

Coordination Models and Techniques for Big Data and Machine Learning Systems

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Learning objectives

- Analyze the role of coordination techniques, their complexity and diversity in big data/ML systems
- Understand and apply orchestration models, common tools and design patterns
- Understand and apply choreography models, common tools and design patterns
- Understand, define and develop ML model serving



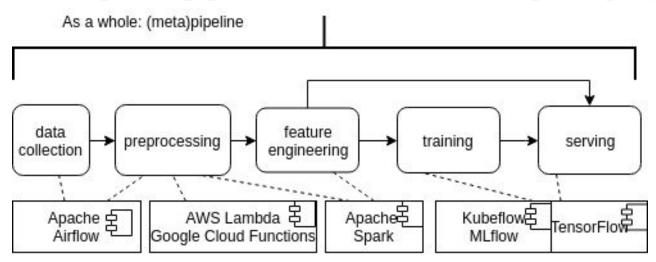
Coordination complexity and diversity



Recall: big data/ML systems

Multiple levels:

- Meta-workflow or -pipeline
- Inside each phase: pipeline/workflow or other types of programs



Subsystems: different components and internal workflows

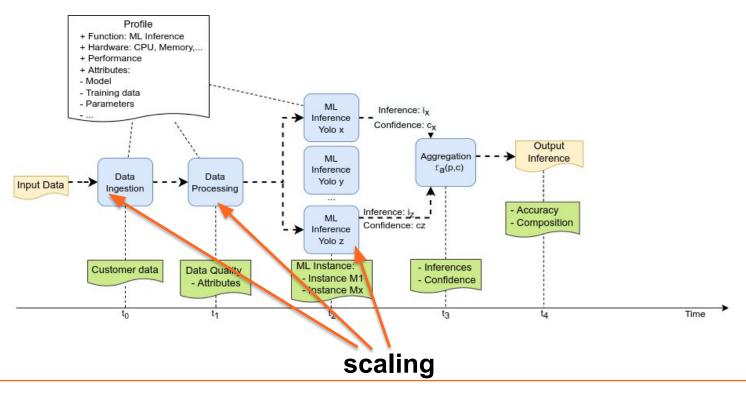


Coordination

- These are a lot of tasks
 - data analytics, ML inference, service deployment, etc.
 - different implementation details and external requirements
- How do we arrange tasks? in which order?
- How do we manage tasks at runtime, including failure recovery?



Think about some key metrics, like high throughput and service time for inferences. If you want your service to be fast? What will you do?



Where do we need "coordination"?in our ML systems?

- Scale data processing
 - is the data in data preparation/feature engineering big data?
- Scale training and serving tasks
 - distributed and parallel processing
- Scaling needs monitoring
 - logging, tracing, monitoring of infrastructures, consumer requests and ML/big data tasks
- Scaling needs coordination
 - orchestration or choreography techniques



Main issues related to coordination

- Differences between the coordination of phases and of tasks in big data/ML systems
 - locality, dependencies and granularity
- Different types of software artefacts and resources for big data/ML systems
 - management and on-demand provisioning
- Distributed computing in training, testing and experimenting
 - trial computing configurations, inputs/results collection
- Various observability and layers related to R3E for the pipeline execution
 - end-to-end R3E requires coordination



W3H: what, when, where and how for coordination

Where: within a phase, across phases, within a component, a subsystem, etc.

What: preparing data and machines, performing inferences, carrying out observability

When: triggered by data flows or control flows or events? Internal triggers vs external triggers

Coordination

How: which tools, models?



Diversity and complexity

Diversity

- so many tools/frameworks in a single big data/ML system
 ⇒ a single coordination model/tool might not be enough
- there exist many coordination systems (included your specific implementation)
 - ⇒ which ones should we select?

