## CS 3341 – Probability and Statistics

#### Cheat Sheet

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# Chapter 3 – Discrete Random Variables And Their Distributions

#### Bernoulli distribution

- p probability of success
- $\mathbf{E}(X) = p$
- Var(X) = pq

#### Binomial distribution

- n number of trials
- p probability of success
- q probability of failure
- $P(x) = \binom{p}{x} p^x q^{n-x}$
- $\mathbf{E}(X) = np$
- Var(X) = npq

#### Geometric distribution

- $\bullet$  p probability of success
- $P(x) = (1-p)^{x-1}p, x = 1, 2, ...$
- $\mathbf{E}(X) = \frac{1}{p}$
- $\operatorname{Var}(X) = \frac{1-p}{p^2}$

#### Negative Binomial distribution

- k number of successes
- p probability of success

- $P(x) = {x-1 \choose k-1} (1-p)^{x-k} p^k, x = k, k+1, ...$   $\mathbf{E}(X) = \frac{k}{p}$   $Var(X) = \frac{k(1-p)}{p^2}$

#### Poisson distribution

- $\lambda$  frequency, average number of events
- $P(x) = e^{-\lambda} \frac{\lambda^x}{x!}, x = 0, 1, 2, ...$   $\mathbf{E}(X) = \lambda$
- $Var(X) = \lambda$

### Chapter 4 – Continuous Distributions

#### Uniform distribution

- $\mathbf{E}(X) = \frac{a+b}{2}$   $Var(X) = \frac{(b-a)^2}{12}$

#### **Exponential distribution**

- $\lambda$  frequency parameter, the number of events per time unit
- $\mathbf{E}(x) = \frac{1}{\lambda}$
- $Var(X) = \frac{1}{\lambda^2}$

#### Gamma distribution

- $\alpha$  shape parameter
- $\lambda$  frequency parameter
- $\mathbf{E}(X) = \frac{\alpha}{\lambda}$   $\operatorname{Var}(X) = \frac{\alpha}{\lambda^2}$

#### Gamma-Poisson formula

- $\begin{array}{ll} \bullet & \mathbf{P}\{T>t\} = \mathbf{P}\{X<\alpha\} \\ \bullet & \mathbf{P}\{T\leq t\} = \mathbf{P}\{X\geq \alpha\} \end{array}$

#### Normal distribution

- $\mu$  expectation, location parameter
- $\sigma$  standard deviation, scale parameter
- $\mathbf{E}(X) = \mu$
- $Var(X) = \sigma^2$
- $Z = \frac{x \mu}{\sigma}$   $Z_n = \frac{S_n n\mu}{\sigma\sqrt{n}}$  Central limit theorem

Normal can be approximated to Binomial with Binomal $(n, p) \approx \text{Normal}(\mu =$  $np, \sigma = \sqrt{np(1-p)}$ 

## Chapter 6 – Stochastic processes

#### Binomial counting process

- $\lambda = \frac{p}{\Delta}$   $n = \frac{t}{\Delta}$  X(n) = Binomial(n, p) = np•  $Y = \text{Geometric}(p) = \frac{1}{p}$
- $T = Y\Delta$
- $\mathbf{E}(T) = \mathbf{E}(Y)\Delta = \frac{\Delta}{p} = \frac{1}{\lambda}$   $Var(T) = Var(Y)\Delta^2 = (1-p)(\frac{\Delta}{p})^2 = \frac{1-p}{\lambda^2}$

#### Poisson process

- $\mathbf{E}X(t) = \lambda t$
- $X(t) = Poisson(\lambda t)$
- $T = \text{Exponential}(\lambda)$

- T<sub>k</sub> = Gamma(k, λ)
  P{T<sub>k</sub> ≤ t} = P{X(t) ≥ k}
  P{T<sub>k</sub> > t} = P{X(t) < k}</li>

## Chapter 7 – Queuing Systems

#### Parameters of a queuing system

- $\lambda_A$  = arrival rate, i.e. the expected arrivals per 1 unit of time.
- $\lambda_S$  = service rate, the average number of jobs processed by a continuously working server during one unit of time.
- $\mu_A = 1/\lambda_A$  mean interarrival time

