

## aardio 范例: 命名管道

```
//命名管道
import console;
import fsys.namedPipe;
console.open();

thread.invoke(
    function(){
        import console;
        import fsys.namedPipe;

        for(i=1;10;1){
            var pipeClient = fsys.namedPipe.wait("\\.\pipe\pipename")
            if( pipeClient ){
                console.log( pipeClient.read(),"线程ID" + thread.getId() )
                pipeClient.write("线程ID" + thread.getId() + ' 服务端你好啊\r\n');
                pipeClient.close();
            }
            else {
                //其他客户端已连接,或服务端已关闭
            }
        }
    }
)

thread.invoke(
    function(){
        import console;
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                pipeClient.close();
            }
            else {
                //其他客户端已连接,或服务端已关闭
            }
        }
    }
)

var count = 0;
var pipeServer = fsys.namedPipe("\\.\pipe\pipename")
while( pipeServer.connect() ){
    pipeServer.write('客户端你好\r\n')
    console.log( "服务端收到: ",pipeServer.read() )
    pipeServer.disconnect();
    count++;
    if(count >=10 ) break ;
}

console.pause();
```