUTPUT);
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pinMode(Motor2 Pin1, OUTPUT);
 pinMode(Motor2 Pin2, OUTPUT);
 Serial.begin(9600);
 Serial.println("Enter: ");
 Serial.println(" 'F' for Forward");
 Serial.println(" 'B' for Backward");
 Serial.println(" 'R' for Turn Right");
 Serial.println(" 'L' for Turn Left");
 Serial.println(" 'r' for Rotate Clockwise");
 Serial.println(" 'I' for Rotate Anti-clcokwise");
}
void forward() //function for moving the bot forward
{
 digitalWrite(Motor1 Pin1, LOW);
 digitalWrite(Motor1 Pin2, HIGH);
 digitalWrite(Motor2_Pin1, HIGH);
 digitalWrite(Motor2 Pin2, LOW);
}
void backward() //fucntion for moving the bot backward
{
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```
digitalWrite(Motor1 Pin1, HIGH);
 digitalWrite(Motor1 Pin2, LOW);
 digitalWrite(Motor2_Pin1, LOW);
 digitalWrite(Motor2 Pin2, HIGH);
}
void rotate_clockwise() //function for rotating the bot clcokwise
{
 digitalWrite(Motor1 Pin1, LOW);
 digitalWrite(Motor1_Pin2, HIGH);
 digitalWrite(Motor2 Pin1, LOW);
 digitalWrite(Motor2 Pin2, HIGH);
}
void rotate anticlockwise() //function for rotating the bot anticlockwise
{
 digitalWrite(Motor1_Pin1, HIGH);
 digitalWrite(Motor1 Pin2, LOW);
 digitalWrite(Motor2 Pin1, HIGH);
 digitalWrite(Motor2 Pin2, LOW);
}
```

```
void turn left() //function for turning the bot to thte left
{
 digitalWrite(Motor1_Pin1, LOW);
 analogWrite(Motor1 Pin2, 127);
 analogWrite(Motor2 Pin1, 255);
 digitalWrite(Motor2 Pin2, LOW);
}
void turn right() //function for turning the bot to the right
{
 digitalWrite(Motor1 Pin1, LOW);
 analogWrite(Motor1 Pin2, 255);
 analogWrite(Motor2_Pin1, 127);
 digitalWrite(Motor2 Pin2, LOW);
}
void loop()
{
if(Serial.available()>0)
{
 choice = Serial.read(); //taking the input command for the bot to
move from the user
```

```
switch(choice) //calling a function as per the user's input
{
  case 'F': forward();
        break;
  case 'B': backward();
        break;
  case 'R': turn_right();
        break;
  case 'L': turn_left();
        break;
  case 'r': rotate_clockwise();
        break;
  case 'l': rotate_anticlockwise();
        break;
  default: Serial.println("Enter a valid character");
}
}
delay(1000);
```

}