Complexity, due to the large-scale

- integration models with big data/ML components and infrastructures
- runtime management: performance, failures, and states



Coordination styles

Coordination models for Big Data/ML systems

orchestration and reactiveness/choreography

Orchestration

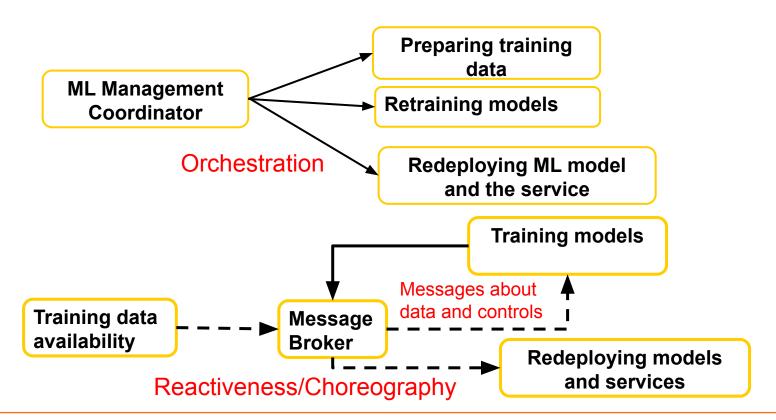
- task graphs and dependencies are based on control or data flows
- dedicated orchestrator: tasks triggered based on completeness of tasks or the availability of data

Reactiveness/choreography

 follow reactive model: tasks are reacted/triggered based on messages



Orchestration and reactiveness







Coordination for ML/big data pipelines



Coordination with workflow techniques

The orchestration style

Orchestration architectural style: design

Workflow architectures are well-known

 Big Data/ML systems: leverage many types of services and cloud technologies

Required components

- workflow/pipeline specifications/languages (also UI)
- data and computing resource management, external services
- orchestration engines (with different types of schedulers)

Execution environments

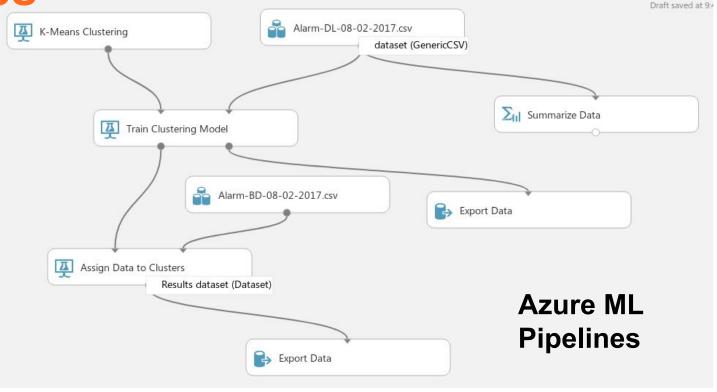
- cloud platforms (e.g., VMs, containers, Kubernetes)
- heterogeneous computing resources (PC, servers, Raspberry PI,



Example: workflow used in ML

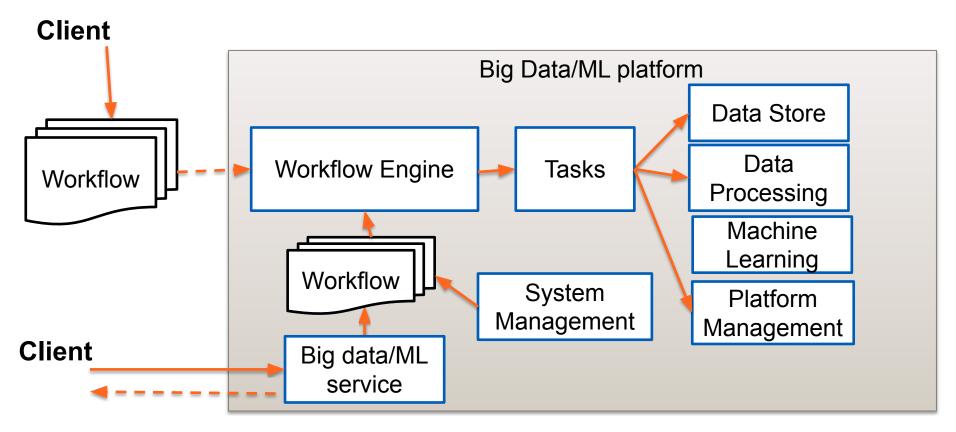
pipelines

So what is behind the scene?



