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ECE 203 Lab 4: Synthesis of Sinusoidal Signals -- Music Synthesis 2/26/2017

Section 4.3

```
clear all; close all;
load bach_fugue;
```

Section 4.3.1

```
% timingInfo.m
fprintf('Timing Information:\n')
bpm = 80
beats_per_second = bpm/60
seconds_per_beat = 1/beats_per_second
seconds_per_pulse = seconds_per_beat/4
[sppn,sppd] = rat(seconds_per_pulse);
fprintf('Seconds per pulse = %g/%g = %g\n',sppn,sppd,
 seconds_per_pulse)
PulsesPerMeasure = 16;
fprintf('Pulses per measure = %g\n',PulsesPerMeasure)
fs = 11025; % Sampling rate
fprintf('Sampling rate = %g Hz\n',fs)
Timing Information:
bpm =
    80
beats per second =
    1.3333
seconds_per_beat =
    0.7500
```

```
seconds_per_pulse =

0.1875

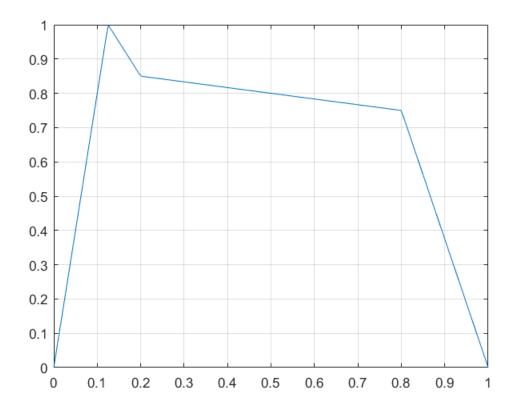
Seconds per pulse = 3/16 = 0.1875

Pulses per measure = 16

Sampling rate = 11025 Hz
```

Section 4.4

```
% myline.m;
function y = myline(t,t1,y1,t2,y2)
y = ((y2-y1)/(t2-t1)*(t-t1) + y1) .* (t1<=t & t<t2);
% ADSR.m;
function y = ADSR(t,t1,t2,t3,t4,A1,A2,A3)
% Sum of 4 straight lines:
% line 1: (0,0) to (t1,A1)
% line 2: (t1,A1) to (t2,A2)
% line 3: (t2,A2) to (t3,A3)
% line 4: (t3,A3) to (t4,0)
y = myline(t,0,0,t1,A1) + myline(t,t1,A1,t2,A2) + ...
myline(t,t2,A2,t3,A3) + myline(t,t3,A3,t4,0);
% envelope.m;
%function y = envelope(tin,seconds_per_pulse)
% Shift time from [tin(1),tin(end)] to [0,T],
% where T = tin(end) - tin(1).
%t = tin - tin(1);
%T = t(end); % The attack, release, and delay are always the same, it
is the slope of the sustain that we are changing.
%t1 = 1/8 * seconds_per_pulse;
%A1 = 1;
%t2 = .2 * seconds_per_pulse;
A2 = .85;
%t3 = T - .2 * seconds_per_pulse;
%A3 = .75;
%t4 = T;
% When t2 = .2 and t3 = .8, t3-t2 = .6,
% giving us the slope of the sustain.
%A3p = (A3-A2)/.6*(t3-t2) + A2;
%if A3p < 0 % prevent sustain from becoming negative
     t3 = t2 + .6*A2/(A2-A3);
ે
     A3p = 0;
y = ADSR(t,t1,t2,t3,t4,A1,A2,A3p);
tt = linspace(0,1,200);
plot(tt,envelope(tt,1)); grid on
```



