SCRUM Meeting 2 for Project 3
Prepared by:
Meeting Date: 30 June 2022

Meeting Attendees

1. Matthew Barry
2. Cameron Hoholik-Carlson
3. Kyle Owens
4. Harrison Kuhn

Meeting Agenda Items

- Discuss remaining tasks
- Discuss accessibility requirements
- Final presentation and demo
    - Prepare script and demo commands
    - Practice presentation and demo

Status Update Since Last Meeting

Accomplishments:
- All 3 report functionalities complete
- Add/Edit food item functionality complete
- Login functionality complete
- All page templates complete

Tasks Completed:

Task #	Description	Priority	Dependency	Est Hrs	Status	Assigned to
11	press enter to submit data	High	None	1	Complete	Harrison
29	accessibility mode adds the buttons	High	28	1	Complete	Harrison
57	SQL commands for logging in	High	None	2	Complete	Harrison
63	SQL commands for getting sales reports	High	None	2	Complete	Kyle
64	SQL commands for getting excess reports	High	None	2	Complete	Kyle
65	SQL commands for getting restock reports	High	None	2	Complete	Kyle
67	SQL commands for editing food	High	None	2	Complete	Kyle

	items					

Task Assignments:

Task #	Description	Priority	Dependency	Est Hrs	Status	Assigned to
15	Add profile pictures to employees	Medium	None	2	Not started	Matthew/Harrison
69	SQL commands for completing vendor orders	High	None	2	Not Started	Kyle
~	Reports are copied into a new tab	Low	None	~	Completed	Cameron
~	Polishing Accessibility Mode	Mediu,	None	~	In Progress	Harrison
~	Accessibility Mode stays constant across pages	Medium	None	~	Completed	Cameron
~	Meet all necessary accessibility requirements	High	None	~	In Progress	Everyone
~	Refactor Scripts	Low	None	~	Not Started	Everyone

Minutes from Previous Meeting

Many updates yet to be completed in the UI department are well underway, and all of the major page templates are now complete (the final ones being vendor orders, add/edit item) and ready for functionality to be added. It has been decided that some accessibility features are going to be scrapped in lieu of the more important and common options, like colorblind modes and button sizes.

Our ability to write functions has reached the point it needs to be to complete the remaining functions, and we now mainly need to focus on the remaining accessibility option tweaks and our final presentation.