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               *************************
 4
   * MAE0699 - Tópicos de Probabilidade e Estatística
 6
    * Prof.: José Carlos Simon de Miranda
    * Exercicio de Implementação #01 (Sem Nome)
 9
    * Desenvolvido utilizando Visual C++ 2005 SP1
10
11
   /* #define PROFILE_WINDOWS */
12
13
   /* Utiliza "SIMD oriented Fast Mersenne Twister(SFMT)" para rng uniformes; */
14
15
   #define USE_SFMT
16
17
   #ifdef PROFILE_WINDOWS
18 #include <windows.h>
19 #endif
20 #include <stdio.h>
21 #include <stdlib.h>
22 #include <time.h>
23
   #include <math.h>
24
25 #ifdef USE_SFMT
26
   #include "SFMT/SFMT.h"
2.7
   #endif
28
29 #ifndef M_PI
30 const double M_PI = 3.14159265358979323846264338328L;
                                                          /* pi */
31 #endif
32
33
   #ifndef M_2PI
   const double M_2PI = 6.28318530717958647692528676656L;
34
                                                          /* 2*pi */
35
   #endif
36
37
   #ifndef M_SQRT2
38 const double M_SQRT2 = 1.4142135623730950488016887242097L; /* sqrt(2.0) */
39 #endif
40
41 /* Constantes para geracao de variaveis com distribuicao Gaussiana (Leva) */
42 const double GAUSSIAN_S = 0.449871L;
43
   const double GAUSSIAN_T
                            = -0.386595L;
44 const double GAUSSIAN_A
                            = 0.196001.
45 const double GAUSSIAN_B
                            = 0.25472L;
                           = 0.27597L;
= 0.27846L;
46
   const double GAUSSIAN R1
47
   const double GAUSSIAN_R2
48
49 const double PARABOLOIDE_R = (2.0 / 3.0);
50 const double PARABOLOIDE_C = 10.180339887498948482045868343656L; /* (5.0 * sqrt(5.0) - 1.0);
51
52 /* limites para geração dos ensaios */
53
   unsigned int NumFunc = 1;
54 unsigned int NumPts = 10000;
55 unsigned int NumCos = 30;
56
   unsigned int NumSen = 30;
57
58 static double runif(void)
59
60
   #ifdef USE_SFMT
61
    return genrand_res53();
62 #else
    return rand() / (double)RAND_MAX;
63
64
   #endif
65
66
67
   void inicRNG(void)
68 {
69 #ifdef USE_SFMT
70
    init_gen_rand(time(NULL));
71
72
     srand((unsigned int)time(NULL));
73
   #endif
74
75
  static double geraVarA(const double X, const double Y)
```

```
78
      return atan(Y * (2*X - 1));
 79
80
81 static double geraBernoulli(const double p)
82 {
83
      double u = runif();
 84
      return (u < p) ? 1 : 0;</pre>
8.5
 86
87
    static double geraCauchy(void)
88 {
 89
      double u = runif();
90
      return tan(M_PI * (u - 0.5));
91 }
92
93
    static double geraExp(void)
94
95
      double u = runif();
96
      return (-2.0 * log(u));
97
98
99
    static double geraGeo(const double p)
100 {
101
      double u = runif();
102
103
      if (p == 1)
104
        return 1;
105
      return 1 + ceil(log(u) / (double)log(1 - p));
106
107
108
    /* Ratio method (Kinderman-Monahan); see Knuth v2, 3rd ed, p130.
109
     * K+M, ACM Trans Math Software 3 (1977) 257-260.
110
     * [Added by Charles Karney] This is an implementation of Leva's
111
112
     * modifications to the original K+M method; see:
     ^{\ast} J. L. Leva, ACM Trans Math Software 18 (1992) 449-453 and 454-455. ^{\ast}/
113
114
    static double geraGaussian(void)
115
116
      double u, v, x, y, Q;
117
      /* This loop is executed 1.369 times on average */
118
119
120
           /* Generate a point P = (u, v) uniform in a rectangle enclosing
121
             the K+M region v^2 \leftarrow 4 u^2 \log(u). */
122
           /* u in (0, 1] to avoid singularity at u = 0 */
          u = 1.0 - runif();
123
124
          /* v is in the asymmetric interval [-0.5, 0.5). However v = -0.5
125
             is rejected in the last part of the while clause. The
126
             resulting normal deviate is strictly symmetric about 0
127
             (provided that v is symmetric once v = -0.5 is excluded). */
128
          v = runif() - 0.5;
          /* Constant 1.7156 > sqrt(8/e) (for accuracy); but not by too
129
130
             much (for efficiency). */
          v *= 1.7156;
131
132
          /* Compute Leva's quadratic form Q */
133
          x = u - GAUSSIAN_S;
134
          y = fabs(v) - GAUSSIAN_T;
135
          Q = x * x + y * (GAUSSIAN_A * y - GAUSSIAN_B * x);
           /* Accept P if Q < rl (Leva) */
136
          /* Reject P if Q > r2 (Leva) */
137
           /* Accept if v^2 <= -4 u^2 log(u) (K+M) */
138
139
           /* This final test is executed 0.012 times on average. */
140
      141
       /* Return slope */
142
      return (v / u);
143
144
145
    static double geraRaioUnifParaboloide(void)
146
    {
147
      double u = runif();
      double r = pow((1.0 + (u * PARABOLOIDE_C)), PARABOLOIDE_R);
148
149
      return(sqrt(r - 1.0) / 2.0);
150
151
152 static double geraVarY_Ex(double t)
```

