

Module	4G3	Title of report	Computational Neuroscience - Assignment 1	
Date submitted:		2/28/2025	Assessment for this module is <input type="checkbox"/> 100% / <input type="checkbox"/> 25% coursework of which this assignment forms _____ %	
UNDERGRADUATE and POST GRADUATE STUDENTS				
Name:	Mac walker		College:	<input type="checkbox"/> Undergraduate <input checked="" type="checkbox"/> Post graduate

Feedback to the student		Very good	Good	Needs improvmt	
<input type="checkbox"/> See also comments in the text					
C O N T E N T	<b>Completeness, quantity of content:</b> Has the report covered all aspects of the lab? Has the analysis been carried out thoroughly?				
	<b>Correctness, quality of content</b> Is the data correct? Is the analysis of the data correct? Are the conclusions correct?				
	<b>Depth of understanding, quality of discussion</b> Does the report show a good technical understanding? Have all the relevant conclusions been drawn?				
	Comments:				
P R E S E N T A T I O N	<b>Attention to detail, typesetting and typographical errors</b> Is the report free of typographical errors? Are the figures/tables/references presented professionally?				
	Comments:				

# Computational Neuroscience - Assignment 1

BGN: 2265V

February 28, 2025

## Contents

<b>1</b>	<b>Reinforcement Learning</b>	<b>4</b>
1.1	Question 1 . . . . .	4
1.2	Question 2 . . . . .	4
1.3	Question 3 . . . . .	4
1.3.1	(a) Modelling the Reward and Stimulus . . . . .	4
1.3.2	(b) Tapped Delay Line Simulation . . . . .	4
1.3.3	(c) & (d) Results Discussion . . . . .	4
1.4	Question 4 . . . . .	5
1.4.1	(a) Box-car Simulation . . . . .	5
1.4.2	(b), (c) & (d) Results Discussion . . . . .	5
1.5	Question 5 . . . . .	6
1.5.1	(a) Rewarded vs Unrewarded Stimuli Simulation . . . . .	6
1.5.2	(b) Results and Discussion . . . . .	6
1.5.3	(c) Asymmetric Dynamic Range Simulation . . . . .	7
1.6	Question 6 . . . . .	7
1.7	Question 7 . . . . .	7
1.7.1	7. Dopamine Response as a Function of Reward Probability . . .	7
1.8	Question 8 . . . . .	8
<b>2</b>	<b>Representational Learning</b>	<b>8</b>
2.1	Question 1 . . . . .	8
2.1.1	(i) Empirical Marginal Distributions . . . . .	8
2.1.2	(ii) Joint and Conditional Distributions . . . . .	9
2.2	Question 2 . . . . .	10
2.3	Question 3 . . . . .	10
2.4	Question 4 . . . . .	11
2.5	Question 5 . . . . .	11

<b>Appendix</b>	<b>12</b>
<b>A Reinforcement Learning</b>	<b>12</b>
A.1 Mathematical Derivations . . . . .	12
A.1.1 Question 1 . . . . .	12
A.1.2 Question 2 . . . . .	13
A.2 Python Code . . . . .	13
A.2.1 Parameter and Function Setup . . . . .	13
A.2.2 Question 3a: Reward and Stimulus Plotting . . . . .	14
A.2.3 Question 3b: Tapped Delay Line Simulation . . . . .	14
A.2.4 Question 4: Box-car Simulation . . . . .	15
A.2.5 Question 5: Partial Reinforcement - Simulation . . . . .	16
A.2.6 Question 5b: Asymmetric Dynamic Range Function . . . . .	18
A.2.7 Question 5b: Asymmetric Dynamic Range Simulation . . . . .	19
A.2.8 Question 6: Different Reward Probability . . . . .	19
A.2.9 Question 7: Dopamine Response as a Function of Reward Probability	20
<b>B Representational Learning</b>	<b>21</b>
B.1 Mathematical Derivations . . . . .	21
B.1.1 Q2: Derivation of Loss Function and Derivatives . . . . .	21
B.2 Python Code . . . . .	22
B.2.1 Parameter and Function Initialisation . . . . .	22
B.2.2 Question 1 (i): Sparsity of Components . . . . .	23
B.2.3 Question 1 (ii): Independence of Components . . . . .	24
B.2.4 Question 2 . . . . .	25
B.2.5 Question 3: Calculation of Sigma . . . . .	25
B.2.6 Question 3: Normalised Latent Variables . . . . .	25
B.2.7 Question 4: Natural Image Statistics . . . . .	27
<b>C Generative AI Usage - Understanding</b>	<b>30</b>
<b>D Generative AI Usage - Programming</b>	<b>31</b>
D.1 LaTeX Template Code . . . . .	31
D.2 Representation Learning - Question 2 . . . . .	34
D.3 Extraction of .pkl files . . . . .	40
D.4 Conversion from .mat Files . . . . .	41
<b>E Use of Generative AI</b>	<b>41</b>

# 1 Reinforcement Learning

## 1.3 Question 3

### 1.1 Question 1

Using a lookup table, the value function is defined as:

$$\hat{V}^\pi(s) = f(s; w) = w_s,$$

where each state  $s$  has its own parameter  $w_s$ . This is a special case of function approximation where the feature vector is one-hot:

$$\phi_k(s) = \begin{cases} 1 & \text{if } k = s, \\ 0 & \text{otherwise.} \end{cases}$$

Thus, the lookup table update is:

$$w_s \leftarrow w_s + \epsilon [r_t + \gamma w_{s'} - w_s].$$

### 1.2 Question 2

For linear function approximation,

$$\hat{V}^\pi(s) = f(s; \mathbf{w}) = \sum_k w_k \phi_k(s).$$

The TD update is given by:

$$w_k \leftarrow w_k + \epsilon \left[ r_t + \gamma \hat{V}^\pi(s_{t+1}) - \hat{V}^\pi(s_t) \right] \frac{\partial f(s_t, \mathbf{w})}{\partial w_k}$$

Since

$$\frac{\partial f(s_t, \mathbf{w})}{\partial w_k} = \phi_k(s_t),$$

the update becomes:

$$w_k \leftarrow w_k + \epsilon \left[ r_t + \gamma \hat{V}^\pi(s_{t+1}) - \hat{V}^\pi(s_t) \right] \phi_k(s_t).$$

In the one-hot case,  $\phi_k(s_t) = 1$  only for  $k = s_t$ , so this reduces to the lookup table update. (See Appendix for full treatment).

### 1.3.1 (a) Modelling the Reward and Stimulus

In Figure 1, we see the reward and stimulus plotted against time. The stimulus occurs as a sharp spike at  $t = 10s$ , while the reward follows a Gaussian profile centred at  $t = 20s$ .

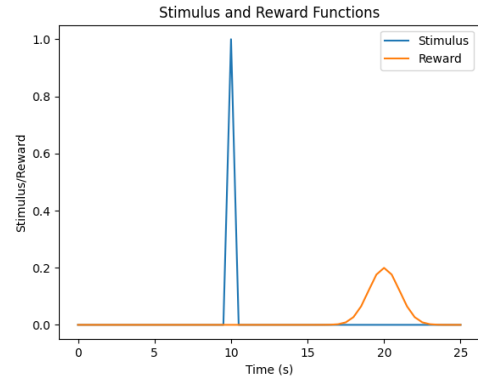


Figure 1: Reward and stimulus functions plotted against time (in seconds).

### 1.3.2 (b) Tapped Delay Line Simulation

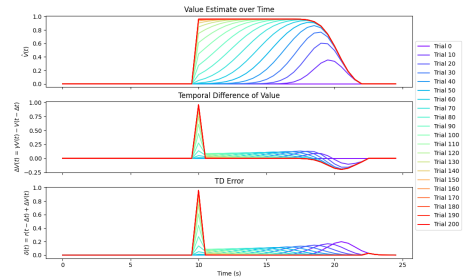


Figure 2: Tapped delay line representation

### 1.3.3 (c) & (d) Results Discussion

**(c) Value  $\hat{V}(t)$ .** Before the agent can learn from its environment, the value estimate  $\hat{V}(t)$  is stable at  $\hat{V}(t) = 0$  because the model hasn't interacted with the reward or stimulus yet. As the simulations progress, the

value estimate begins by approximating the reward function, by being nearly Gaussian at the time of the reward. As the agent is conditioned to associate the stimulus with the reward, the value estimate tends towards a function that closely resembles the orthogonal nature of the  $\delta$  function at the time of the stimulus, having a stable maximum value estimate until it slopes down to 0 again after the reward is delivered.

**Temporal difference**  $\Delta\hat{V}(t) = \hat{V}(t) - \hat{V}(t - \Delta t)$ .

Initially,  $\Delta\hat{V}(t)$  is nearly zero, since  $\hat{V}(t)$  itself is zero and does not change over time. Later, as  $\hat{V}(t)$  transitions sharply from low to high right after the stimulus,  $\Delta\hat{V}(t)$  exhibits a pronounced positive peak near  $t = 10$  s. As the agent learns, the temporal difference decreases at the point of the reward.

**TD error**  $\delta(t) = r(t - \Delta t) + \Delta\hat{V}(t)$ . Before the agent learns,  $\delta(t)$  shows a rounded positive increase, similar to the reward signal, around  $t = 20$  s, since the reward is unpredicted. Over many trials, the agent learns that the stimulus at 10 s predicts future reward, so  $\delta(t)$ 's peak moves earlier and more closely resembles the  $\delta$  function that models the stimulus. By the final trials, a strong positive spike appears at the stimulus time (when the model updates from expecting little to expecting a substantial future reward), and little or no spike remains at  $t = 20$  s (since the reward has become fully predicted).

