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Store Screen:

- By id

- "Play" button
- "Add to cart" button

Cart screen:

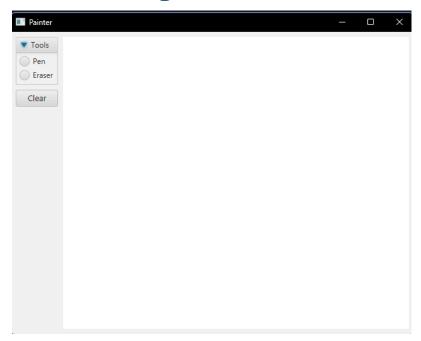
Exception tree

Exception Hierarchy Diagram

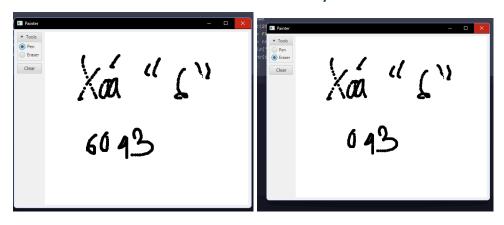
AIMS Media Store Diagram

Full Diagram

3.1.2 Building the GUI:

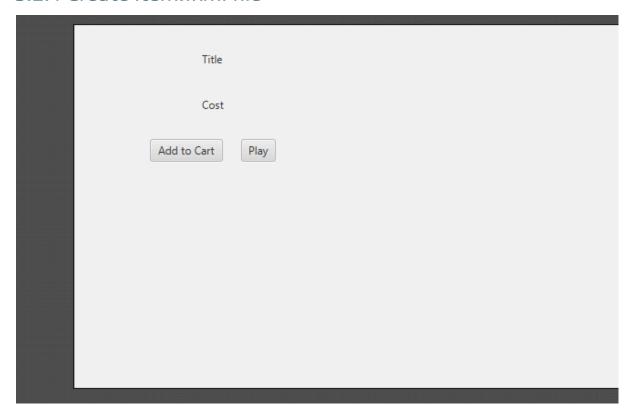


3.4.2 Add the Eraser functionality