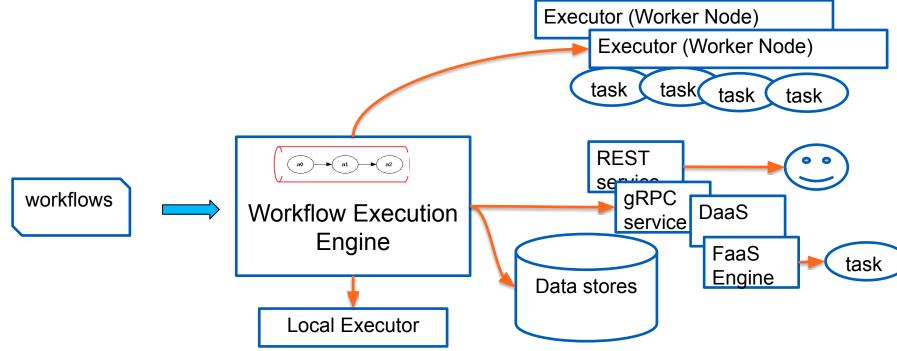


Workflows in big data/ML systems





Common workflow execution models



Executors: containers, common OS processes, Spark, ...

Resource management: Kubernetes, OpenStack, Batch Job Scheduler



Key components

Tasks/activities

- describe a single work (it does not mean small)
- tasks can be carried out by humans, executables, scripts, batch applications, stream applications, and Web services.

Workflow languages

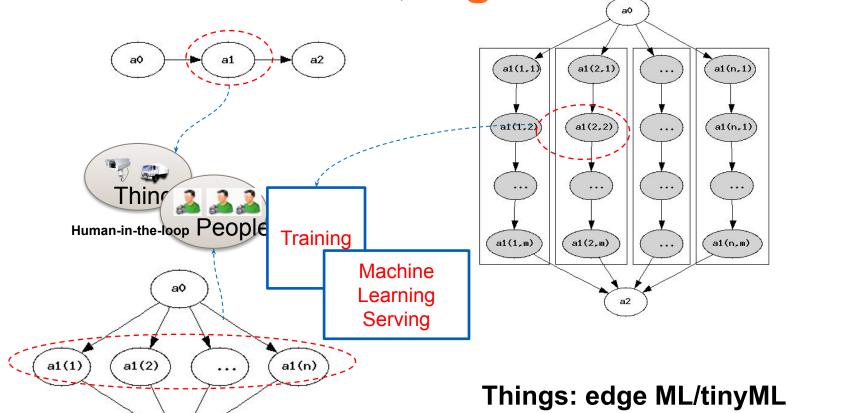
how to structure/describe tasks, dataflows, and control flows

Workflow engine

- execute the workflow by orchestrating tasks
- usually call remote services to run tasks



Tasks orchestration, e.g. in ML





People: Human-in-the-ML loop

Runtime aspects

- Parallel and distributed execution
 - tasks are deployed and running in different machines
 - multiple workflows are running in the same set of machines (multi-tenancy)
- Long running
 - can be hours! ⇒ resilient, debugging, logging
- Checkpoint and recovery, monitoring and tracking
 - which tasks are running, where are they?
- Data exchange
- Stateful management
 - dependencies among tasks w.r.t control and data



Data exchange among tasks

Data and systems conditions

- big files/big dataset, small/fast data (e.g., in realtime ML), etc.
- shared nothing or not among computing resources

Some mechanisms

- shared file systems/data volume
 - Can be read/write only or one or many
- middleware: object/blob storage (like S3 style)
- collective communications among tasks using high-level libraries (e.g., Gloo, MPI, NCCL)
- direct exchange (e.g., know your target)
- messaging



Describing workflows

Programming languages with procedural code

- general- and specific-purpose programming languages, such as Java and Python
- common ways in big data and ML platforms

Descriptive languages with declarative schemas

- BPEL, YAML, and several languages designed for specific workflow engines
- common in business and scientific workflows
- YAML is also popular for big data/ML workflows in native cloud environments



Workflow frameworks

Generic workflows

- use to implement different tasks, such as machine provisioning, service calls, data retrieval
- Examples: Airflow (https://airflow.apache.org), Argo Workflows (https://argoproj.github.io/argo), Prefect (https://www.prefect.io), Uber Cadence (https://github.com/uber/cadence)