**(d)** The TD error,  $\delta(t)$ , is taken to represent dopamine activity in the brain. Early in training,  $\delta(t)$  (and thus dopamine activity) is at reward delivery, matching the surprise of an unpredicted reward. Over re-

peated trials, as the agent learns, the positive response shifts to the stimulus time, and  $\delta(t)$  no longer spikes at reward delivery. This matches the empirical observation that dopamine neurons shift their burst of activity from the time of reward to the time of the predictive cue, which is supported by the  $\delta(t)$  signal at trial 200 in the simulation.

## 1.4 Question 4

### 1.4.1 (a) Box-car Simulation

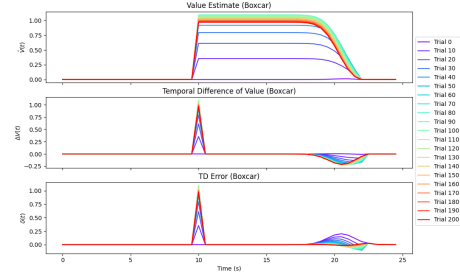


Figure 3: Box-car representation

### 1.4.2 (b), (c) & (d) Results Discussion

**(b)**

The transition in  $\hat{V}(t)$  and  $\delta(t)$ , instead of shifting from the reward signal to the stimulus signal gradually, immediately follows the shape of the final distribution. This is because the boxcar feature sums over a window of past stimuli, the agent updates multiple weight components at once, altering the exact shape of the curves. This difference arises because the boxcar representation is effectively a coarser temporal encoding of the recent stimulus history.

In Figure 4, the initial and final simulations for both the boxcar and the tapped-delay line are plotted. As can be seen, the fi-

nal simulation is the same for both the boxcar and tapped delay line simulation. This is because both representations are approximating the same true value function in the same environment.

Their initial differences arise because tapped-delay represents distinct time steps, allowing precise stimulus onset encoding, while boxcar accumulates past stimulus presence, causing a broader, less localised response.

(c) Despite the more coarse representation, the key observation remains that the large positive TD error  $\delta(t)$  moves from reward time to the time of the stimulus as learning proceeds. Hence, as in the tapped-delay case, the model reproduces the empirical “dopamine shift”: at the start of learning,  $\delta(t)$  peaks when the reward arrives, but by the end of learning, that peak has shifted to the onset of the predictive cue, with little response at reward delivery.

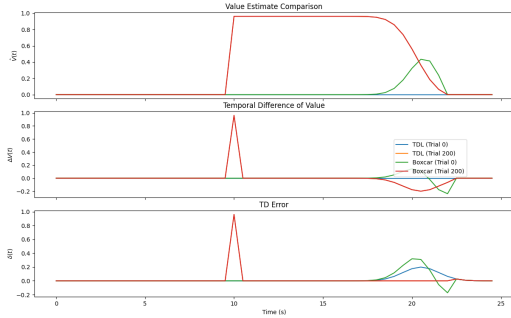


Figure 4: Difference between initial and final simulations

(d) The learning rate  $\epsilon$  controls the step size in weight updates. In tapped-delay, each feature only detects the stimuli at a single time step (or single time step difference), enforcing localised updates. In the boxcar representation, features accumulate past stimulus occurrences such that

each weight influences multiple time steps. Thus, the boxcar representation amplifies the effect of weight updates, which without proper hyperparameter treatment, could lead to unstable learning. Hence, if  $\epsilon$  was kept unchanged at 0.2, the weight updates may have gotten too large, leading to instability or oscillation in the learned value function. Reducing  $\epsilon$  to 0.01 reduces this risk: this highlights the importance of hyperparameter tuning in model development.

## 1.5 Question 5

### 1.5.1 (a) Rewarded vs Unrewarded Stimuli Simulation

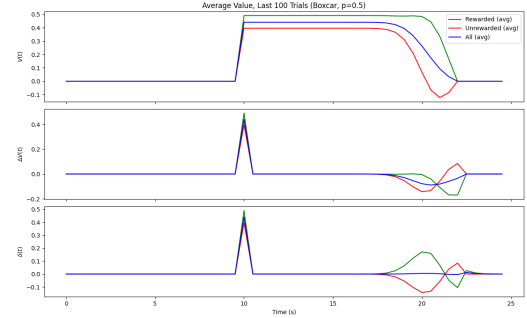


Figure 5: Average values between rewarded and unrewarded stimuli

### 1.5.2 (b) Results and Discussion

For all variables  $\hat{V}(t)$ ,  $\Delta\hat{V}(t)$  and  $\delta(t)$ , there is a clear difference between rewarded and unrewarded simulations (and trivially therefore between each of these and the average).

For  $\hat{V}(t)$ , the rewarded simulation average demonstrates the characteristic profile of a learned reward function, stabilising at approximately 0.45 before declining to 0 after the reward is completed. In contrast, the unrewarded signal stabilises around 0.4

but drops below 0 (negative reward) when the expected reward is absent, before returning to 0.

For both  $\Delta\hat{V}(t)$  and  $\delta(t)$ , we observe characteristic patterns. The stimulus-associated spikes demonstrate that the stimulus has acquired predictive value through learning. At reward time, the rewarded signal shows a positive prediction error because receiving a reward with only 50% probability represents an outcome "better than expected." Conversely, the unrewarded signal displays a negative prediction error, indicating an outcome "worse than expected." This matches observed dopamine neuron behaviour in partial reinforcement, where neurons respond to both the reward-predicting stimulus and to the probabilistic reward itself.

### 1.5.3 (c) Asymmetric Dynamic Range Simulation

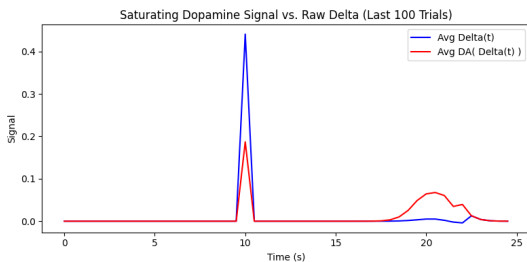


Figure 6: Assymetric dynamic range of dopamine

At stimulus onset, the large positive prediction error spike is compressed in the dopamine signal. At reward time, the slight fluctuations in prediction error are transformed into a more prominent positive bump in the dopamine signal. This occurs because positive prediction errors re-

main unscaled while negative errors are diminished by factor  $\alpha = 6$ .

This asymmetric encoding creates a biologically realistic model. Dopamine neurons show limited ability to signal negative prediction errors. They maintain sensitivity to small positive rewards. The model also prevents excessive firing for large positive prediction errors.

## 1.6 Question 6

The figure reveals how dopamine signaling changes with reward probability. The pattern shows the classic temporal difference learning behavior: the more predictable the reward (higher  $p$ ), the more the dopamine response shifts to the earliest reliable predictor (the stimulus) and diminishes at the actual reward time.

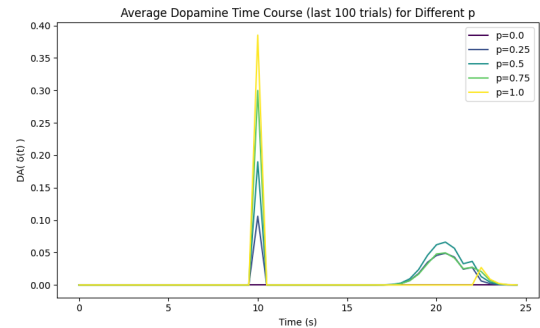


Figure 7: Different Reward Probability

## 1.7 Question 7

### 1.7.1 7. Dopamine Response as a Function of Reward Probability

The stimulus-related dopamine peak increases approximately linearly with reward probability, representing the expected value of future reward ( $p \times \text{reward\_magnitude}$ ).

This demonstrates how the system learns to assign value to predictive stimuli in proportion to their reliability.

The reward-related dopamine peak, however, follows an inverted U-shape, maximising around  $p = 0.5$  and diminishing as  $p$  approaches either 0 or 1. This pattern precisely corresponds to reward prediction error. When reward is either certain ( $p = 1$ ) or impossible ( $p = 0$ ), there is no prediction error at reward time. Maximum uncertainty occurs at  $p = 0.5$ , producing the largest prediction errors on average. The inverted U-shape notably resembles the entropy function, suggesting dopamine signals not only prediction error but also encodes information about reward uncertainty.

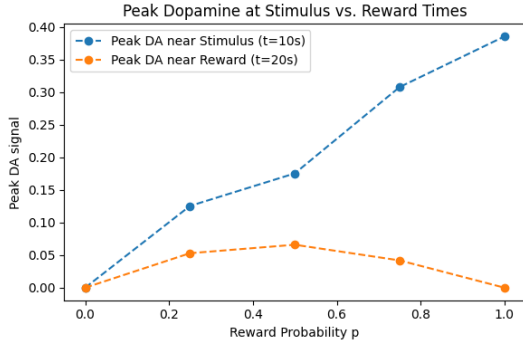


Figure 8: Average level of dopamine at stimulus and reward

## 1.8 Question 8

The relationship seen in Q7 may support the hypothesis that dopamine signals uncertainty rather than prediction error. This pattern could be explained through the prediction error. The uncertainty coding may emerge as a mathematical consequence of averaging asymmetrically encoded prediction errors across probabilistic outcomes. Our earlier analysis (Question 5b) revealed

distinct dopamine responses for rewarded versus unrewarded trials - a finding inconsistent with a pure uncertainty signal, which would be identical regardless of outcome. A more nuanced interpretation is that the dopamine system simultaneously communicates multiple types of information, including both prediction error and uncertainty.

## 2 Representational Learning

### 2.1 Question 1

#### 2.1.1 (i) Empirical Marginal Distributions

To assess whether the components are sparse, the empirical marginal probability distribution  $p(x_k)$  for selected components  $k$  ( $k = [125, 129, 133, 137, 141]$ ) is estimated by forming histograms of the values  $\{x_{n,k}\}_{n=1}^N$ . We visualise the results in Figure 9

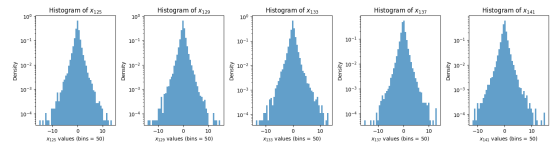


Figure 9: Histograms of selected latent components  $x_k$ .