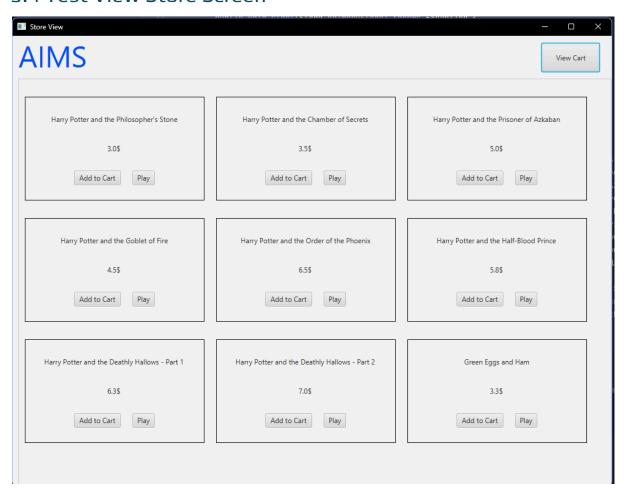


5. Build View Store Screen for AIMS Customer Application with JavaFX

5.2.1 Create Item.fxml file

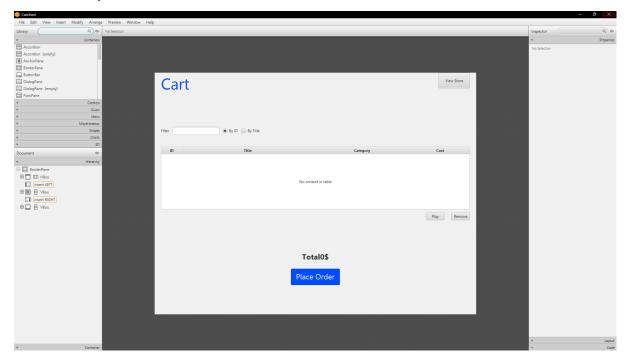


5.4 Test View Store Screen

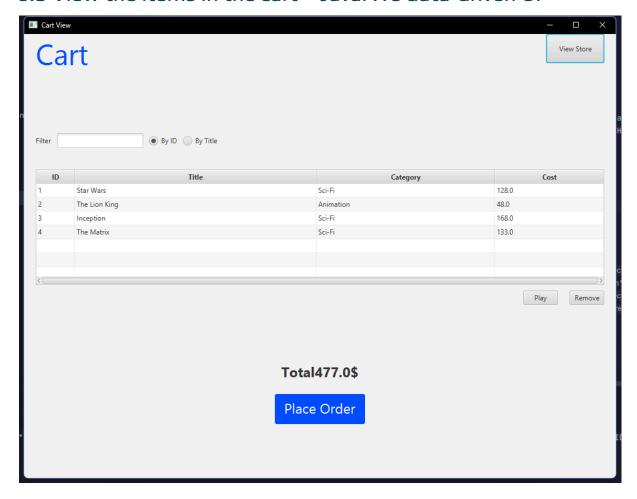


6 Build Cart for AIMS Customer Application

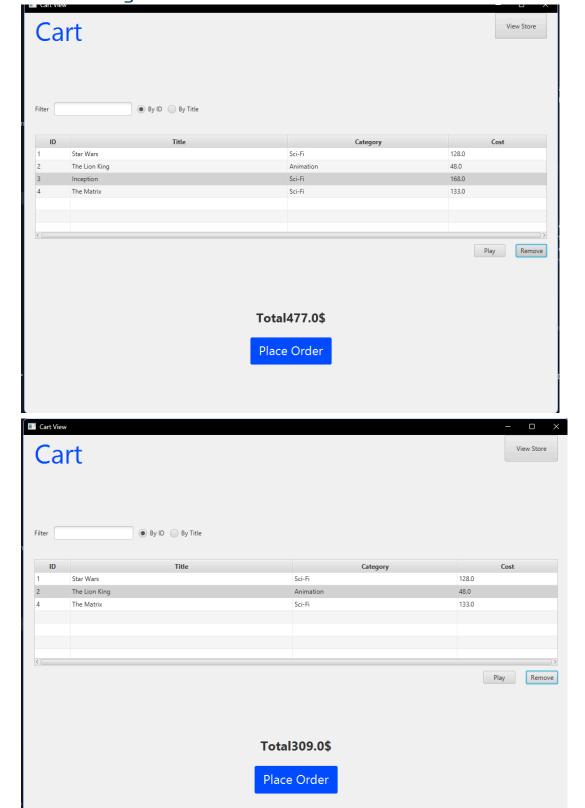
6.1 Set up Cart Screen with Scene Builder



