Emma Smith

Software Engineer

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SUMMARY

A dedicated backend Software Engineer with 4 years of experience, specializing in building high-performance, concurrent services in Go. Strong experience with microservice architectures and deploying applications on Google Cloud Platform (GCP). Passionate about writing clean, efficient, and highly testable code.

STRENGTHS

- **Go Programming:** Deep proficiency in Go for building scalable and concurrent backend services, with a strong understanding of goroutines, channels, and context.
- **Microservice Architecture:** Experienced in designing, developing, and maintaining independent, loosely coupled microservices that communicate via REST or gRPC.
- **Cloud Development (GCP):** Skilled in leveraging GCP services like Cloud Run, Cloud SQL, and Pub/Sub to build and deploy cloud-native applications.
- **Test-Driven Development (TDD):** A strong advocate for TDD, writing tests before implementation to ensure code is correct, robust, and easy to refactor.

TECHNICAL SKILLS

- **Languages:** Go, Python, SQL
- **Frameworks & Tools:** gRPC, Protocol Buffers, Gin, Go testing suite
- **Cloud & DevOps:** GCP (Cloud Run, Cloud SQL, Pub/Sub, Cloud Build), Docker, Kubernetes
- **Databases:** PostgreSQL, MySQL, Firestore

PROFESSIONAL EXPERIENCE

- **Software Engineer** | Streamline Logic | August 2021 Present
- Develops and maintains several core microservices written in Go that form the backbone of the company's data processing platform.
- Led the design and implementation of a new asynchronous task processing system using GCP Pub/Sub and Cloud Run, improving system throughput by 200%.
- Refactored a critical service to improve its concurrency model, resulting in a 50% reduction in resource usage and lower cloud costs.
- Actively participates in code reviews, providing detailed feedback on code style, performance, and adherence to architectural patterns.
- Wrote an extensive suite of unit and integration tests for all owned services, achieving over 95% code coverage.

PROJECTS

gRPC-based Chat Service: Built a simple real-time chat application using a Go backend that communicates with clients via a bidirectional gRPC stream. The project demonstrates proficiency with gRPC and concurrent programming in Go.

EDUCATION

Bachelor of Science in Computer Science Oregon State University 2017 - 2021	