Specific workflows for specific purposes

- E.g., Kubeflow
 (https://www.kubeflow.org/docs/components/pipelines/v2/introd uction/)
- Recent serverless-based workflows implemented in different tools
 - E.g., Amazon Step Function, Alibaba Cloud Serverless Workflow, CNCF Serverless Workflow



Examples: Kubeflow

- End-to-end orchestration
- Pipeline orchestration is based on workflows
 - Argo Workflow
- Training and serving operator abstractions
 - low level training/serving tasks via different frameworks

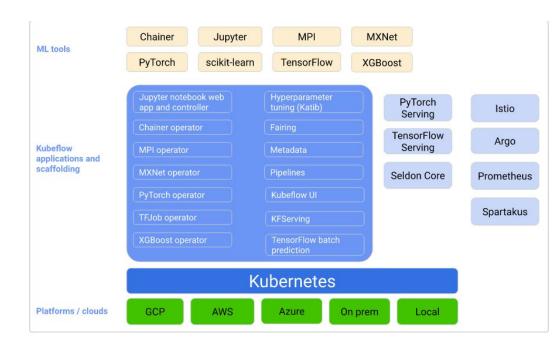
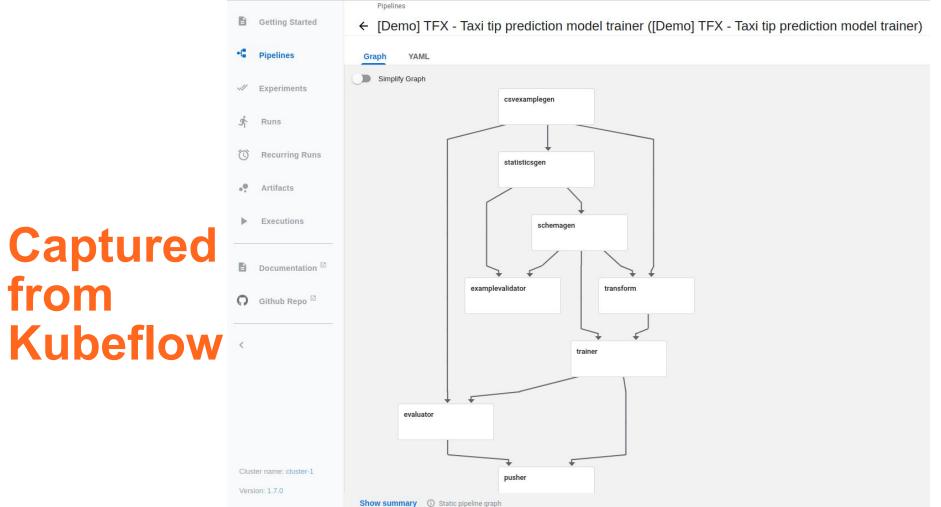


Figure source:

https://www.kubeflow.org/docs/started/kubeflow-overview/







School of Science

Example: serverless as functions within ML workflows

- Tasks in ML can be implemented as a function
- A workflow of functions can be used to implement ML pipelines
 - Using serverless to implement data preprocessing/training
 - Serverless functions for inferences

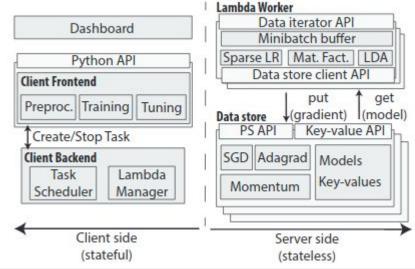


Figure source: Joao Carreira, Pedro Fonseca, Alexey Tumanov, Andrew Zhang, and Randy Katz. 2019. Cirrus: a Serverless Framework for End-to-end ML Workflows. In Proceedings of the ACM Symposium on Cloud Computing (SoCC '19). DOI:https://doi.org/10.1145/3357223.3362711



Discussion: are workflows good for big data/ML?

