

Name

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Planning *Fill this in before you start coding.*

Description of project: 1-2 paragraphs

A basic photoshop-like program on the iphone. Will feature drawing, backgrounds, multiple colors, and stamps

What skills are you trying to showcase? (e.g., core data saving, tables, drawing, touch sensing)

- Drawing
- Touch sensing

Break your project into steps - what order will you do them? Consider possible stopping points along the way, in case you run out of time.

1. Implement drawing
2. Implement colors
3. Implement colors' unique buttons
4. Implement background
5. Implement stamps

What are possible extensions, in case you finish early?

- A selection of pre-existing stamps to spice up the dull list that's already in the simulator

Reflection *Fill this in when you are about to turn the project in*

How far did you get?

I hit all the points I wanted to. I didn't get to do any extensions.

What went more smoothly than you expected? What was harder or took more time than you expected?

The color buttons went way more smoothly than I thought they would. The stamp balanced things out by taking most of my time and by confusing me a lot.

If you had more time for this project, what would you like to add or fix?

I would like to add having a default stamp already selected upon startup, so that the brush does something if the user hasn't selected a picture from their photo library.