

SCRUM Meeting 2 for Project 3

Prepared by: Matthew Barry

Meeting Date: 6/22/2022

Meeting Attendees

1. Matthew Barry
2. Cameron Hoholik-Carlson
3. Kyle Owens
4. Harrison Kuhn

Meeting Agenda Items

- Necessary items for MVP
- Updates on Server Connection

Status Update Since Last Meeting

Accomplishments:

- Basic GUI layout completed
- Buttons placed
- Each row in table has an X that will delete the row
- Adding to cart clears text boxes

Tasks Completed:

Task Description	Assigned to	Completed? (Yes/No)
Create Item Info Field	Cameron	Yes
Create Search Bar	Cameron	Yes
Create Quantity Field	Cameron	Yes
Create Add to Cart Button.	Cameron	Yes
Create Order Table	Kyle	Yes
Create Sale Line Spaces	Kyle	Yes
Create Tables in Their Proper Places	Matthew	Yes
Create Switch View Button	Matthew	Yes

Create Accessibility Mode Button(s)	Harrison	Yes
Create Keystroke Listener and Handler	Harrison	Yes

Before The Next Meeting

Plans:

- Have MVP ready for demo
- Have enter key change where the cursor is

Task Assignments:

Task Description	Assigned to
Create grid layout	Cameron
Position items in grid	Cameron
Make order box scrollable with lots of sale lines	Cameron
Link 'X' button to sale line information	Cameron
Add Persistent title to top of page	Cameron
Have enter key change where the cursor is	Harrison
Create new CSS file for accessibility toggling	Harrison
Implement Google Translate	Harrison
A separate page for logging in	Matthew
Add cancel order button (trash button)	Matthew
A box to take in a username	Matthew
A box to take in a password	Matthew
Add report generation buttons	Matthew
Make the 'X' button dynamically get added next to sale line	Kyle
'X' button next to sale line deletes that individual line	Kyle
Added functionality to Complete Order button	Kyle
Made Add to Cart button add a sale line to table	Kyle

Minutes from Previous Meeting

During the last meeting, we were struggling to determine whether or not we were going to use Bootstrap or just straight HTML, CSS, and JavaScript. This was a difficult decision because we all know HTML, CSS, and JavaScript from project one, but we could see what other groups were accomplishing with Bootstrap and did not know if the time we would put in to learn it would be worth it. In the end, we decided that we would use a combination of both, implementing both built-in Bootstrap classes and our own custom classes.

We also were not sure how to go about creating a goal for what a Minimum Viable Product (MVP) should look like at the end of our first sprint; since we are not yet able to connect to a database, we did not understand what would constitute a working release of our product. The group eventually agreed, though, that if most functions of the buttons and text boxes were implemented, that would be enough for a first release and should work as an MVP. Our main goal going forward was to create the JavaScript and CSS files so that if we theoretically were able to connect it to a database in the future, we could just insert those functions into our current code.