

# Collection Framework

- **Characteristics**

- Since JDK 1.2
- Small API, not comparable with STL (C++)
  - Few interfaces
  - Few methods per interface
- JDK 1.5 (Java 5): Generics
- JDK 1.8 (Java 8): Support for Lambda expressions

- **Documentation**

- <http://docs.oracle.com/javase/8/docs/technotes/guides/collections/>
- Tutorial: <http://docs.oracle.com/javase/tutorial/collections/>
- API Docu: <https://docs.oracle.com/javase/10/docs/api/>

# Collection Framework

- **Definitions**

- **Collection** =

- Object that groups multiple elements into a single unit (sometimes called a container)
    - Collections are used to store, retrieve and manipulate data, and to transmit data from one method to another

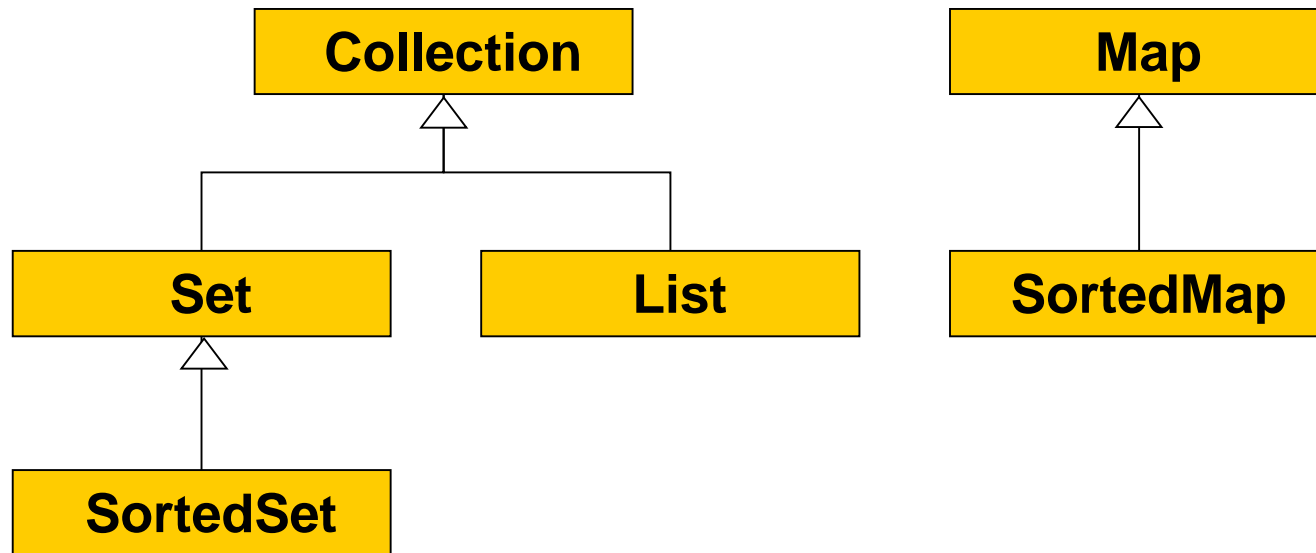
- **Framework** =

- Set of interfaces *user view*
      - Set<E>, List<E>, Map<K, V>
    - Concrete implementations of the interfaces *implementation view*
      - TreeSet<E>, ArrayList<E>, LinkedList<E>, HashMap<K, V>
    - Algorithms working on the interfaces *generic algorithms*
      - Collections.sort, Collections.binarySearch

# Interfaces

- **Small set of interfaces**

- No special interfaces for immutable collections (add/remove disabled)
- No special interfaces for extensible only collections (remove disabled)
- No special interfaces for collections which accept null objects



# Collection

```
interface Collection<E> extends Iterable<E> {
    int            size();
    boolean        isEmpty();
    boolean        contains(Object x);
    boolean        containsAll(Collection<?> c);
    boolean        add(E x); // optional
    boolean        addAll(Collection<? extends E> c); // optional
    boolean        remove(Object x); // optional
    boolean        removeAll(Collection<?> c); // optional
    boolean        retainAll(Collection<?> c); // optional
    void           clear(); // optional
    Object[]       toArray();
    <T> T[]        toArray(T[] a);
    Iterator<E>    iterator();
}
```

