Exercises week 11

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These exercises aim to give you practical experience with Java streams and recognize the key concepts of RxJava in particular Observer/Observable.

- Enable you to use Java streams and parallel streams (see readings for this week: chapters 24 and 25 in Java Precisely).
- Enable you to parallelize Java streams.

Exercise 11.1 Consider this program that computes prime numbers using a while loop:

```
class PrimeCountingPerf {
  public static void main(String[] args) { new PrimeCountingPerf(); }
  static final int range= 100000;
  //Test whether n is a prime number
  private static boolean isPrime(int n) {
    int k= 2;
    while (k * k <= n && n % k != 0)
      k++;
    return n >= 2 && k * k > n;
  }
// Sequential solution
  private static long countSequential(int range) {
    long count = 0;
    final int from = 0, to = range;
    for (int i=from; i<to; i++)
      if (isPrime(i)) count++;
    return count;
  }
  // IntStream solution
  private static long countIntStream(int range) {
    long count= 0;
    // to be filled out
    return count;
  }
  // Parallel Stream solution
  private static long countParallel(int range) {
    long count= 0;
    // to be filled out
    return count;
  }
// parallelStream solution
  private static long countparallelStream(List<Integer> list) {
    long count= 0;
    // to be filled out
    return count;
  }
  public PrimeCountingPerf() {
    Benchmark.Mark7("Sequential", i -> countSequential(range));
    Benchmark.Mark7("IntStream", i -> countIntStream(range));
    Benchmark.Mark7("Parallel", i -> countParallel(range));
    List<Integer> list = new ArrayList<Integer>();
    for (int i= 2; i< range; i++){ list.add(i); }
    Benchmark.Mark7("ParallelStream", i -> countparallelStream(list));
  }
```

```
}
```

You may find this in `Week11/code-exercises ... /PrimeCountingPerf.java`. In addition to counting the number of primes (in the range: 2..range) this program also measures the running time of the loop. Note, in your solution you may change this declaration (and initialization) `long count= 0;`

1. Compile and run `PrimeCountingPerf.java`. Record the result in a text file.
2. Fill in the Java code using a stream for counting the number of primes (in the range: 2..range). Record the result in a text file.
3. Add code to the stream expression that prints all the primes in the range 2..range.
4. Fill in the Java code using the intermediate operation `parallel` for counting the number of primes (in the range: 2..range). Record the result in a text file.
5. Add another prime counting method using a `parallelStream` for counting the number of primes (in the range: 2..range). Measure its performance using `Mark7` in a way similar to how we measured the performance of the other three ways of counting primes.

Exercise 11.2 This exercise is about processing a large body of English words, using streams of strings. In particular, we use the words in the file `app/src/main/resources/english-words.txt`, in the exercises project directory.

The exercises below should be solved without any explicit loops (or recursion) as far as possible (that is, use streams).

1. Starting from the TestWordStream.java file, complete the `readWords` method and check that you can read the file as a stream and count the number of English words in it. For the `english-words.txt` file on the course homepage the result should be 235,886.
2. Write a stream pipeline to print the first 100 words from the file.
3. Write a stream pipeline to find and print all words that have at least 22 letters.
4. Write a stream pipeline to find and print some word that has at least 22 letters.
5. Write a method `boolean isPalindrome(String s)` that tests whether a word `s` is a palindrome: a word that is the same spelled forward and backward. Write a stream pipeline to find all palindromes and print them.
6. Make a parallel version of the palindrome-printing stream pipeline. Is it possible to observe whether it is faster or slower than the sequential one?
7. Make a new version of the method `readWordStream` which can fetch the list of words from the internet. There is a (slightly modified) version of the word list at this URL: `https://staunstrups.dk/jst/english-words.txt`. Use this version of `readWordStream` to count the number of words (similarly to question 7.2.1). Note, the number of words is *not* the same in the two files !!
8. Use a stream pipeline that turns the stream of words into a stream of their lengths, to find and print the minimal, maximal and average word lengths.
   Hint: There is a simple solution using an operator examplified on p. 141 of Java Precisely (included in the readings for this week).

Exercise 11.3 This exercise is based on the article: (Introduction to Java 8 Parallel Stream) (on the readme for week11). Start by reading this.

1. Redo the first example (running the code in Java8ParallelStreamMain) described in the article. Your solution should contain the output from doing this experiment and a short explanation of your output.
2. Increase the size of the integer array (from the 10 in the article) and see if there is a relation between number of cores on your computer and the number of workes in the ForkJoin.
3. Change the example by adding a time consuming task (e.g. counting primes in a limited range or the example in the artcle). Report what you see when running the example.

Exercise 11.4 Despite many superficial syntactical similarities between JavaStream and RxJava, the two concepts are fundamentally different. This exercise focus on some of these differences.

Consider the pseudo-code below (that does not compile and run). The `source()` provides english words and the `sink()` absorbs them. Note that `sink()` is a pseudo-operation that just absorbs the data it receives. Your explanations should focus on what happens in between the `source()` and `sink()`.

1. Describe what happens when this code runs:

   ```
   source().filter(w -> w.length() > 5).sink()
   ```

   - as a JavaStream (e.g. the source is a file)
   - as a RxJava statement where the source could be an input field where a user types strings

2. Describe what happens when this code runs:

   ```
   source().filter(w -> w.length() > 5).sink();
   source().filter(w -> w.length() > 10).sink()
   ```

   - as a JavaStream (e.g. the source is a file)
   - as a RxJava statement where the source could be an input field where a user types strings

The solution to this exercise is just a short explanation in English - there is no code to develop and run.