



Errors

Errors occur when an app fails to complete an expected action.

Usage

Errors occur when an app fails to complete an action, such as:

- The app does not understand user input
- The system or app fails
- A user intends to run incompatible operations concurrently

Minimize errors by designing apps that make it easy for users to input information flexibly. Apps should accept common formats that use affordances to improve user understanding.

To address errors:

- Clearly communicate what is happening
 - Describe how a user can resolve it
 - Preserve as much user-entered input as possible
-

User input errors

Help users fix input errors as soon as they are detected. Disable the submission of a form if errors are detected, and only after form submission, clearly explain the error and how to fix it.

Text field input

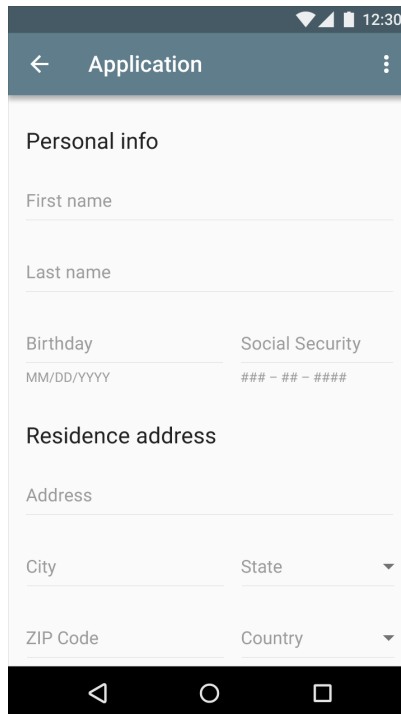
Helper text may be included before, during, or after a user interacts with each field on a form.

Show **error text** only after user interaction with a field. If the user inputs incorrect data, helper text may transform into error text.

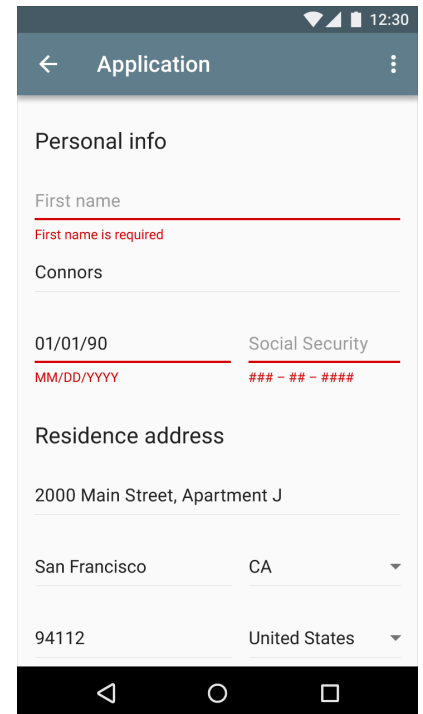
Minimize form text to the essentials. Not every text field needs helper and/or error text.

Specification:

Place 16dp of vertical space between text fields and the below error text.

A mobile app interface titled "Application" showing a "Personal info" section. It contains several text input fields: "First name", "Last name", "Birthday" (with a date format hint "MM/DD/YYYY"), "Social Security" (with a format hint "### - ## - ####"), "Residence address", "Address", "City", "State" (a dropdown menu), "ZIP Code", and "Country" (a dropdown menu). The form is clean and uses a light gray color scheme.

Example of a text field input

The same mobile app interface as the previous example, but with error text displayed. The "First name" field has a red underline and the error message "First name is required" in red text below it. The "Birthday" field has a red underline and the error message "MM/DD/YYYY" in red text below it. The "Social Security" field has a red underline and the error message "### - ## - ####" in red text below it. The other fields are unchanged.

Example of a text field input with error text

Color

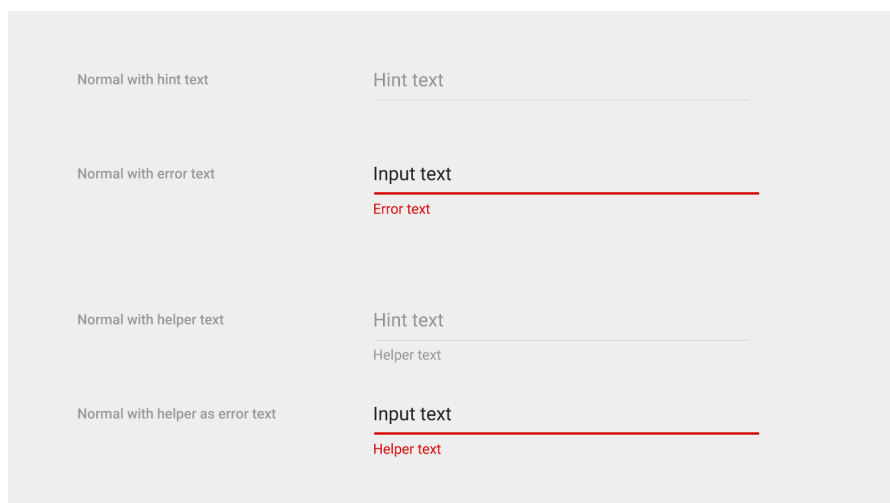
Error text should reflect your product's **color palette**. It's recommended that you use a contrasting color for error states, such as a warmer hue like red or orange.