```
153
154
155
             Resolver EDO para obter Y
             y'' + L1 * y' + L2 * y = (E1 * t ^ 2) + (E2 * t) + E3 + Gamma(cos(t), sin(t), exp(t));

y'' + L1 * y' + L2 * y = (E1 * t ^ 2) + (E2 * t) + E3 + GammaX * cos(t) + GammaY * sin(t) + GammaY *
156
157
158
159
160
             double L1 = geraExp();
161
             double L2 = 2 + geraGeo(L1 / (1 + L1));
162
             double E1 = geraGaussian();
             double E2 = E1 * geraGaussian();
163
164
             double E3_mean = (E1*E1) + (E2*E2);
             double E3_sigma = sqrt(pow(fabs(E1), 5.0) + (3.0 * (E1*E1) * pow(E2, 4.0)) + pow(fabs(E2),
165
             double E3 = E3_mean + E3_sigma * geraGaussian();
double theta = M_2PI * runif();
166
167
168
             double radius = geraRaioUnifParaboloide();
169
             double GammaX = radius * cos(theta);
             double GammaY = radius * sin(theta);
170
171
             double GammaZ = radius * radius;
             double delta = (L1*L1) - (4.0 * L2);
172
             double Yp = 0.0; /* Solucao Particular; */
173
             double Yc = 0.0; /* Solucao Complementar (caso homogeneo) */
174
175
             double r1, r2, c1, c2;
176
             double YpA, YpB, YpC;
177
             double A, B;
178
             double sqrtDelta;
179
180
             Condicoes Iniciais:
181
182
             y(0) = 1;
183
             y'(0) = 1;
184
185
186
             if(delta > 0)
187
              {
188
                                       c1 * exp(r1 * t) +
                                                                                      c2 * exp(r2 * t);
189
                 Yc =
190
                 Yc' = r1 * c1 * exp(r1 * t) + r2 * c2 * exp(r2 * t);
                                                               c2 = 1 => c1 = (1 - c2);
                 Yc (0) =
191
                                           c1 +
                 Yc'(0) = r1 * c1 + r2 * c2 = 1 => r1 * (1 - c2) + r2 * c2 = 1 => c2 = (1 - r1) / (r2 - r2)
192
193
                 * /
194
                 sqrtDelta = sqrt(delta);
195
                 r1 = (-L1 + sqrtDelta) /
                 r2 = (-L1 - sqrtDelta) / 2.0;
196
197
                 c2 = (1 - r1) / (r2 - r1);
198
                 c1 = (1 - c2);
                 Yc = c1 * exp(r1 * t) + c2 * exp(r2 * t);
199
200
201
             else if(delta < 0)</pre>
             {
202
203
                 Yc = exp(A * t) * (c1 * cos(B * t) + c2 * sin(B * t));
2.04
                 Y'c = exp(A * t) * ((A * c1 + B * c2) * cos(B * t) + (A * c2 - B * c1) * sin(B * t));
205
206
                 Yc (0) = c1
                                                         = 1;
                 Y'c(0) = A * c1 + B * c2 = 1 => c2 = (1 - A) / B;
207
208
                 Y'c = A * c1 + B * c2 = 1;
                 A = -b / 2 * a = -b / 2;
209
                 B = sqrt(4 * L2 - L1^2) / 2 * a;
210
211
                 * /
212
                 A = -(L1 / 2.0);
213
                 B = sqrt(fabs(delta)) / 2.0;
                 c2 = (1 - A) / B;
214
215
                 Yc = exp(A * t) * (cos(B * t) + c2 * sin(B * t));
216
217
             else
             {
218
219
                 Yc = c1 * exp(r * t) + c2 * c * c.

Yc' = r * c1 * exp(r * t) + r * c2 * t * exp(r * t);
220
221
222
                                         c1 + c2 = 1 \Rightarrow c2 = (1 - c1);
223
                 Yc'(0) = r * c1
                                                            = 1 => c1 = (1 / r);
224
                 * /
225
                 r1 = (-L1 / 2.0);
226
                 c1 = (1 / r1);
227
                 c2 = (1 - c1);
                 Yc = (c1 + c2 * t) * exp(r1 * t);
228
```