6.3 View the items in the cart – JavaFX's data-driven UI

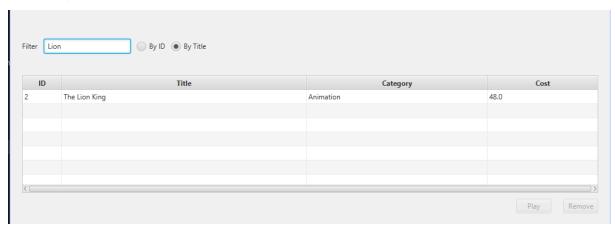


6.5 Deleting a media



6.6 Filter items in cart – FilteredList

- By title

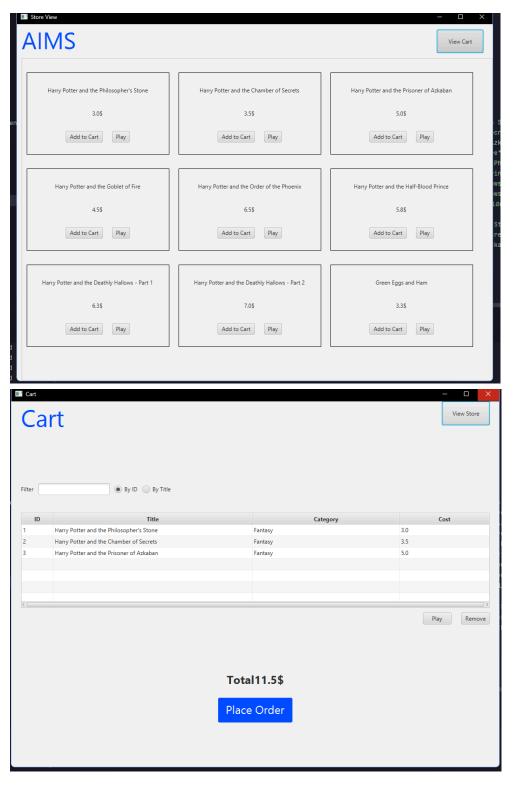


- By id

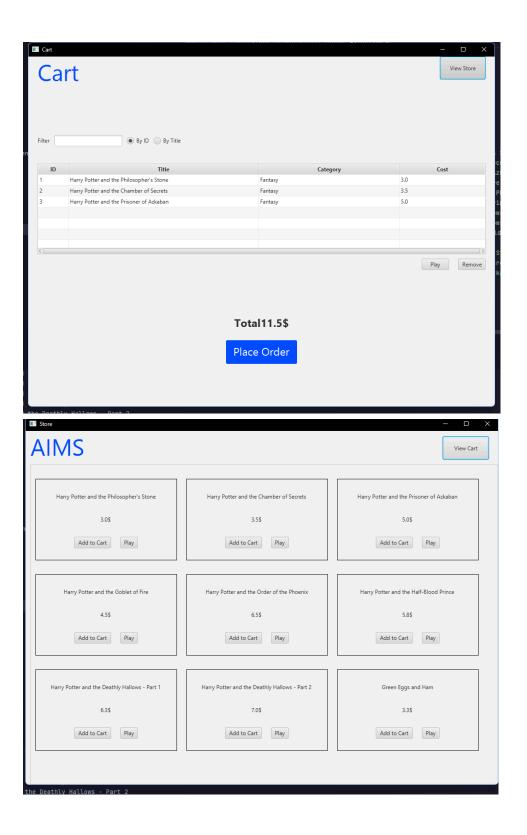


7 Switch Screen between Store and Cart

- Pressing the "View Cart" button



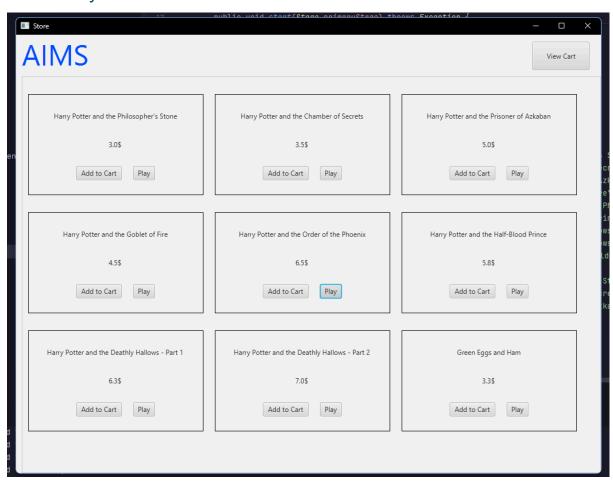
- Pressing the "View Store" button

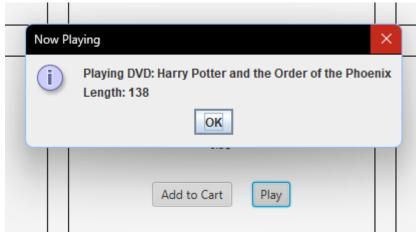


8 Complete the Aims GUI application

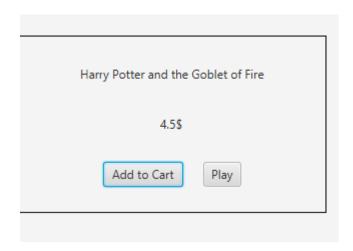
Store Screen:

- "Play" button



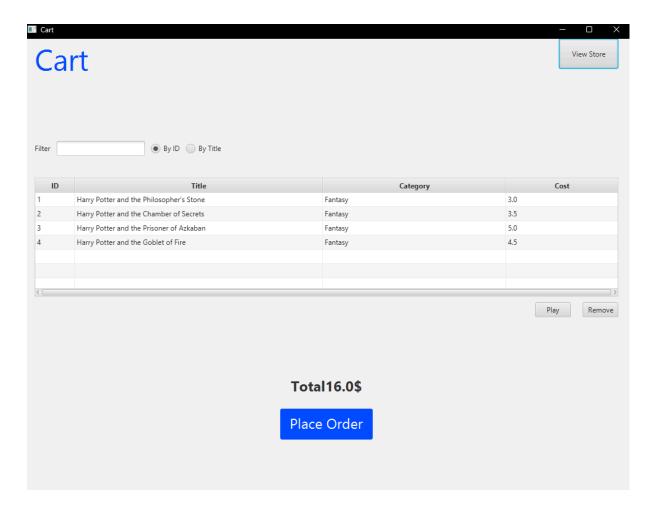


- "Add to cart" button

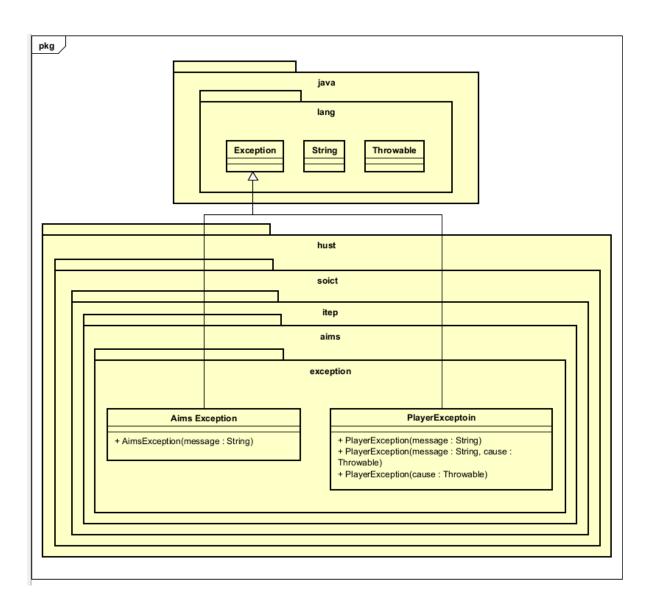




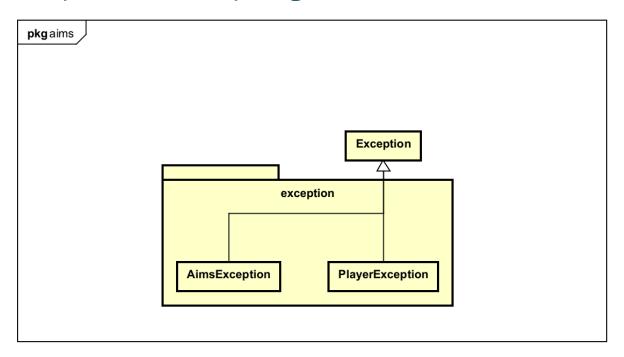
Cart screen:



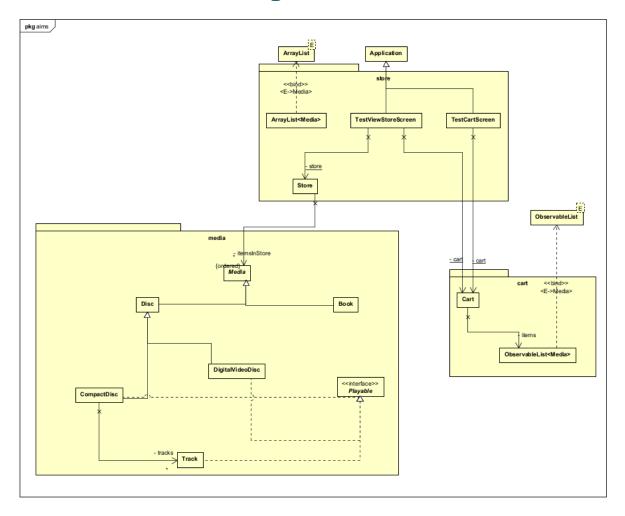
Exception tree



Exception Hierarchy Diagram



AIMS Media Store Diagram



Full Diagram