Sparsely distributed component should exhibit a peaked distribution with heavy tails. The histograms reveal this, suggesting that they are sparsely activated, consistent with the sparse coding objective.



### 2.1.2 (ii) Joint and Conditional Distributions

We further investigate components 125 and 141, as they have a similar orientation and are located in a similar spatial area, as shown in Figure 10.

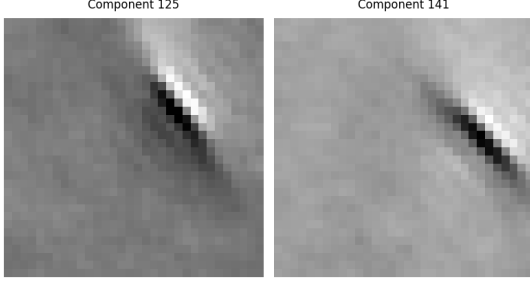


Figure 10: The two components, as represented by their raw patches.

To examine whether these components are independent, we estimate their joint distribution  $p(x_{125}, x_{141})$  using a 2D histogram of the component pairs  $\{x_{n,125}, x_{n,141}\}$ .

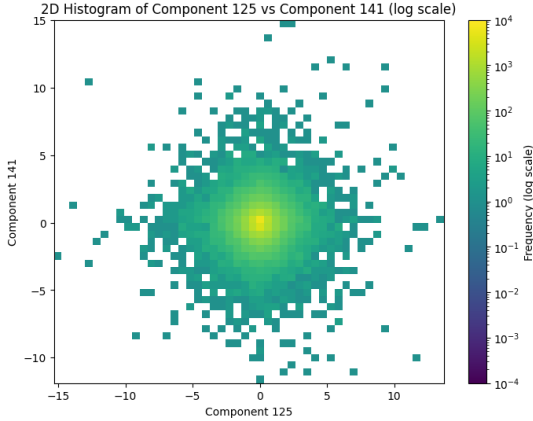


Figure 11: 2D histogram of component pairs  $(x_{125}, x_{141})$ . Color intensity represents frequency on a logarithmic scale.

If the components were truly independent, their joint distribution would be circularly symmetric, meaning the values of  $x_{125}$  and  $x_{141}$  would be uncorrelated. However, the diamond shape observed in Figure 11

suggests a dependency between these components, indicating that certain values of  $x_{125}$  are more likely to co-occur with specific values of  $x_{141}$ .

Each slice of this histogram is then normalised to estimate the conditional probability  $p(x_{141} | x_{125})$ , which is visualised in Figure 12.

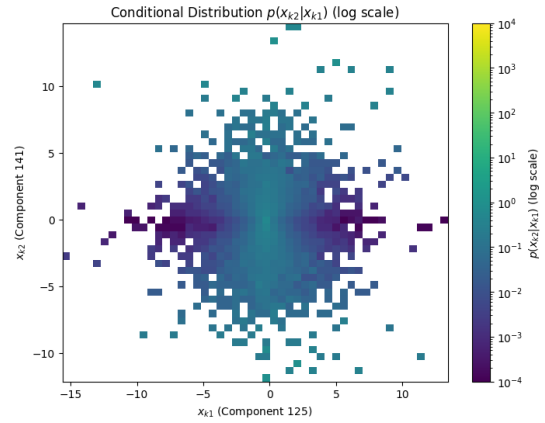


Figure 12: Conditional distribution  $p(x_{141} | x_{125})$ . Independence would imply uniform color distribution across  $x_{125}$ .

If  $x_{125}$  and  $x_{141}$  were independent, the conditional probability would be uniformly spread across different values of  $x_{125}$ . Instead, we observe a structured pattern where the variance of  $x_{141}$  increases with the magnitude of  $x_{125}$ , suggesting a statistical dependency.

These findings indicate that while the sparse coding model enforces sparsity, it does not achieve full independence between components. This motivates the need for a more expressive model, where the variance of each component depends on latent variables.

## 2.2 Question 2

In Question 1, our analysis of joint and conditional distributions showed that the latent components are *not fully independent*. This challenges the assumptions of the ICA, suggesting a more expressive model is needed - we need to introduce some notion of 'coupling' the latent variables.

We use a conditional model where we sample  $x_{n,k}$ , given the other coordinates  $\{x_{n,j} : j \neq k\}$ , from a zero-mean Gaussian with a variance that depends *quadratically* on the other coordinates.

A full mathematical treatment of this problem can be seen in the Appendix.

The derivatives of the objective function, w.r.t. the parameters  $\{a_{k,j}, b_k\}$ , are:

$$\frac{\partial \mathcal{L}}{\partial a_{k,j}} = \sum_{n=1}^N \frac{\partial \ell_{n,k}}{\partial a_{k,j}} = \sum_{n=1}^N \left[ x_{n,j}^2 \cdot \frac{\partial \ell_{n,k}}{\partial (\sigma_{n,k}^2)} \right],$$

$$\frac{\partial \mathcal{L}}{\partial b_k} = \sum_{n=1}^N \frac{\partial \ell_{n,k}}{\partial b_k} = \sum_{n=1}^N \left[ \frac{\partial \ell_{n,k}}{\partial (\sigma_{n,k}^2)} \right].$$

The code for this implementation can be seen in the Appendix. A brief overview of the implementation is as follows. The parameters are initialised. The negative conditional log-likelihood is evaluated for each sample in the data, and then the chain rule is used on  $\log a_{k,j}$  and  $\log b_k$  to enforce the positivity constraints. The parameters are then updated iteratively using the L-BFGS-B algorithm.

Due to resource constraints, the full optimisation was unable to be completed. Due to *report author foolishness*, the objective values were not saved during optimisation, only the updated parameter estimates.

## 2.3 Question 3

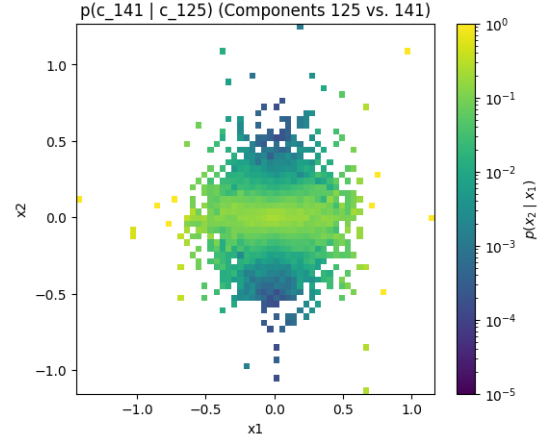


Figure 13: Conditional Distribution of normalised variables 125 and 141

As can be seen when comparing Figure 12 and Figure 13, after normalisation, the conditional probability distribution exhibits more independence. This can be seen through the more circular shape of Figure 13 - although some dependence still remains. This could be due to optimisation not fully completing, as described previously.

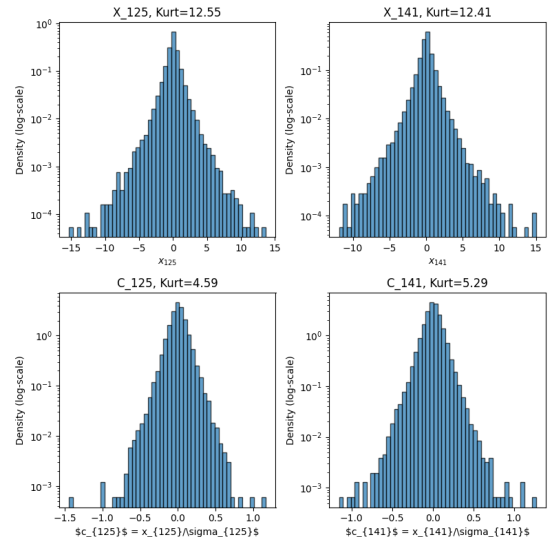


Figure 14: Excess kurtosis of latent variables 125 and 141

The excess kurtosis of the latent variables

before and after normalisation, given in Figure 14 show that the kurtosis is reduced by normalisation, hence the normalised latent variables become more 'Gaussian' in shape. This can also be seen in the Figure, where extreme values are rarer and the peak of the graph is less steep. Hence, as the kurtosis has decreased, the latent variables are less sparse, because their interdependence has increased.

## 2.4 Question 4

In Figure 15, we see the 10 generative weights associated with the normalised latent variable  $c_{125}$ .

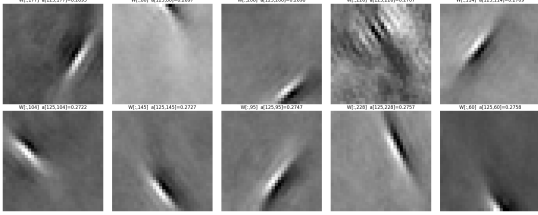


Figure 15: Top 10 generative weights associated with latent variable 125

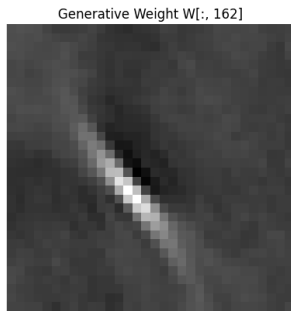


Figure 16: Generative weight of latent variable 162

In Figure 16 we see the generative weight associated with the normalised variable  $c_{162}$ , and in Figure 17 we observe its 10 greatest associated generative weights. In both cases, the weights corresponding to latent

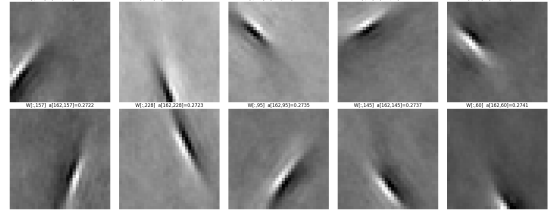


Figure 17: Top 10 generative weights associated with latent variable 162

variables with the highest covariance are either similarly oriented or perpendicular. This indicates that the model captures the fact that edges with similar or orthogonal orientations tend to co-occur, reflecting complementary features. Such a pattern is consistent with the inherent structure and redundancy in natural image statistics.

