

# Mahdeen Abrar

XXX-XXX-XXXX | Halifax, Nova Scotia | [mahdeen02@gmail.com](mailto:mahdeen02@gmail.com) | [linkedin.com/in/mahdeen](https://linkedin.com/in/mahdeen) | [github.com/mabrar02](https://github.com/mabrar02)

## EDUCATION

### Dalhousie University – GPA: 4.26/4.30 - Ranked 2nd in Year

Halifax, NS

*Bachelor of Computer Science*

*Sep. 2020 – May. 2024 (Expected)*

- **Relevant Courses:** Data Structures and Algorithms, Computer Networking, Distributed Systems.
- **Awards:** Bruce and Dorothy Rossetti Silver and Bronze Awards, Aliant Ambassador Scholarship, Sexton Scholar.

## EXPERIENCE

### Backend Web3 Development Intern

Feb. 2023 – Current

*Koii Network*

*Halifax, NS*

- Spearheaded the development and optimization of the Koii Node application, overseeing a **network of 40,000+ nodes**. Ensured seamless blockchain and crypto functionalities preparing for the startup's launch.
- Enhanced user clarity and ease of access by testing and debugging diverse issues, **closing over 15 bug tickets**.

### Intern Software Developer

May. 2023 – Aug. 2023

*Avanade*

*Halifax, NS*

- Consulted and communicated closely with customers to seamlessly build and migrate software and data to the company Azure cloud environment.
- Automated integration and delivery of the entire Azure solution using Terraform and Powershell, **decreasing infrastructure build duration by 40%**.
- Led and **managed the 4 person company intern team** as a project engineering lead, facilitating communications between the interns, clients, and the project manager.
- Developed CI/CD pipelines for production, testing, and staging environments, **increasing build error-detection rates from 62% to 99.99%**.

### Software Development Intern

Sep. 2022 – Dec. 2022

*Quest Software*

*Halifax, NS*

- Developed in-house software using C# that allows product managers to **supervise 100+ employees'** Azure environments across **10 different Azure subscriptions** corresponding to specific Quest products.
- Reviewed, upgraded, optimized, and debugged **50+** existing code bases for Quest's On Demand Audit software, which expanded software functionality and yielded a **12% reduction in system errors**.
- Overhauled the in-house software's entire design with WinForms/DevExpress, **resulting in 5 new features**. Enabled direct Azure subscription management and streamlined error clarification, alleviating the need for prior configuration.

### Coding Instructor

Aug. 2021 – Aug. 2022

*Code Ninjas*

*Hallifax, NS*

- Led students through the process of constructing interactive video games, emphasizing coding fundamentals such as variables, control flow, debugging techniques, OOP, and testing frameworks.
- Managed **groups of up to 20 students**, guiding them in creating personalized games using JavaScript, Lua, or C# based on their skill levels.

## PROJECTS

### Groove Guru | *React.js, Node.js, Express.js, Vercel, Python, SpaCy, NLTK, SpotifyAPI*

Feb. 2023 – Current

- Developing a simple chat bot that allows users to easily query audio features for Spotify recommendations.

### MalSalvo's Last Stand - (Itch.io) | *Unity, C#, Blender, Git*

Sep. 2023 – Dec. 2023

- Developed a 3D top-down, hybrid, FPS tower defense game where a mad scientist takes over alien planets.

### PutMeOn - (Video Demo) | *React Native, JavaScript, Firebase, Expo, SpotifyAPI*

May. 2023 – Jul. 2023

- Created a full-stack, Tinder-style social media application to showcase and discover music from other people.

## TECHNICAL SKILLS

**Languages:** Java, JavaScript, Kotlin, Ruby, C#, C, Python, SQL, TypeScript, HTML

**Frameworks:** Spring Boot, React, Node.js, Express.js, Rails, JUnit, Terraform, SpaCy, Espresso, OpenGL

**Developer Tools:** Android Studio, MongoDB, Git, Expo, Unity, Firebase, Azure, Docker, Vercel

**Certifications:** Azure Fundamentals: AZ900, Azure AI Fundamentals: AI900