Error text should be legible, with noticeable contrast against its background color.

Sites such as **webaim.org** offer color contrast checking tools.

Fonts for light backgrounds

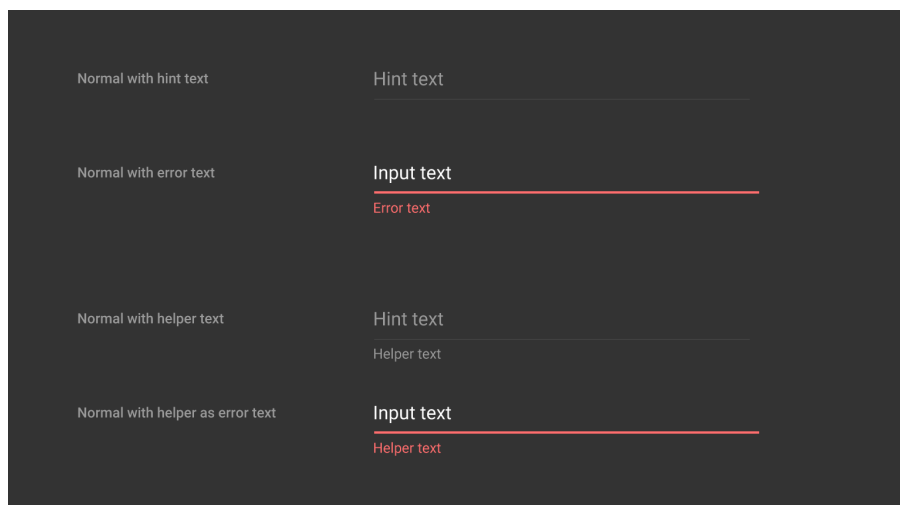
- Errors: Roboto Regular 12sp
- Hint and helper text: #000000 with 38% opacity



Light theme shown here for these states: normal with hint text, normal with helper text, and normal with helper as error text

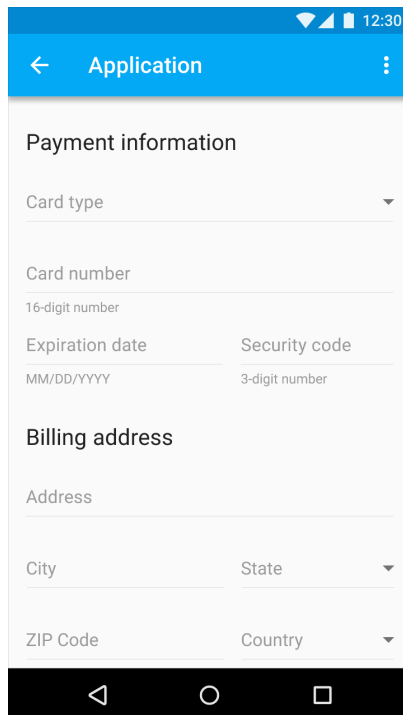
Fonts for dark backgrounds

- Errors: Roboto Regular 12sp
- Hint and helper text: #FFFFFF with 50% opacity

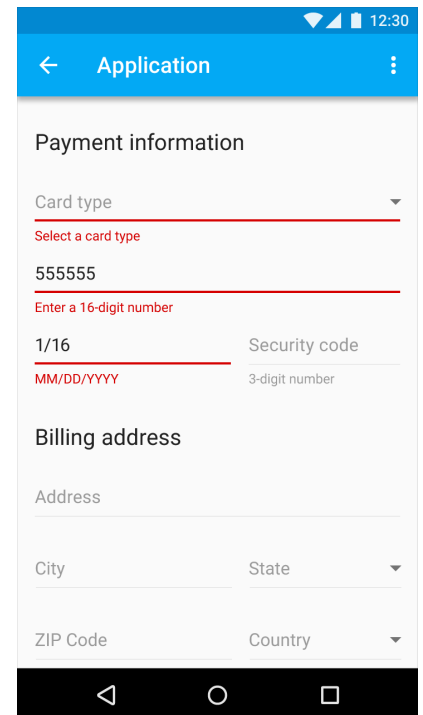


Dark theme shown here for these states: normal with hint text, normal with error text, normal with helper text, and normal with helper as error text

Helper and error text



Example with helper text



Example with error text

Mobile app screenshot of the 'Your account' screen. The screen has a red header with a back arrow and the title 'Your account'. Below the header, there are four input fields: 'Name', 'Username', 'Password', and 'Bio'. The 'Password' field has a helper text below it: 'Use at least 8 characters and include both an uppercase letter and a number'.