## 2.5 Question 5

The figure illustrates how a V1 neuron's firing rate is suppressed by a parallel masker but remains unaffected by an orthogonal one. In our model, the neuron's response can be identified with a single latent variable  $x_k$ .

When the surround contains parallel edges, aligned latent variables  $x_j$  increase  $\sigma_k^2$ , reducing  $x_k$  and suppressing the neuron's response. Orthogonal edges do not significantly affect  $\sigma_k^2$ , so the firing rate remains high. While Question 4 shows that orthogonal filters co-occur in natural images, this does not imply suppression in a single neuron.

Thus, parallel edges in the surround increase the conditional variance of  $x_k$  (leading to suppression), while orthogonal edges do not. This aligns with orientation-specific surround modulation in V1.

# Appendix

A full exposition of the code used in this assignment would be repetitive. I have included the code for simulation, modelling and machine learning as this is the crux of the assignment. Code for the plotting and other such tasks can be found in the GitHub (not linked to due to anonymity requirements). Please request access from the author. Please see the Generative AI statement for full details around usage.

## A Reinforcement Learning

### A.1 Mathematical Derivations

#### A.1.1 Question 1

In classical temporal-difference (TD) learning, the value function  $\hat{V}^\pi(s)$  is estimated using a **lookup table**, where each state  $s$  has an independent value estimate:

$$f(s; w) = w_s$$

This approach is infeasible for large or continuous state spaces because storing and updating an independent value for every state would require excessive memory and data. Instead, we use function approximation to generalize across states.

A common approach is to approximate  $\hat{V}^\pi(s)$  with a parametric function  $f(s; \mathbf{w})$ , where  $\mathbf{w}$  represents a set of learnable parameters. This allows generalization across similar states, rather than treating each state as independent.

We introduce a mapping  $\phi(s) : \mathbb{R}^D \rightarrow \mathbb{R}^k$  that extracts useful features from the state representation. This allows us to approximate the value function as:

$$\hat{V}^\pi(s) = f(s; \mathbf{w}) = \sum_k w_k \phi_k(s).$$

A special case of this is the **one-hot encoding** approach, where each state has a unique feature representation:

$$\phi_k(s) = \begin{cases} 1 & \text{if } k = s \\ 0 & \text{otherwise} \end{cases}$$

Under this encoding, function approximation reduces to the classical TD lookup table update:

$$w_s \leftarrow w_s + \epsilon [r_t + \gamma w_{s'} - w_s]$$

showing that the lookup table method is just a special case of function approximation.

A more practical and scalable approach is *linear function approximation*, where we

define the value function as a weighted sum of predefined feature functions:

$$f(s_t; \mathbf{w}) = \sum_k w_k \phi_k(s_t).$$

This formulation allows generalization across states and is widely used in reinforcement learning.

### A.1.2 Question 2

In the case of *linear function approximation*, the value function is parameterised as:

$$\hat{V}^\pi(s) = f(s; \mathbf{w}) = \sum_k w_k \phi_k(s).$$

The general temporal-difference (TD) update rule, given in Equation (??), is:

$$w_k \leftarrow w_k + \epsilon \left[ r_t + \gamma \hat{V}^\pi(s_{t+1}) - \hat{V}^\pi(s_t) \right] \frac{\partial f(s_t, \mathbf{w})}{\partial w_k}.$$

To compute this update, we differentiate the function approximation:

$$\frac{\partial f(s_t, \mathbf{w})}{\partial w_k} = \frac{\partial}{\partial w_k} \sum_j w_j \phi_j(s_t).$$

Since differentiation is linear, only the term involving  $w_k$  remains, leading to:

$$\frac{\partial f(s_t, \mathbf{w})}{\partial w_k} = \phi_k(s_t).$$

Substituting this into the update rule, we obtain:

$$w_k \leftarrow w_k + \epsilon \left[ r_t + \gamma \hat{V}^\pi(s_{t+1}) - \hat{V}^\pi(s_t) \right] \phi_k(s_t).$$

This update rule adjusts the weight in proportion to the temporal difference error and the feature activation.

## A.2 Python Code

### A.2.1 Parameter and Function Setup

```

1 #===== Input Variables =====#
2 num_trials = 201 # number of trials
3 t = 25 # in seconds
4 dt = 0.5 # time step in seconds
5 time_steps = int(t/dt) # Number of time steps per trial

```

```

6 stimulus_time = 10 # time of stimulus presentation in seconds
7 gamma = 1 # currently no discounting
8 epsilon = 0.2 # learning rate
9 T_mem = 12 # memory span, in seconds
10 mu = 20 # mean of gaussian function
11 sigma = 1 # standard deviation of gaussian function
12 memory_steps = int(T_mem / dt) # Discretised memory span
13 #===== Functions =====#
14 def g(x): # delta function
15     if x == 0:
16         return 1
17     else:
18         return 0
19
20 def y(t): # stimulus function
21     return g(t-stimulus_time)
22
23 def gaussian(x): # normal distribution
24     return np.exp(-(x-mu)**2/(2*sigma**2))/(sigma*np.sqrt(2*np.pi))
25
26 def r(t): # reward function
27     return (1/2)*gaussian(t)

```

### A.2.2 Question 3a: Reward and Stimulus Plotting

```

1 time_array = np.arange(time_steps) * dt
2 time = np.arange(0, t+dt, dt)
3
4 stimulus_values = list(map(y, time))
5 reward_values = list(map(r, time))

```

### A.2.3 Question 3b: Tapped Delay Line Simulation

```

1 def feature_vector(n):
2     phi = np.zeros(memory_steps)
3     for tau in range(memory_steps):
4         t_val = (n - tau) * dt
5         if t_val < 0:
6             phi[tau] = 0.0
7         else:

```

```

8         phi[tau] = y(t_val)
9     return phi
10
11 w = np.zeros(memory_steps)
12 plot_trials = range(0, num_trials, 10)
13 all_V = {}
14 all_dV = {}
15 all_delta = {}
16
17 for trial in range(num_trials):
18     V = np.zeros(time_steps)
19     phi_0 = feature_vector(0)
20     V[0] = np.dot(w, phi_0)
21
22     for n in range(1, time_steps):
23         phi_n = feature_vector(n)
24         V[n] = np.dot(w, phi_n)
25         td_error = r((n - 1) * dt) + gamma * V[n] - V[n - 1]
26         phi_prev = feature_vector(n - 1)
27         w += epsilon * td_error * phi_prev
28
29     if trial in plot_trials:
30         dV_arr = np.zeros(time_steps)
31         delta_arr = np.zeros(time_steps)
32         dV_arr[0] = gamma * V[0]
33         delta_arr[0] = r(-dt) + dV_arr[0]
34         for n in range(1, time_steps):
35             dV_arr[n] = gamma * V[n] - V[n - 1]
36             delta_arr[n] = r((n - 1) * dt) + dV_arr[n]
37         all_V[trial] = V
38         all_dV[trial] = dV_arr
39         all_delta[trial] = delta_arr

```

#### A.2.4 Question 4: Box-car Simulation

```

1 def boxcar_feature_vector(n):
2     phi = np.zeros(memory_steps)
3     for tau in range(memory_steps):
4         s = 0.0
5         for u in range(tau + 1):
6             idx = n - u

```

```

7         if idx >= 0:
8             s += y(idx * dt)
9         phi[tau] = s
10    return phi
11
12    w = np.zeros(memory_steps) # Initialize weights
13
14    plot_trials = range(0, num_trials, 10)
15    all_V = {}
16    all_dV = {}
17    all_delta = {}
18
19    for trial in range(num_trials):
20        V = np.zeros(time_steps)
21        phi_0 = boxcar_feature_vector(0)
22        V[0] = np.dot(w, phi_0)
23
24        for n in range(1, time_steps):
25            phi_n = boxcar_feature_vector(n)
26            V[n] = np.dot(w, phi_n)
27            td_error = r((n - 1) * dt) + gamma * V[n] - V[n - 1]
28            phi_prev = boxcar_feature_vector(n - 1)
29            w += epsilon * td_error * phi_prev
30
31        if trial in plot_trials:
32            dV_arr = np.zeros(time_steps)
33            delta_arr = np.zeros(time_steps)
34            dV_arr[0] = gamma * V[0]
35            delta_arr[0] = r(-dt) + dV_arr[0]
36            for n in range(1, time_steps):
37                dV_arr[n] = gamma * V[n] - V[n - 1]
38                delta_arr[n] = r((n - 1) * dt) + dV_arr[n]
39            all_V[trial] = V
40            all_dV[trial] = dV_arr
41            all_delta[trial] = delta_arr

