

Munir Abdinur

SYSTEMS DESIGN ENGINEERING

SKILLS

LANGUAGES

- Ruby • Python • JavaScript
- Java • C++ • PHP

FRAMEWORKS

- React Native • Rails • NodeJS
- jQuery • Spring • Bootstrap

CONTACT

Github:// [mabdinur](#)

LinkedIn:// [munirabdinur](#)

Personal Website:// [munirabdinur.me](#)

Email: mabdinur@edu.uwaterloo.ca

Phone: 647-216-3675

EDUCATION

UNIVERSITY OF WATERLOO

BASc IN SYSTEMS ENGINEERING

Expected June 2021 | Waterloo, ON

AGILE WORKFLOW SEMINAR

IMPLEMENTING AGILE PRINCIPLES

March 2017 | Toronto, Ontario

AWARDS

AP National Scholar

98th percentile

UW Entrance Scholarship

2016 \$5000

Waterloo Engineering Competition

2017 1st/50

WEC Consulting

2017 1st/13

TDSAA Swim - Regional Champion

2015, 2016

ACTIVITIES

SPORTS

Competitive Swimming

Intramural Basketball

Varsity Soccer (HS)

INTERESTS

Roman History

Stoic Philosophy

Basketball

EXPERIENCE

FULL-STACK DEVELOPER | [BRISK SYNERGIES](#)

May 2018 – Present | Montreal, QC

- Created a rails application to analyze high risk conflicts on major traffic arteries
- Conducted user testing with transportation agencies to highlight UX pain points
- Identified key risk indicators using types of road users, speeds and path trajectories
- Visualized findings using Bootstrap and Google Charts

FULL-STACK DEVELOPER | [TORONTO TRANSIT COMMISSION](#)

September 2017 – December 2017 | Toronto, ON

- Developed a desktop app to standardize all TTC travel alerts using VBA, Access and Excel Forms which helped improve the user experience of millions of commuters
- Analyzed TTC train arrival patterns using Python, Pyplot, SciPy, and Sqlite to make data driven decisions regarding train scheduling
- Designed a production database to store vehicle routing, travel times and alert logs

FULL-STACK DEVELOPER | [INITIUM LABS](#)

January 2017 – April 2017 | Toronto, ON

- Developed and integrated a routing and carrier selection application for Sears Canada using Java, Spring and Apigee
- Used nodeJS to automate the recovery of thousands of dropped orders

SOFTWARE DEVELOPER | [DIGISHOP](#)

November 2017 – March 2018 | Waterloo, ON

- Used React Native to develop a cross-platform application to address a lack of standardization and poor IT infrastructure in the nail and spa industry

PROJECT MANAGER | [ENGHACK](#)

January 2017 – May 2017 | Waterloo, ON

- Acquired \$18 500 from sponsors to plan a 2-day event hosting over 450 hackers
- Coordinated scheduling, catering, and a career fair with a team of 8 volunteers

PROJECT COORDINATOR | [WATERLOO ENGINEERING COMPETITION](#)

September 2016 – November 2016 | Waterloo, ON

- Researched and designed a comprehensive SpaceX case study to present to 40 competitors at the Waterloo Engineering Competition

PROJECTS

SOFTWARE SECURITY | [MC ENCRYPTION](#)

- Designed communication protocol with C++ to encrypt Morse code messages using symmetric-key cryptography, and then transmit signals using timers and interrupts

NBA ANALYTICS | [EFFECTS OF HOME FIELD ADVANTAGE](#)

- Calculated and analyzed advanced NBA metrics (ts%, ortg, drtg, win%) across 1600 games to identify significant trends in in home and road records
- Used web scraping modules to assemble and run hypothesis tests on NBA data
- Used Scikit-learn to predict future trends in win/loss, offensive rating and 3pt%