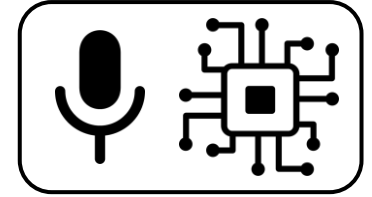


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# Computational Analysis of Sound and Music

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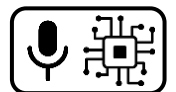


## Environmental Sound Analysis – Acoustic Anomaly Detection

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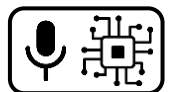
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# Acoustic Scene Classification

## Outline

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- Introduction & Application Scenarios
- Traditional Approaches
- Deep Learning-based Approaches



# Acoustic Scene Classification

## Introduction

- Goal
  - Detect deviations from “normal” state
  - Only using normal state examples for training
  - Is emitted sound from target object normal or anomalous?

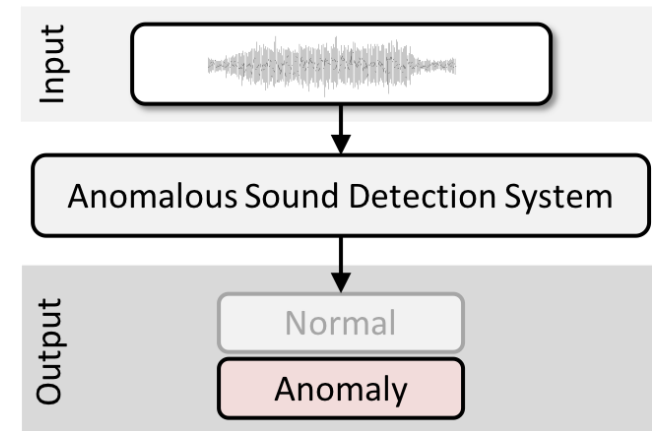
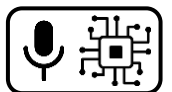


Fig-E4-1



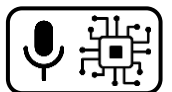
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# Acoustic Scene Classification

## Introduction

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- Categories
  - Point anomalies
    - Individual instances deviate from remaining dataset
  - Group/pattern anomalies
    - Subset of instances are anomalous
  - Contextual anomalies
    - Data instance is anomalous only in specific contexts or conditions



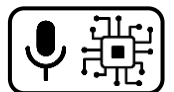
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# Acoustic Scene Classification

## Introduction

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- Challenges
  - No anomaly examples known during training
  - Robustness & Adaptivity towards changing background sounds/acoustic conditions
  - Temporal dynamics of anomalies (short spikes vs. prolonged anomalies)
  - Real-time processing constraints (industry/surveillance)
  - Acoustic anomalies are often subtle compared to background noise (e.g., loud machines in factory settings)



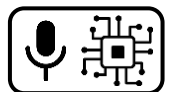
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# Acoustic Scene Classification

## Application Scenarios

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- Security/Surveillance
  - Unusual sounds can indicate security threads or criminal activity
- Healthcare
  - Abnormal sounds can indicate medical conditions or emergencies (e.g., abnormal heart or lung sounds)
- Predictive maintenance of machines in industrial settings
  - Possible anomalies caused by abnormal vibrations, friction, or mechanical failures
- Smart City & Environmental Monitoring
  - Detect critical events (car accident),
  - Detect illegal poaching & deforestation (chainsaw, vehicles, gunshots)



# Acoustic Scene Classification

## Traditional Approaches

- Distribution outlier detection
  - Modelling normal state distribution
  - Detect distribution outliers
  - E.g.: One-class GMM / SVM

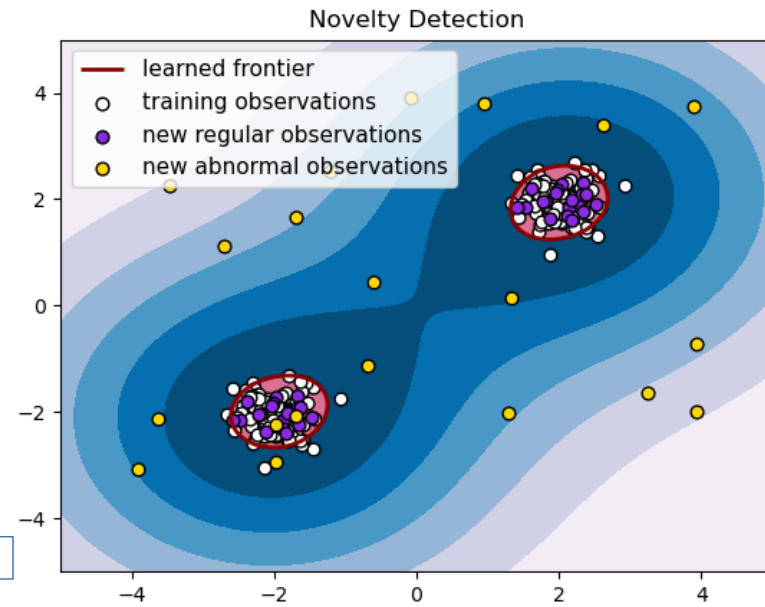
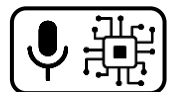


