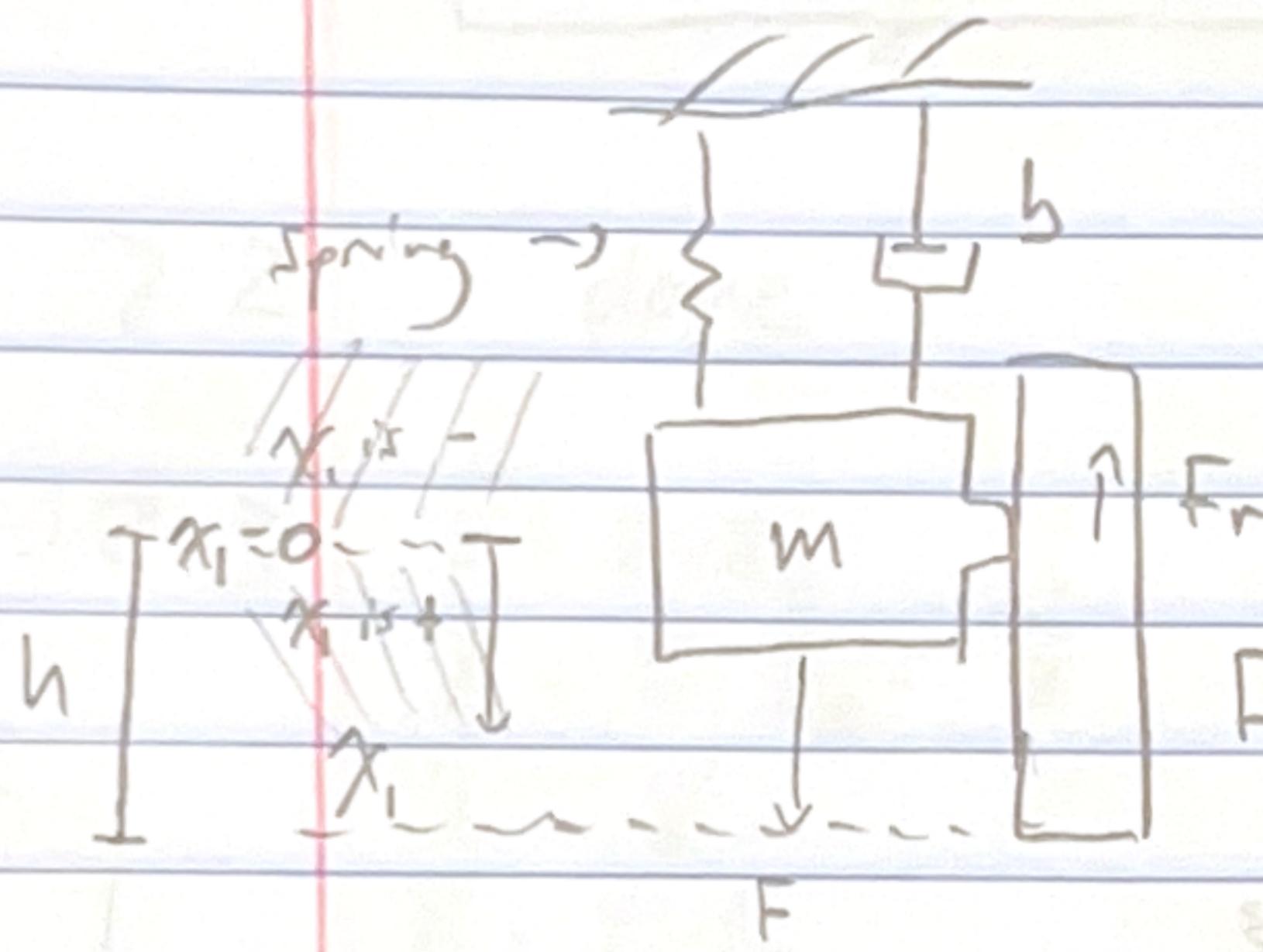


Final



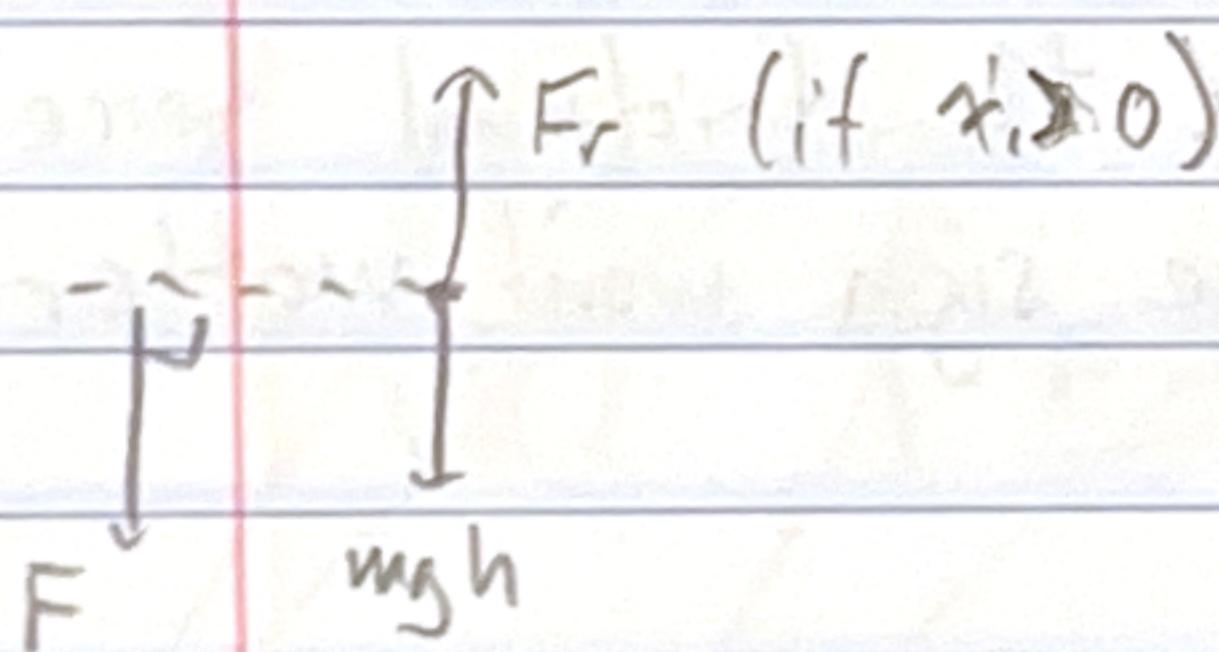
$$\text{sign}(x_1) = \begin{cases} 1 & x_1 > 0 \\ 0 & x_1 = 0 \\ -1 & x_1 < 0 \end{cases}$$

$$F_r = c \cdot \text{sign}(x_1)$$

$$h(x) = h - x_1$$

$$q = x_1$$

$$U_k = \frac{1}{2} k_1 x_1^2 + \frac{1}{4} k_2 x_1^4 \quad U_g = mgh$$



$$\begin{aligned} q &= x_1 \\ \dot{q} &= \dot{x}_1 \end{aligned}$$

$$\begin{aligned} K_e &= \frac{1}{2} m V^T V \\ K_e &= \frac{1}{2} m \dot{x}^2 \end{aligned}$$

$$\begin{aligned} U_g &= mgh(h - x_1) \\ U_g &= \frac{1}{2} k_1 x_1^2 + \frac{1}{4} k_2 x_1^4 \end{aligned}$$

as x_1 is larger

when $h \approx x_1$,
we are on the "ground" so $U_g = 0$

$$1.3 \quad L = K - P$$

code!

$$L = m\ddot{x}_1 - k_2 x_1^3 - k_1 x_1 - mg$$

1.4 gen forces 1 gen coord so 1 gen force

$$\begin{aligned} \dot{x} - b\dot{q} \\ \dot{x} = [F] \quad q = [\dot{x}] \end{aligned}$$

$$b = [b + c \cdot \text{sign}(\dot{x})]$$

go to next page

gen forces / dynamics

code... 