```
229
230
231
       /* Solucao particular do caso nao homogeneo; */
232
       YpA = (E1 / L2);
233
       YpB = (E2 - 2 * L1 * YpA) / L2;
       YPC = ((GammaX * cos(t) + GammaY * sin(t) + GammaZ * exp(t)) - 2 * YPA - L1 * YPB + E3) / :
234
       Yp = YpA * (t*t) + YpB * t + YpC;
2.35
236
       return(Yp + Yc);
237
238
239
     static double geraVarY(double t)
240
    {
241
       double Y;
242
       do {
   /* previde a utilização de valores não numericos (NaN); */
243
244
         Y = geraVarY_Ex(t);
       } while(Y != Y);
245
246
       return Y;
2.47
     }
248
249 static double geraFuncao(double* pValores)
250 {
251
       register unsigned int nIdxP, nIdxS, nIdxC;
       const double stepSeq = (1 / (double)NumPts);
252
253
       double* pVal;
254
       double base2;
255
       double X, Y, a, u, x, fMax;
256
257
       pVal = pValores;
258
       nIdxP = 0;
259
       x = 0.0;
260
       fMax = 0.0;
261
       while(nIdxP < NumPts)</pre>
2.62
263
         Y = geraVarY(geraCauchy());
264
         X = geraBernoulli(0.5);
         *pVal = geraVarA(X, Y);
2.65
266
         base2 = 2;
267
         for(nIdxC = 0; (nIdxC < NumCos); nIdxC++)</pre>
268
269
           Y = geraVarY(geraCauchy());
270
           X = geraBernoulli(0.5);
271
           a = geraVarA(X, Y);
272
           u = runif();
273
           *pVal += (a * cos(M_2PI * nIdxC * (x + u)) / base2);
274
           base2 *= 2;
275
276
         for(nIdxS = 0; (nIdxS < NumSen); nIdxS++)</pre>
277
278
           Y = geraVarY(geraCauchy());
279
           X = geraBernoulli(0.5);
280
           a = geraVarA(X, Y);
281
           u = runif();
282
           *pVal += (a * sin(M_2PI * nIdxS * (x*x + u)) / pow(2.0, (nIdxS + fabs(a))) );
283
284
         if(fMax < *pVal) fMax = *pVal;</pre>
285
         nIdxP++;
286
         pVal++;
287
         x += stepSeq;
288
289
       return fMax;
    }
290
291
292
     void DumpArray2File(char* szArquivo, double* pValores, unsigned int nSize)
293
     {
       FILE* fpArq = NULL;
294
       double* pVal;
295
296
       unsigned int i;
297
298
       fpArq = fopen(szArquivo, "w+b");
299
       if(fpArq != NULL)
300
301
302
         pVal = pValores;
         while(i++ < nSize)</pre>
303
304
```

```
305
           fprintf(fpArq, "%.16f\n", *pVal);
306
           pVal++;
307
308
         fclose(fpArq);
309
310
     }
311
312 int main(int argc, char* argv[])
313
314
       unsigned int i = 0;
       double* pValores;
315
       double* pValMax;
double* pMaxAtu;
316
317
318
       char
               szArquivo[255];
       time_t timeAtu;
319
320 #ifdef PROFILE_WINDOWS
321
       DWORD
              dwTime;
322
     #endif
323
324
325
       for(i = 1; i < argc; i++)</pre>
326
327
         if(*arqv[i] == '-')
328
329
           switch(toupper(*(argv[i]+1)))
330
              case 'F': NumFunc = (unsigned int)atol(argv[i]+2); break;
331
332
             case 'P': NumPts = (unsigned int)atol(argv[i]+2); break;
             case 'C': NumCos = (unsigned int)atol(argv[i]+2); break;
case 'S': NumSen = (unsigned int)atol(argv[i]+2); break;
333
334
335
336
         }
337
338
339
       printf("NumFunc = %d; NumPts = %d; NumCos = %d; NumSen = %d;\n",
340
               NumFunc, NumPts, NumCos, NumSen);
341
342
       inicRNG();
343
344
       pValMax = calloc(NumFunc, sizeof(double));
345
       pValores = calloc(NumPts, sizeof(double));
346
347
       pMaxAtu = pValMax;
348
       for(i = 0; i < NumFunc; i++)</pre>
349
350
     #ifdef PROFILE WINDOWS
351
         dwTime = GetTickCount();
352
         *pMaxAtu = geraFuncao(pValores);
353
         dwTime = GetTickCount() - dwTime;
354
         printf("F(%d);\tTime(%ld);\n", i, dwTime);
355
     #else
356
         *pMaxAtu = geraFuncao(pValores);
357
         if(i%10==0) printf("F(%d)\n", i);
358
     #endif
         pMaxAtu++;
359
       }
360
361
362
       timeAtu = time(NULL);
363
       sprintf(szArquivo, "F%dP%dPTS_%ld.TXT", NumFunc, NumPts, timeAtu);
364
365
       DumpArray2File(szArquivo, pValores, NumPts);
366
367
       sprintf(szArquivo, "F%dP%dMAX_%ld.TXT", NumFunc, NumPts, timeAtu);
368
       DumpArray2File(szArquivo, pValMax, NumFunc);
369
370
       free(pValMax);
371
       free(pValores);
372
373
       return 0;
374
375
```