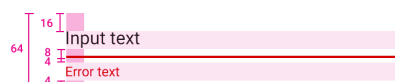
Example with helper text

Mobile app screenshot of the 'Your account' screen. The screen has a red header with a back arrow and the title 'Your account'. Below the header, there are four input fields: 'Name', 'Username', 'Password', and 'Bio'. The 'Password' field has an error text below it: 'Use at least 8 characters and include both an uppercase letter and a number'.

Example with error text

Diagram showing examples of normal input fields with helper text and error text. The diagram is divided into two columns. The left column shows 'Normal with helper text' and 'Normal with helper and error text'. The right column shows 'Hint text', 'Helper text', 'Input text', and 'Helper text, error text'.

Examples of normal with helper text and normal with helper and error text



Input and error text

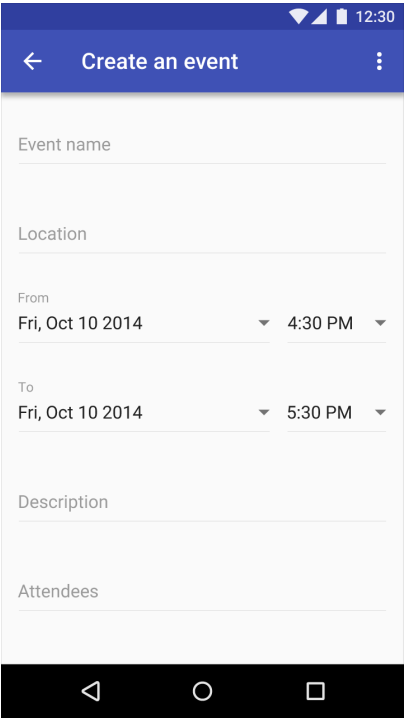
Tile height: 64dp

Padding above input text: 16dp

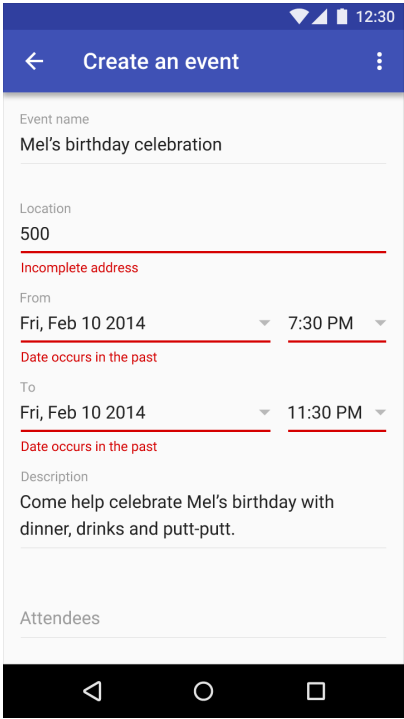
Padding below input text: 8dp

Padding above and below error text: 4dp

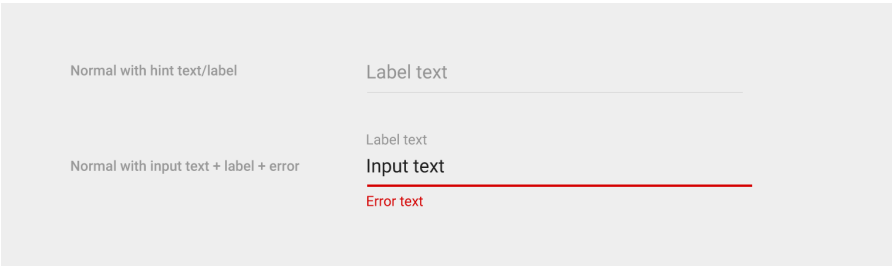
Error with floating text label



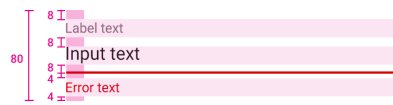
Example of floating text label with input text



Example of floating text label with error text



Examples of normal with hint text/label and normal with input text, label ;



