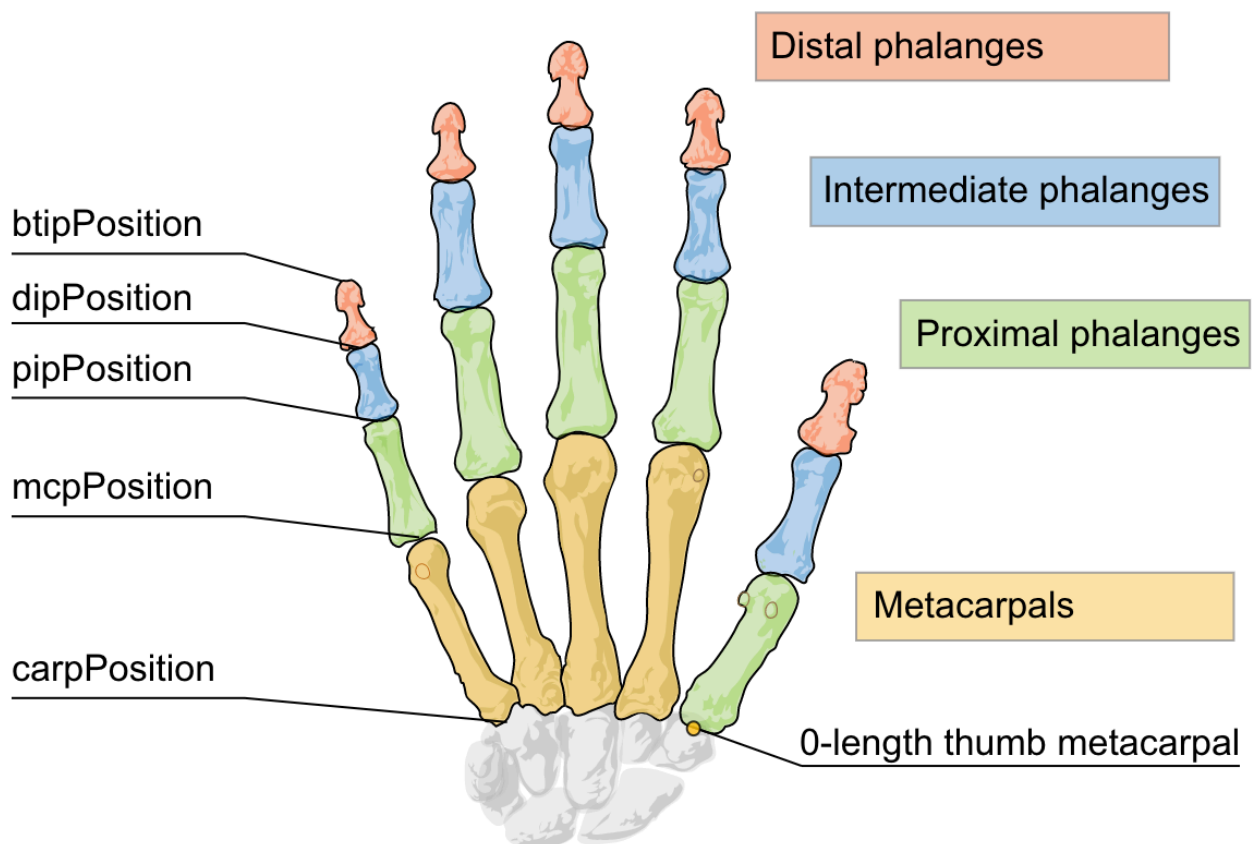


1. extendedFingerCount (開いている指の数)
2. + "," + fingers[0].TipVelocity.Magnitude(スピード)
3. + "," + fingers[1].TipVelocity.Magnitude
4. + "," + fingers[2].TipVelocity.Magnitude
5. + "," + fingers[3].TipVelocity.Magnitude
6. + "," + fingers[4].TipVelocity.Magnitude
7. + "," + fingers[0].TipPosition.x (座標)
8. + "," + fingers[0].TipPosition.y
9. + "," + fingers[0].TipPosition.z
10. + "," + fingers[1].TipPosition.x
11. + "," + fingers[1].TipPosition.y
12. + "," + fingers[1].TipPosition.z
13. + "," + fingers[2].TipPosition.x
14. + "," + fingers[2].TipPosition.y
15. + "," + fingers[2].TipPosition.z
16. + "," + fingers[3].TipPosition.x
17. + "," + fingers[3].TipPosition.y
18. + "," + fingers[3].TipPosition.z
19. + "," + fingers[4].TipPosition.x
20. + "," + fingers[4].TipPosition.y
21. + "," + fingers[4].TipPosition.z
22. + "," + fingers[0].StabilizedTipPosition.x (補正座標)
23. + "," + fingers[0].StabilizedTipPosition.y
24. + "," + fingers[0].StabilizedTipPosition.z
25. + "," + fingers[1].StabilizedTipPosition.x
26. + "," + fingers[1].StabilizedTipPosition.y
27. + "," + fingers[1].StabilizedTipPosition.z
28. + "," + fingers[2].StabilizedTipPosition.x
29. + "," + fingers[2].StabilizedTipPosition.y
30. + "," + fingers[2].StabilizedTipPosition.z
31. + "," + fingers[3].StabilizedTipPosition.x
32. + "," + fingers[3].StabilizedTipPosition.y
33. + "," + fingers[3].StabilizedTipPosition.z
34. + "," + fingers[4].StabilizedTipPosition.x
35. + "," + fingers[4].StabilizedTipPosition.y
36. + "," + fingers[4].StabilizedTipPosition.z
37. + "," + fingers[0].Direction.x (移動距離)
38. + "," + fingers[0].Direction.y
39. + "," + fingers[0].Direction.z
40. + "," + fingers[1].Direction.x
41. + "," + fingers[1].Direction.y
42. + "," + fingers[1].Direction.z
43. + "," + fingers[2].Direction.x
44. + "," + fingers[2].Direction.y
45. + "," + fingers[2].Direction.z
46. + "," + fingers[3].Direction.x

47.+", " + fingers[3].Direction.y
 48.+", " + fingers[3].Direction.z
 49.+", " + fingers[4].Direction.x
 50.+", " + fingers[4].Direction.y
 51.+", " + fingers[4].Direction.z
 52.+", " + fingers[0].Length (指の長さ)
 53.+", " + fingers[1].Length
 54.+", " + fingers[2].Length
 55.+", " + fingers[3].Length
 56.+", " + fingers[4].Length
 57.+", " + fingers[0].Width (指の太さ)
 58.+", " + fingers[1].Width
 59.+", " + fingers[2].Width
 60.+", " + fingers[3].Width
 61.+", " + fingers[4].Width
 62.+", " + fingers[0].IsExtended (指の伸縮)
 63.+", " + fingers[1].IsExtended
 64.+", " + fingers[2].IsExtended
 65.+", " + fingers[3].IsExtended
 66.+", " + fingers[4].IsExtended



67.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.x (手の骨の手首に近い側の関節位置(xyz))
 68.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.x
 69.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.x

70.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.x
71.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.x
72.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.y
73.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.y
74.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.y
75.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.y
76.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.y
77.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.z
78.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.z
79.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.z
80.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.z
81.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).PrevJoint.z
82.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.x
83.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.x
84.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.x
85.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.x
86.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.x
87.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.y
88.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.y
89.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.y
90.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.y
91.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.y
92.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.z
93.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.z
94.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.z
95.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.z
96.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).PrevJoint.z
97.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.x
98.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.x
99.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.x
100.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.x
101.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.x
102.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.y
103.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.y
104.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.y
105.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.y
106.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.y
107.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.z
108.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.z
109.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.z
110.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.z
111.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).PrevJoint.z
112.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.x

