```
import React, { useState, useEffect, useCallback, useMemo, useRef } from "react"
import {
  addPropertyControls,
  ControlType,
  uselsOnFramerCanvas,
} from "framer"
import { motion, AnimatePresence } from "framer-motion"
import { createPortal } from "react-dom"
interface FramerResponsiveImage {
  src: string
  srcSet?: string
  alt?: string
}
interface Padding {
  top: number
  right: number
  bottom: number
  left: number
}
interface ImageWithRatio extends FramerResponsiveImage {
  aspectRatio: number
}
interface Row {
  images: ImageWithRatio[]
  height: number
}
interface JustifiedGalleryProps {
  images: FramerResponsiveImage[]
  idealRowHeight: number
  gap: number
  lastRow: "nojustify" | "justify" | "hide"
  padding: Padding | string
  style: React.CSSProperties
  enableHoverEffect: boolean
  carouselTheme: {
     backgroundColor: string
     closeButtonSize: number
     closeButtonBackground: string
```

```
thumbnailHeight: number
     thumbnailGap: number
     thumbnailActiveScale: number
     imageBorderRadius: number
  }
}
interface CarouselProps {
  images: FramerResponsiveImage[]
  currentIndex: number
  onClose: () => void
  onIndexChange: (index: number) => void
  theme: JustifiedGalleryProps["carouselTheme"]
}
const useScrollLock = () => {
  const lockScroll = useCallback(() => {
     if (typeof window === "undefined") return
     const scrollY = window.scrollY
     document.body.style.position = "fixed"
     document.body.style.top = `-${scrollY}px`
     document.body.style.width = "100%"
     document.body.style.overflow = "hidden"
  }, [])
  const unlockScroll = useCallback(() => {
     if (typeof window === "undefined") return
     const scrollY = -parseInt(document.body.style.top || "0")
     document.body.style.position = ""
     document.body.style.top = ""
     document.body.style.width = ""
     document.body.style.overflow = ""
     window.scrollTo(0, scrollY)
  }, [])
  return { lockScroll, unlockScroll }
}
const useContainerWidth = (ref: React.RefObject<HTMLDivElement>) => {
  const [width, setWidth] = useState(0)
  useEffect(() => {
     const element = ref.current
     if (!element) return
```

```
const observer = new ResizeObserver((entries) => {
       if (entries[0]) setWidth(entries[0].contentRect.width)
     })
     observer.observe(element)
     setWidth(element.getBoundingClientRect().width)
     return () => observer.disconnect()
  }, [ref])
  return width
}
const styles: { [key: string]: React.CSSProperties } = {
  container: {
     width: "100%",
     height: "100%",
     display: "flex",
     flexDirection: "column",
     overflow: "hidden",
  },
  canvasPlaceholder: {
     display: "flex",
     alignItems: "center",
     justifyContent: "center",
     width: "100%",
     height: "100%",
     background: "rgba(0, 153, 255, 0.1)",
     border: "1px dashed #09F",
     color: "#09F",
     fontSize: "14px",
     textAlign: "center",
     borderRadius: "8px",
  },
  row: { display: "flex", flexDirection: "row", width: "100%" },
  item: { cursor: "pointer", position: "relative", overflow: "hidden" },
  image: {
     display: "block",
     width: "100%",
     height: "100%",
     objectFit: "cover",
  },
}
const aspectRatioCache = new Map<string, number>()
```

```
export default function JustifiedGallery(props: JustifiedGalleryProps) {
  const {
     images = [],
     idealRowHeight,
     gap,
    lastRow,
     padding,
    style,
     enableHoverEffect,
     carouselTheme,
  } = props
  const isOnCanvas = uselsOnFramerCanvas()
  const containerRef = useRef<HTMLDivElement>(null)
  const containerWidth = useContainerWidth(containerRef)
  const [imageDetails, setImageDetails] = useState<ImageWithRatio[]>([])
  const [isLoading, setIsLoading] = useState(true)
  const [carouselOpen, setCarouselOpen] = useState(false)
  const [currentIndex, setCurrentIndex] = useState(0)
  useEffect(() => {
     if (!images || images.length === 0) {
       setIsLoading(false)
       setImageDetails([])
       return
     setIsLoading(true)
     const loadAllImages = async () => {
       const promises = images.map(
         (img) =>
            new Promise<ImageWithRatio>((resolve) => {
              if (!img?.src) {
                 resolve({ ...img, aspectRatio: 1.5 })
                 return
              if (aspectRatioCache.has(img.src)) {
                 resolve({
                   ...img,
                   aspectRatio: aspectRatioCache.get(img.src)!,
                 })
                 return
              const imageEl = new Image()
              imageEl.src = img.src
```

```
imageEl.onload = () => {
               const ratio =
                 imageEl.naturalWidth / imageEl.naturalHeight