Specs for floating text label

Tile height: 80dp

Padding above label text: 8dp

Padding above and below input
text: 8dp

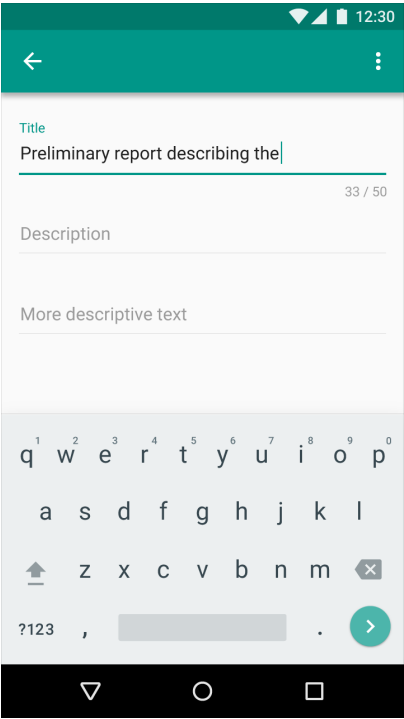
Padding above and below error
text: 4dp

Text field input - Over/under character or word count

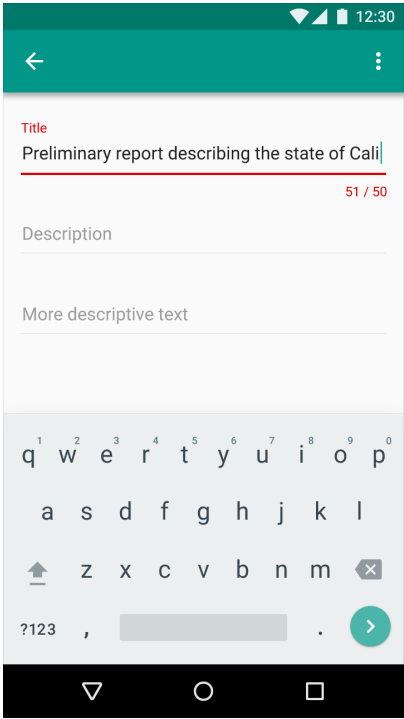
A character counter may be displayed before, during, and after user interaction with a field. Consider not displaying until the user approaches the character limit.

- Counter font is Roboto Regular 12sp
- Counter fields have 16dp of additional bottom padding

Single-line with character counter

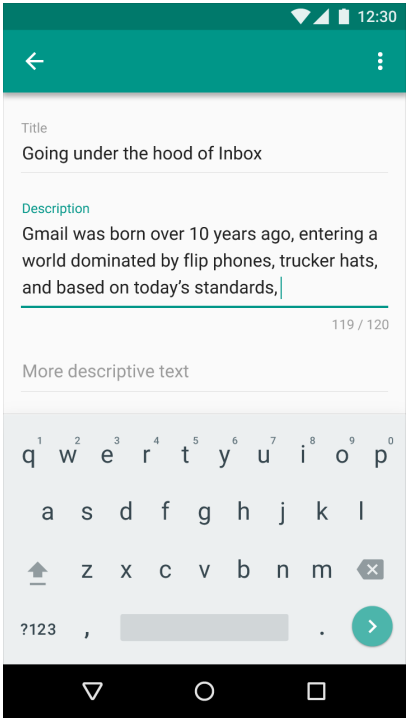


Example of a single-line with character counter with user input text

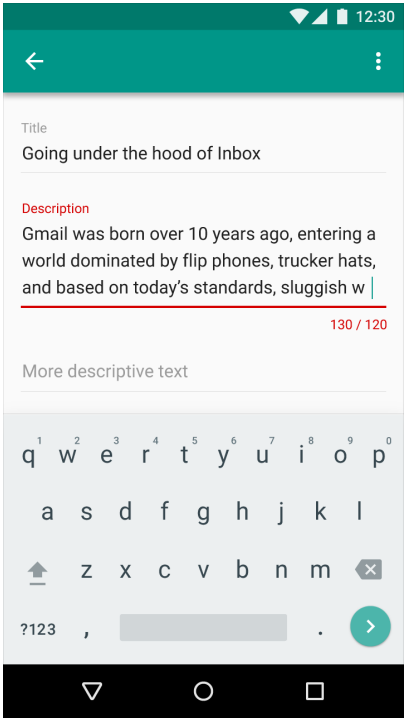


Example of a single-line with character counter with error text

Multi-line with character counter



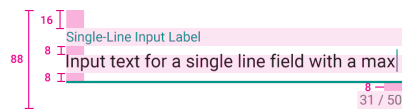
Example of a multi-line with character counter with user input text



Example of a multi-line with character counter with error text

Single-Line Focus	<div>Single-Line Input Label</div> <div>Input text for a single line field with a max</div> <div>31 / 50</div>
Single-Line Focus with Exceeding Max Characters	<div>Single-Line Input Label</div> <div>Input text for a single line field with a maximu</div> <div>51 / 50</div>
Multi-Line Focus	<div>Single-Line Input Label</div> <div>Gmail was born over 10 years ago, entering a world dominated by flip phones, trucker hats, and based on today's standards,</div> <div>110 / 120</div>
Multi-Line Focus with Exceeding Max Characters	<div>Multi-Line Input Label</div> <div>Gmail was born over 10 years ago, entering a world dominated by flip phones, trucker hats, and based on today's standards, sluggish we</div> <div>121 / 120</div>

Examples of these states: single-line input label with user input text, single error text, single-line input label with user input text, and multi-line input label



