Lucas Mace | Full Stack Web Developer

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About Me

I am a full stack web developer with over 7 years of experience in the industry. I am proficient in a variety of web technologies, including React, Next, Typescript / Javascript, MySQL, GraphQL, HTML, CSS and more. I prefer to focus efforts on results based development, rather than what "feels" right. I love to learn new technologies and believe highly in continuing education.

I know that there are often many ways to achieve a desired outcome and am always looking for new and innovative ways to improve the users' experience. I am passionate about creating websites that are accessible to everyone, regardless of their ability. I am also committed to optimizing for search engines and page load speeds.

Skills

React JS 18, Next JS 12/13, GraphQL, TypeScript, JavaScript, Sass / SCSS, UX / UI, MySQL, Node JS, Express JS, VTEX, JSON, JQuery, REST, HTML 5, CSS 3, Styled Components, SPAs, Responsive Web Development, GitHub, Salesforce / Heroku and Adobe Suite.

Experience

Erik's Bike Board and Ski
Lead Front End Web, React and UX/UI Developer
November 2021 - Present / Minneapolis, MN
Develop and maintain responsive customer facing web applications and components using React / Next / Javascript, HTML CSS and more. Work with the marketing team to bring new web features to life. Design and implement new features and UX/UI interfaces. A B Testing of pages and components. Test new and existing pages for performance and optimize for page speed. Focus on building for SEO, web accessibility and mobile first performance.

The Rave - Eagles Club
Website Administrator
March 2010 - April 2012 / Milwaukee, WI
Develop and maintain customer facing web applications and components using Javascript, HTML and CSS. Develop back end CRUD applications for front end management. Database management and optimization. Implement and optimize video content for the web. E-Commerce development. Work with the marketing team to bring new web features to life. Print and animated graphic creation and manipulation using Adobe's Suite.

Vision Production
Web and Game Developer, Graphic Designer
October 2005 - April 2009 / Pontiac, MI
Develop and maintain websites and web components using Javascript, HTML and CSS. Develop interactive, animated games, training modules and websites using Adobe Flash and Actionscript. Develop, deploy and maintain recipient lists for Email newsletters.

Education

Covalence Technical Trade School
October 2020 - March 2021
Full Stack Development Graduate

Oakland Schools Technical Campus - SouthWest
2005 - 2006
Visual Imaging and Computer Programming Graduate

References

Brennan Kreiman / Customer Solutions Engineer at Stripe
brennank@stripe.com

Luke Przekwas / Instructor at Covalence
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