- For coordinating complex big data/ML phases/stages in the pipeline
- Many possible different tasks but what are challenges?
 - data preprocessing tasks and training tasks
 - experiment management
 - batch model for machine learning serving
 - resources provisioning
- Which ones should we choose?
 - separate as a framework/service
 - integrated within big data/ML frameworks



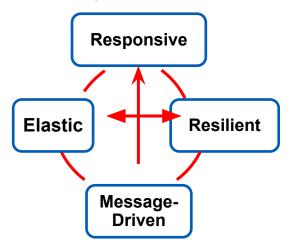


Coordination techniques with messaging

The reactiveness style

Choreography: reactive systems for Big Data/ML

Reactive systems



Source: https://www.reactivemanifesto.org/

- Responsive: quality of services
- Resilient: deal within failures
- Elastic: deal with different workload and quality of analytics
- Message-driven: allow loosely coupling, isolation, asynchronous



Reactive systems for Big Data/ML: methods

- Have different components as services
 - components can come from different software stacks
 - components for doing computation as well as for data exchange
- Elastic computing platforms
 - platforms should be deployed on-demand in an easy way
- Using messages to trigger tasks carried out by services
 - messages for states and controls as well as for data
 - heavily relying on message brokers and lightweight triggers/controls (e.g., with serverless/function-as-a-service)



Which frameworks?

Low level messaging systems

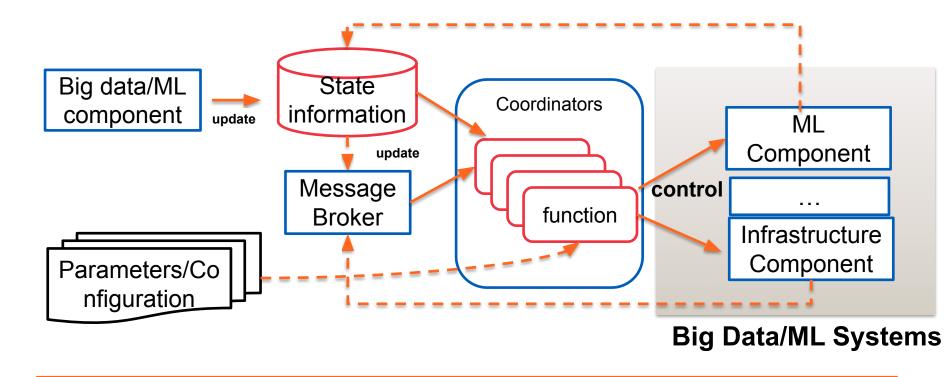
- Kafka, RabbitMQ, ZeroMQ, Amazon SQS, ...
- types of messages and semantics must be defined clearly

Triggers and controls

- The serverless/function-as-a-service model: trigger a function/task based on a message
 - AWS Lambda, Google Cloud Function, Knative, Kubeless, OpenFaaS, Azure Functions
 - We are discussing to use serverless for "coordination"
- The worker model: a light weighted microservices and job workers listening messages to trigger functions/tasks (can be remote)



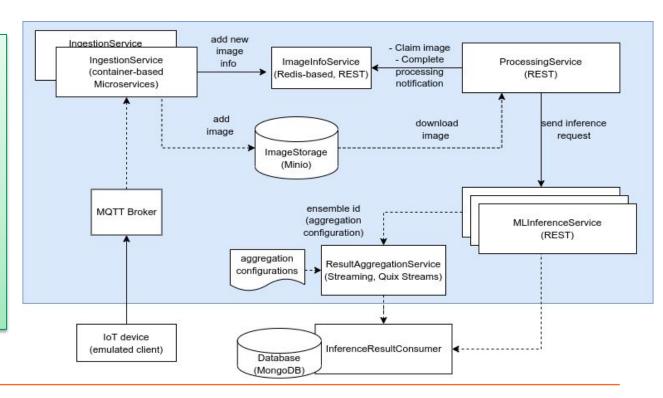
Common architecture





Examples: object detection/classification pipeline

- Discussion: dealing R3E with ML workflows?
 - Where, What, When and How





Example: Serverless for coordination

Training preparation

 before running a training: you move data from sources to stage, ship the code and prepare the environment

Coordination of ML phases

 do the coordination of three phases: data preprocessing, training and take the best model to deploy to a serving platform

Experiment results gathering

• you run experiments in different places. There are several logs of results, you gather them and put the result into a database



Dynamic ML Serving



ML model serving

Allow different versions of ML models to be provisioned

- runtime deployment/provisioning of models
- "model as code" or "model as a service"