Text field input

Single-line input label top

padding: 16dp

Top and bottom padding for
input text for a single-line field:

8dp

Height of entire input area: 88dp

Incompatible values

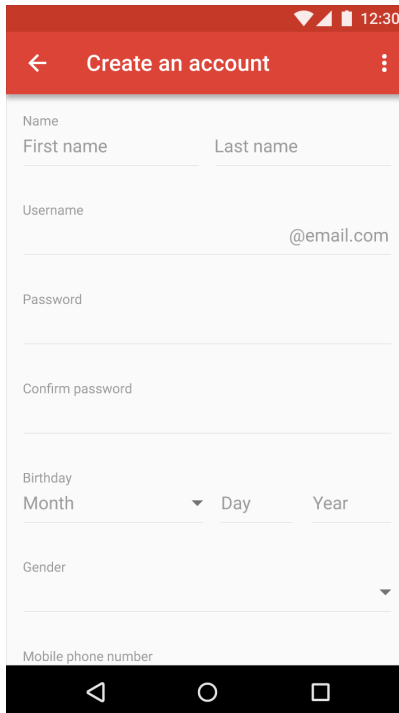
Show errors for incompatible values during or after a user interacts with a text field.

If two or more fields have incompatible inputs:

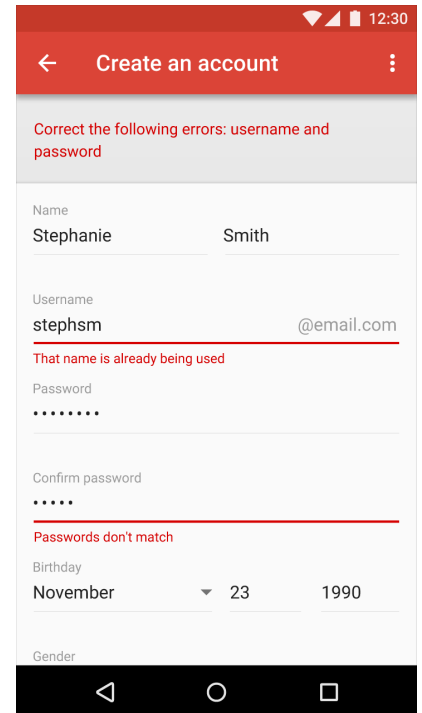
- In the text field, indicate a fix is needed. Add an error message below.
- Display a message at the top of the form, or screen, summarizing the fixes needed and any additional explanation.

Errors detected upon form submission

Reload the form with consolidated error messages and scroll position at the top. Error messages for individual fields may be resolved as the user works through the form.

A screenshot of a mobile application's 'Create an account' screen. The form is empty, showing fields for Name (First name, Last name), Username, Password, Confirm password, Birthday (Month, Day, Year), Gender, and Mobile phone number. The top bar is red with a back arrow and the title 'Create an account'.

Example of form

A screenshot of the same 'Create an account' screen after an attempted submission. A red banner at the top states 'Correct the following errors: username and password'. Below the Username field, a red error message reads 'That name is already being used'. Below the Password field, a red error message reads 'Passwords don't match'. The other fields are filled with example data: Name (Stephanie, Smith), Username (stephsm), Password (dots), Confirm password (dots), Birthday (November, 23, 1990), and Gender.

Example of errors detected after attempted form submission

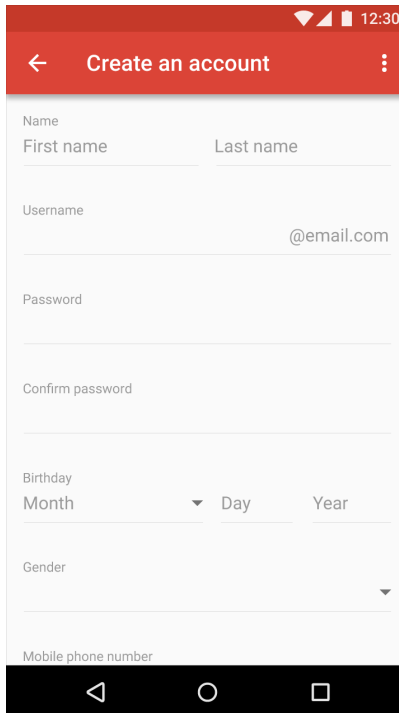
Incomplete form

Empty form fields should be indicated by both the text field and error message below.