```

### A.2.5 Question 5: Partial Reinforcement - Simulation

```

1    w = np.zeros(memory_steps)
2
3    # Time Courses

```



```

4 V_matrix = np.zeros((num_trials, time_steps))
5 dV_matrix = np.zeros((num_trials, time_steps))
6 delta_matrix = np.zeros((num_trials, time_steps))
7
8 # Track whether a simulation was rewarded
9 is_rewarded = np.zeros(num_trials, dtype=bool)
10
11 # MAIN LEARNING LOOP
12 for trial in range(num_trials):
13     rewarded = (np.random.rand() < p_reward)
14     is_rewarded[trial] = rewarded
15
16     V = np.zeros(time_steps)
17
18     phi_0 = boxcar_feature_vector(0)
19     V[0] = np.dot(w, phi_0)
20
21     # Loop over time steps
22     for n in range(1, time_steps):
23         phi_n = boxcar_feature_vector(n)
24         V[n] = np.dot(w, phi_n)
25
26         reward_val = r((n - 1) * dt) if rewarded else 0.0
27
28         # TD error:  $V(n) = r((n-1)*dt) + \gamma V(n) - V(n-1)$ 
29         td_error = reward_val + gamma * V[n] - V[n - 1]
30
31         phi_prev = boxcar_feature_vector(n - 1)
32         w += epsilon * td_error * phi_prev
33
34     dV_arr = np.zeros_like(V)
35     delta_arr = np.zeros_like(V)
36
37     # For n=0, assume  $V(-1) = 0$  so  $dV(0) = \gamma V(0)$  and  $\delta(0) =$ 
38      $dV(0)$ 
39     dV_arr[0] = gamma * V[0]
40     delta_arr[0] = dV_arr[0]
41
42     for n in range(1, time_steps):
43         dV_arr[n] = gamma * V[n] - V[n - 1]
44         r_prev = r((n - 1) * dt) if rewarded else 0.0

```

```

44     delta_arr[n] = r_prev + dV_arr[n]
45
46     V_matrix[trial] = V
47     dV_matrix[trial] = dV_arr
48     delta_matrix[trial] = delta_arr
49
50 # AVERAGE OVER LAST 100 TRIALS
51 last_100_trials = np.arange(num_trials - 100, num_trials)
52
53 # Separate rewarded and unrewarded trials
54 rewarded_mask = last_100_trials[is_rewarded[last_100_trials]]
55 unrewarded_mask = last_100_trials[~is_rewarded[last_100_trials]]
56
57 V_rewarded = V_matrix[rewarded_mask].mean(axis=0) if len(
    rewarded_mask) > 0 else np.zeros(time_steps)
58 V_unrewarded = V_matrix[unrewarded_mask].mean(axis=0) if len(
    unrewarded_mask) > 0 else np.zeros(time_steps)
59 V_all = V_matrix[last_100_trials].mean(axis=0)
60
61 dV_rewarded = dV_matrix[rewarded_mask].mean(axis=0) if len(
    rewarded_mask) > 0 else np.zeros(time_steps)
62 dV_unrewarded = dV_matrix[unrewarded_mask].mean(axis=0) if len(
    unrewarded_mask) > 0 else np.zeros(time_steps)
63 dV_all = dV_matrix[last_100_trials].mean(axis=0)
64
65 delta_rewarded = delta_matrix[rewarded_mask].mean(axis=0) if len(
    rewarded_mask) > 0 else np.zeros(time_steps)
66 delta_unrewarded = delta_matrix[unrewarded_mask].mean(axis=0) if
    len(unrewarded_mask) > 0 else np.zeros(time_steps)
67 delta_all = delta_matrix[last_100_trials].mean(axis=0)

```

### A.2.6 Question 5b: Asymmetric Dynamic Range Function

```

1 def DA(x, alpha=6.0, x_star=0.27, beta=6.0):
2     x = np.asarray(x)
3     return np.piecewise(
4         x,
5         [x < 0, (x >= 0) & (x < x_star), x >= x_star],
6         [lambda z: z/alpha,
7          lambda z: z,
8          lambda z: x_star + (z - x_star)/beta]

```

9

)

### A.2.7 Question 5b: Asymmetric Dynamic Range Simulation

```

1 avg_delta_all = delta_all
2
3 DA_matrix = np.zeros_like(delta_matrix[last_100_trials])
4 for i, tr in enumerate(last_100_trials):
5     DA_matrix[i] = DA(delta_matrix[tr])
6
7 DA_avg = DA_matrix.mean(axis=0)

```

### A.2.8 Question 6: Different Reward Probability

```

1 p_values = [0.0, 0.25, 0.5, 0.75, 1.0]
2
3 da_curves = {}
4
5 for p_reward in p_values:
6     w = np.zeros(memory_steps)
7     delta_matrix = np.zeros((num_trials, time_steps))
8     is_rewarded = np.zeros(num_trials, dtype=bool)
9
10    # Main learning loop
11    for trial in range(num_trials):
12        rewarded = (np.random.rand() < p_reward)
13        is_rewarded[trial] = rewarded
14
15        V = np.zeros(time_steps)
16
17        phi_0 = boxcar_feature_vector(0)
18        V[0] = np.dot(w, phi_0)
19
20        for n in range(1, time_steps):
21            phi_n = boxcar_feature_vector(n)
22            V[n] = np.dot(w, phi_n)
23
24            reward_val = r((n - 1) * dt) if rewarded else 0.0
25            td_error = reward_val + gamma * V[n] - V[n - 1]
26
27            phi_prev = boxcar_feature_vector(n - 1)

```

```

28         w += epsilon * td_error * phi_prev
29
30     delta_arr = np.zeros(time_steps)
31     delta_arr[0] = gamma * V[0] # For n=0, assume V(-1) = 0
32     for n in range(1, time_steps):
33         r_prev = r((n - 1) * dt) if rewarded else 0.0
34         delta_arr[n] = r_prev + gamma * V[n] - V[n - 1]
35
36     delta_matrix[trial] = delta_arr
37
38     last_100 = np.arange(num_trials - 100, num_trials)
39     DA_matrix = np.zeros_like(delta_matrix[last_100])
40     for i, tr_idx in enumerate(last_100):
41         DA_matrix[i] = DA(delta_matrix[tr_idx])
42
43     DA_avg = DA_matrix.mean(axis=0)
44     da_curves[p_reward] = DA_avg

```

### A.2.9 Question 7: Dopamine Response as a Function of Reward Probability

```

1 stimulus_idx = int(10.0 / dt) # approx 10 seconds
2 reward_idx = int(20.0 / dt) # approx 20 seconds
3
4 peak_stim_list = []
5 peak_reward_list = []
6
7 for p in p_values:
8     da_array = da_curves[p]
9     window_size = 2 # use 2 time steps around target
10
11     # Max value at stimulus time
12     stim_start = max(stimulus_idx - window_size, 0)
13     stim_end = min(stimulus_idx + window_size + 1, time_steps)
14     peak_stim = np.max(da_array[stim_start:stim_end])
15
16     # Max value at reward time
17     rew_start = max(reward_idx - window_size, 0)
18     rew_end = min(reward_idx + window_size + 1, time_steps)
19     peak_rew = np.max(da_array[rew_start:rew_end])
20
21     peak_stim_list.append(peak_stim)

```

## B Representational Learning

### B.1 Mathematical Derivations

#### B.1.1 Q2: Derivation of Loss Function and Derivatives

##### Negative Log-Likelihood

The probability distribution is modelled as:

$$p(x_{n,k} \mid x_{n,\neq k}, \theta) = \mathcal{N}(x_{n,k} \mid 0, \sigma_{n,k}^2),$$

$$\mathcal{N}(x_{n,k} \mid 0, \sigma_{n,k}^2) = \frac{1}{\sqrt{2\pi \sigma_{n,k}^2}} \exp\left(-\frac{x_{n,k}^2}{2\sigma_{n,k}^2}\right)$$

The log-likelihood of  $(x_{n,k})$  under this Gaussian is

$$\log p(x_{n,k} \mid x_{n,\neq k}, \theta) = -\frac{1}{2} \ln(2\pi \sigma_{n,k}^2) - \frac{x_{n,k}^2}{2\sigma_{n,k}^2}.$$

Hence, the *negative* log-likelihood for that point is

$$-\log p(x_{n,k} \mid x_{n,\neq k}, \theta) = \frac{1}{2} \ln(2\pi \sigma_{n,k}^2) + \frac{x_{n,k}^2}{2\sigma_{n,k}^2}.$$

To get the total negative log-likelihood (NLL) over the entire dataset, we sum over all  $n = 1, \dots, N$  and  $k = 1, \dots, K$ :

$$\mathcal{L}(\mathbf{X}; \theta) = \sum_{n=1}^N \sum_{k=1}^K \left[ \frac{1}{2} \ln(2\pi \sigma_{n,k}^2) + \frac{x_{n,k}^2}{2\sigma_{n,k}^2} \right].$$

##### Gradients with respect to $\sigma_{n,k}^2$

First, define

$$\ell_{n,k} = -\log p(x_{n,k} \mid x_{n,\neq k}, \theta) = \frac{1}{2} \ln(2\pi \sigma_{n,k}^2) + \frac{x_{n,k}^2}{2\sigma_{n,k}^2}.$$

Taking the partial derivative w.r.t.  $\sigma_{n,k}^2$ :

$$\frac{\partial \ell_{n,k}}{\partial (\sigma_{n,k}^2)} = \frac{1}{2} \frac{1}{\sigma_{n,k}^2} - \frac{x_{n,k}^2}{2(\sigma_{n,k}^2)^2}.$$

For convenience, denote

$$\frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} = \frac{1}{2\sigma_{n,k}^2} \left[ 1 - \frac{x_{n,k}^2}{\sigma_{n,k}^2} \right].$$

### Chain Rule for $a_{k,j}$ and $b_k$

Recall that

$$\sigma_{n,k}^2 = \sum_{j \neq k} a_{k,j} x_{n,j}^2 + b_k.$$

Hence:

$$\frac{\partial \sigma_{n,k}^2}{\partial a_{k,j}} = x_{n,j}^2, \quad \text{and} \quad \frac{\partial \sigma_{n,k}^2}{\partial b_k} = 1.$$

Thus, by the chain rule,

$$\begin{aligned} \frac{\partial \ell_{n,k}}{\partial a_{k,j}} &= \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \frac{\partial(\sigma_{n,k}^2)}{\partial a_{k,j}} = \left[ \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \right] x_{n,j}^2, \\ \frac{\partial \ell_{n,k}}{\partial b_k} &= \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \frac{\partial(\sigma_{n,k}^2)}{\partial b_k} = \left[ \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \right] \cdot 1. \end{aligned}$$

### Total Gradient

To get the gradient of the *full* negative log-likelihood  $\mathcal{L}(\mathbf{X}; \theta)$ , we sum over all  $n, k$ :

$$\begin{aligned} \frac{\partial \mathcal{L}}{\partial a_{k,j}} &= \sum_{n=1}^N \frac{\partial \ell_{n,k}}{\partial a_{k,j}} = \sum_{n=1}^N \left[ x_{n,j}^2 \cdot \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \right], \\ \frac{\partial \mathcal{L}}{\partial b_k} &= \sum_{n=1}^N \frac{\partial \ell_{n,k}}{\partial b_k} = \sum_{n=1}^N \left[ \frac{\partial \ell_{n,k}}{\partial(\sigma_{n,k}^2)} \right]. \end{aligned}$$

Each term involves a *single scalar*  $\sigma_{n,k}^2$ , but across all rows  $n$  we get a sum of those scalar contributions.