- optional means, that these methods may throw a `UnsupportedOperationException`

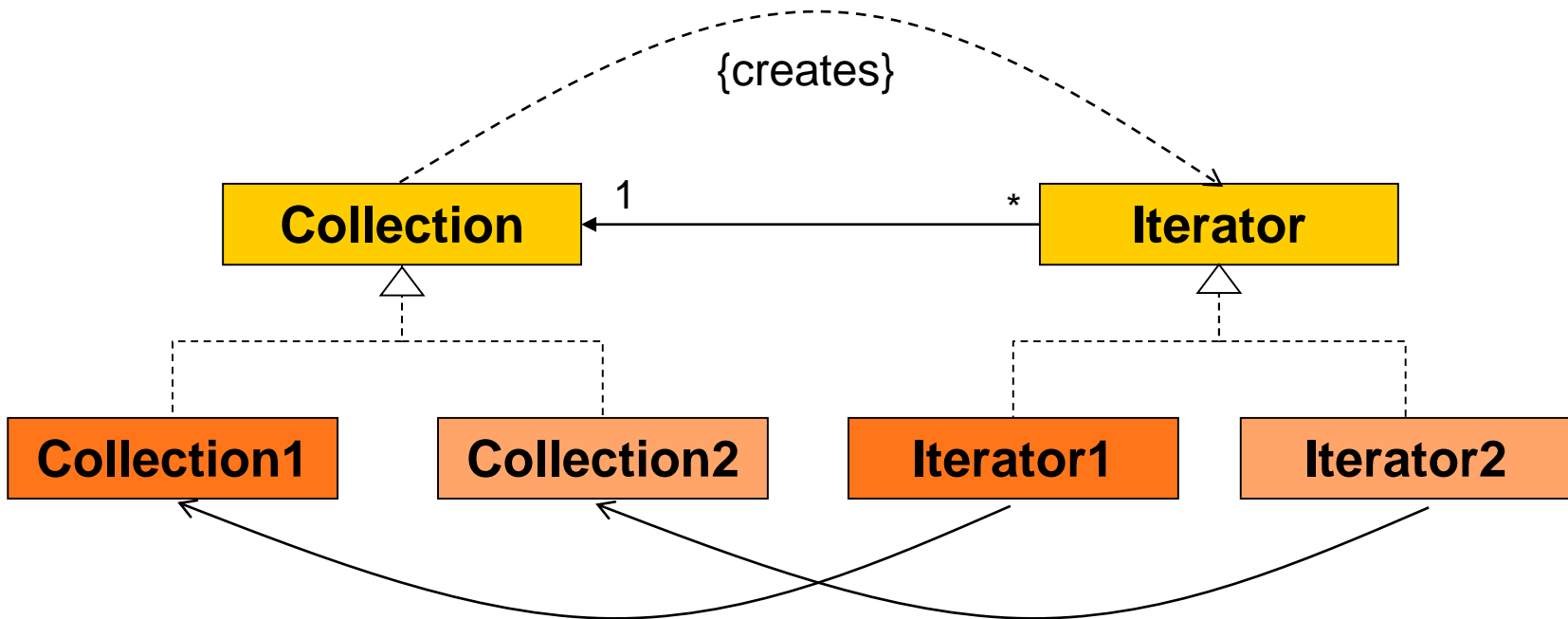
# Iterator

```
interface Iterator<E> {  
    boolean      hasNext();  
    E            next();      // may throw a NoSuchElementException  
    default void remove() {  // optional  
        throw new UnsupportedOperationException("remove");  
    }  
}
```

- **Pros**
  - Several access paths in a collection
  - Iterator can be specialized (e.g. Strings only)
- **Cons**
  - For every concrete collection implementation an iterator must be provided

# Iterator

Every collection has a specific iterator



# Generic Algorithms

- **Example: Printing of a Collection**

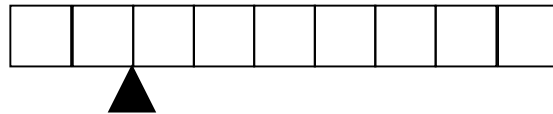
```
public static void print(Collection<?> c) {  
    Iterator<?> it = c.iterator();  
    System.out.print("[");  
    while(it.hasNext()) {  
        System.out.print(it.next());  
        if(it.hasNext()) System.out.print(", ");  
    }  
    System.out.print("]");  
}
```

=> works with all Collections!