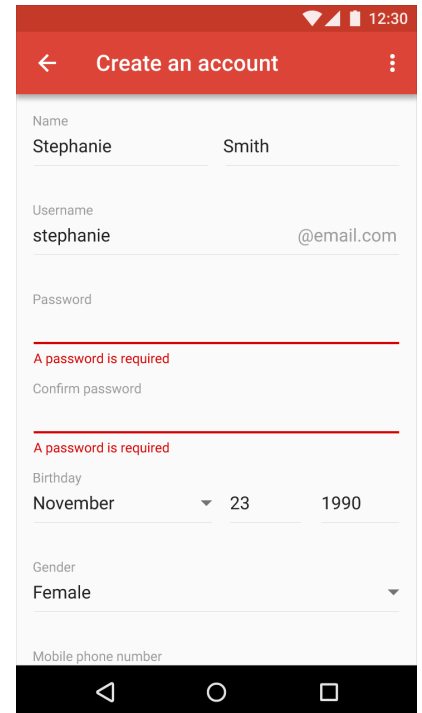
Display incomplete form errors to indicate a user has skipped a field after they have advanced through a form. If unable to detect user progress through the form, display an error after the user has attempted to submit the form.

Multiple errors before form submission

Individually label error messages as the user works through the form.

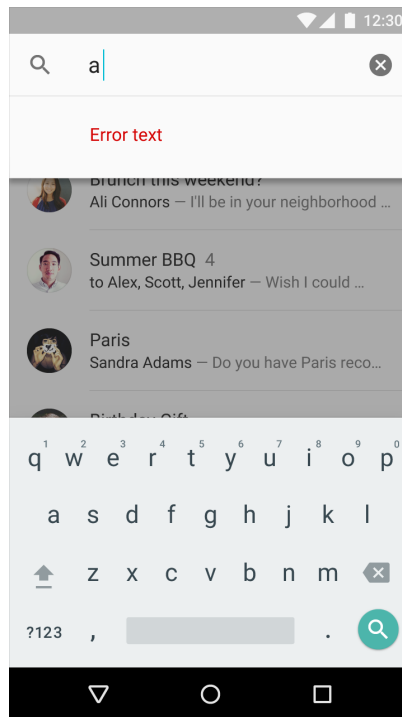
A mobile app screenshot titled "Create an account". The form has several empty fields: "First name", "Last name", "Username", "Password", "Confirm password", "Month" (dropdown), "Day", "Year", "Gender" (dropdown), and "Mobile phone number". The status bar at the top shows the time as 12:30.

Example of form

A mobile app screenshot titled "Create an account" showing the same form as the previous one, but with error messages. Red horizontal lines appear above the "Password" and "Confirm password" fields, each with the text "A password is required" in red. The other fields are filled: "First name" is "Stephanie", "Last name" is "Smith", "Username" is "stephanie", "Month" is "November", "Day" is "23", "Year" is "1990", and "Gender" is "Female". The status bar at the top shows the time as 12:30.

Example of incomplete form

Single-line list error



Example of single-line list error

App errors

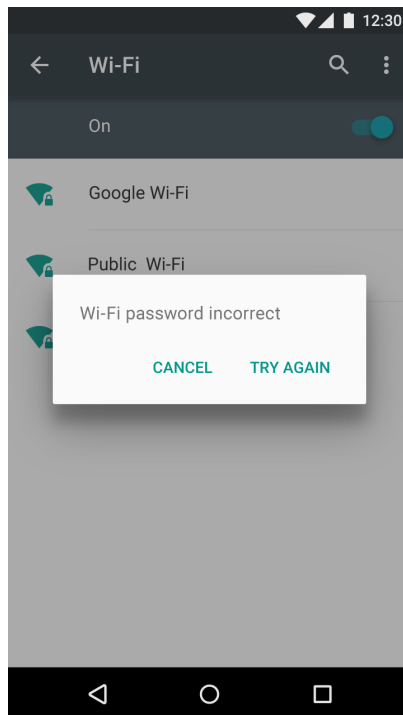
App errors occur independent of user input.

General app error

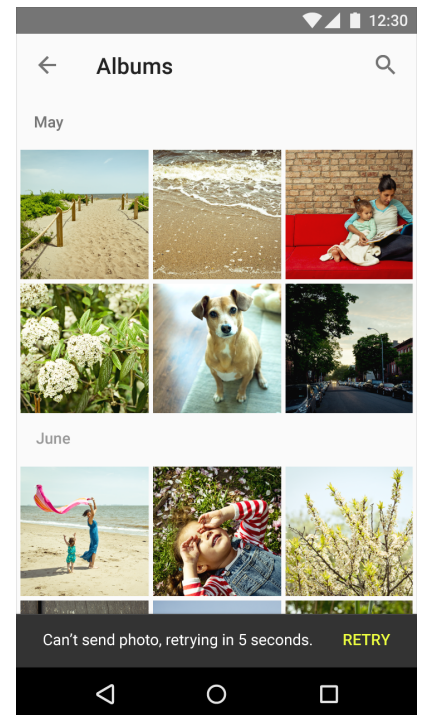
When an error occurs, an app should display loading indicators until the error message appears.

Features not available may be indicated as disabled in the UI. For example, a button not may be displayed in a disabled state, paired with text explaining it is not available. Not every error requires a new component to pop up.

If possible, give your user an action that will help them address the error.



