

# Lab 3 - Environment Setup

## Step 1 : Install Python and UV

- Install Python : [Welcome to Python.org](#)
- Install Python Package/Project Manger : [Installation | uv](#)
- Install Git : [Git - Downloads](#)

## Step 2 : Sign up to GitHub and DockerHub

If you do not have accounts on GitHub and DockerHub, sign up at

- [GitHub · Build and ship software on a single, collaborative platform](#)
- [Docker Hub](#)

## Step 3: Install Docker / Rancher Desktop

- If you are using personal machine, install Docker Desktop (Be aware of the licensing terms):  
[Docker Desktop: The #1 Containerization Tool for Developers](#)
- If you are using a company provided machine, I would recommend installing Rancher Desktop which is a open source and free alternative which does not cause any licensing issues : [Rancher Desktop by SUSE](#)

## Step 4: Setup Development Environment

Fork the project code from :

[mlopsbootcamp/house-price-predictor: Sample Machine Learning App for MLOps Learning created by School of Devops.](#)

This (forking) is important as you would be making changes to the code and building your own projects with it, which required you have to write access to the repo.

```
[clone your forked version of the repo]
git clone https://github.com/xxxxx/house-price-predictor.git
```

```
cd house-price-predictor
uv venv --python 3.11
source .venv/bin/activate
python --version

uv pip install -r requirements.txt
```

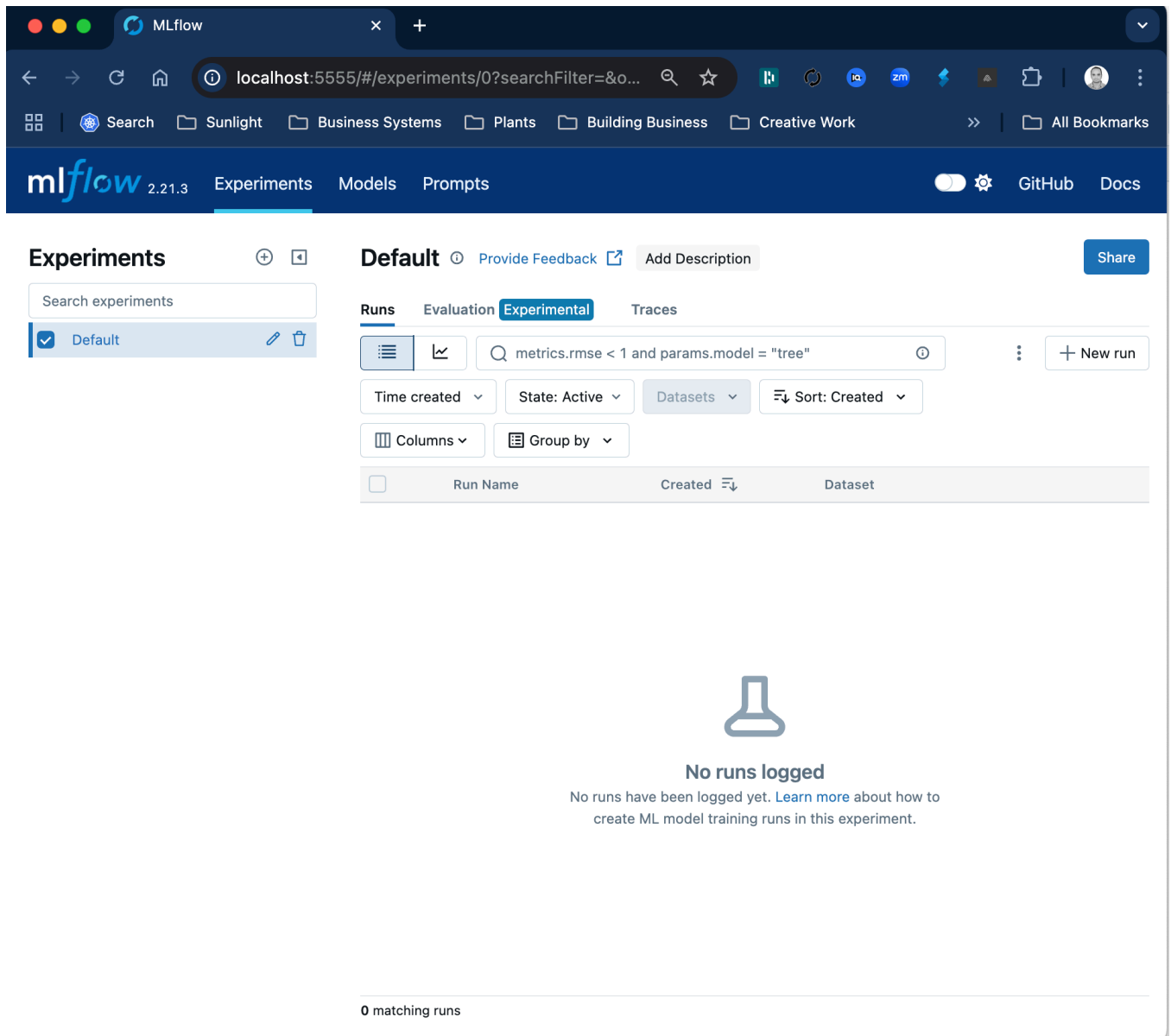
## Step 5: Setup MLFlow

```
cd deployment/mlflow
docker compose up -d
docker compose ps
cd ../../
```

[sample output]

CONTAINER ID	IMAGE	COMMAND	CREATED
STATUS	PORTS	NAMES	
dc209d985e2c	ghcr.io/mlflow/mlflow:latest	mlflow server --h...	8 seconds ago
Up 8 seconds	0.0.0.0:5555->5000/tcp	mlflow-tracking-server	

Browse to <http://localhost:5555/> to access MLFlow Interface.



That's all. Everything that you need to get started with is set up. We will require kubernetes setup, but we will save the instructions for later.

## Step 6: Setup Editor

While it's not a must, it would be good to have an editor setup and ready. I would recommend you install Visual Studio Code from the following link.

- Visual Studio Code : <https://code.visualstudio.com/>