

Benchmarking, Monitoring, Observability, and Experimenting for Big Data and Machine Learning Systems

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Learning objectives

- Able to analyze the role of measurement, monitoring and observability in real-world cases for R3E
- Understand and develop methods with key steps and important tools for benchmarking, monitoring, observability and experimenting
- Able to apply these methods for big data/ML systems

The role of measurement, monitoring and observability



Development vs Runtime activities

Design, test and benchmark R3E

- R3E for individual components
- model/capture complex dependencies
- design logs, metrics and traces for capturing states and complex dependencies

Monitoring/observability and runtime adaptation

- runtime monitoring and observability
- states, performance and failure analytics
- runtime controls (constraints, rules, actions)

Measurement, monitoring, and observability for R3E

Instrumentation and sampling

- instrumentation: insert probes into systems to measure system behaviors directly or produce logs
- sampling: use components to sample system behaviors

Monitoring

 perform sampling or instrumentation to collect and share metrics, logs, traces; visualize what has been happened

Observability

- evaluate and interpret measurements for specific contexts
- understand and explain the systems states, dependencies, etc.

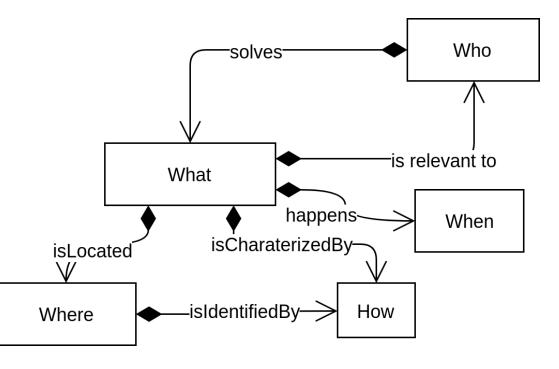


Methods



What/Which, Where, When, Who and How

Understand W4H aspects for analytics of big data/ML systems



Key steps – What/Which

- Understand and identify indicators/metrics characterizing your systems
- Common metrics vs specific (big data/ML) ones
 - different relevance/importance based on specific contexts
- Most critical problems are due to complex dependencies that are not common
 - root cause analysis will be tricky
- For which purposes?
 - SRE, benchmarking, Test-Driven Development (TDD)



Key steps – Where and When

- Where: as a "space" dimension
 - tightly coupled or isolated/loosely coupled
 - different places
 - software/system layers, components and systems boundaries
 - dependencies among components
 - development/configuration pipelines
- When: as a "time" dimension
 - design, test/training, or runtime (DevOps)
 - further divided into sub states



Key steps - How

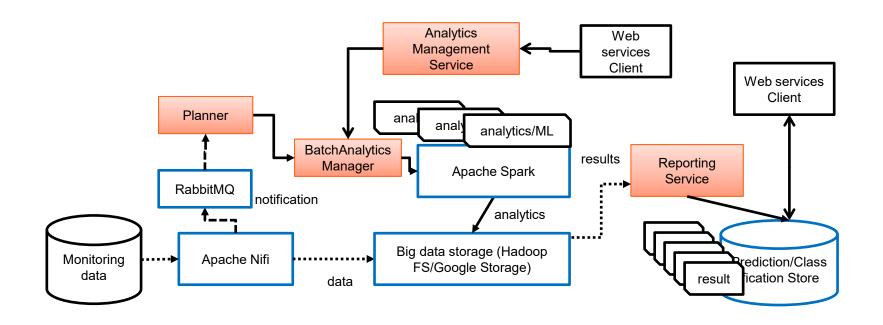
- Characterize dependencies among components
 - understand the system as a whole
 - include also development processes, data, software artefacts and execution environments
- Select tools for capturing metrics
- Understand what kind of changes/designs we must do
- Do monitoring and analysis
- Integrate many types of data for monitoring and observability

Apply W4H for benchmarking, monitoring, validation and experimenting

- Determines clearly system boundaries
 - the system under study, the system used to judge, and the environment
 - "domain-driven/oriented" and bounded context principles
- Understands dependencies
 - among components in distributed big data/ML systems in distributed computing platforms
 - single layer as well as cross-layered dependencies
- Determines types of metrics and failures and break down problems along the dependency path (how)



Boundaries and dependencies?





