# Tool Support for the Static Extraction of Sound Hierarchical Representations of Runtime Object Graphs

Marwan Abi-Antoun Jonathan Aldrich

School of Computer Science, Carnegie Mellon University {marwan.abi-antoun, jonathan.aldrich}@cs.cmu.edu

#### **Abstract**

Ownership domain annotations specify in code architectural intent related to object encapsulation and communication. These annotations also enable the static extraction of a sound hierarchical representation of the runtime object graph.

The tool support consists of one Eclipse plugin to typecheck the annotations inserted as Java 1.5 annotations, and another to extract a representation of the runtime object graph abstracted by ownership hierarchy and by types.

Categories and Subject Descriptors D.3.3 [Programming Languages]: Language Constructs and Features

General Terms Experimentation, Languages

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## 1. Introduction

Existing static analyses that extract representations of a system's instance structure produce low-level non-hierarchical object graphs, without annotations [4] or with annotations [5]. Such representations explain runtime interactions in detail but convey little architectural abstraction.

# 2. Approach Overview

We proposed an approach for extracting hierarchical representations of runtime object graphs, based on ownership annotations in the code [3]. The representation provides abstraction by ownership hierarchy and by types. It is also *sound* and accounts for all objects and relations that may exist at runtime [1].

**Ownership Domains.** For illustration, we use CourSys, a prototypical three-tiered course registration system. The first step is to add ownership domain annotations (Fig. 1).

```
interface IData {
     public domain STATE;
   }
   interface ILogic<PSTATE> { // Domain parameter
   }
   class Data<PLOGIC> implements IData {
     // Public domain gets unified with one on IData
     public domain STATE;
     STATE ArrayList<STATE Student> vStudent;
     STATE ArrayList<STATE Course> vCourse;
     PLOGIC ILogic < STATE > iLogic;
   }
   class Logic<PDATA, PSTATE> implements ILogic<PSTATE> {
     private domain OWNED;
     OWNED Logging log;
     OWNED RWLock lock;
     PDATA IData iData;
   }
   class Client<PLOGIC, PSTATE> {
     PLOGIC ILogic<PSTATE> logicNode;
   }
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   class Main {
     domain USER, LOGIC, DATA; // Top-level domains
     DATA final Data<LOGIC> objData;
     LOGIC Logic < DATA, objData.STATE > objLogic;
     USER Client<LOGIC, objData.STATE> objClient;
```

(a) CourSys with ownership domain annotations.

DOM Type obj: declare object obj of type Type in domain DOM; [public] domain DOM: declare private [or public] domain DOM; class C<D\_PARAM>: declare domain parameter D\_PARAM on C; C<DOM> cObj: bind actual domain DOM to domain parameter;

(b) Simplified syntax for ownership domain annotations.

Figure 1. Annotated CourSys program.

The annotation system uses existing language support for annotations [2], but here we use language extensions.

Class Main declares three top-level ownership domains, USER, LOGIC and DATA (Line 23). The Data object instance is in the DATA domain, based on the annotation on the field declaration ob jData (Line 24). Next, class Logic declares a

private domain named OWNED and two objects, log and lock inside OWNED (Lines 14–16). The Data object has references to objects such as Student and Course. Data declares a *public domain* STATE (Line 8) to hold Student and Course objects and lists thereof.

A Logic object needs references to Student and Course objects that are in another domain. So class Logic declares a domain parameter PSTATE to access another object's state (Line 13). An instance of Logic gets access to the state objects when Main binds Data's public domain to Logic's domain parameter. An object's public domain is accessed using a syntax similar to a field access, and binding a formal domain to a domain parameter uses a syntax similar to Java generics (Line 25). A Logic object needs a reference to a Data object, so it declares another domain parameter, PDATA (Line 13), to get access to it. Main also binds PDATA on Logic to its DATA domain (Line 25).

Ownership Object Graph (OOG). A static analysis produces a hierarchical view of the system's runtime object graph, the Ownership Object Graph (OOG) [1]. In Fig. 2, the OOG shows object objClient in a USER tier, object objLogic in a LOGIC tier, object objData in a DATA tier. Objects of type Student, Course and lists thereof appear in a public domain of objData, STATE. Objects log and lock are inside objLogic's OWNED domain.

**Object Abstraction.** Different executions may generate a different number of objects. The OOG summarizes multiple runtime objects with a canonical object. There are many Student objects at runtime, but only one in the diagram. Moreover, if two objects, within the same domain, might be aliased at runtime, they appear as a single object in that domain. Hence, the OOG does not show separate iData:IData and objData:Data objects in the DATA domain. The type system guarantees that two objects in different domains, such as lock and \_mutex, can never be aliased.

**Object Lifting.** Domain parameters do not exist at runtime. The OOG shows all the objects that are in a given domain by transitively lifting objects from formal domains into actual domains. For instance, inside class Logic, object iData: IData is lifted from the formal domain PDATA into the actual domain DATA.

**Hierarchy.** The OOG folds lower-level objects into higher-level, more architecturally relevant objects. E.g., objLogic folds objects lock and log.

Edge Lifting. The OOG is depth-restricted. But child objects in a hierarchy may have fields that point to external objects, and these child objects may be beyond the visible depth. So the OOG adds summary edges from the parent objects to those external objects. For instance, the edge from vRegistered:ArrayList<Course> to course:Course summarizes the internal implementation that uses an array to holds references to the list elements.

**Traceability.** Each OOG element can be traced to a set of nodes from the program's abstract syntax tree.

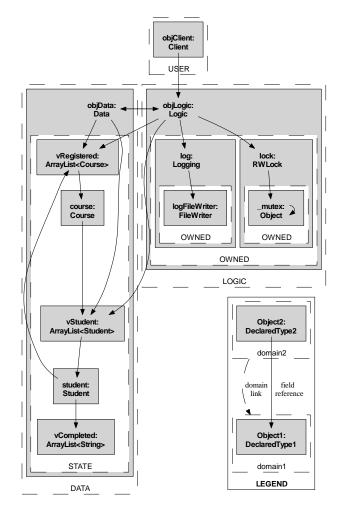


Figure 2. Ownership Object Graph for CourSys.

## 3. Conclusion

We presented tools to statically extract a sound hierarchical representation of the runtime object graphs of object-oriented programs with ownership domain annotations. The representation provides architectural abstraction by ownership hierarchy and by types.

### References

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