## B.2 Python Code

### B.2.1 Parameter and Function Initialisation

```

1
2 print(f"Current working directory: {os.getcwd()}")
3
4 mat_data = scipy.io.loadmat("../representational.mat")
5 ###
6
7 #===== EDA =====#

```

```

8
9 # Extract variables
10 Y = mat_data['Y'] # 32000      1024 image patches
11 R = mat_data['R'] # 1024      256 feed-forward weights
12 W = mat_data['W'] # Another 1024      256 matrix
13 X = Y @ R # (32000 x 1024) x (1024 x 256) = (32000, 256)
14
15 print(f"Y shape: {Y.shape}")
16 print(f"R shape: {R.shape}")
17 print(f"W shape: {W.shape}")
18
19 # plotIm(W) # plot all of the generative weight filters

```

## B.2.2 Question 1 (i): Sparsity of Components

```

1 X = Y @ R # (32000 x 1024) x (1024 x 256) = (32000, 256)
2 print(f"X shape: {X.shape}")
3
4 # Selected components inbetween 125 and 141 (which were highly
   similar in frequenct and orientation from visual inspection)
5 selected_components = [125, 129, 133, 137, 141] # Example indices
   of columns in X
6
7 fig, axes = plt.subplots(1, len(selected_components), figsize=(15,
   4))
8
9 for i, k in enumerate(selected_components):
10     axes[i].hist(X[:, k], bins=50, density=True, alpha=0.7, label=
       f"Component {k}")
11
12     # LaTeX-style titles and axis labels
13     # I used generative AI to help me with the syntax for LaTeX
       style matplotlib plotting
14     axes[i].set_title(f"Histogram of  $x_{{{{k}}}}$ ") # LaTeX for
       x_k
15     axes[i].set_xlabel(f" $x_{{{{k}}}}$  values (bins = 50)") # r""
       ensures raw string for LaTeX
16     axes[i].set_ylabel(r"Density") # Keep this standard
17     axes[i].set_yscale('log') # Log scale for better
       visualization
18

```

```

19 plt.tight_layout()
20 plt.show()

```

### B.2.3 Question 1 (ii): Independence of Components

```

1 #plot the 30th and 31st 32x32 matric from W
2
3 #Create a 2x1 grid of subplots
4 fig, axes = plt.subplots(1, 2, figsize=(8, 12))
5
6 # Plot the 125th and 141st components of W
7 for i, k in enumerate([125, 141]):
8     patch = W[:, k].reshape(32, 32)
9     axes[i].imshow(patch, cmap='gray')
10    axes[i].axis('off')
11    axes[i].set_title(f'Component {k}', pad=10) # Add title with
        some padding
12
13 plt.tight_layout()
14 plt.show()
15
16 #%%
17
18 # let us compare compents 125 and 141, using a 2d histogram
19
20 #Create a 2D histogram of X[:, 233] vs X[:, 249]
21 plt.figure(figsize=(8, 6))
22 plt.hist2d(X[:, 125], X[:, 141], bins=50, cmap='viridis', norm=
        colors.LogNorm(vmax=1e4, vmin=1e-4)) # Add LogNorm
23 plt.colorbar(label='Frequency (log scale)')
24 plt.xlabel('Component 125')
25 plt.ylabel('Component 141')
26 plt.title('2D Histogram of Component 125 vs Component 141 (log
        scale)')
27 plt.show()
28 #%%
29
30 #compute and plot the conditional distribution p(x_k2|x_k1)
31 H, x_edges, y_edges = np.histogram2d(X[:, 125], X[:, 141], bins
        =50)
32

```



```

33 # Normalize each column (x_k1 slice) to get conditional
    probability
34 # Add small constant to avoid division by zero
35 H_conditional = H / (H.sum(axis=0, keepdims=True) + 1e-10)
36
37 # Plot the conditional distribution
38 plt.figure(figsize=(8, 6))
39 plt.pcolormesh(x_edges[:-1], y_edges[:-1], H_conditional.T, cmap='
    viridis', norm=colors.LogNorm(vmax=1e4, vmin=1e-4)) # Add
    LogNorm
40 plt.colorbar(label='$p(x_{k2}|x_{k1})$ (log scale)')
41 plt.xlabel('$x_{k1}$ (Component 125)')
42 plt.ylabel('$x_{k2}$ (Component 141)')
43 plt.title('Conditional Distribution $p(x_{k2}|x_{k1})$ (log scale)
    ')
44 plt.show()

```

## B.2.4 Question 2

Please see Generative AI usage section of Appendix.

## B.2.5 Question 3: Calculation of Sigma

```

1 def compute_sigma2(X, a, b):
2     # Get number of samples (N) and components (K)
3     N, K = X.shape
4     sigma2 = np.zeros((N, K))
5
6     # Loop over each component k
7     for k_ in range(K):
8         # Compute sum_j a[k_, j] * (X[:, j])**2
9         sum_over_j = (X**2) @ a[k_, :]
10        # Add b[k_] to each sample's sum for component k
11        sigma2[:, k_] = sum_over_j + b[k_]
12        # Subtract the diagonal term (j == k)
13        sigma2[:, k_] -= a[k_, k_] * (X[:, k_]**2)
14
15    return sigma2

```

## B.2.6 Question 3: Normalised Latent Variables

```

1 # Compute sigma^2(x) and then normalized coefficients c
2 sigma2_vals = compute_sigma2(X, a_data, b_data)
3 sigma_vals = np.sqrt(sigma2_vals) # shape (N, K)
4 C = X / sigma_vals
5
6 print("Computed normalized coefficients C = X / sigma(x).")
7 print("C shape:", C.shape)
8
9 #----- 3.1: Marginal Distributions
10 -----#
11 # Compare p(x_k) and p(c_k) for some chosen components
12 chosen_components = [125, 141]
13
14 fig, axes = plt.subplots(2, len(chosen_components), figsize=(4*len
    (chosen_components), 8))
15
16 for idx, k_ in enumerate(chosen_components):
17     # Plot X_k
18     axes[0, idx].hist(X[:, k_], bins=50, density=True, alpha=0.7,
19         edgecolor='k')
20     axes[0, idx].set_yscale('log')
21     axes[0, idx].set_xlabel(f"$x_{{{{k_}}}}$")
22     axes[0, idx].set_ylabel("Density (log-scale)")
23     kurt_x = kurtosis(X[:, k_]) # Excess kurtosis
24     axes[0, idx].set_title(f"$X_{{k_}}$, Kurt={kurt_x:.2f}")
25
26     # Plot C_k
27     axes[1, idx].hist(C[:, k_], bins=50, density=True, alpha=0.7,
28         edgecolor='k')
29     axes[1, idx].set_yscale('log')
30     axes[1, idx].set_xlabel(f"$c_{{{{k_}}}}$ = $x_{{{{k_}}}}/\backslash sigma_
        {{{k_}}}$")
31     axes[1, idx].set_ylabel("Density (log-scale)")
32     kurt_c = kurtosis(C[:, k_])
33     axes[1, idx].set_title(f"$C_{{k_}}$, Kurt={kurt_c:.2f}")
34
35 plt.tight_layout()
36 plt.show()
37
38 #----- 3.2: Conditional Distributions
39 -----#
40 def plot_conditional_2D(x1, x2, title='', bins=60, lognorm=True):

```

```

36     """
37     Plot  $p(x_2 | x_1)$  by forming a 2D histogram and normalizing each
        vertical slice.
38     """
39     H, xedges, yedges = np.histogram2d(x1, x2, bins=bins, density=
        False)
40     for i in range(H.shape[0]):
41         col_sum = np.sum(H[i, :])
42         if col_sum > 0:
43             H[i, :] /= col_sum
44     plt.figure(figsize=(6, 5))
45     if lognorm:
46         plt.pcolormesh(xedges, yedges, H.T, cmap='viridis',
47                        norm=colors.LogNorm(vmin=1e-5, vmax=H.max()
48                                           ))
49     else:
50         plt.pcolormesh(xedges, yedges, H.T, cmap='viridis')
51     plt.colorbar(label="$p(x_2 | x_1)$")
52     plt.xlabel("x1")
53     plt.ylabel("x2")
54     plt.title(title)
55     plt.show()
56
57 k1, k2 = 125, 141
58
59 #  $p(x_{k2} | x_{k1})$ 
60 plot_conditional_2D(X[:, k1], X[:, k2], title=f" $p(x_{k2} | x_{k1})$ 
61                    (Components {k1} vs. {k2})")
62
63 #  $p(c_{k2} | c_{k1})$ 
64 plot_conditional_2D(C[:, k1], C[:, k2], title=f" $p(c_{k2} | c_{k1})$ 
65                    (Components {k1} vs. {k2})")

```

## B.2.7 Question 4: Natural Image Statistics

```

1 # For k = 125: Plot main filter and its top-10 associated filters
2
3 k = 125
4
5 # Plot the main generative weight for component k
6 main_filter_img = W[:, k].reshape(32, 32)