Fig-E4-2



# Acoustic Scene Classification

## Traditional Approaches

- Time-series analysis
  - AD via prediction error
  - Examples
    - Autoregressive models
    - Hidden-Markov-Models (HMM)

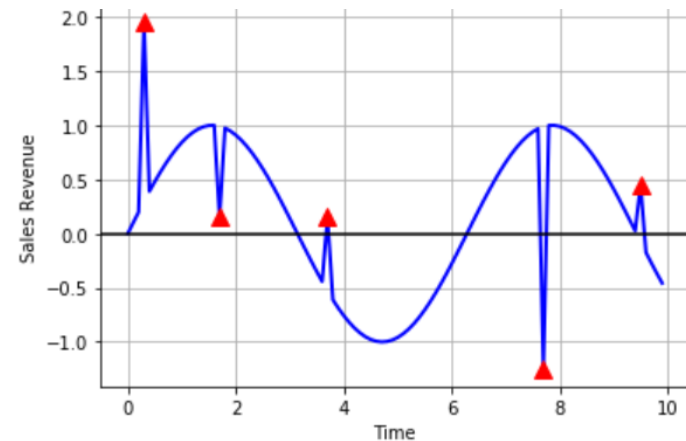
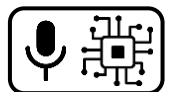


Fig-E4-3





# Acoustic Scene Classification

## Deep Learning-based Approaches

- Autoencoder (encoder → decoder) models

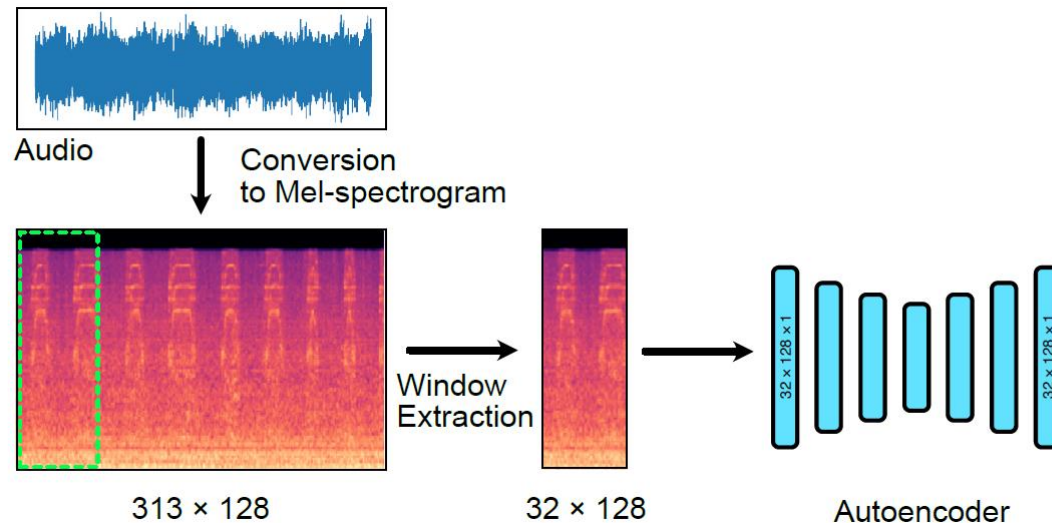
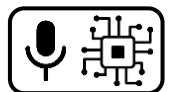