               aspectRatioCache.set(img.src, ratio)
               resolve({ ...img, aspectRatio: ratio })
            imageEl.onerror = () => {
               aspectRatioCache.set(img.src, 1.5)
               resolve({ ...img, aspectRatio: 1.5 })
            }
         })
     )
     const loadedImages = await Promise.all(promises)
     setImageDetails(loadedImages)
     setIsLoading(false)
  loadAllImages()
}, [images])
const rows = useMemo<Row[]>(() => {
  if (isLoading || !containerWidth || imageDetails.length === 0) {
     return []
  }
  const calculatedRows: Row[] = []
  let currentRow: ImageWithRatio[] = []
  let currentSumOfRatios = 0
  imageDetails.forEach((img) => {
     currentRow.push(img)
     currentSumOfRatios += img.aspectRatio
     const rowWidthIfJustified =
       currentSumOfRatios * idealRowHeight +
       (currentRow.length - 1) * gap
     if (rowWidthIfJustified > containerWidth) {
       const rowHeight =
          (containerWidth - (currentRow.length - 1) * gap) /
          currentSumOfRatios
       calculatedRows.push({ images: currentRow, height: rowHeight })
       currentRow = []
       currentSumOfRatios = 0
    }
  })
  if (currentRow.length > 0) {
     if (lastRow === "hide") {
```

```
} else if (lastRow === "justify") {
         const rowHeight =
            (containerWidth - (currentRow.length - 1) * gap) /
            currentSumOfRatios
         calculatedRows.push({ images: currentRow, height: rowHeight })
       } else {
         calculatedRows.push({
            images: currentRow,
            height: idealRowHeight,
         })
       }
    }
     return calculatedRows
  }, [containerWidth, imageDetails, idealRowHeight, gap, lastRow, isLoading])
  const containerStyle = useMemo(() => {
     let paddingValue = "0px"
     if (typeof padding === "object" && padding) {
       paddingValue = `${padding.top}px ${padding.right}px ${padding.bottom}px
${padding.left}px`
    } else if (typeof padding === "string") {
       paddingValue = padding
    }
     return { ...styles.container, ...style, padding: paddingValue }
  }, [style, padding])
  const openCarousel = (index: number) => {
     setCurrentIndex(index)
     setCarouselOpen(true)
  }
  const closeCarousel = useCallback(() => setCarouselOpen(false), [])
  const handleIndexChange = useCallback(
     (index: number) => setCurrentIndex(index),
    )
  if (isOnCanvas && images.length === 0) {
    return (
       <div style={{ ...style, ...styles.canvasPlaceholder }}>
         <р>Добавьте изображения на панели свойств</р>
       </div>
  }
```

```
let flatImageIndex = 0
return (
  <div ref={containerRef} style={containerStyle}>
     {isLoading && isOnCanvas && Загрузка изображений...}
     {rows.map((row, rowIndex) => (
       <div
         key={rowIndex}
         style={{
            ...styles.row,
            height: row.height,
            marginBottom: rowIndex === rows.length - 1 ? 0 : gap,
         }}
         {row.images.map((image, imageIndex) => {
            const currentFlatIndex = flatImageIndex++
            return (
              <motion.div
                 key={image.src + currentFlatIndex}
                 style={{
                   ...styles.item,
                   width: row.height * image.aspectRatio,
                   height: row.height,
                   marginRight:
                      imageIndex === row.images.length - 1
                        ?0
                        : gap,
                 onClick={() => openCarousel(currentFlatIndex)}
                 whileHover={
                   enableHoverEffect
                      ? { scale: 1.02, zIndex: 1 }
                      : {}
                 }
                 transition={{
                   type: "spring",
                   stiffness: 400,
                   damping: 20,
                 }}
                 <img
                   src={image.src}
                   srcSet={image.srcSet}
```

```
alt={image.alt || ""}
                      style={styles.image}
                     loading="lazy"
                   />
                 </motion.div>
            })}
         </div>
       ))}
       {carouselOpen && (
         <Carousel
            images={images}
            currentIndex={currentIndex}
            onClose={closeCarousel}
            onIndexChange={handleIndexChange}
            theme={carouselTheme}
         />
       )}
     </div>
}
function Carousel({
  images,
  currentIndex,
  onClose,
  onIndexChange,
  theme,
}: CarouselProps) {
  const [hasMounted, setHasMounted] = useState(false)
  const [pageIndex, setPageIndex] = useState(currentIndex)
  const { lockScroll, unlockScroll } = useScrollLock()
