

## ALX - 0x09. Web Infrastructure Design

### Task 2: Secured and Monitored Web Infrastructure

1. **For every additional element, why are adding it;** we have added three new components; a firewall for each server to protect them from being attacked and exploited, 1 SSL certificate to server `www.foobar.com` over HTTPS, and three monitoring clients that will collect logs and send them to our data collector Sumologic.
2. **What are firewalls for;** is a network security system that monitors and controls incoming and outgoing network traffic based on predetermined security rules. It establishes a barrier between a trusted network and an untrusted network.
3. **Why is the traffic served over HTTPS;** previously, the traffic was passed over Hypertext Transfer Protocol (HTTP) which transfers data in plain text, while HTTPS is secure where the data is encrypted using Transfer Layer Security (TLS).
4. **What monitoring is used for;** it can detect and diagnose any web application performance issues proactively.
5. **How the monitoring tool collects data;** it collects logs of the application server, MySQL Database, and Nginx web server. A log in a computing context is the automatically produced and time-stamped documentation of events relevant to a particular system.
6. **Explain what to do if you want to monitor your web server QPS;** one web server handles 1K queries per second (QPS), I would basically monitor it from the network and application level.

### **Issues:**

- A. **Why terminating SSL at the load balancer level is an issue;** it is an issue because decryption is resource and CPU-intensive. Placing the decryption burden on the load balancer enables the server to spend processing power on application tasks but to be honest, I don't know to see the issue to be honest (I will update this).
- B. **Why having only one MySQL server capable of accepting writes is an issue;** because once it is down it means no data can be added or updated, meaning some features of the application won't work.
- C. **Why having servers with all the same components (database, web server, and application server) might be a problem** because once you have a bug in one of the components in one of the servers, the bug will be valid in the other servers.

