Mohamed Abdelmagid

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SKILLS

Programming

Java • JavaScript • Python • C++ • C# • HTML • CSS

Software/Frameworks

Django • ReactJS • Bootstrap • Tailwind • MySQL • MongoDB • NodeJS • ExpressJS • Django REST
Tech

■ Git • Terminal • Vscode • Postman • VIM • Docker • Firebase

Linguistics

English • Arabic

EDUCATION

Bachelor of Science Computer Science, Towson University, Towson, MD GPA: 3.62/4.0

May 2024

Relevant Coursework: Java OOP(A) • DS & Algorithms(A) • Software Engineering(A) • Data Comm and Networking(A) • Operating Systems(now) • Database Management(now) • Programming Languages(now)

EXPERIENCE

Freelance UX Designer, Towson MD

Aug-Dec 2021

- Created web designs for businesses and worked with 3 clients a month
- Provided a 30% increase in online traffic after reworking the website for a local restaurant
- Utilized WordPress to offer clients ease of access to the website's content
- Developed, optimized, and maintained the websites utilizing HTML, CSS, JavaScript, and MySQL

Calculus Tutor, Towson MD

Jan-May 2020

- Provided two peer tutoring sessions every week during the semester
- Taught complex topics to students using simple terms
- Increased the average grade of peers by 10%

PROJECTS

Social media application using Django framework (Full-Stack)

Jan 2023

Personal project – Website – GitHub

- Developed the back-end using <u>Diango</u>
- Utilized CRUD to manage database
- Utilized Django Authentication to create user login and maintain security
- Integrated Front-End user interface using CSS grid

E-Commerce REST API using Node.js and MongoDB

Dec 2022

Personal project – website – GitHub

- Created an E-Commerce REST API using NodeJS, Express, Stripe, JWT, MongoDB
- Integrated Stripe to allow for user transactions and online payments

Music recommender application that uses Spotify API to retrieve user metadata Personal Project – website – GitHub

Sep 2022

- Led a group of 5: coordinated meetings, delegated tasks, and created documentation
- Developed an algorithm that uses API endpoints
- Used ReactJS, Bootstrap, CSS, JSX, Hooks (States) to create a modern design

Pathfinding Visualizer for Dijkstra's algorithm using Python and Pygame

Feb 2022

Personal project – website – <u>GitHub</u>

- Designed a visualizer that shows the shortest path between two points using Dijkstra's algorithm
- Integrated an interactive UI that allows users to test the algorithm and see it in action