113.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.x
114.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.x
115.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.x
116.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.x
117.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.y
118.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.y
119.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.y
120.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.y
121.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.y
122.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.z
123.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.z
124.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.z
125.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.z
126.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).PrevJoint.z
127.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.x(骨ごとの向

き)

128.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.x
129.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.x
130.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.x
131.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.x
132.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.y
133.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.y
134.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.y
135.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.y
136.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.y
137.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.z
138.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.z
139.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.z
140.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.z
141.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Direction.z
142.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.x
143.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.x
144.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.x
145.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.x
146.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.x
147.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.y
148.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.y
149.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.y
150.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.y
151.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.y
152.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.z
153.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.z
154.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.z

155.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.z
156.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Direction.z
157.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.x
158.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.x
159.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.x
160.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.x
161.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.x
162.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.y
163.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.y
164.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.y
165.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.y
166.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.y
167.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.z
168.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.z
169.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.z
170.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.z
171.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Direction.z
172.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Direction.x
173.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Direction.x
174.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Direction.x
175.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Direction.x
176.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Direction.x
177.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Direction.y
178.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Direction.y
179.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Direction.y
180.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Direction.y
181.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Direction.y
182.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Direction.z
183.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Direction.z
184.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Direction.z
185.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Direction.z
186.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Direction.z
187.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Center.x(骨の中心座標)
188.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Center.x
189.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Center.x
190.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Center.x
191.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Center.x
192.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Center.y
193.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Center.y
194.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Center.y
195.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Center.y
196.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Center.y
197.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Center.z