Boundaries and dependencies

- E.g., for testing/debugging
 - Data?
 - Model?
 - Underlying service platform?
 - Or all of them?

Example of a ML service for object recognition (used in our hands-on)

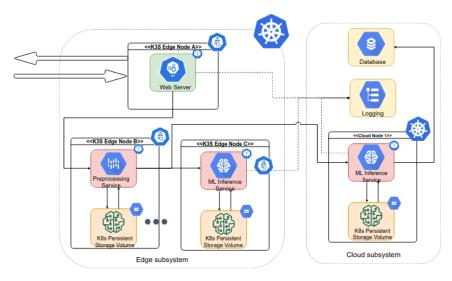


Figure source :Rohit Raj, "Establishing trust for secure elasticity in edge-cloud microservices", https://aaltodoc.aalto.fi/handle/123456789/110507

What are the most critical metrics for your cases? Quality Time Quality **Utilization** Efficiency Behaviors of data Response Throughput Completeness

Industry view: https://guidingmetrics.com/content/cloud-services-industrys-10-most-critical-metrics/ NIST: https://www.nist.gov/sites/default/files/documents/itl/cloud/RATAX-CloudServiceMetricsDescription-DRAFT-20141111.pdf

Latency

Contradiction/Tradeoffs between Efficiency versus Resiliency Metrics for an ML model =! Metrics for ML system



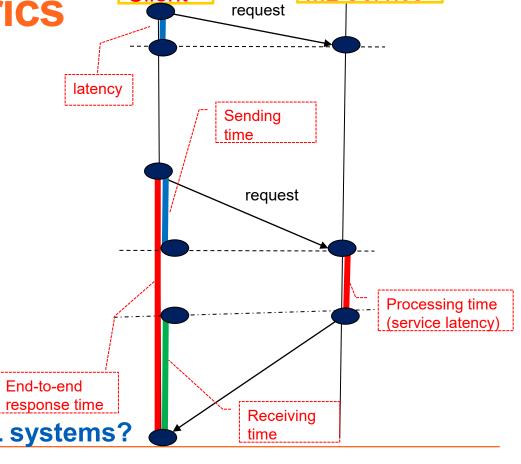
time

Accuracy

Common performance metrics

Timing behaviors

- Communication
 - Latency/Transfer time
 - Data transfer rate, bandwidth
- Processing
 - Response time (service latency/time)
 - Throughput
- Utilization
 - Network utilization
 - CPU utilization
 - Service utilization
- Efficiency/Scalability
 - Concurrent executions



Examples

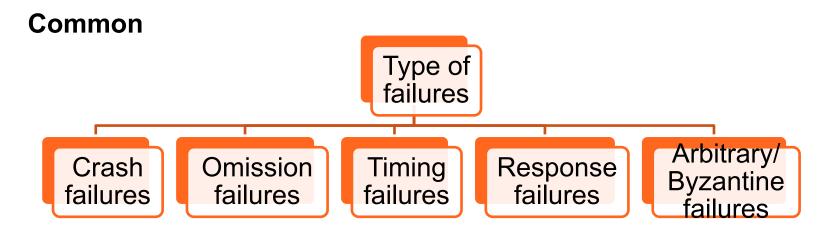
Client





ML Service

Types of Failure



But unforeseen failures cannot be determined in advance \rightarrow design for handling failure

Check: https://arxiv.org/pdf/1910.11015.pdf for a "Taxonomy of Real Faults in Deep Learning Systems"



Metrics for Data

- Completeness
- Timeliness
- Currency
- Validity
- Format
- Accuracy
- Data Drift

Often evaluation methods are different for different types of data

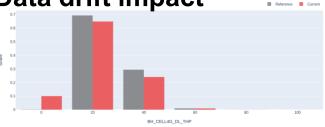
Understand the impact



Forecasting







(Examples with real mobile data)

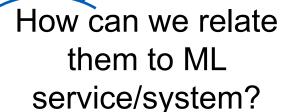


Metrics for ML models

- Confusion matrix
- Accuracy
- Loss
- True positive rate
- False positive rate
- F1 Score/F-measure
- Etc.