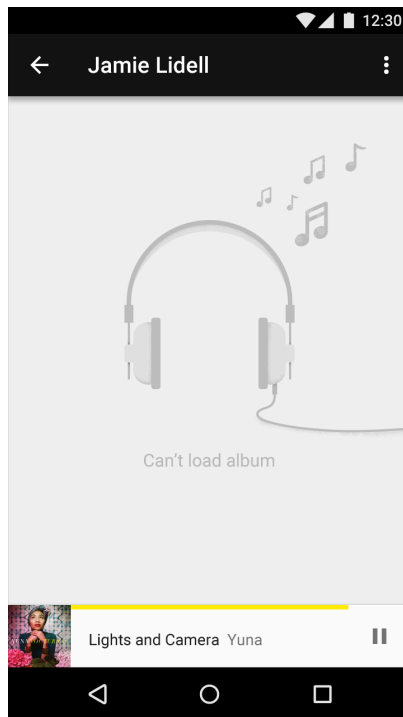
Alert dialog: app feedback about an error that is blocking normal operation



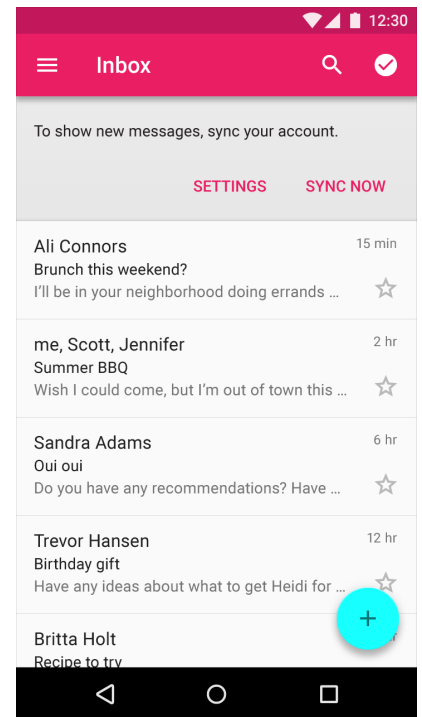
Snackbar: app feedback about a peripheral error. Snackbars are transient, don't use them for critical, persistent, or bulk errors.

Sync error/failure to load

When sync is down or content has failed to load, the user should be able to interact with as much of the rest of the app as possible.



Empty state for the screen/content failing to load

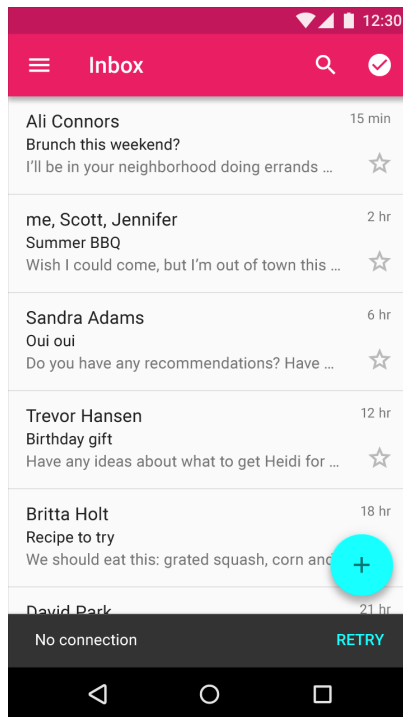


Container/component specific error with action

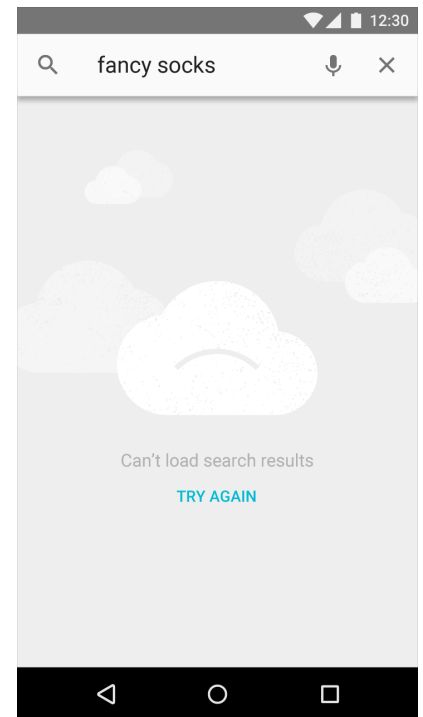
Connectivity

When connectivity is down, the user should be able to interact with as much of the app as possible.

If appropriate, present a link to help a user accomplish their task. Only offer links that you can actually support. For example, don't offer an option like "Try again" in cases where you can detect that the operation will fail.