  const thumbnailScrollRef = useRef<HTMLDivElement>(null)
  useEffect(() => setHasMounted(true), [])
  useEffect(() => {
    lockScroll()
     const handleKeyDown = (event: KeyboardEvent) => {
       if (event.key === "ArrowRight") {
         const nextIndex = (pageIndex + 1) % images.length
         setPageIndex(nextIndex)
         onIndexChange(nextIndex)
```

```
} else if (event.key === "ArrowLeft") {
       const prevIndex =
          (pageIndex - 1 + images.length) % images.length
       setPageIndex(prevIndex)
       onIndexChange(prevIndex)
     } else if (event.key === "Escape") {
       onClose()
     }
  }
  window.addEventListener("keydown", handleKeyDown)
  return () => {
     unlockScroll()
     window.removeEventListener("keydown", handleKeyDown)
  }
}, [
  lockScroll,
  unlockScroll,
  pageIndex,
  images.length,
  onIndexChange,
  onClose,
])
useEffect(() => {
  setPageIndex(currentIndex)
}, [currentIndex])
useEffect(() => {
  if (thumbnailScrollRef.current) {
     const thumbnailContainer = thumbnailScrollRef.current
     const thumbnailWidth = theme.thumbnailHeight + theme.thumbnailGap
     const containerWidth = thumbnailContainer.offsetWidth
     const targetScroll =
       pageIndex * thumbnailWidth -
       containerWidth / 2 +
       thumbnailWidth / 2
     thumbnailContainer.scrollTo({
       left: Math.max(0, targetScroll),
       behavior: "smooth",
     })
}, [pageIndex, theme.thumbnailHeight, theme.thumbnailGap])
```

```
const handlePageChange = useCallback(
  (index: number) => {
    setPageIndex(index)
    onIndexChange(index)
  },
  [onIndexChange]
)
const handleThumbnailClick = useCallback(
  (index: number) => {
    setPageIndex(index)
    onIndexChange(index)
  },
  [onIndexChange]
)
if (!hasMounted) return null
const portalTarget = document.body
return createPortal(
  <div
    style={{
       position: "fixed",
       top: 0,
       left: 0,
       width: "100vw",
       height: "100vh",
       background: theme.backgroundColor,
       display: "flex",
       flexDirection: "column",
       zIndex: 100000,
    }}
     <div
       style={{
          position: "absolute",
          top: 0,
          left: 0,
          right: 0,
          height: "60px",
          display: "flex",
          justifyContent: "space-between",
```

```
alignItems: "center",
     padding: "0 20px",
     zIndex: 2,
  }}
>
  <div
     style={{
       color: "white",
       fontSize: "16px",
       fontWeight: "500",
    }}
     {pageIndex + 1} из {images.length}
  </div>
  <div
     role="button"
     onClick={(e) => {
       e.stopPropagation()
       onClose()
    }}
     style={{
       width: theme.closeButtonSize,
       height: theme.closeButtonSize,
       background: theme.closeButtonBackground,
       borderRadius: "50%",
       display: "flex",
       justifyContent: "center",
       alignItems: "center",
       cursor: "pointer",
       transition: "all 0.2s ease",
    }}
     onMouseEnter={(e) => {
       e.currentTarget.style.opacity = "0.8"
    }}
     onMouseLeave={(e) => {
       e.currentTarget.style.opacity = "1"
    }}
     <svg width="16" height="16" viewBox="0 0 24 24" fill="none">
       <path
          d="M6 6L18 18M6 18L18 6"
          stroke="#fff"
          strokeWidth="2"
```

```
strokeLinecap="round"
       />
     </svg>
  </div>
</div>
<div
  style={{
    flex: 1,
     paddingTop: "60px",
     paddingBottom: `${theme.thumbnailHeight + 40}px`,
     position: "relative",
     overflow: "hidden",
  }}
>
  <motion.div
     style={{
       display: "flex",
       width: `${images.length * 100}%`,
       height: "100%",
    }}
     animate={{
       x: `-${pageIndex * (100 / images.length)}%`,
    }}
     transition={{
       type: "spring",
       stiffness: 300,
       damping: 30,
    }}
     drag="x"
     dragConstraints={{
       left: -((images.length - 1) * (100 / images.length)) + "%",
       right: 0,
    }}
     onDragEnd={(event, info) => {
       const threshold = 50
       if (info.offset.x > threshold && pageIndex > 0) {
          const newIndex = pageIndex - 1
          setPageIndex(newIndex)
          onIndexChange(newIndex)
       } else if (info.offset.x < -threshold && pageIndex < images.length - 1) {
          const newIndex = pageIndex + 1
          setPageIndex(newIndex)
```

```
onIndexChange(newIndex)
       }
    }}
     {images.map((image, index) => (
       <div
          key={index}
          style={{
            width: `${100 / images.length}%`,
            height: "100%",
            display: "flex",
            justifyContent: "center",
            alignItems: "center",
            padding: "40px",
            boxSizing: "border-box",
            flexShrink: 0,
         }}