(see https://towardsdatascience.com/metrics-to-evaluate-your-machine-learning-algorithm-f10ba6e38234)

How would we define "reliable function" of the model? E.g., when should we "retrain" the model?







Benchmarking, Observability and R3E Handling

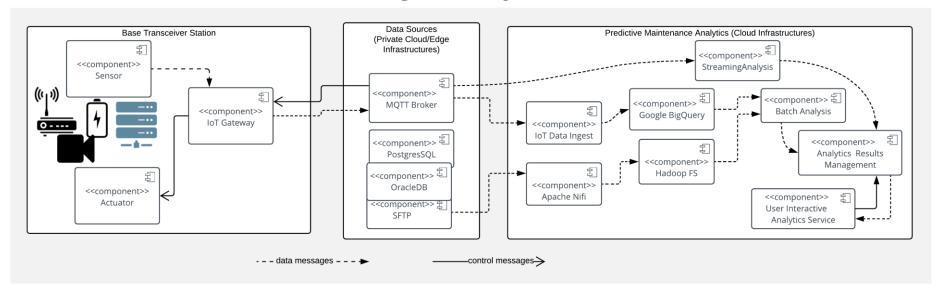
Benchmarking

- Benchmark: for comparing big data/ML systems w.r.t. selected (standard/common) workloads
- Where to be benchmarked
 - benchmark individual subsystems: message brokers and data ingestion, databases and ingestion/query, data processing, ML models, serving platform
- What to be benchmarked
 - data ingestion throughput, processing throughput and time, component CPU and memory
 - training and inferencing time and accuracy



Benchmarking

What should we do for a big data system?



Check:

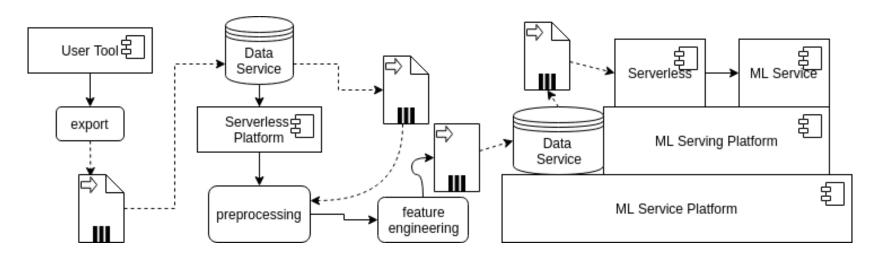
https://www.sciencedirect.com/science/article/pii/S0140366419312344

https://www.benchcouncil.org/BigDataBench/



Benchmarking

If you have an end-to-end ML system, does it make sense to benchmark the whole system?





Benchmarking - ML

Examples:

Benchmark results (minutes)							
Image classification	Image segmentation (medical)	Object detection, light-weight	Object detection, heavy-weight	Speech recognition	NLP	Recom- mendation	Reinforce- ment Learning
ImageNet	KiTS19	coco	coco	LibriSpeech	Wikipedia	1TB Clickthrough	Go
ResNet	3D U-Net	SSD	Mask R-CNN	RNN-T	BERT [1]	DLRM	Minigo

Source: https://mlcommons.org/en/training-normal-10/

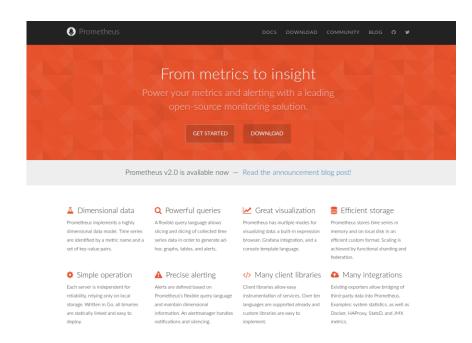
Also check: https://www.benchcouncil.org/AlBench/index.html



Service/Infrastructure monitoring tools

There are many powerful tools!