198.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Center.z
199.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Center.z
200.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Center.z
201.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Center.z
202.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.x
203.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.x
204.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.x
205.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.x
206.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.x
207.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.y
208.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.y
209.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.y
210.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.y
211.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.y
212.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.z
213.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.z
214.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.z
215.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.z
216.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Center.z
217.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.x
218.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.x
219.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.x
220.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.x
221.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.x
222.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.y
223.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.y
224.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.y
225.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.y
226.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.y
227.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.z
228.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.z
229.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.z
230.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.z
231.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Center.z
232.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Center.x
233.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Center.x
234.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Center.x
235.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Center.x
236.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Center.x
237.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Center.y
238.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Center.y
239.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Center.y
240.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Center.y

241.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Center.y
242.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Center.z
243.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Center.z
244.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Center.z
245.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Center.z
246.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Center.z
247.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Length(骨の長さ)
248.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Length
249.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Length
250.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Length
251.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Length
252.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Length
253.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Length
254.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Length
255.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Length
256.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Length
257.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Length
258.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Length
259.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Length
260.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Length
261.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Length
262.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Length
263.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Length
264.+", " + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Length
265.+", " + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Length
266.+", " + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Length
267.+", " + fingers[0].Bone(Bone.BoneType.TYPE_METACARPAL).Width(骨の太さ)
268.+", " + fingers[1].Bone(Bone.BoneType.TYPE_METACARPAL).Width
269.+", " + fingers[2].Bone(Bone.BoneType.TYPE_METACARPAL).Width
270.+", " + fingers[3].Bone(Bone.BoneType.TYPE_METACARPAL).Width
271.+", " + fingers[4].Bone(Bone.BoneType.TYPE_METACARPAL).Width
272.+", " + fingers[0].Bone(Bone.BoneType.TYPE_PROXIMAL).Width
273.+", " + fingers[1].Bone(Bone.BoneType.TYPE_PROXIMAL).Width
274.+", " + fingers[2].Bone(Bone.BoneType.TYPE_PROXIMAL).Width
275.+", " + fingers[3].Bone(Bone.BoneType.TYPE_PROXIMAL).Width
276.+", " + fingers[4].Bone(Bone.BoneType.TYPE_PROXIMAL).Width
277.+", " + fingers[0].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Width
278.+", " + fingers[1].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Width
279.+", " + fingers[2].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Width
280.+", " + fingers[3].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Width
281.+", " + fingers[4].Bone(Bone.BoneType.TYPE_INTERMEDIATE).Width
282.+", " + fingers[0].Bone(Bone.BoneType.TYPE_DISTAL).Width
283.+", " + fingers[1].Bone(Bone.BoneType.TYPE_DISTAL).Width

284.+"," + fingers[2].Bone(Bone.BoneType.TYPE_DISTAL).Width
285.+"," + fingers[3].Bone(Bone.BoneType.TYPE_DISTAL).Width
286.+"," + fingers[4].Bone(Bone.BoneType.TYPE_DISTAL).Width
287.+"," + hand[0].GrabStrength(手の握り具合)
288.+"," + hand[0].PalmNormal.x(手のひらの法線ベクトル)
289.+"," + hand[0].PalmNormal.y
290.+"," + hand[0].PalmNormal.z
291.+"," + hand[0].PalmPosition.x(手のひらの中心座標)
292.+"," + hand[0].PalmPosition.y
293.+"," + hand[0].PalmPosition.z
294.+"," + hand[0].StabilizedPalmPosition.x
295.+"," + hand[0].StabilizedPalmPosition.y
296.+"," + hand[0].StabilizedPalmPosition.z
297.+"," + hand[0].WristPosition.x(手首の位置座標)
298.+"," + hand[0].WristPosition.y
299.+"," + hand[0].WristPosition.z
300.+"," + arm.Direction.x(腕の方向)
301.+"," + arm.Direction.y
302.+"," + arm.Direction.z
303.+"," + AngleOf2Vector(fingers[3].Bone(0).Direction,arm.Direction)(手首の曲げ角度)
304.+"," + color_noise_flag (検出用フラグ)

＊<https://developer-archive.leapmotion.com/documentation/v2/csharp/api/Leap.Hand.html?proglang=csharp>(ドキュメントはこちらです)