 ⇒ can be deployed into a hosting environment

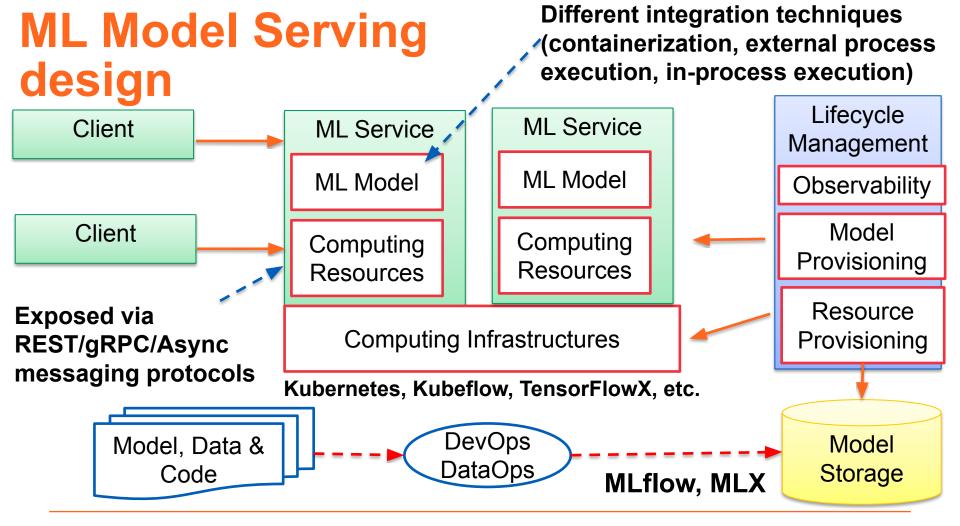
Why? Anything related to R3E?

- concurrent deployments with different SLAs
- A/B testing and continuous delivery for ML (https://martinfowler.com/articles/cd4ml.html)

Existing platforms

 increasingly support by different vendors as a concept of "AI as a service" (check https://github.com/EthicalML/awesome-production-machine-learning#model-depl oyment-and-orchestration-frameworks)







ML Service

- Long runtime inferencing services
 - with well defined interfaces for invoking ML models
 - accept continuous requests and serve in near-real time
- Containerized services with REST/gRPC & messaging protocols
 - for on-demand serving or for scaling long running serving
- Serverless function wrapping ML models for short serving time
- Batch serving services
 - not near real time serving due to the long inferencing time
- Embedded ML models into application processes

Question: which are the best forms for which situations? What about the underlying distributed computing for ML services?



Key technical features

Endpoint exposing

 ML model -> serving inference unit -> composition of units (dependency graph or horizontal/replica models) -> APIs

Serving handles:

- different function of routing, composition, load balancing
- common techniques: HTTP/gPRC proxy, elasticity controller, replica management, and underlying infrastructure orchestrator
- Serving (dynamically) loads (updated) models
- Coupled with deployment configuration
 - given deployment tools can decide how to deploy serving units
- Serving platforms/toolkits: Ray, BentoML, Seldon, etc.



Example of exposing ML models

BentoML

```
import numpy as np
import bentom1
from bentom1.io import NumpyNdarray

iris_clf_runner = bentom1.sklearn.get("iris_clf:latest").to_runner()

svc = bentom1.Service("iris_classifier", runners=[iris_clf_runner])

@svc.api(input=NumpyNdarray(), output=NumpyNdarray())
def classify(input_series: np.ndarray) -> np.ndarray:
    result = iris_clf_runner.predict.run(input_series)
    return result
```

Source: https://docs.bentoml.org/en/latest/concepts/service.html

Tensorflow Serving

```
tensorflow_model_server --port=8500 --rest_api_port=8501 \
--model_name=${MODEL_NAME} --model_base_path=${MODEL_BASE_PATH}/${MODEL_NAME}
```

Source:

https://github.com/tensorflow/serving/blob/master/tensorflow_serving/g3doc/docker.md