But only low-level, wellidentified monitoring data (infrastructures): pre-defined metrics exposed through interfaces with push/pull mechanism



From: https://prometheus.io/

Instrumentation for observability

Code instrumentation: for many metrics and logs that cannot be obtained from the outside of the component



the developer can instrument the code to capture metrics/generate logs/traces



Filebeat

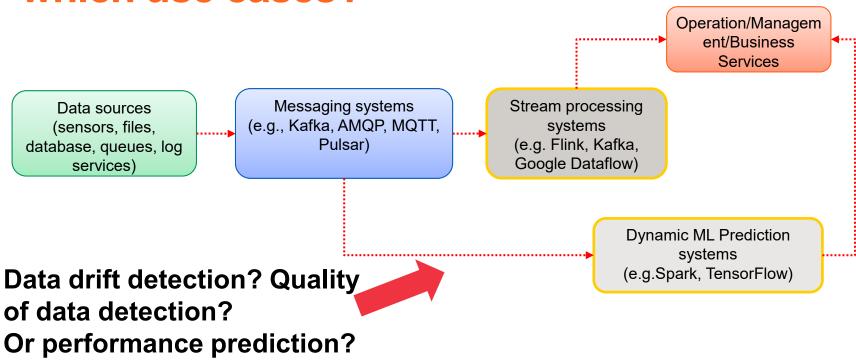
Lightweight shipper for logs

https://www.elastic.co/beats/filebeat



https://opentelemetry.io/

Can we capture data metrics on-the-fly? For which use cases?





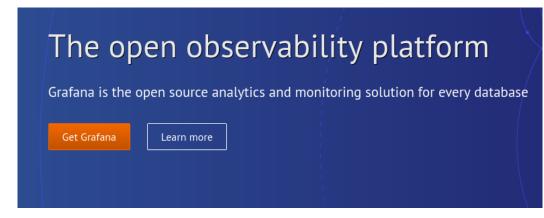
Visualization

Metrics and Visualization

- Easy to visualize many types of metrics
 - Human-in-the-loop
- But only you can specify, define and map them to your applications
- Not for process automation!
 - further integration and intelligence analytics (ML?)



https://www.elastic.co/products/kibana



https://grafana.com/

Observability

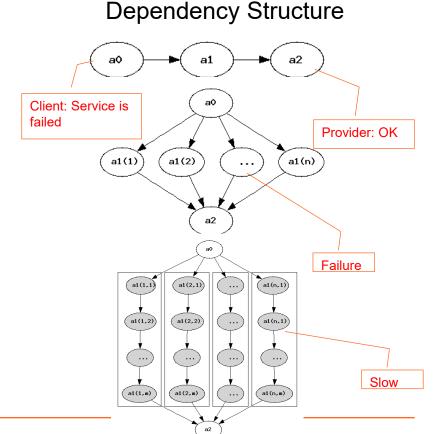
- To monitor and understand the system as whole, end-to-end
 - every component must be monitored
 - dependencies/interactions must be captured
 - diverse metrics, logs, tracing, etc. are needed to be integrated
- Understand the states and behaviors of the whole systems
- Complex problems in big data/ML systems as these systems
 - large-scale number of microservices in large-scale virtualized infrastructures
 - multi-dimensional states (code, models and data)



Do we understand the structure of big data/ML application Dependency Structure

Composable method

- divide a complex structure into basic common structures
- each basic structure has different ways to analyze specific failures/metrics
- Interpretation based on context/view
 - client view or service provider view?
 - conformity versus specific requirement assessment