- $\mu_S = 1/\lambda_S$  mean service time
- $r = \lambda_A/\lambda_S = \mu_S/\mu_A$  = utilization, or arrival-to-service ratio, or the expected number of jobs receiving service at any given time

#### Random values of a queuing system

- $X_s(t)$  = number of jobs receiving service at time t
- $X_w(t)$  = number of jobs waiting in a queue at time t
- $X(t) = X_s(t) + X_w(t)$  = the total number of jobs in the system at time t. This is a **queueing process** because it may increase or decrease, whereas a **counting process** may only increase.
- $S_k$  = service time of the k-th job
- $W_k$  = waiting time of the k-th job
- $R_k = S_k + W_k$  = response time, the total time a job spends in the system from its arrival until the departure
- $\lambda_A \mathbf{E}(R) = \mathbf{E}(X)$  The Little's Law (stationary queuing systems only)

#### Notes

• A queuing system is *stationary* if the distributions of  $S_k$ ,  $W_k$ , and  $R_k$  are independent of k.

#### Bernoulli single-server queuing process

- $\Delta$  frame size
- $p_A = \lambda_A \Delta$  probability of arrival during a frame
- $p_S = \lambda_S \Delta$  probability of service during a frame

#### Markov property

- $p_{00} = \mathbf{P}\{\text{no arrivals}\} = 1 p_A$
- $p_{01} = \mathbf{P}\{\text{new arrival}\} = p_A$

For all i > 1,

- $p_{i,i-1} = \mathbf{P}\{\text{no arrivals} \cap \text{one departure}\} = (1 p_A)p_S$
- $p_{i,i} = \mathbf{P}\{\text{no arrivals} \cap \text{no departures}\} + \mathbf{P}\{\text{one arrival} \cap \text{one departure}\} = (1 p_A)(1 p_S) + p_A p_S$
- $p_{i,i+1} = \mathbf{P}\{\text{one arrival} \cap \text{no departures}\} = p_A(1 p_S)$

Steady state distribution can be computed if  $\lambda_S > \lambda_A$ .

#### M/M/1 system

A/S/n/C

- A distribution of interarrival times
- S distribution of service times
- n number of servers
- C capacity
- $\pi_x = \mathbf{P}\{X = x\} = r^x(1-r) \text{ for } x = 0, 1, 2, \dots$
- $\mathbf{E}\{X\} = \frac{r}{1-r}$
- $Var(x) = \frac{r}{(1-r)^2}$
- $r = \lambda_A/\lambda_S = \mu_S/\mu_A = 1 \pi_0 = P(busy) = 1 P(idle)$

The system is functional if r < 1. IF  $r \ge 1$  the system will be overloaded.

- $W = S_1 + S_2 + S_3 + \ldots + S_X$  waiting time  $\mathbf{E}(W) = \mathbf{E}(S_1 + \ldots + S_X) = \mathbf{E}(S)\mathbf{E}(X) = \frac{\mu_S r}{1-r} = \frac{r}{\lambda_S(1-r)}$  Expected waiting time
- $\mathbf{E}(R) = \mathbf{E}(W) + \mathbf{E}(S) = \frac{\mu_S r}{1-r} + \mu_S = \frac{\mu_S}{1-r} = \frac{1}{\lambda_S(1-r)}$  Expected response

Queue length (number of waiting jobs)

- $X_w = X X_s$  where  $X_s$  is number of jobs getting service at any time (0
- $\mathbf{E}(X_w) = \mathbf{E}(X) \mathbf{E}(X_s) = \frac{r}{1-r} r = \frac{r^2}{1-r} \# \text{ Chapter } 8 \text{Introduction to}$
- $\sigma(\hat{\theta})$  standard error of estimator  $\hat{t}heta$  of parameter  $\theta$
- $s(\hat{\theta})$  estimated standard error standard deviation of the estimator

## Chapter 9 – Statistical Inference I

- $\begin{array}{ll} \bullet & \mu_k = \mathbf{E}(X^k) \text{k-th population moment} \\ \bullet & m_k = \frac{1}{n} \Sigma_{i=1}^n X_i^k \text{k-th sample moment} \end{array}$