# Iterator

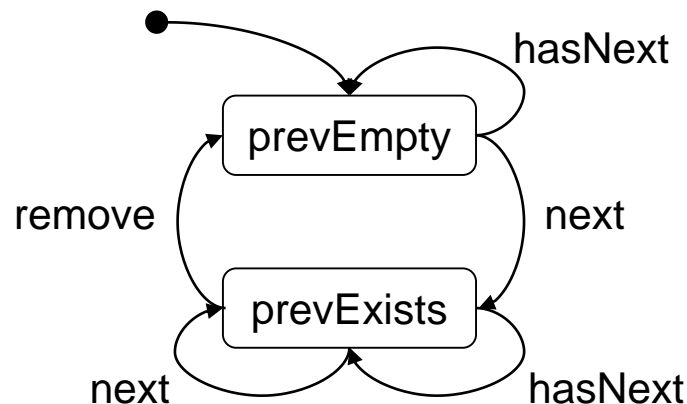
- **Iterator Position**

- Conceptionally inbetween two elements



in a collection with  $n$  elements  
there exist  $n+1$  iterator positions

- `hasNext()` = there is an element which can be jumped over
- `next()` = returns the jumped over element
- `remove()` = removes the last element returned by `next`



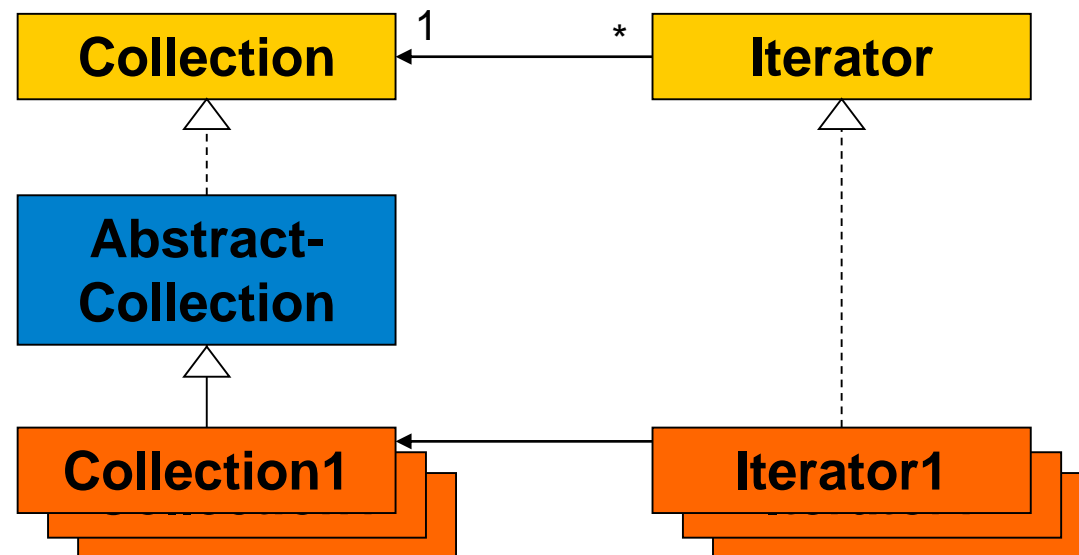
*otherwise an  
`IllegalStateException`  
is thrown*



# Implementation

- **Abstract Base Class**

- In order to implement an interface, all methods have to be implemented
- In an abstract base class some methods can be defined in terms of other methods



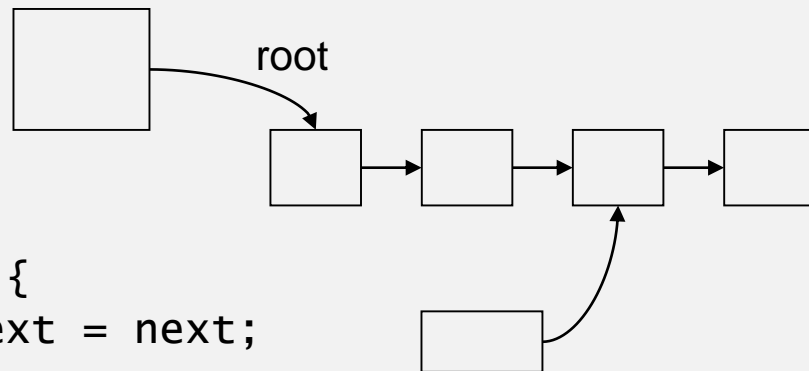
# Abstract Collection

```
public interface Collection<E> extends Iterable<E> {  
    public Iterator<E> iterator();  
    public boolean add(E x);  
    public int size();  
    public boolean isEmpty();  
    public boolean contains(Object x);  
    public boolean containsAll(Collection<?> c);  
    public boolean addAll(Collection<? extends E> c);  
    public boolean remove(Object x);  
    public boolean removeAll(Collection<?> c);  
    public boolean retainAll(Collection<?> c);  
    public void clear();  
    public Object[] toArray();  
    public <T> T[] toArray(T[] a);  
}
```