          <img
            src={image.src}
            srcSet={image.srcSet}
            alt={image.alt || `Изображение ${index + 1}`}
            style={{
               maxWidth: "100%",
               maxHeight: "100%",
               width: "auto",
               height: "auto",
               objectFit: "contain",
               borderRadius: theme.imageBorderRadius,
               display: "block",
            }}
            draggable={false}
          />
       </div>
     ))}
  </motion.div>
</div>
<div
  style={{
     position: "absolute",
     bottom: "20px",
     left: "20px",
```

```
right: "20px",
  height: theme.thumbnailHeight,
  display: "flex",
  justifyContent: "center",
}}
<div
  ref={thumbnailScrollRef}
  style={{
     display: "flex",
     gap: theme.thumbnailGap,
     overflowX: "auto",
     scrollbarWidth: "none",
     // @ts-ignore
     msOverflowStyle: "none",
     WebkitScrollbar: { display: "none" },
     padding: "0 10px",
     maxWidth: "100%",
  }}
  {images.map((image, index) => (
     <motion.div
       key={index}
       onClick={() => handleThumbnailClick(index)}
       style={{
          minWidth: theme.thumbnailHeight,
          height: theme.thumbnailHeight,
          borderRadius: "8px",
          overflow: "hidden",
          cursor: "pointer",
          border:
            pageIndex === index
               ? "2px solid white"
               : "2px solid transparent",
          boxSizing: "border-box",
       }}
       animate={{
          scale:
            pageIndex === index
               ? theme.thumbnailActiveScale
               : 1.
          opacity: pageIndex === index ? 1:0.7,
       }}
```

```
transition={{
                    type: "spring",
                    stiffness: 300,
                    damping: 30,
                 }}
                  whileHover={{ opacity: 1 }}
                  <img
                    src={image.src}
                    alt={image.alt || `Миниатюра ${index + 1}`}
                    style={{
                       width: "100%",
                       height: "100%",
                       objectFit: "cover",
                    }}
                    draggable={false}
                  />
               </motion.div>
            ))}
          </div>
       </div>
     </div>,
     portalTarget
  )
}
addPropertyControls(JustifiedGallery, {
  images: {
     title: "Изображения",
     type: ControlType.Array,
     control: { type: ControlType.ResponsiveImage },
     defaultValue: [],
  },
  idealRowHeight: {
     title: "Идеальная высота ряда",
     type: ControlType.Number,
     defaultValue: 220,
     min: 50,
     max: 800,
     step: 10,
     unit: "px",
     displayStepper: true,
  },
```

```
gap: {
  title: "Отступ",
  type: ControlType.Number,
  defaultValue: 8,
  min: 0,
  max: 50,
  step: 1,
  unit: "px",
},
lastRow: {
  title: "Последний ряд",
  type: ControlType.Enum,
  options: ["nojustify", "justify", "hide"],
  optionTitles: ["По левому краю", "По ширине", "Скрыть"],
  defaultValue: "nojustify",
},
padding: {
  title: "Внутренний отступ",
  type: ControlType.Padding,
  defaultValue: "0px",
},
enableHoverEffect: {
  title: "Эффект при наведении",
  type: ControlType.Boolean,
  defaultValue: true,
  enabledTitle: "Включен",
  disabledTitle: "Выключен",
},
carouselTheme: {
  title: "Настройки карусели",
  type: ControlType.Object,
  controls: {
     backgroundColor: {
       type: ControlType.Color,
       title: "Фон",
       defaultValue: "rgba(0, 0, 0, 0.95)",
     },
     closeButtonSize: {
       type: ControlType.Number,
       title: "Размер кнопки закрытия",
       defaultValue: 40,
       min: 24,
       max: 64,
```

```
},
       closeButtonBackground: {
          type: ControlType.Color,
          title: "Фон кнопки закрытия",
          defaultValue: "rgba(255, 255, 255, 0.2)",
       },
       thumbnailHeight: {
          type: ControlType.Number,
          title: "Высота миниатюр",
          defaultValue: 60,
          min: 40,
          max: 100,
          unit: "px",
       },
       thumbnailGap: {
          type: ControlType.Number,
          title: "Отступ между миниатюрами",
          defaultValue: 8,
          min: 4,
          max: 20,
          unit: "px",
       },
       thumbnailActiveScale: {
          type: ControlType.Number,
          title: "Масштаб активной миниатюры",
          defaultValue: 1.1,
          min: 1,
          max: 1.5,
          step: 0.1,
       },
       imageBorderRadius: {
          type: ControlType.Number,
          title: "Радиус изображения",
          defaultValue: 8,
          min: 0,
          max: 50,
          unit: "px",
       },
    },
  },
})
```

unit: "px",