Support an end-to-end view or not

End-to-end reflects the entire system

- e.g., data reliability: from sensors to the final analytics/inference results
- what if the developer/provider cannot support end-to-end?
- The user expects end-to-end R3E
 - e.g., specified in the expected accuracy
- Providers/operators want to guarantee end-to-end quality
 - need to monitor different parts, each has subsystems/components
 - coordination-aware assurance, e.g., using elasticity



Techniques for addressing problems in different system/software layers

- Immutable infrastructures: containers and orchestration
 - shared nothing for isolation, redundancy elasticity, auto-recovery

Services:

 redundancy, data/function sharding, microservices for isolation, elasticity/autoscaling-based, stateless

Tasks:

fault-tolerance, retries, delegation

Interactions/requests

 service-based, well-defined protocols for isolation, asynchrononous modes for isolation, elasticity, handling cascading failures



Example: resilience implementation strategies for request handling

Component/service replication

multiple instances, both data and function sharding

Component/service isolation

 asynchronous communications among services, microservices (virtualization/containers), share nothing infrastructural design, failure isolation, well-defined protocols

Component/service function delegation

 hand over the tasks to other components through task distribution/orchestration via workflows, queues and serverless



Example: resilience implementation strategies for request handling

- Throttling Pattern
- Circuit breaker pattern
- Queue-based Load Levelling Pattern
 - https://docs.microsoft.com/enus/azure/architecture/patterns/queue-based-load-leveling
- Retry Pattern: exponential backoff
 - https://cloud.google.com/iot/docs/how-tos/exponential-backoff
- Many implementation guides and tools, e.g.
 - https://github.com/resilience4j/resilience4j



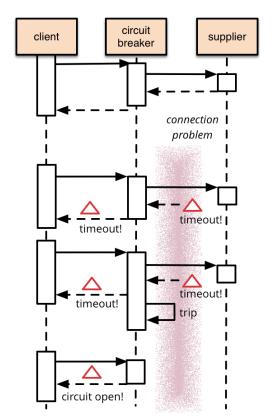
Circuit breaker pattern

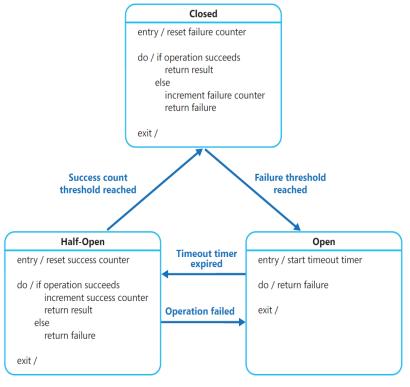
Client 100000 requests/s Service

- What if service operations fail due to unexpected problems or cascade failures (e.g. busy → timeout)
 - Let the client retry and serve their requests may not be good
- → Circuit breaker pattern prevents clients to retry an operation that would likely fail anyway and to detect when the operation failure is resolved.



Circuit breaker patterm



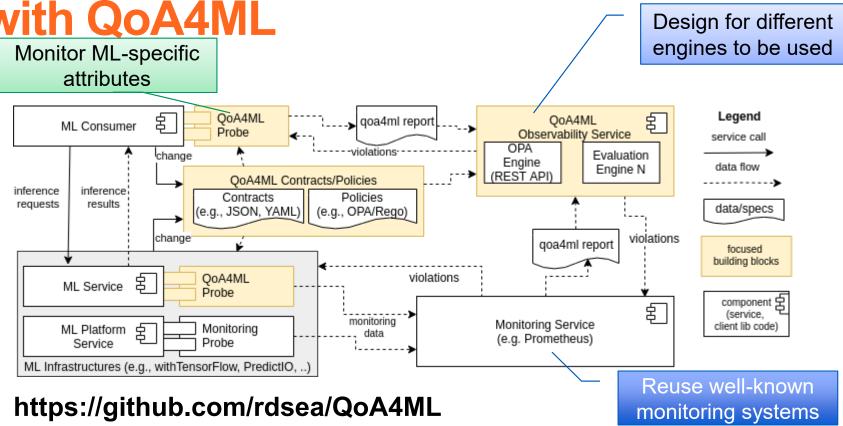


Source: https://msdn.microsoft.com/en-us/library/dn589784.aspx

Source: http://martinfowler.com/bliki/CircuitBreaker.html



Example: ML contract observability





Big data/ML for Observability vs Observability for Big data/ML systems

- Big data of metrics, logs and traces
 - Large number of entities to be observed
 - High number of measurement dimensions
- ML for observability
 - Classification, prediction and detection of traffics/interactions anomaly behaviors, hidden relationships, etc.
 - Root-cause analysis
 - ML serving is in the edge and cloud