Snackbar with action to retry



Empty state for a screen only available online

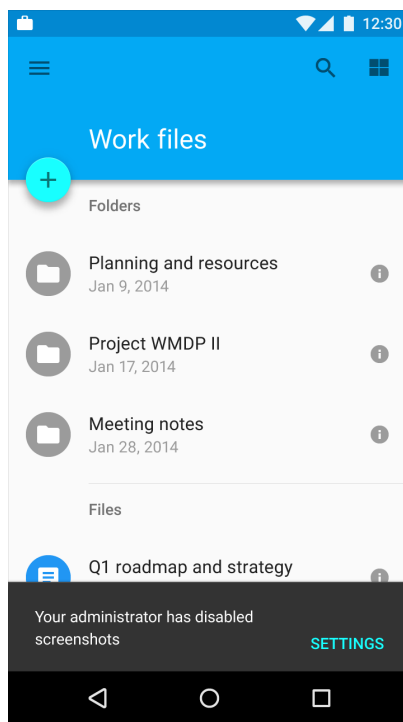
Incompatible state errors

Incompatible state errors occur when users attempt to run operations that conflict, such as making a call while in a meeting or taking a screenshot from a restricted work account. Help prevent users from putting themselves into these situations by communicating the states they are selecting and the implications for the rest of their experience. When these errors do not imply that they are the user's fault.

General incompatibility

Clarify the reason for and origination of the error.

For example, screenshots and premium features are not allowed while in a restricted mode.



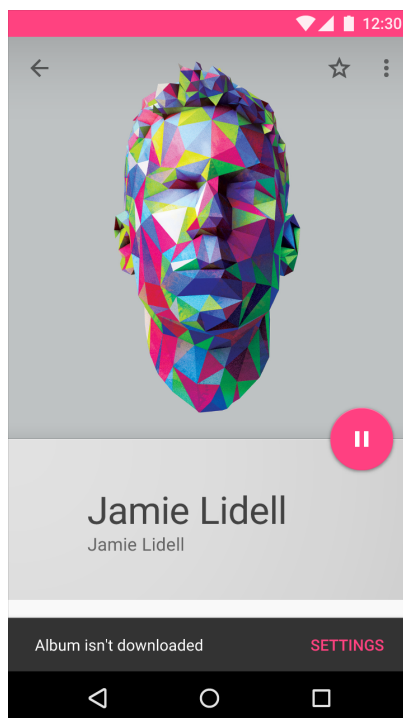
Snackbar + Special mode indicator

Offline by choice

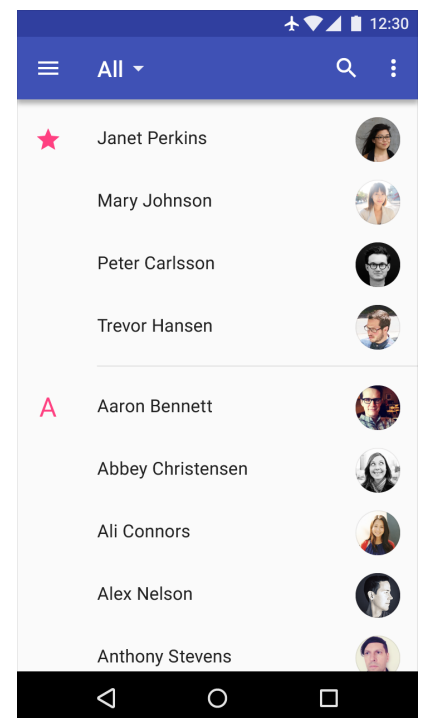
Display an unobtrusive, persistent indicator when users are offline but try to do tasks that require being online.

Examples:

- Placing a call while in airplane mode
- Music availability while offline



Snackbar



Indicator that the device has been placed into airplane mode.

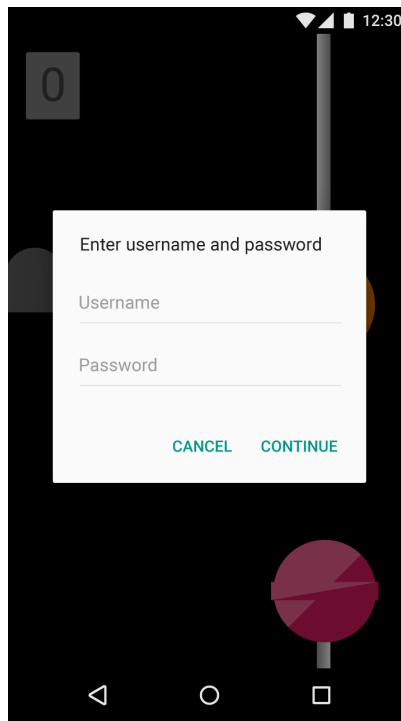
Permission requested

If your app requires user permission before proceeding with an action, include the permission request in the app flow instead of treating it as an error.

If permissions are necessary before the first run of an app, consider including them into your app's first-run experience.

Examples:

- An app's permissions have changed.
- In-app purchases have been disabled.



Dialog