

Marvin Algames

Full Stack Developer | Software QA Engineer
www.marvin**alg**anes.com

San Jose, CA 95116

marvin.algames@gmail.com

Contact: 408.624.0022

www.linkedin.com/in/marvin-algames-a03494a5

Skills and Technology Stacks

Languages	HTML, CSS, Javascript/Typescript, Python, Java, Swift, SQL
Frontend	Angular 4, JQuery, Bootstrap
Backend	Django, Flask, Node.js, Express.js
Database	MySQL, SQLite, MongoDB, HPE Vertica, Microsoft Access, Oracle
Quality Assurance	Automation, Black box, Gray box, Ad hoc, Regression, UAT
Other tools	RestFul API, Amazon Web Services, xCode, Git, Github, OOP, Content Management Systems (CMS), Test Management Systems (TMS), AI, R&D

Work Experiences

Apple Inc. (Mindlance)
Software QA Engineer
October 2017 - Present

- Part of a team that works on improving and maintaining artificial intelligence functionality and performance..
- Performs daily qualification software specs passes against tvOS and iOS builds.
- Works with cross-functional group in a fast-paced agile environment.
- Use python module to write automation scripts to automate manual task for iOS & tvOS.
- Communicates within cross-functional group for bugs, error and other issue by filing a ticket using radar—Apple's internal bug tracking software.
- Takes end-to-end ownership of testing software features in a large-scale server systems.

Crowdstar
*Software Developer,
Associate/Intern*
Aug 2017 - October 2017

- Designed and built a brand new internal dashboard for two products; Covet Fashion and Design Home mobile apps. This dashboard was used to run queries for the business intelligence team, analytics and digital content team.
- Designed leaderboard, user maps that tracks daily active users and other features.
- Participated in sprint planning to ensure delivery of high quality codes.
- Technology used; Python, JavaScript, JQuery, Django, MySQL, HPE Vertica.

Apple Inc. (NetPolarity)
*Media Data Curator,
Apple TV Universal Search*
July 2015 - February 2017

- Successfully completed multiple, time-sensitive onboarding projects.
- Curated thousands of digital contents from multiple providers to ensure universal search provides the best user experience when using Siri in any tvOS or iOS platforms.
- Curated metadata based on their classifications and performed QA checks.
- Used Apple's internal CMS to manage and curate digital assets within the database.
- Discovered and submitted software bugs, reported unusual trend, patterns and widespread issues to managers and/or partners via Apple's bug tracking systems (radar).
- Actively provided suggestions for new tools and one proposal was built by the engineers.

Google (Vaco)
Operations Specialist
July 2014 - July 2015

- Oversaw hundreds of South Korean, Japanese, Italian and other foreign films for tagging and data validation prior ingesting digital asset to Google Play Store.
- Performed an outstanding research to all related media contents and updated Google database for potential discrepancies.
- Used Google Play's metadata to validate asset against the database.

Bloom Energy
Quality Technician III
 August 2012 - April 2014

- Completed multiple engineering R&D projects for evaluating prototype materials from different global territories. These materials were on development stage/non-conforming.
- Created report and provided observations of findings to managers and engineers.
- Created forecast and released conforming materials to production using Oracle.
- Used Oracle database to allocate parts against MRB, production, or engineering.

Google (Randstad)
Quality Reviewer
 August 2010 - August 2012

- Achieved the top reviewer of the month recognition with an error rate of <.05%.
- Used content management systems to curate and review projects from India.
- Provided instructions to local and India team on certain correction needed on their task.
- Curated international eBook projects for Italy, France and Germany etc.

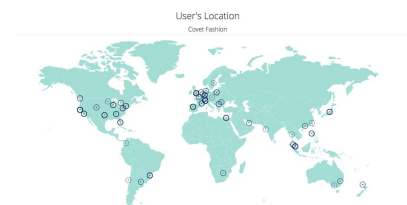
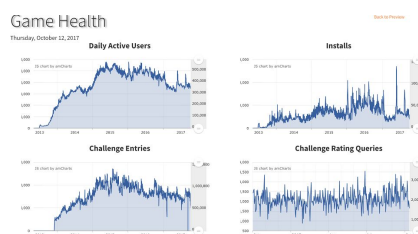
Education and Certification

Colorado State University - Global	2016 - 2017
<i>B.S. Management Information Systems and Business Analytics</i>	
Coding Dojo - Immersive Computer Programming	2017
San Francisco State University	2015
<i>General Courses</i>	

Projects

Internal dashboard
- Covet Fashion and Design Home
 (October 2017)

Was the sole developer of an internal full stack application at Crowdstar studio in Burlingame CA. I implemented HTML, CSS, Javascript, JQuery, Python, Django, MySQL and Vertica. I collaborated daily with the business intelligence (BI) team in order to harvest large amount of data. I have also implemented a map that displays the geographical location of the top 500 users on a map.



Joblify
- Simplify your job searches
 (June 2017)

Front end developer of a full stack application during a hackathon. The application was built using the MEAN stack (MongoDB, Express, Angular 4 and Node.js). This full stack application was built to help job seekers organize the companies they are applying for.

The screenshot shows the Joblify application interface. It includes a 'Welcome, Marvin' message and a 'Job Search' section. Below this is a table with job listings. The table has columns for Company Name, Position, Date Added, Status, Notes, and Action.

Company Name	Position	Date Added	Status	Notes	Action
Apple Inc.	Technical Product Manager	July 26, 2017	Rejected	Failed the second interview. I was telling experiences.	Details
Apple	Developer	July 26, 2017	Interview Set	Sending an interview with this manager.	Details
Google Inc.	Software Development	July 26, 2017	Interviewed	Waiting for second interview.	Details
Facebook	Product Engineer	July 26, 2017	Applied	Waiting for response.	Details
Apple Inc.	Software Development	July 26, 2017	Interview Set	Interviewed 3 days ago. Review details and send.	Details