Experiment management

how do we manage important information for ML services?



Problems

We need to run many experiments

- testability/observability purposes: figure out suitable configurations
- how does this help to understand and support R3E?

Experiment management

- known domain and well-known books (e.g., "Design and Analysis of Experiments" by Douglas C. Montgomery)
- principles: capturing various configurations
- how does it work in big data and ML?

What do we need?

tools/frameworks for tracking experiments



Notions

A single run/trial

- inputs, results, required software artefacts
- computing resources, logs/metrics

Experiment

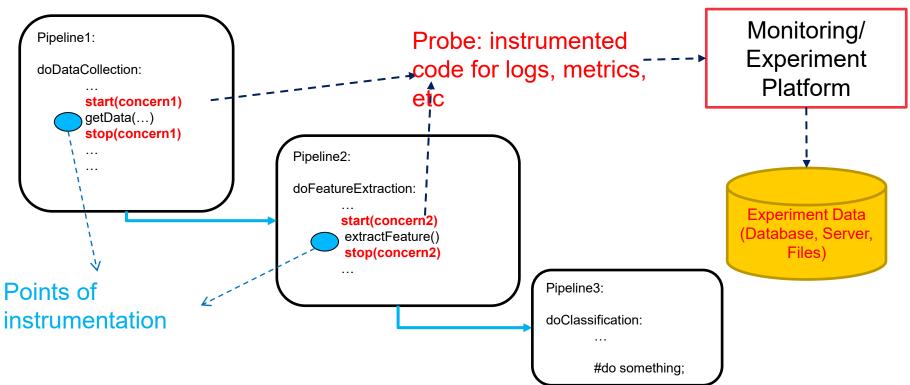
a collection of runs/trials/executions gathered in a specific context

Steps

- parameterization: generate different parameters
- deployment: prepare suitable environments
- execution: run and collect metrics
- analysis and sharing: analyze experiment data



Experiment tracking



But remember it is very large system! Which tools can we use?



Examples

- Tensorflow Board (https://www.tensorflow.org/tensorboard)
- Experiment in Azure ML SDK
 - https://docs.microsoft.com/enus/python/api/overview/azure/ml/?view=azure-mlpy#experiment
- MLFlows https://mlflow.org/
- Kubeflows
 - https://www.kubeflow.org/docs/pipelines/overview/concepts/
- DVC: https://dvc.org/
- Verta: https://www.verta.ai/



Examples: MLFlow APIs

Experiment

```
mflow.start run()/end run()
```

Logs/metrics collection

```
mflow.set_tag()
mflow.log_*()
```

- Tracking data management
 - Local files, Databases, HTTP server, Databrick logs

(follow our hands-on tutorial)



Experiment management: more than just ML models

- Remember there are many components in a system
- Experiment data about other components is also crucial
 - have a full visibility and understanding of the system
 - support explainability and end-to-end optimization
- ML model experiment must be combined with other types of experimental data
 - experiment management for end-to-end systems



Study log 2

Describe one big data/ML pipeline that you are familiar with and explain your thoughts on how would you support the aspects of "benchmarking", "monitoring", "observability", "experimenting" or "design pattern" for testing/implementing R3E aspects

- Is enough to focus on 1 pipeline and 1 aspect
- Be concrete, e.g., with metrics and possible tools
- Analyze if things can be done easily or where are the challenges that might be interesting for further investigation
- Optionally link to issues raised/addressed in a reading paper



Thanks!

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