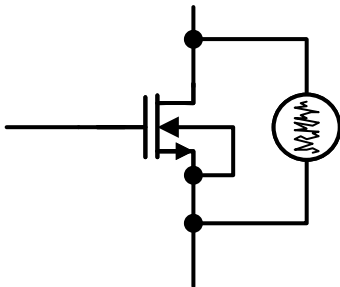
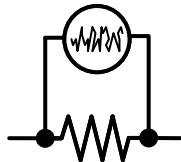


Flicker Noise



*White Noise
+
Flicker Noise*



White Noise