## Example: Simple Collection

```
import java.util.*;
public class SimpleCollection<E> extends AbstractCollection<E> {
    private Node<E> root = null;
    public Iterator<E> iterator() {
        return new SCIterator<E>(root);
    }
    public boolean add(E e) {
        root = new Node<E>(e, root); return true;
    }
}

class Node<E> {
    E val;
    Node<E> next;
    Node(E val, Node<E> next) {
        this.val = val; this.next = next;
    }
}
```



## Example: Simple Collection

```
class SCIterator<E> implements Iterator<E> {  
    private Node<E> current; // current is next elt to be returned  
  
    SCIterator(Node<E> root) { current = root; }  
  
    public boolean hasNext() { return current != null; }  
    public E next() {  
        if (current == null) { // end of collection reached  
            throw new NoSuchElementException();  
        }  
        Node<E> res = current;  
        current = current.next;  
        return res.val;  
    }  
    public void remove() {  
        throw new UnsupportedOperationException();  
    }  
}
```

# Implementations

Interface	Implementation				Historical
Set	HashSet		TreeSet		
List		ArrayList		LinkedList	Vector Stack
Map	HashMap		TreeMap		Hashtable Properties

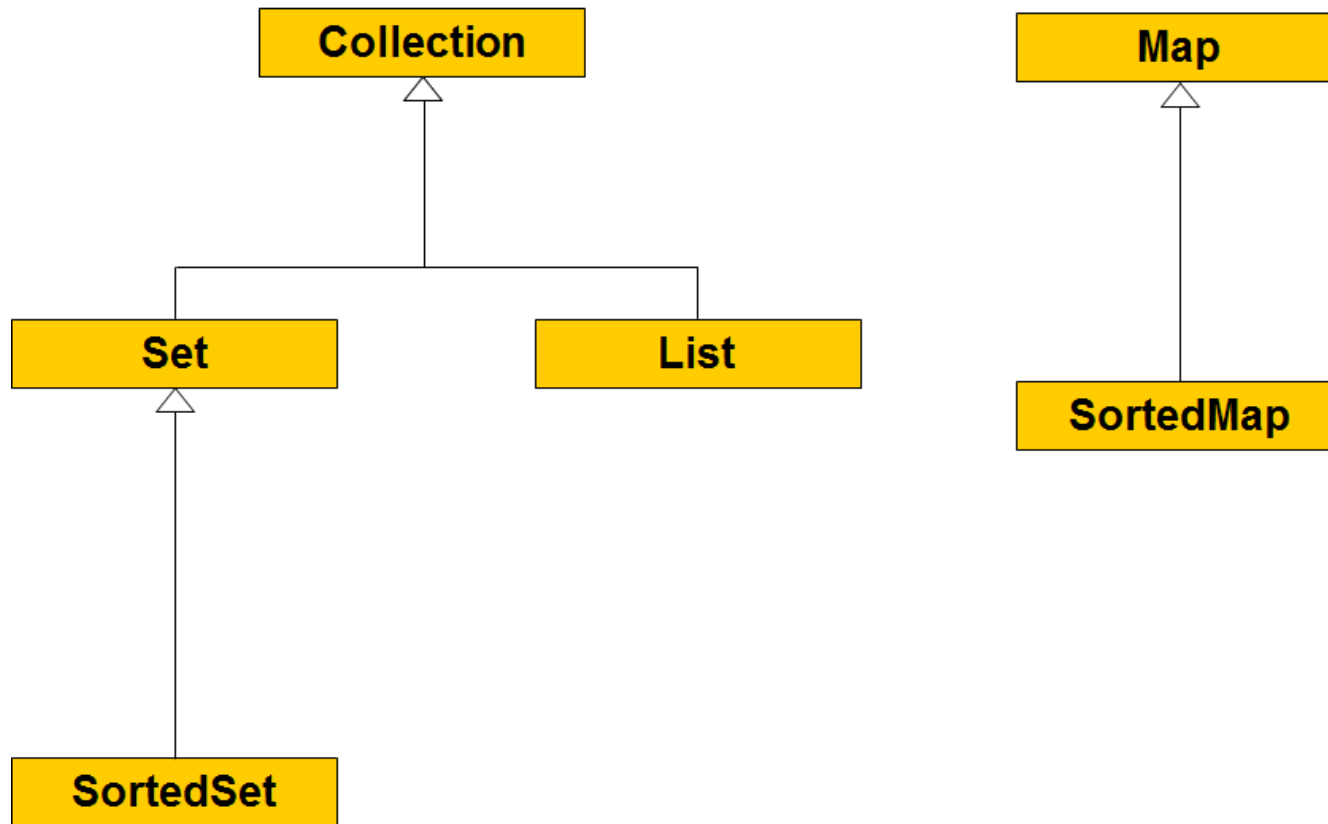
- **List**

- ArrayList:
  - Array implementation (resizable)
  - Access  $O(1)$ , insert/remove  $O(n)$
- LinkedList
  - Doubly linked list
  - Insert/remove fast, access  $O(n)$