Fig-E4-4



# Acoustic Scene Classification

## Deep Learning-based Approaches

- Idea: Normal sounds can be better reconstructed than anomalous sounds

- Reconstruction error

- $\mathcal{L} = \|x - D(E(x))\|_2^2$

- Anomaly detection by thresholding  $\mathcal{L}$

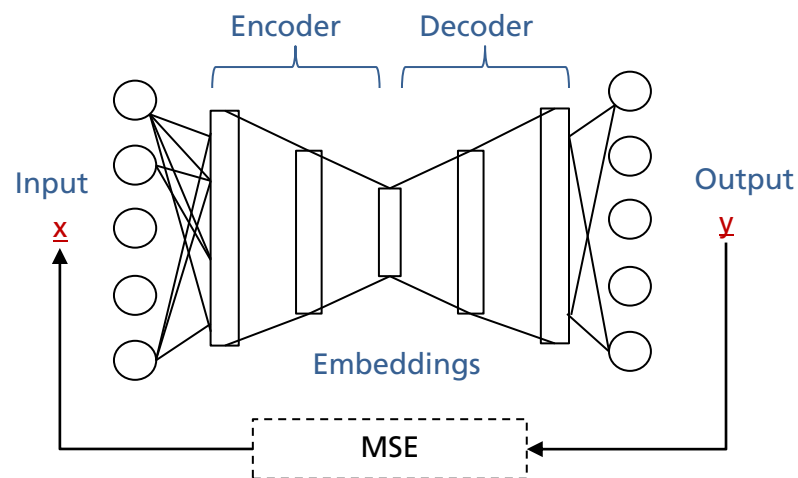


Fig-E4-5



# Acoustic Scene Classification

## Deep Learning-based Approaches

- [Coelho, 2022]
  - 3 AE architectures
    - Dense AE
    - Convolutional AE
    - Recurrent AE

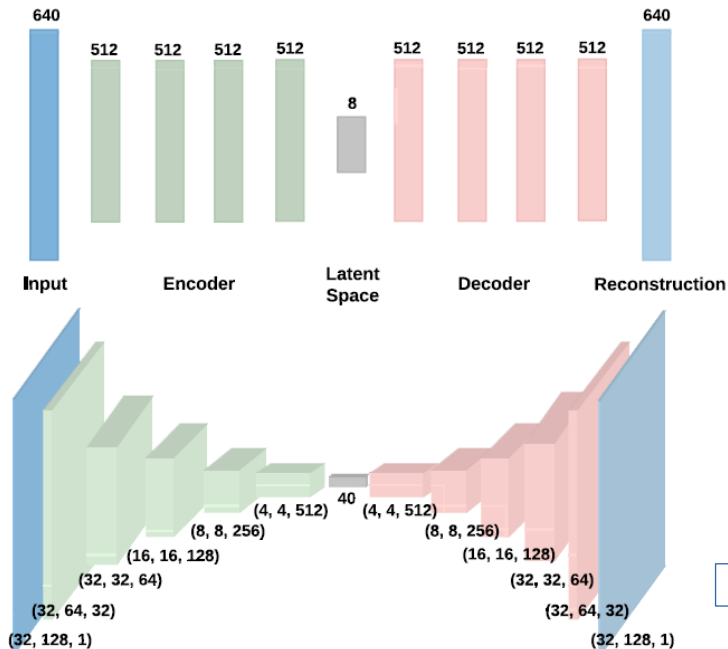


Fig-E4-6

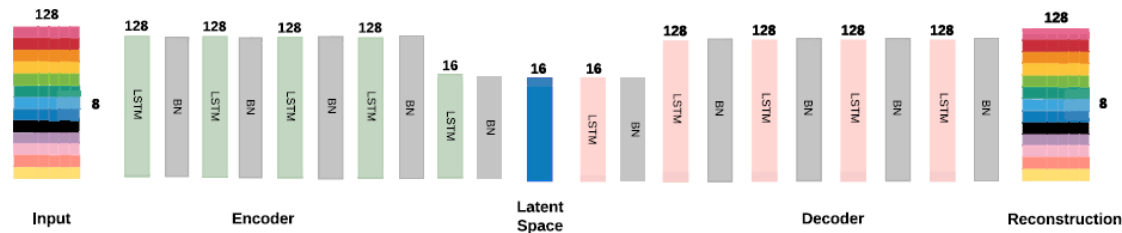
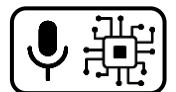


Fig-E4-7



# Acoustic Scene Classification

## Deep Learning-based Approaches

- Performance depends on threshold applied to reconstruction error
- Evaluation metric: Area under the receiver-operating curve (ROC)