```

```

7 plt.figure()
8 plt.imshow(main_filter_img, cmap='gray')
9 plt.title(f"Generative Weight W[:, {k}]")
10 plt.axis('off')
11 plt.show()
12
13 # Get the 10 indices with highest a[k, j] values
14 row_k = a_data[k, :]
15 top_10_indices = np.argsort(row_k)[-10:]
16 print(f"Top 10 j indices for a[k={k}, j]: {top_10_indices}")
17 print("Corresponding a-values:", row_k[top_10_indices])
18
19 # Plot the top-10 filters in a 2x5 grid
20 fig, axes = plt.subplots(2, 5, figsize=(20, 8))
21 for idx, j_ in enumerate(top_10_indices):
22     row_idx = idx // 5 # Determine row in grid
23     col_idx = idx % 5 # Determine column in grid
24     img = W[:, j_].reshape(32, 32)
25     axes[row_idx, col_idx].imshow(img, cmap='gray')
26     axes[row_idx, col_idx].set_title(f"W[:,{j_}] a[{k},{j_}]={
        row_k[j_]:.4f}")
27     axes[row_idx, col_idx].axis('off')
28 plt.tight_layout()
29 plt.show()
30
31
32 # For k = 162: Repeat the same process
33
34 k = 162
35
36 # Plot the main generative weight for component k
37 main_filter_img = W[:, k].reshape(32, 32)
38 plt.figure()
39 plt.imshow(main_filter_img, cmap='gray')
40 plt.title(f"Generative Weight W[:, {k}]")
41 plt.axis('off')
42 plt.show()
43
44 # Get the top 10 indices for component k
45 row_k = a_data[k, :]
46 top_10_indices = np.argsort(row_k)[-10:]

```

```

47 print(f"Top 10 j indices for a[k={k}], j]: {top_10_indices}")
48 print("Corresponding a-values:", row_k[top_10_indices])
49
50 # Plot these top-10 filters in a 2x5 grid
51 fig, axes = plt.subplots(2, 5, figsize=(20, 8))
52 for idx, j_ in enumerate(top_10_indices):
53     row_idx = idx // 5
54     col_idx = idx % 5
55     img = W[:, j_].reshape(32, 32)
56     axes[row_idx, col_idx].imshow(img, cmap='gray')
57     axes[row_idx, col_idx].set_title(f"W[:,{j_}]  a[{k},{j_}]={
        row_k[j_]:.4f}")
58     axes[row_idx, col_idx].axis('off')
59 plt.tight_layout()
60 plt.show()

```

## C Generative AI Usage - Understanding

(For Question 2 Part 2) **Prompt:** We are looping over different components (columns of the X matrix), multiplying all other squared components (which are vectors of size N) by a coefficient and then adding  $b_k$ . surely this returns a vector of size N as opposed to a singular sd value? or am i thinking of this wrong?

**Model Used:** ChatGPT, 4o [18/02/2025]

**Output:**

```
1
2 \subsection{Understanding Conditional Variance in the Model}
3
4 A good way to reconcile the ‘‘vector vs. single value’’ confusion
5   is to remember that in a conditional-density model, each data
6   point  $x_{\{n\}}$  has its own conditional variance. In other words,
7   for each  $n$  and each dimension  $k$ ,
8
9
10  \[
11  \sigma^2_{\{n,k\}} = \sum_{j \neq k} a_{\{k,j\}} x_{\{n,j\}}^2 + b_k,
12  \]
```

is a single scalar (just a number) that governs the variance of  $x_{\{n,k\}}$  for that particular row  $n$ .

```
13
14 Yes, if we look across all  $n$  at once, we obtain an entire vector
15   of variances,
16
17  \[
18  \{\sigma^2_{\{1,k\}}, \dots, \sigma^2_{\{N,k\}}\}.
19  \]
```

There is one variance value per row  $n$ .

However, for a **single row** (i.e., for one data point),  $\sigma^2_{\{n,k\}}$  is just **one number**, because  $x_{\{n,j\}}^2$  is simply the square of the  $j$ th component of that row.

Thus, there is no single global variance for the entire column; instead, the model assumes that each observation  $x_{\{n,k\}}$  has a **different conditional variance**, depending on the values of its other coordinates  $x_{\{n, \neq k\}}$ .

# D Generative AI Usage - Programming

## D.1 LaTeX Template Code

**Prompt:** Please give me an appropriate template for my university assignment in latex. Make sure to include appropriate libraries for graphics, (IEEE style) bibliographies or anything that you think will be useful. Please also provide code snippets for LaTeX and Python in the Appendix.

**Model Used:** ChatGPT, 4o [17/02/2025]

**Output:**

```
1 \documentclass[12pt,a4paper]{article}
2
3 %-----%
4 %      PACKAGE  SETUP      %
5 %-----%
6
7 % Page geometry
8 \usepackage[margin=1in]{geometry}
9
10 % Encoding and fonts
11 \usepackage[T1]{fontenc}
12 \usepackage[utf8]{inputenc}
13
14 % Graphics and floats
15 \usepackage{graphicx}      % For including figures
16 \usepackage{float}        % For controlling figure placement
17 \usepackage{caption}      % Better caption control
18 \usepackage{subcaption}   % Sub-figures
19 \usepackage{amsmath,amssymb} % Math packages if needed
20
21 % Colors (optional)
22 \usepackage{xcolor}
23
24 % References (IEEE style)
25 % 'cite' is often used with IEEE style
26 \usepackage{cite}
27
28 % Hyperlinks in PDF
29 \usepackage{hyperref}
30 \hypersetup{
```

```

31     colorlinks = true,
32     linkcolor  = black,
33     citecolor  = blue,
34     urlcolor   = teal
35 }
36
37 %-----%
38 % BIBLIOGRAPHY SETTINGS %
39 %-----%
40 % We will use the IEEEtran bibliography style.
41 % (Remember to run: pdflatex -> bibtex -> pdflatex -> pdflatex)
42
43 %-----%
44 % TITLE & AUTHOR %
45 %-----%
46
47 \title{Your Assignment Title Here}
48 \author{Your Name \\
49 Department Name, University Name \\
50 \texttt{your\_email@university.edu}}
51 }
52 \date{\today}
53
54 %-----%
55 % BEGIN DOCUMENT %
56 %-----%
57
58 \begin{document}
59 \maketitle
60
61 \begin{abstract}
62 A concise summary of the assignment goes here. This might be
63 optional for smaller assignments.
64 \end{abstract}
65
66 \tableofcontents
67 \newpage
68
69 %-----%
70 % INTRODUCTION %
71 %-----%

```



```

71
72 \section{Introduction}
73 Provide a brief introduction to your assignment topic here. Add
    references like \cite{IEEEexample:book}.
74
75 %-----%
76 %   MAIN SECTION EXAMPLE   %
77 %-----%
78
79 \section{Main Discussion}
80 Explain your approach or the theory behind your work. You may
    include figures (see Figure~\ref{fig:example}).
81
82 \subsection{Sub-section}
83 Further detail, data, or analyses.
84
85 \begin{figure}[H]
86     \centering
87     \includegraphics[width=0.5\textwidth]{example-image}
88     \caption{An example figure. Replace with your own.}
89     \label{fig:example}
90 \end{figure}
91
92 %-----%
93 %   RESULTS & DISCUSSION   %
94 %-----%
95
96 \section{Results and Discussion}
97 Present your findings/results. Discuss their significance,
    limitations, etc.
98
99 %-----%
100 %   CONCLUSIONS   %
101 %-----%
102
103 \section{Conclusion}
104 Summarize your findings and possibly suggest future work or
    applications.
105
106 %-----%
107 %   BIBLIOGRAPHY   %

```

```

108 %-----%
109
110 \bibliographystyle{IEEEtran} % IEEE style
111 \bibliography{references} % references.bib file
112
113 \end{document}
114
115 \end{document}

```

## D.2 Representation Learning - Question 2

**Prompt:** Please look at these functions in Matlab (attached functions given in assignment data), and look at the mathematical derivation of the loss function and partial derivatives with respect to the parameters (attached mathematical derivation seen in Appendix B.1.1).

I want a python function that will run optimally on my university's HPC cluster, such that I can retrieve the estimates of the parameters.

(There was also a further discussion around usage of the HPC and appropriate filepath. I also attached the specifications of Q2).

**Model Used:** ChatGPT, 4o [24/02/2025]

```

1  #!/usr/bin/env python
2
3  import numpy as np
4  import os
5  import pickle
6  import matplotlib.pyplot as plt
7  import scipy.io
8  from scipy.optimize import minimize
9
10 def save_data_for_plotting(data, filename):
11     """Save data to file for later plotting locally."""
12     with open(filename, 'wb') as f:
13         pickle.dump(data, f)
14     print(f"Data saved to {filename}")
15
16 def conditional_log_likelihood(params, X):
17     """
18     Compute the negative conditional log-likelihood and its
19     gradient

```

```

19 for the model:
20     p(x_k | x_{-k}) = Normal(0, sum_j a_{k,j} * x_j^2 + b_k).
21 'params' is a 1D array of length (K*(K-1) + K),
22 containing log(a_{k,j}) and log(b_k).
23 """
24 N, K = X.shape
25
26 # Unpack parameters
27 log_a_flat = params[:K*(K-1)]
28 log_b = params[K*(K-1):]
29
30 # Reshape log_a to a K x K matrix (with zeros on diagonal)
31 log_a = np.zeros((K, K))
32 idx = 0
33 for k in range(K):
34     for j in range(K):
35         if j != k:
36             log_a[k, j] = log_a_flat[idx]
37             idx += 1
38
39 # Exponentiate to get a_{k,j} and b_k
40 a = np.exp(log_a)
41 b = np.exp(log_b)
42
43 # Initialize log-likelihood and gradients
44 log_likelihood = 0.0
45 grad_log_a = np.zeros_like(log_a)
46 grad_log_b = np.zeros_like(log_b)
47
48 # Compute log-likelihood and derivatives
49 for n in range(N):
50     if n % 1000 == 0:
51         print(f"Processing sample {n}/{N}...")
52     x_n = X[n, :]
53     for k in range(K):
54         sigma_squared = np.sum(a[k, :] * x_n**2) - a[k, k] *
55             x_n[k]**2 + b[k]
56         if not np.isfinite(sigma_squared) or sigma_squared <=
57             0:
58             # Prevent invalid or zero value
59             sigma_squared = 1e-6