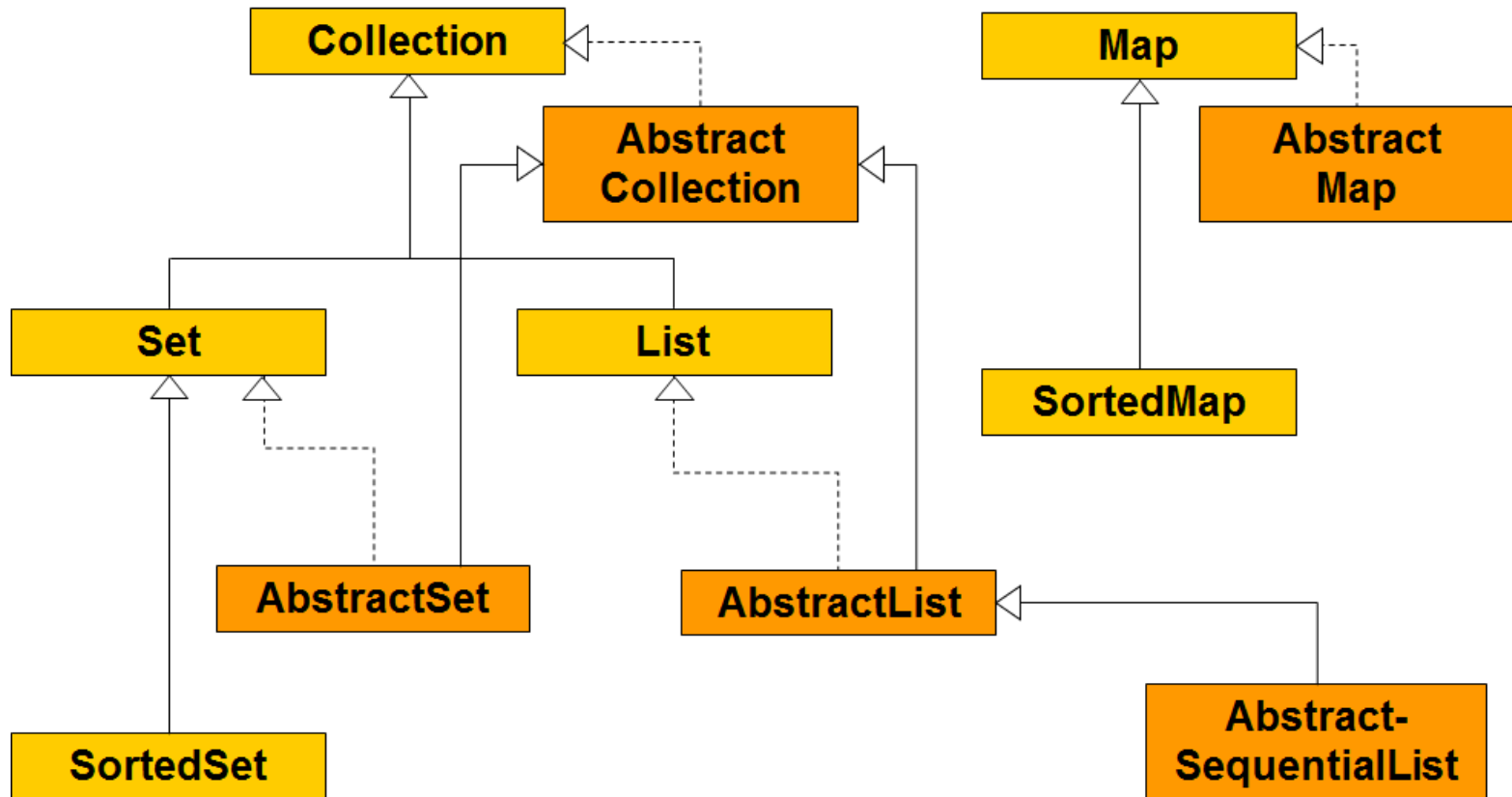
- **Set**

- HashSet:
  - Implemented by hash table
  - Access  $O(1)$
- SortedSet
  - Implemented by red-black tree
  - Imposes ordering on its elements

# Collection Framework Overview



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