

Architecture of the GSM system

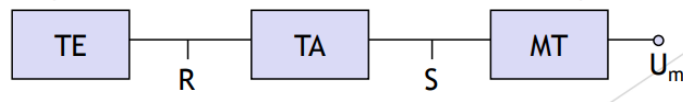
- GSM is a PLMN (Public Land Mobile Network)
- components
 - MS (mobile station)
 - BS (base station)
 - MSC (mobile switching center)
 - LR (location register)
- subsystems
 - RSS (radio subsystem): covers all radio aspects
 - NSS (network and switching subsystem): call forwarding, handover, switching
 - OSS (operation subsystem): management of the network

Radio SubSystem - comprises the cellular mobile network up to the switching centers

- **Components**
 - MS (Mobile Station) - comprises user equipment and software needed for communication with a mobile network
(MS) = Mobile Equipment (ME) + Subscriber Identity Module (SIM)
These mobile stations are connected to tower and that tower connected with BTS through TRX (transceiver which comprises transmitter and receiver)
 - BSS (Base Station Subsystem) - handles traffic and signalling between a mobile phone and the network switching subsystem.
 - BTS (Base Transceiver Station): comprises radio specific functions
radio components including sender, receiver, antenna - if directed antennas are used one BTS can cover several cells
 - BSC (Base Station Controller): switching center for radio channels
switching between BTSs, controlling BTSs, managing of network resources, mapping of radio channels (Um) onto terrestrial channels (A interface)
 - BSS = BSC + sum(BTS) + interconnection
- **Interfaces**
 - U interface – provides the interface to the network (TDMS, FDMA, etc.)
 - Abis - standardized, open interface with 16 kbit/s user channels
 - A - standardized, open interface with 64 kbit/s user channels

Mobile station

- Terminal for the use of GSM services
- A mobile station (MS) comprises several functional groups
 - MT (Mobile Terminal): offers common functions used by all services the MS offers
 - TA (Terminal Adapter): terminal adaptation, hides radio specific characteristics (TE connects via modem, Bluetooth, IrDA etc. to MT)
 - TE (Terminal Equipment): peripheral device of the MS, offers services to a user ∪ Can be a headset, microphone, etc.
 - SIM (Subscriber Identity Module): personalization of the mobile terminal, stores user parameters



GSM: elements and interfaces