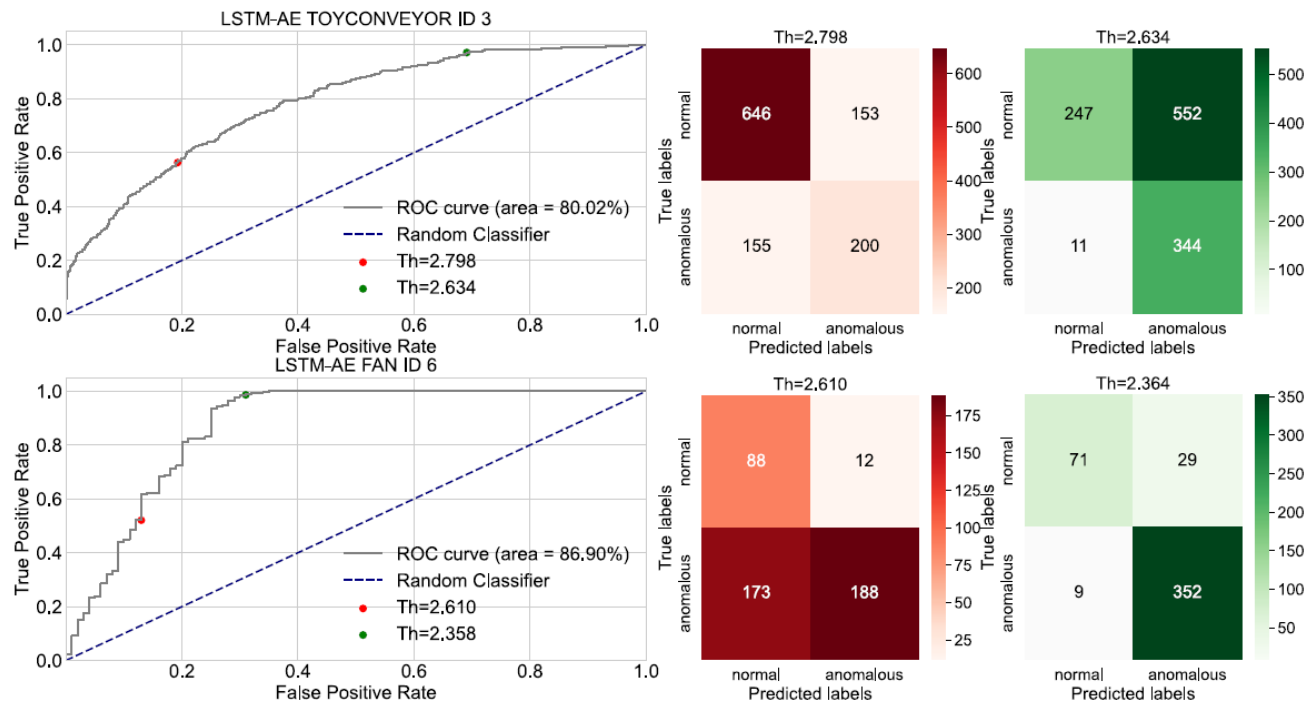
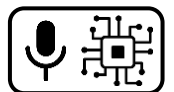


Fig-E4-8



# Acoustic Scene Classification

## Deep Learning-based Approaches

- [Suefusa 2020]
  - Interpolation Autoencoder
    - Interpolate frames from neighbor frames

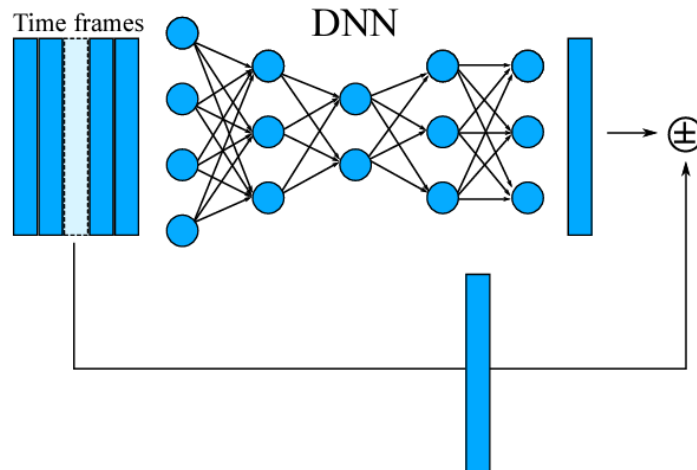
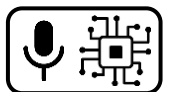