```

```

58     x_nk = x_n[k]
59     # Contribution to log-likelihood
60     log_likelihood += -0.5 * np.log(2*np.pi) - 0.5 * np.
        log(sigma_squared) - 0.5*(x_nk**2)/sigma_squared
61
62     # Gradient wrt a_{k,j}
63     for j in range(K):
64         if j != k:
65             partial = (-0.5 / sigma_squared + 0.5*(x_nk
                **2)/(sigma_squared**2)) * a[k, j] * x_n[j
                ]**2
66             grad_log_a[k, j] += partial
67
68     # Gradient wrt b_k
69     grad_log_b[k] += (-0.5/sigma_squared + 0.5*(x_nk**2)/(
        sigma_squared**2)) * b[k]
70
71     # Flatten grad_log_a (excluding diagonal)
72     grad_log_a_flat = []
73     for k in range(K):
74         for j in range(K):
75             if j != k:
76                 grad_log_a_flat.append(grad_log_a[k, j])
77     grad_log_a_flat = np.array(grad_log_a_flat)
78
79     grad = np.concatenate([grad_log_a_flat, grad_log_b])
80
81     # We return the NEGATIVE log-likelihood & its gradient,
        because we minimize
82     print(f"Current Loss: {-log_likelihood:.6f}")
83     return -log_likelihood, -grad
84
85 def estimate_parameters(X, max_iter=100, save_dir="./
parameter_estimation"):
86     """
87     Estimate a_{k,j}, b_k by maximizing the conditional log-
        likelihood.
88     Saves results to estimated_parameters.pkl plus diagnostic
        plots.
89     """
90     os.makedirs(save_dir, exist_ok=True)

```

```

91
92 N, K = X.shape
93 # Optionally use fewer samples to speed up (e.g. 8000 or fewer
94   )
95 N_train = min(N, 8000)
96 X_train = X[:N_train]
97
98 num_a_params = K*(K-1)
99 num_b_params = K
100 initial_params = np.random.randn(num_a_params + num_b_params)
101   * 0.01
102
103 objective_history = []
104
105 def callback(params):
106     obj_val, _ = conditional_log_likelihood(params, X_train)
107     objective_history.append(obj_val)
108     if len(objective_history) % 5 == 0:
109         print(f"Iteration {len(objective_history)}: Loss = {
110             obj_val:.6f}")
111
112 print("Starting Optimization...")
113
114 result = minimize(
115     lambda p: conditional_log_likelihood(p, X_train),
116     initial_params,
117     method='L-BFGS-B',
118     jac=True,
119     callback=callback,
120     options={'maxiter': max_iter, 'disp': True}
121 )
122
123 if result.success:
124     print(f"Optimization successful! Final loss: {result.fun
125         :.6f}")
126 else:
127     print(f"WARNING: Optimization did not converge. Message: {
128         result.message}")
129
130 optimized_params = result.x
131 log_a_flat = optimized_params[:num_a_params]

```

```

127     log_b = optimized_params[num_a_params:]
128
129     # Reshape
130     a = np.zeros((K, K))
131     idx = 0
132     for k in range(K):
133         for j in range(K):
134             if j != k:
135                 a[k, j] = np.exp(log_a_flat[idx])
136                 idx += 1
137     b = np.exp(log_b)
138
139     # Save
140     params_data = {
141         'a': a,
142         'b': b,
143         'optimized_params': optimized_params,
144         'objective_history': objective_history
145     }
146     save_data_for_plotting(params_data, os.path.join(save_dir, '
        estimated_parameters.pkl'))
147
148     # Plot objective function
149     plt.figure(figsize=(10, 6))
150     plt.plot(objective_history, marker='o', linestyle='-')
151     plt.title('Negative Conditional Log-Likelihood')
152     plt.xlabel('Iteration')
153     plt.ylabel('Objective Value')
154     plt.grid(True)
155     plt.savefig(os.path.join(save_dir, 'convergence.png'))
156     plt.close()
157
158     # Visualize the a matrix
159     plt.figure(figsize=(10, 8))
160     plt.imshow(a, cmap='viridis')
161     plt.colorbar(label='a[k,j] values')
162     plt.title('Estimated a[k,j] Parameters')
163     plt.xlabel('Component j')
164     plt.ylabel('Component k')
165     plt.savefig(os.path.join(save_dir, 'parameter_a_matrix.png'))
166     plt.close()

```

```

167
168     # Visualize b parameters
169     plt.figure(figsize=(10, 5))
170     plt.plot(b, marker='o')
171     plt.title('Estimated b[k] Parameters')
172     plt.xlabel('Component k')
173     plt.ylabel('b[k]')
174     plt.grid(True)
175     plt.savefig(os.path.join(save_dir, 'parameter_b_values.png'))
176     plt.close()
177
178     return a, b
179
180 def main():
181     # Adjust path if needed for your HPC
182     mat_file_path = "./representational.mat"
183     output_dir = "./representational_output_part2"
184
185     os.makedirs(output_dir, exist_ok=True)
186
187     print(f"Loading data from {mat_file_path} ...")
188     mat_data = scipy.io.loadmat(mat_file_path)
189     # Extract variables
190     Y = mat_data['Y'] # shape (32000, 1024)
191     R = mat_data['R'] # shape (1024, 256)
192     W = mat_data['W'] # shape (1024, 256)
193
194     # Compute X
195     X = Y @ R # shape (32000, 256)
196     print("Data shape:", X.shape)
197
198     # Estimate parameters
199     print("\n*** Estimating conditional model parameters (Question
200           2) ***")
201     a, b = estimate_parameters(
202         X,
203         max_iter=100, # you can reduce this if it's too slow
204         save_dir=os.path.join(output_dir, "parameter_estimation")
205     )
206     print("\nDone estimating parameters!")

```

```
207 if __name__ == "__main__":
208     main()
```

### D.3 Extraction of .pkl files

**Prompt:** Please help me extract the pkl files that I have created in my university's HPC. (Full conversation followed about this - attached code was implemented locally)

**Model Used:** ChatGPT, 4o [24/02/2025]

**Output:**

```
1 import pickle
2 import numpy as np
3 import matplotlib.pyplot as plt
4 from matplotlib import colors
5 from scipy.stats import kurtosis
6
7 # Path to your trained parameter checkpoint
8 pkl_path = "/Users/mac/Documents/Cambridge/Lent/Comp Neuro/
    Assignments/Assignment 1/HPC_Coursework/
    representational_output_fast/parameter_estimation_checkpoint/
    estimated_parameters.pkl"
9
10 # Load the dictionary containing 'a' and 'b'
11 with open(pkl_path, "rb") as f:
12     param_dict = pickle.load(f)
13
14 # Extract the arrays for 'a' and 'b'. Adjust the keys if your .pkl
    uses different names.
15 a_data = param_dict["a"] # shape should be (K, K)
16 b_data = param_dict["b"] # shape should be (K,)
17
18 print("Loaded parameters from pickle:")
19 print("a_data shape:", a_data.shape)
20 print("b_data shape:", b_data.shape)
21
22 # Confirm that X exists (from your code above, X = Y @ R, shape: (
    N, K))
23 print("X shape:", X.shape)
```



## D.4 Conversion from .mat Files

**Prompt:** I have .mat files given here: Download the file representational.zip from the module's Moodle page. This file contains a Matlab data file representational.mat and the Matlab functions plotIm.m, checkgrad.m and minimize.m. The data file contains three variables: • Y is a  $32000 \times 1024$  array containing 32000 image patches that are each 32 by 32 pixels in size, but which have been reshaped into the array. Elements of Y are denoted  $y_{n,d}$  below. • R is a  $1024 \times 256$  matrix containing the feed-forward weights (corresponding to  $W_{ff}$  in the lecture slides) from the simplified sparse coding model that has been trained on a different set of natural image patches. Elements of R are denoted  $r_{d,k}$  below. • W is a  $1024 \times 256$  matrix containing. I want to be able to manipulate this data solely in python. how?

**Model Used:** ChatGPT, 4o [22/02/2025]

**Output:**

```
1 import scipy.io
2 import numpy as np
3
4 # Load the .mat file
5 mat_data = scipy.io.loadmat("representational.mat")
6
7 # Extract variables
8 Y = mat_data['Y'] # 32000      1024 image patches
9 R = mat_data['R'] # 1024      256 feed-forward weights
10 W = mat_data['W'] # Another 1024      256 matrix
11
12 # Print shapes to confirm
13 print(f"Y shape: {Y.shape}")
14 print(f"R shape: {R.shape}")
15 print(f"W shape: {W.shape}")
```

## E Use of Generative AI

In this assignment, generative AI (e.g., ChatGPT) was used to assist in creating or refining the LaTeX template. Any direct AI-generated text or code has been carefully reviewed and edited to ensure it meets the assignment requirements and academic integrity guidelines. Almost all coding was done in conjunction with Generative AI tools. Cursor was used, along with ChatGPT and Claude. The reader can assume that practically all matplotlib code was produced using generative AI. Where logic was needed (simulation in either Reinforcement Learning and Representation Learning), the initial

logic was written up by a human. When bugs occurred, and observation of code documentation didn't result in the errors being corrected, generative AI was consulted. Code completion (through Cursor) was used extensively for boilerplate code. Interaction with Matlab data and functions was also almost entirely done with Generative AI. Generative AI was also used to 'talk to papers'. I talked to a paper about ICA and also the original classical conditioned neuroscience paper.