$$m\ddot{x}_1 - k_2 x_1^3 - k_1 x_1 - g_m = F - (b + c \cdot \text{sign}(\dot{x}_1)) \dot{x}_1$$

1.5

EoM

code...

$$\begin{bmatrix} \dot{x}_1 \\ \ddot{x}_1 \end{bmatrix} = \begin{cases} \dot{x}_1 \\ \frac{F + g_m + k_1 x_1 + k_2 x_1^3}{m} \quad \text{when } \dot{x}_1 = 0 \\ \dot{x}_1 \\ \frac{F + g_m + k_1 x_1 + k_2 x_1^3 - b \dot{x}_1 - \frac{c \dot{x}_1^2}{m |\dot{x}_1|}}{m} \quad \text{otherwise} \end{cases}$$

this makes sense because the frictional force will always oppose motion, so the sign won't matter

Part 2

2.1 $F_e = -\frac{\sqrt{2}gm}{2}$ per code

2.2 done

2.3 $\tilde{z} = z - z_e$

$$\dot{\tilde{z}} = \dot{z} - \dot{z}_e = \dot{z}$$

$$\ddot{\tilde{z}} = \ddot{z}$$

$$F_e = F_e - F_e$$

$$F_e = -\frac{\sqrt{2}gm}{2} + k_1 z + k_2 z^3 + m(0) = F_e - b(0)$$

$$F = k_1 z + k_2 z^3 - \frac{\sqrt{2}gm}{2} + \tilde{F}$$

$$\begin{aligned} \left(\begin{array}{c} \tilde{z} \\ \dot{\tilde{z}} \end{array}\right) &= \left(\begin{array}{c} 0 \\ 0 \end{array}\right) \\ \left(\begin{array}{c} \ddot{\tilde{z}} \\ \dot{\tilde{z}} \end{array}\right) &= \left(\begin{array}{c} F - \tilde{F}b \\ \tilde{z}_e k_1 - k_2 b^2 - k_1 z_e - k_2 (\tilde{z}_e + z_e)^3 + m(\sqrt{2g} - \tilde{F}) \end{array}\right) \end{aligned}$$

$$\boxed{\ddot{\tilde{z}} - \tilde{F}b\dot{\tilde{z}} = \tilde{z}m - \frac{\sqrt{2}gm}{2} + k_1(z_e + \tilde{z}) + k_2(z_e + \tilde{z})^3}$$

2.4 jacobian

$$[\tilde{z}, \dot{\tilde{z}}]$$

$$\left[\begin{array}{c} \ddot{\tilde{z}} \\ \frac{\tilde{z}_e k_1 - k_2 b^2 - k_1 z_e - k_2 (\tilde{z}_e + z_e)^3 + m(\sqrt{2g} - \tilde{F})}{m} \end{array} \right] = \left[\begin{array}{c} 0 \\ 1 \end{array} \right]$$