Fig-E4-9

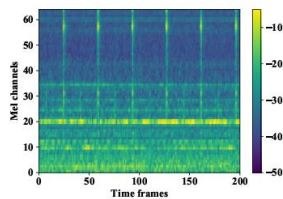


# Acoustic Scene Classification

## Deep Learning-based Approaches

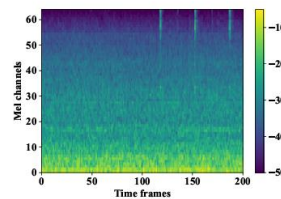
- Example: Valve sound

Normal sound



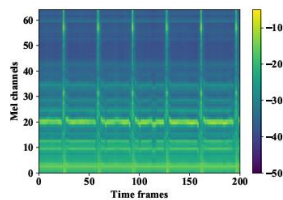
(a) Input

Anomaly sound

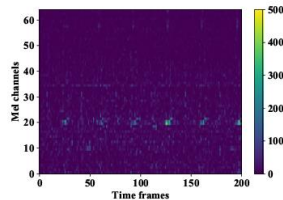


(a) Input

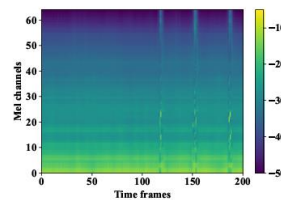
Original sounds



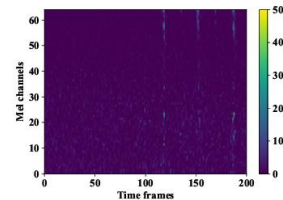
(b) Output of AE



(c) Error of AE

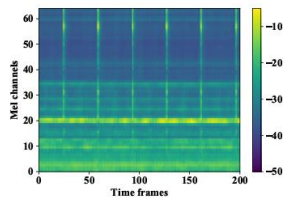


(b) Output of AE

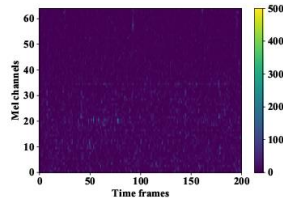


(c) Error of AE

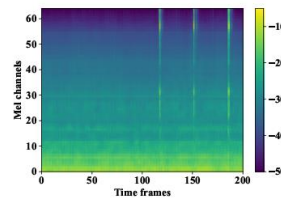
Reconstruction + Error  
by regular AE



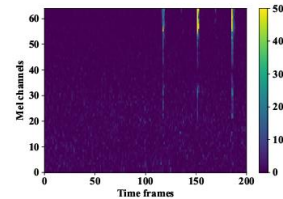
(d) Output of IDNN



(e) Error of IDNN



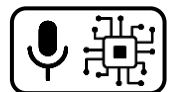
(d) Output of IDNN



(e) Error of IDNN

Reconstruction + Error  
by interpolation AE

Fig-E4-10



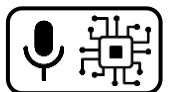
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# Programming session

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Fig-A2-13



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# References

## Images

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Fig-E4-1: <http://dcase.community/challenge2020/task-unsupervised-detection-of-anomalous-sounds> (Figure 1)

Fig-E4-2: [https://scikit-learn.org/stable/\\_images/sphx\\_glr\\_plot\\_oneclass\\_0011.png](https://scikit-learn.org/stable/_images/sphx_glr_plot_oneclass_0011.png)

Fig-E4-3: [https://miro.medium.com/max/722/1\\*TvZ9jl9vGX-fWwc3AHwNDw.png](https://miro.medium.com/max/722/1*TvZ9jl9vGX-fWwc3AHwNDw.png)

Fig-E4-4: [Abbasi, 2021], p.4, Fig. 1

Fig-E4-5: Own

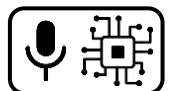
Fig-E4-6: [Coelho, 2022], p. 19492, Fig. 5

Fig-E4-7: [Coelho, 2022], p. 19492, Fig. 6

Fig-E4-8: [Coelho, 2022], p. 19494, Fig. 7 (top two out of three subplots)

Fig-E4-9: [Suefusa, 2020], p. 272, Fig. 3a

Fig-E4-8: [Suefusa, 2020], p. 274, Fig. 7 + 8 (parts thereof)





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# References

## References

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Abbasi, S., Famouri, M., Shafiee, M. J., & Wong, A. (2021). OutlierNets: Highly Compact Deep Autoencoder Network Architectures for On-Device Acoustic Anomaly Detection. *Sensors*, 21(14), 4805. <https://doi.org/10.3390/s21144805>

Coelho, G., Matos, L. M., Pereira, P. J., et al. (2022). Deep autoencoders for acoustic anomaly detection: experiments with working machine and in-vehicle audio. *Neural Computing & Applications*, 34(19485-19499). <https://doi.org/10.1007/s00521-022-07375-2>

Suefusa, K., Nishida, T., Purohit, H., Tanabe, R., Endo, T., & Kawaguchi, Y. (2020). Anomalous Sound Detection Based on Interpolation Deep Neural Network. In *ICASSP 2020 - 2020 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (pp. 271-275). Barcelona, Spain. <https://doi.org/10.1109/ICASSP40776.2020.9054344>