Section 4.5

```
% Analyze MyVoices data file
% showVoice;
fprintf('\n\nShow initial voice data\n\n')
nVoices = numel(theVoices); % Get number of voices
numNotes = zeros(1,nVoices); % Pre-allocate array
lastNotePulseStart = numNotes; % Pre-allocate array
for v=1:nVoices
    numNotes(v) = numel(theVoices(v).noteNumbers);
    lastNotePulseStart(v) = max(theVoices(v).startPulses);
    fprintf('Voice %g has %g notes, last note starts at pulse %g
\n', ...
        v,numNotes(v),lastNotePulseStart(v))
    k = min(10,numNotes(v));
    fprintf('startPulses durations noteNumbers\n')
    disp([theVoices(v).startPulses(1:k)'
 theVoices(v).durations(1:k)' ...
        theVoices(v).noteNumbers(1:k)'])
    fprintf('...\n');
    disp([theVoices(v).startPulses(end)
 theVoices(v).durations(end)+1e-12 ...
        theVoices(v).noteNumbers(end)]);
    fprintf('\n')
end
```

```
veryLastNotePulseStart = max(lastNotePulseStart);
fprintf('Among all voices, the last note starts at pulse %g\n',...
    veryLastNotePulseStart)
NumMeasures = ceil(veryLastNotePulseStart/PulsesPerMeasure);
fprintf('This piece +-contains %g measures\n', NumMeasures)
PulsesPerSong = NumMeasures*PulsesPerMeasure;
TotalTime = PulsesPerSong*seconds_per_pulse;
Nsamp = 1 + floor(fs*TotalTime);
fprintf('Implementation is %g samples, or about %g seconds\n',...
    Nsamp,TotalTime)
% build voice
%function [noteNums,durs] = buildVoice(voiceIn,PulsesPerSong)
% Expand voice description.
% The input data only tells us the pulse positions where notes
% start and their durations. We use this to build a list of
% pulses for the whole piece. If no note starts at pulse
% k, then we set the note and duration for that pulse to zero.
%durs = zeros(1,PulsesPerSong); % Pre-allocate array
%noteNums = durs; % Pre-allocate array
%for i=1:numel(voiceIn.startPulses)
    k = voiceIn.startPulses(i);
    noteNums(k) = voiceIn.noteNumbers(i);
     durs(k) = voiceIn.durations(i);
%end
% build music
%function waveform =
buildMusic(Nsamp,noteNums,durs,seconds_per_pulse,fs,env,harm)
%waveform = zeros(1,Nsamp);
%for pulse=1:numel(durs)
2
    d = durs(pulse);
    if d>0
         k1 = ceil( (pulse -1)*seconds_per_pulse*fs );
         k2 = floor((pulse+d)-1)*seconds per pulse*fs);
         tt = (k1:k2)/fs;
        xx =
key2noteModified(2,noteNums(pulse),tt,env,harm,seconds_per_pulse);
         waveform(k1+1:k2+1) = xx;
9
     end
%end
% Then build the waveforms
%buildWaveform;
tf = {'false' 'true' };
env = true;
harm = true;
fprintf('Envelope = %5s, Higher harmonics = %5s\n',tf{env+1},tf{harm
+1})
waveform = zeros(1,Nsamp);
wvf = zeros(3,Nsamp);
for v=1:nVoices
    [noteNums,durs] = buildVoice(theVoices(v),PulsesPerSong);
```

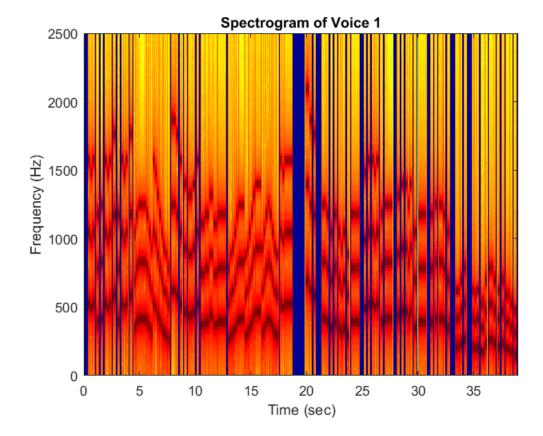
```
wvf(v,:) =
 buildMusic(Nsamp,noteNums,durs,seconds per pulse,fs,env,harm);
    waveform = waveform + wvf(v,:);
end
% then plot and waveform and spectrogram
%plotWaveform;
p1 = 1;
p2 = 235; % 235; % max pulse is 235
k1 = ceil((p1-1)*seconds_per_pulse*fs);
k2 = floor((p2-1)*seconds_per_pulse*fs);
tt = (k1:k2)/fs;
figure(2)
for v=1:nVoices
    subplot(nVoices,1,v)
    plot(tt,wvf(v,k1+1:k2+1)); grid on
    title([ 'Voice ' num2str(v) ])
    xlabel('Time (s)')
end
figure(3)
plot(tt,waveform(k1+1:k2+1)); grid on
%plotSpectrogram;
wl = 512;
for v=1:nVoices
    figure(3+v)
    specgram(wvf(v,k1+1:k2+1),wl,fs)
    title([ 'Spectrogram of Voice ' num2str(v) ])
    xlabel('Time (sec)')
    ylabel('Frequency (Hz)')
    axis([0 39 0 2500])
end
% play the sound
soundsc(waveform,fs);
% Scale waveform to have values between -1 and 1
%ScaleSound.m;
%function y = ScaleSound(x)
% Do the scaling operation performed by soundsc and
% return the result. Let a = min(x(:)), b = max(x(:)), and
f(x) = 2(x-a)/(b-a) - 1.
% Notice that f is linear and satisfies
f(a) = -1 \text{ and } f(b) = +1.
%a = min(x(:));
b = \max(x(:));
%if b==a % then x is a constant vector, and we put
    y = zeros(size(x));
%else
     y = (x-a)/(b-a)*2-1;
%end
waveform=ScaleSound(waveform);
```