Ray serving

```
from transformers import pipeline

@serve.deployment(num_replicas=2, ray_actor_options={"num_cpus": 0.2, "num_gpus": 0})
class Translator:
    def __init__ (self):
        # Load model
        self.model = pipeline("translation_en_to_fr", model="t5-small")

def translate(self, text: str) -> str:
    # Run inference
    model_output = self.model(text)

# Post-process output to return only the translation text
    translation = model_output[0]["translation_text"]

    return translation

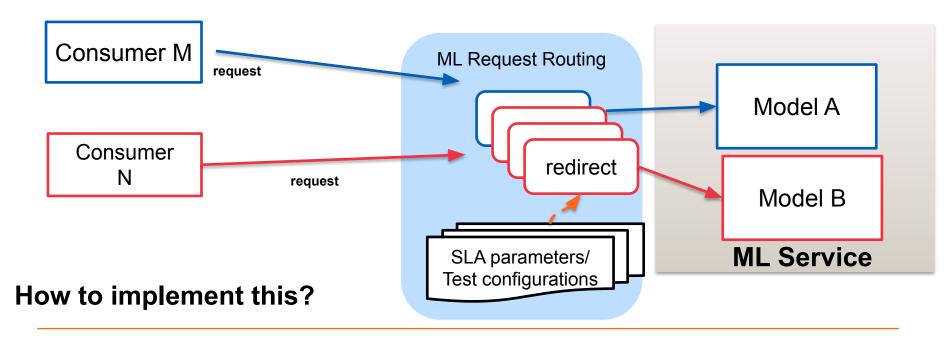
async def __call__(self, http_request: Request) -> str:
    english_text: str = await http_request.json()
    return self.translate(english_text)
```

Source: https://docs.ray.io/en/latest/serve/getting_started.html



A/B testing and SLA-based serving

Different models with different qualities/SLAs (R3E topics)





Example in Amazon Sagemaker

https://docs.aws.amazon.com/sagemaker/latest/dg/model-ab-testing.html



Load balancing/scaling model serving

 ML inferencing capability in a ML model is encapsulated into a microservice or a task

As a service

- with well-defined APIs (e.g., REST, gRPC), e.g., Dockerized service
- using load balancing and orchestration techniques, such as Kubernetes

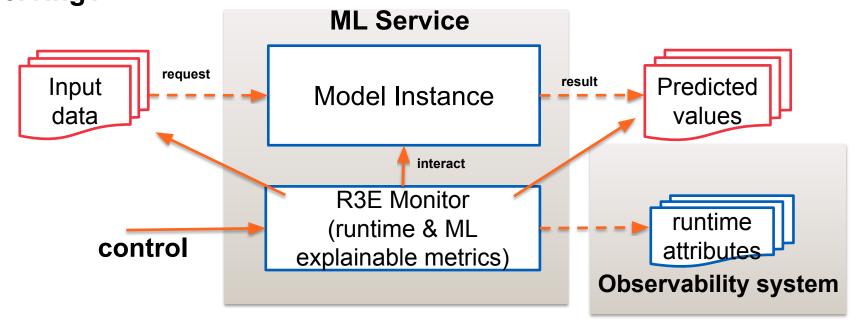
As a task

- using workflow management techniques to trigger new tasks
- support scheduling, failure management and performance optimization by leveraging batch processing techniques



R3E runtime attributes?

How to capture important metrics for observability and dynamic serving?





Where are the difference in ML serving? Example: Ray Serving

We can see common techniques like autoscaling, handles for encapsulating details & separation, proxy, multitenancy, etc.

But where would be the key different problems in ML serving?

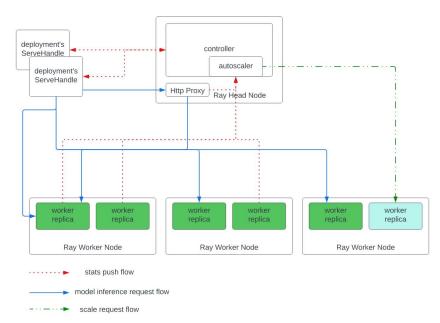


Figure source: https://docs.ray.io/en/latest/serve/architecture.html

Study log

P1 - Take one of the following aspects:

- P1.1 Robustness, Reliability, Resilience or Elasticity
- P1.2 Automation management

P2 - Check one of the following aspects:

Orchestration of ML pipelines or ML model serving

In a specific software framework (F3) that you find interesting/relevant to your work:

discuss how do you see F3 supports P1 in doing P2 (the reading list also helps)



Thanks!

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