nope. next page

$$z_e = 0$$

$$H = \frac{z}{540.25 + 0.1}$$

2.5

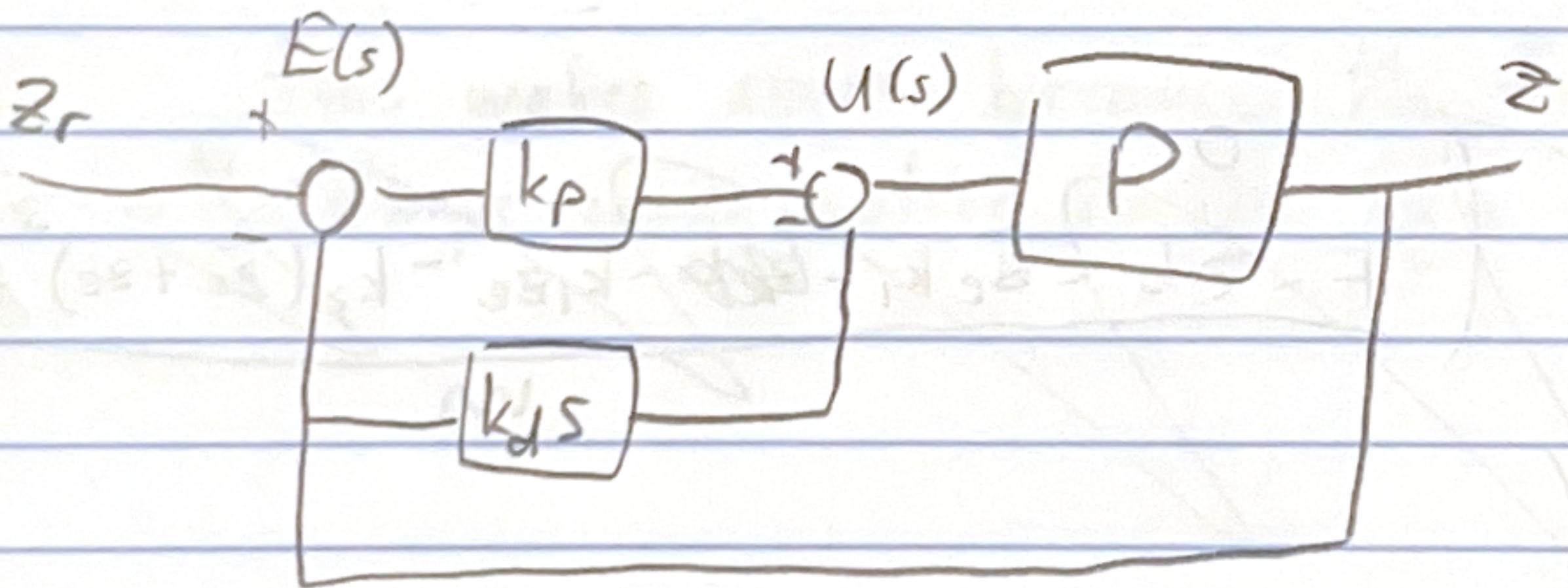
$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

$$\begin{pmatrix} \dot{\tilde{z}} \\ \tilde{x} \\ \tilde{z} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ -1 & -2 \end{pmatrix} \begin{pmatrix} \tilde{z} \\ \tilde{x} \end{pmatrix} + \begin{pmatrix} 0 \\ 2 \end{pmatrix} \tilde{u}$$

$$y = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} \tilde{z} \\ \tilde{x} \end{pmatrix} + 0 \cdot \tilde{u}$$

3.1



$$3.2 \quad z = PU$$

$$= P(k_p E - k_d s z)$$

$$= P(k_p(z_r - z) - k_d s z)$$

$$z = P k_p z_r - P k_p z - k_d s z$$

$$z(1 + P k_p + k_d s) = P k_p z_r$$

$$\frac{z}{z_r} = \frac{P k_p}{1 + P k_p + k_d s}$$

$$F_{\max} = 5N \quad \text{1m step}$$

3.3

$$k_p = \pm \frac{\frac{F_{\max}}{1m}}{\epsilon_{\max}} = \pm \frac{5}{1} = \boxed{5 \text{ N/m}} = k_p$$

S.A

3.4

$$\Delta_d^d = s^2 + 2G_{unst} + \omega_n^2$$

2

$$s^2 + (2k_d + 0.2)s + 2k_p + 0.1$$

1/m

$$s^2 + s \frac{(b+k_d)}{m} + \frac{k_1 + k_p}{m}$$

$$\begin{cases} \omega_n = 3.178 \\ k_d = 2.147 \end{cases}$$

2

$$s^2 + 4.49s + 10.1$$

Part 4

4.1

$$\text{poles} = (-2 \pm 2j)$$

$$(s-2+2j)(s-2-2j)$$

$$s^2 - 4s + 8$$

$$s^2 + 2s + .1 + 2k_1 + 2k_2 s$$

$$= s^2 + s(2+2k_2) + .1 + 2k_1 s$$

$$\boxed{K = (13.95, 4.4) \quad k_1 = -20}$$