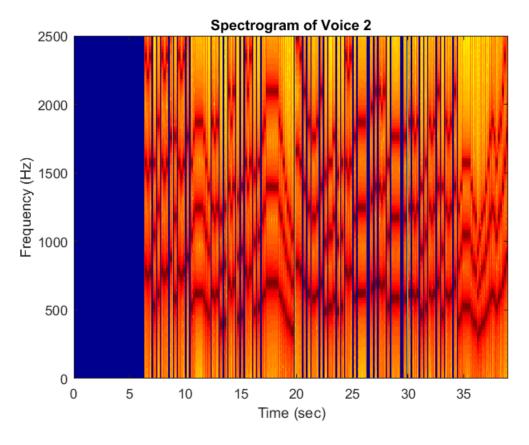
```
%plotWaveform;
p1 = 1;
p2 = 235; % 235; % max pulse is 235
k1 = ceil((p1-1)*seconds_per_pulse*fs);
k2 = floor((p2-1)*seconds_per_pulse*fs);
tt = (k1:k2)/fs;
figure(2)
for v=1:nVoices
    subplot(nVoices,1,v)
   plot(tt,wvf(v,k1+1:k2+1)); grid on
   title([ 'Voice ' num2str(v) ])
   xlabel('Time (s)')
end
figure(3)
plot(tt,waveform(k1+1:k2+1)); grid on
% Write .wav file
audiowrite('Lab04solutionOutput.wav', waveform, fs)
Show initial voice data
Voice 1 has 123 notes, last note starts at pulse 233
startPulses durations noteNumbers
    3.0000
             1.0000
                      52.0000
    4.0000
             1.0000
                      51.0000
    5.0000
            1.2000 52.0000
   7.0000
            1.2000 47.0000
   9.0000
            1.2000
                      48.0000
   11.0000
            1.0000
                     52.0000
   12.0000
            1.0000 51.0000
   13.0000
            1.2000 52.0000
   15.0000
             1.2000
                      54.0000
   17.0000
             1.2000
                      47.0000
  233.0000
             2.0000
                      43.0000
Voice 2 has 130 notes, last note starts at pulse 233
startPulses durations noteNumbers
   35.0000
            1.0000 59.0000
   36.0000
             1.0000
                     58.0000
   37.0000
             1.2000
                      59.0000
   39.0000
             1.2000 52.0000
   41.0000
             1.2000 55.0000
   43.0000
             1.0000 59.0000
   44.0000
             1.0000
                      58.0000
   45.0000
            1.2000 59.0000
   47.0000
            1.2000
                      61.0000
   49.0000
            1.2000
                      54.0000
```

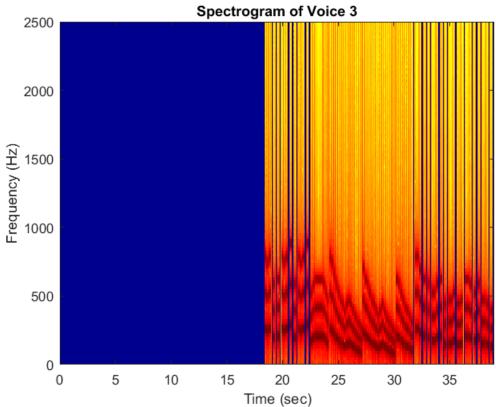
... 233.0000 2.0000 52.0000

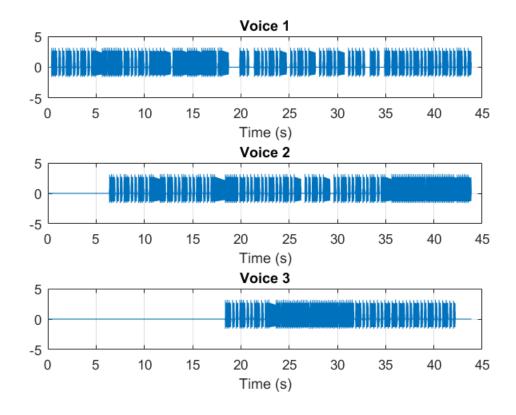
Voice 3 has 88 notes, last note starts at pulse 225 startPulses durations noteNumbers 99.0000 1.0000 40.0000 100.0000 1.0000 39.0000 101.0000 1.2000 40.0000 103.0000 1.2000 35.0000 105.0000 1.2000 36.0000 107.0000 1.0000 40.0000 108.0000 1.0000 39.0000 109.0000 1.2000 40.0000 111.0000 1.2000 42.0000 113.0000 1.2000 35.0000 225.0000 1.2000 31.0000

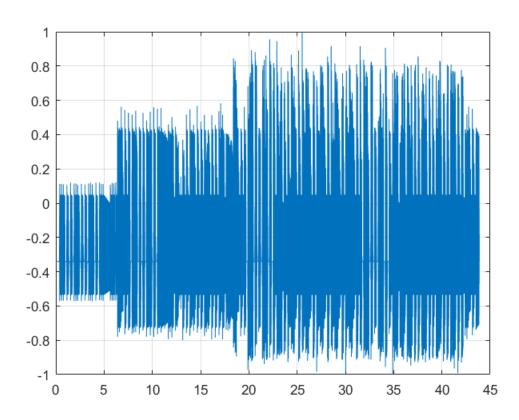
Among all voices, the last note starts at pulse 233
This piece +-contains 15 measures
Implementation is 496126 samples, or about 45 seconds
Envelope = true, Higher harmonics = true











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