

aaudio 范例: 线程消息

```
//线程消息
import win;
import console;

var thrdFunc = function(arg){

    //线程函数内部要添加自己的import语句
    import win;
    import console;

    //在子线程启动消息循环
    win.loopMessage(
        //注册一个消息钩子函数
        function(msg){
            console.log( "收到消息",msg.message )
        }
    )

}

//创建线程
var thrdHandle,thrdId = thread.create( thrdFunc )
sleep(1000)

//给线程发送消息
::PostThreadMessage(thrdId,123,0,0)
::PostThreadMessage(thrdId,456,0,0)

//给线程发送退出消息
::PostThreadMessage(thrdId,0x12/*_WM_QUIT*/,0,0)

thread.waitClose(thrdHandle);
console.log("线程已退出")

execute("pause") //按任意键继续
```

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